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Assignment week 3

Assignment

Deadline: 1 week

Temperature conversion program

Ex1- Write a C program to display a menu for temperature conversion.

Menu:

- 1- Converting temperature in Celsius to Farenheit
- 2- Converting temperature in Farenheit to Celsius



CELSIUS TO FARENHEIT

$$T_f = \left(\frac{9}{5} T_c\right) + 32$$

FARENHEIT TO CELSIUS

$$T_c = \frac{5}{9} (T_f - 32)$$

- When a user input number 1, ask for a temperature in Celsius then write a formula in order to convert it into Farenheit. Display the result on screen.
- When a user input number 2, ask for a temperature in Celsius then write a formula in order to convert it into Farenheit. Display the result on screen.

Code:

```
1  #include<stdio.h>
2  #include<math.h>
3  main (){
4
5      int number;
6      printf("input number 1/2:");
7      scanf("%i", &number);
8
9      if(number==1){
10
11         float tem_c;
12         printf("Enter temperature in celcius:");
13         scanf("%f", &tem_c);
14
15         float tem_f=(9*tem_c/5)+32;
16
17         printf("temperature in farenheit:%f", tem_f);
18
19     }
20     else{
21
22         float temf;
23         printf("Enter temperature in farenheit:");
24         scanf("%f", &temf);
25
26         float temc=(temf-32)*5/9.0;
27
28         printf("temperature in celcius is:%f", temc);
29
30     }
```

Result (1):

```
input number 1/2:1
Enter temperature in celcius:35
temperature in farenheit:95.000000
PS C:\Users\Vipha\OneDrive\Documents\I2 2024-2025\S
DP1_Cour> ^C
```

Result (2):

```
input number 1/2:2
Enter temperature in farenheit:95
temperature in celcius is:35.000000
PS C:\Users\Vipha\OneDrive\Documents\I2 2024-2025\S
DP1_Cour>
```

Assignment

Deadline: 1 week

Program to compute area of shape

Ex2- Write a C program to display a menu for computing area as follows:

Menu:

- 1- Computer area of a triangle when knowing the side a, b and c.
- 2- Find area of a circle when knowing the radius.
- 3- Calculate the surface of a rectangle with a given width and height.

- When a user inputs number 1, ask users for a, b and c. Then compute the survey of a training using Heron formula. Display the result on screen.
- When a user inputs number 2, ask a user to input the radius. Find the area of the circle and display.
- When a user inputs number 3, ask a user to input width and height. Calculate and display the surface of this rectangle.

Code:

```
1 #include<stdio.h>
2 #include<math.h>
3 int main(){
4
5     int number;
6     printf("input number 1/2/3:");
7     scanf("%i", &number);
8 }
```

Heron's Formula



$$A = \sqrt{s(s-a)(s-b)(s-c)}$$

$$\text{WHERE } s = \frac{a+b+c}{2}$$

s = semi perimeter

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```

9      if(number==1){
10
11         float a,b,c;
12         printf("Enter a:"); scanf("%f", &a);
13         printf("Enter b:"); scanf("%f", &b);
14         printf("Enter c:"); scanf("%f", &c);
15
16         float side=(a+b+c)/2.0;
17         float area=sqrt(side*(side-a)*(side-b)*(side-c))*1.0;
18
19         printf("Area of triangle is %f", area);
20
21     }
22     else if(number==2){
23
24         float r;
25         printf("Input radius:"); scanf("%f", &r);
26
27         float circle=pow(r,2)*3.14;
28
29         printf("Area of circle is %f", circle);
30
31     }
32     else{
33
34         float wide, height;
35         printf("Input value of wide:"); scanf("%f", &wide);
36         printf("Input value of height:"); scanf("%f", &height);
37
38         float surface=wide*height*1.0;
39         printf("surface of rectangle is %f", surface);
40
41     }
42 }

```

Result (1):

```

input number 1/2/3:1
Enter a:6
Enter b:4
Enter c:9
Area of triangle is 9.562296
PS C:\Users\Vipha\OneDrive\Documents\I2 2024-2025\S
DP1_Cour>

```

Result (2):

```

input number 1/2/3:2
Input radius:5
Area of circle is 78.500000
PS C:\Users\Vipha\OneDrive\Documents\I2 2024-2025\S
DP1_Cour>

```

Result (3):

