Vipul Chauhan

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ACADEMIC DETAILS

Examination	University/School	Year	Score
B.Tech in Computer Science	Graphic Éra Hill University, Dehradun	2020-2024	9.07 CGPA
Intermediate	Doon Public School, ISC	2020	73%
High School	Doon Public School, ICSE	2018	80.6%

FIELDS OF INTEREST

• Machine Learning, Android Development and Web Development.

TECHNICAL SKILLS

- Languages: C, C++, Java, Kotlin, HTML, CSS, React
- Databases: MySQL, MongoDB, Firebase
- Scripting: Python, Shell, JavaScript, TypeScript
- Tools: Docker, Kubernetes, Ansible, AWS, Tailwind, Redux, VS Code, Android Studio, PyCharm

ACHIEVEMENTS

- Secured runner-up position at Smart India Hackathon 2022, ranking in the top 5 teams nationally.
- Top 10 among 140 teams in AI 2.0 Hackathon, Yamaha 2023.
- Top 25 among 540 teams in Poornima Hackathon 2023.

EXPERIENCE

System Engineer, Tata Consultancy Services (TCS)
 Apr 2025 – Present

I developed backend services using Java and Spring Boot, focusing on building RESTful APIs, implementing microservices, and integrating with databases to deliver efficient and maintainable solutions.

• Associate Software Engineer, Accenture

Jul 2024 – Sep 2024

Worked on Java, SQL, Spring Boot to build and maintain REST APIs. Focused on clean backend logic, transaction handling, and integration of scalable business modules.

• DevOps Intern, Incloudo

Jul 2023 – Aug 2023

Containerized apps using Docker, automated deployments with Kubernetes, and configured servers with Ansible. Used AWS (EC2, S3, IAM) for scalable deployment.

• Java Backend Intern, Insignia Consultancy Solution

May 2023 – Aug 2023

Built scalable microservices using Spring Boot, implemented secure APIs, and ensured smooth service integrations to support workflows.

PROJECTS

- Smart Attendance Capturing Mobile Application SIH 2022 Project (July'2022 August'2022): Developed an android application programmed in Kotlin using the TensorFlow lite Face-net model which uses Deep Convolutional Neural Network with the accuracy of 99.8% in recognizing a face to mark attendance within the given geofenced area.
- Group Chat Web Application Mini Project (May'2022 July'2022): Built a web chat application using HTML, CSS, JavaScript, Node.js, Express.js, and MongoDB. Features include joining groups and sharing multimedia content.
- **Supermarket Billing Calculation System** Mini Project (November '2021 January '2022): Designed a console application build using C++ and File Handling for the stand alone system where there are 2 roles in the application that are manager for managing the stock and cashier for generating the bill.
- Automatic licence plate detection system Mini Project (September 2022 November 2022): Developed a Deep Convolutional Neural Network for recognizing the license plates of the car giving 95% accuracy using TensorFlow.
- Driver Sleepiness detection application Mini Project (December 2022 January 2023): Developed a Deep Convolutional Neural Network for recognizing the awake and drowsiness status of the driver in the car giving 96% accuracy using yolov 5.
- Football Manager App Personal project (December'2023): Developed a dynamic web application using Vite, React, Tailwind CSS, and Redux, enabling comprehensive football team management including player additions, updates, deletions, and formation visualizations.

STRENGTHS

• Consistency, Leadership Skills, Pressure Handling, Problem-Solving Skills.

INTERESTS AND HOBBIES

• Playing new Mobile Games.