VIPUL MILIND VADHE

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SUMMARY

Computer Science graduate with hands-on experience in building web platforms, AI tools, gaming systems. Selected for a Design and Development Internship at Koushiki Innovision, focusing on creating and developing educational board games. Proficient in designing user-friendly websites, AI chatbots, interactive board games, making tasks more efficient and engaging. Skilled in programming, database management, and basic cloud technologies, with a strong focus on teamwork, leadership, and problem-solving. Currently researching AI-Driven Personalized Healthcare with Wearables, focusing on real-time health monitoring and disease prediction, with work in progress for publication. Currently pursuing a master's in computer applications (MCA) at MIT World Peace University.

EDUCATION

Masters in Computer Applications (MCA)

MIT World Peace University, Pune | Expected Completion: 2025

Bachelor's of Computer Science (BCS)

Sinhgad College of Science, Pune | Graduated: 2023

INTERNSHIPS

Design and Development Intern – LUDO Board Game

Koushiki Innovision, Pune | January 2025 – June 2025

- Designed interactive dice themes with educational elements for a customizable Ludo game.
- Implemented a theme selector and multi-dice mechanics for engaging gameplay.

PROJECTS

Cloud Classroom (Group Project)

A web application to streamline operations for a client

- Built using HTML, CSS, PHP, and MySQL.
- Improved remote access to courses, schedules, and results, leading to a **40%** increase in student engagement and a **25%** boost in learning efficiency.
- Integrated a feedback system for students and faculty, enhancing communication and course quality.

Al Healthcare Bot System (Solo Project)

A Python based AI chatbot to provide immediate medical guidance and facilitate location-based services.

- Developed using HTML, CSS, JavaScript, Python, Django, and MySQL.
- Significantly improved access to healthcare information, achieving higher accuracy in disease risk prediction and enhancing healthcare access efficiency in rural areas.
- Added a feature to recommend nearby medical facilities based on the user's location.

BookStore (Solo Project)

A responsive website for browsing and purchasing books

- Built using HTML, CSS, JavaScript, and PHP.
- Features book search, sorting, user login, and cart management, with direct email support for queries to the admin.
- Implemented an admin panel for managing books, inventory, and user accounts efficiently.

Online Gaming ESports Tournament System (Group Project)

A website to manage and streamline activities related to the ESports tournament

- Built as an Android application using Java and Firebase for backend services.
- Enabled efficient tournament management, including team registrations, schedules, and result tracking.
- Built a user-friendly interface for participants and organizers, enhancing engagement and accessibility.

SKILLS

- Programming Languages: Python, Core Java, HTML, CSS, JavaScript, PHP
- Databases: MySQL
- Tools: Git, GitHub, Adobe Photoshop, Adobe Illustrator, Coral Draw, Visual Studio Code, PyCharm, Eclipse
- Cloud Technologies: Basic AWS Knowledge, Azure Fundamentals
- Data Tools: Power BI
- Core Competencies: Problem-solving, teamwork, leadership, organization, project management, and basic data analytics

CERTIFICATIONS

- AWS Cloud Quest: Cloud Practitioner Amazon Web Services.
- AWS Cloud Practitioner Essentials Amazon Web Services.
- Google UX Design Professional Certificate Google Career Certificates.
- Introduction to Cloud Computing IBM.
- Complete Code Camp on C, C++, Java, Python Programming Udemy.
- Graphic Design Masterclass (Photoshop, Illustrator, CorelDRAW) Udemy.

RESEARCH & PUBLICATION

Al-Driven Personalized Healthcare with Wearables (In Publishing Stage)

- Ongoing research as part of the MCA curriculum, exploring Al-powered wearable healthcare solutions.
- Focuses on real-time health monitoring, disease detection, and personalized recommendations.
- The study also addresses challenges like privacy, data integration, and ethical considerations.
- Final work is in progress for publication.

ACHIEVEMENTS

- Successfully participated in the Hackathon at MIT World Peace University, collaborating with peers to solve real-world challenges using innovative solutions.
- Successfully led and managed multiple projects, ensuring efficient delivery and team collaboration.
- Enhanced rural healthcare access through AI-driven chatbots.
- Actively participated in hackathons and competitions, applying technical skills to solve real-world challenges.

LANGUAGES

- English (Fluent)
- Hindi (Fluent)
- Marathi (Native)

HOBBIEES

- Coding and Exploring New Technologies
- Graphic designing and creative art.
- Playing Badminton
- Outdoor Activities