```
input number 1/2/3:3
Input value of wide:5
Input value of height:9
surface of rectangle is 45.000000
PS C:\Users\Vipha\OneDrive\Documents\I2 2024-2025\S
DP1_Cour> |
```

Assignment

Deadline: 1 week

A C program to find maximum numbers between 8 input numbers

Ex3: Ask a user for 8 input numbers. Display the maximum number among them.

Input: 8 10 6 99 34 65 11 29

Output:

The max number is: 99

Code:

```
1  #include<stdio.h>
2  main(){
3
4      int a,b,c,d,e,f,g,h;
5      printf("Input first value:"); scanf("%i", &a);
6      printf("Input second value:"); scanf("%i", &b);
7      printf("Input third value:"); scanf("%i", &c);
8      printf("Input fourth value:"); scanf("%i", &d);
9      printf("Input fifth value:"); scanf("%i", &e);
10     printf("Input sixth value:"); scanf("%i", &f);
11     printf("Input seventh value:"); scanf("%i", &g);
12     printf("Input eighth value:"); scanf("%i", &h);
13
14     if(a>(b,c,d,e,f,g,h)){
15
16         printf("Maximum number is %i", a);
17     }
```

```

18     else if(b>(a,c,d,e,f,g,h)){
19         |
20         printf("Maximium number is %i", b);
21     }
22     else if(c>(b,a,d,e,f,g,h)){
23         |
24         printf("Maximium number is %i", c);
25     }
26     else if(d>(b,c,a,e,f,g,h)){
27         |
28         printf("Maximium number is %i", d);
29     }
30     else if(e>(b,c,d,a,f,g,h)){
31         |
32         printf("Maximium number is %i", e);
33     }
34     else if(f>(b,c,d,e,a,g,h)){
35         |
36         printf("Maximium number is %i", f);
37     }
38     else if(g>(b,c,d,e,f,a,h)){
39         |
40         printf("Maximium number is %i", g);
41     }
42     else if(h>(b,c,d,e,f,g,a)){
43         |
44         printf("Maximium number is %i", h);
45     }
46 }

```

Result:

```

Input first value:8
Input second value:10
Input third value:6
Input fourth value:99
Input fifth value:34
Input sixth value:65
Input seventh value:11
Input eighth value:29
Maximium number is 99
PS C:\Users\Vipha\OneDrive\Documents\I2 2024-2025\SDP1_Cour>

```

Exercises

- Write a C program to find the minimum number between 7 numbers entered by a user.

Code:

```
#include<stdio.h>
main(){

    int a,b,c,d,e,f,g;
    printf("Input first value:"); scanf("%i", &a);
    printf("Input second value:"); scanf("%i", &b);
    printf("Input third value:"); scanf("%i", &c);
    printf("Input fourth value:"); scanf("%i", &d);
    printf("Input fifth value:"); scanf("%i", &e);
    printf("Input sixth value:"); scanf("%i", &f);
    printf("Input seventh value:"); scanf("%i", &g);

    if(a<(b,c,d,e,f,g)){
        printf("Minimum number is %i", a);
    }
    else if(b<(a,c,d,e,f,g)){
        printf("Minimum number is %i", b);
    }
    else if(c<(b,a,d,e,f,g)){
        printf("Minimum number is %i", c);
    }
    else if(d<(b,c,a,e,f,g)){
        printf("Minimum number is %i", d);
    }
    else if(e<(b,c,d,a,f,g)){
        printf("Minimum number is %i", e);
    }
    else if(f<(b,c,d,e,a,g)){
        printf("Minimum number is %i", f);
    }
    else if(g<(b,c,d,e,f,a)){
        printf("Minimum number is %i", g);
    }

}
```

Result:

```
Input first value:1
Input second value:2
Input third value:3
Input fourth value:4
Input fifth value:5
Input sixth value:6
Input seventh value:7
Minimum number is 1
PS C:\Users\Vipha\OneDrive\Documents\I2 2024-2025\SDP1_Cour>
```

5. Write a C program to solve the quadratic equation $ax^2+bx+c=0$. Ask a user to inputs the coefficient a, b and c then display the roots.

Code:

```
1  #include<stdio.h>
2  #include<math.h>
3  main(){
4
5      printf("solving Equadratic equation\n");
6      float a,b,c;
7      printf("Input coefficient a:"); scanf("%f", &a);
8      printf("Input coefficient b:"); scanf("%f", &b);
9      printf("Input coefficient c:"); scanf("%f", &c);
10
11     float delta=pow(b,2)-4*a*c;
12     if(delta==0){
13         float X1=-b/2.0*a;
14         float X2=-b/2.0*a;
15         printf("The roots of the equation are X1=%.2f and X2=%.2f", X1, X2);
16     }
17     else if(delta>0){
18         float X1=(-b-sqrt(delta))/2.0*a;
19         float X2=(-b+sqrt(delta))/2.0*a;
20         printf("The roots of the equation are X1=%.2f and X2=%.2f", X1, X2);
21     }
22     else{
23         printf("The roots of the equation aren't the real number.");
24     }
25 }
26
```

Result:

```
solving Equadratic equation
Input coefficient a:1
Input coefficient b:2
Input coefficient c:1
The roots of the equation are X1=-1.00 and X2=-1.00
PS C:\Users\Vipha\OneDrive\Documents\I2 2024-2025\SDP1_Cour>
█
```

6. Write a C program to ask a user for year, month, and day (3 integer variables). Then tell if it is a valid date.

Code:

```
1  #include<stdio.h>
2  #include<math.h>
3  int main(){
4
5      int day, mon, year;
6      printf("Enter day:"); scanf("%i", &day);
7      printf("Enter month:"); scanf("%i", &mon);
8      printf("Enter year:"); scanf("%i", &year);
9
10     if(year>=1 && year<=2024){
11         if(mon==1 || mon==3 || mon==5 || mon==7 || mon==8 || mon==10 || mon==12){
12             if(day>=1 && day<=31){
13                 printf("The date is valid, BRAVO!!");
14             }
15             else{
16                 printf("The date is invalid");
17             }
18         }
19         else if(mon==4 || mon==6 || mon==9 || mon==11){
20             if(day>=1 && day<=30){
21                 printf("The date is valid, BRAVO!!");
22             }
23             else{
24                 printf("The date is invalid");
25             }
26         }
27         else if(mon==2){
28             if(year%4==0){
29                 if(day>=1 && day<=29){
30                     printf("The date is valid, BRAVO!!");
31                 }
32                 else{
33                     printf("The date is invalid");
34                 }
35             }
36             else{
37                 if(day>=1 && day<=28){
38                     printf("The date is valid, BRAVO!!");
39                 }
40                 else{
41                     printf("The date is invalid");
42                 }
43             }
44         }
45     }
46 }
47 else{
48     printf("Invalid date");
49 }
50 }
```

Result:


```

Enter day:01
Enter month:01
Enter year:2024
The date is valid, BRAVO!!
PS C:\Users\Vipha\OneDrive\Documents\I2 2024-2025
\SDP1_Cour>

```

Assignment

Deadline: 1 week



Ex7: Number prediction program!

Tip: To generate a random number

```

1 #include<stdio.h>
2 #include<time.h>
3 int main() {
4     srand(time(0));
5     int n;
6     int min=1, max=10000;
7
8     //Random number [min, max]
9     n=rand()%max + min;
10    printf("%d ", n);
11 }

```

Write a C program to guess a number. The computer generate a random number. Then program asks a user to input a number for guessing. The user has 3 chances of guessing.

The program keeps asking the user to input a number until the user input the correct one compared to the randomized number.

- If the user inputs a number **greater than the randomized number**, tell a user to input another smaller number.
- If the user inputs a number **less than the randomized number**, tell a user to input another bigger number.
- If the user inputs **the correct number (the number is same to the randomized number)**, display "Congratulations! You guess only **n** times to be correct.", where n is the number of attempts the user made to get it right.

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Code:

```

1  #include<stdio.h>
2  #include<time.h>
3  int main (){}
4
5      srand(time(0));
6      int n;
7      int min=1, max=100;
8
9      n=rand()%max+min;
10     //part1
11     int number;
12     int time=0;

```

```

13     do{
14         printf("Enter your guessing number:"); scanf("%i", &number);
15         time=time+1;
16         if(number>n){
17             printf("your predicted number is too big.\n");
18         }
19         else if(number<n){
20             printf("your predicted number is too small.\n");
21         }else{
22             printf("you got it.\n");
23             printf("you're guessing %i", time);
24         }
25     }while(number !=n);
26
27 }

```

Result:

```

Enter your guessing number:50
your predicted number is too big.
Enter your guessing number:40
your predicted number is too big.
Enter your guessing number:30
your predicted number is too big.
Enter your guessing number:20
your predicted number is too small.
Enter your guessing number:25
your predicted number is too big.
Enter your guessing number:22
you got it.
you're guessing 6
PS C:\Users\Vipha\OneDrive\Documents\I2 2024-2025\SDP1_TP3> 

```