CS314 Lab 3

Vipul Yuvraj Nikam 180010041

Q1. Lab 3 Report?

Answer:

Part 0:

Transfering Files from Ubuntu to Minix.

```
vipul@Lenovo:/media/vipul/Vipul/IIT Dharawad/Sem 6/Operating System/Lab/L3$ scp byte-unixbench-mod.zip root@192.168.1.13:/home/root@192.168.1.13's password:
byte-unixbench-mod.zip
vipul@Lenovo:/media/vipul/Vipul/IIT Dharawad/Sem 6/Operating System/Lab/L3$ scp 180010041_lab3.zip root@192.168.1.13:/
root@192.168.1.13's password:
180010041_lab3.zip
180010041_lab3.zip
vipul@Lenovo:/media/vipul/Vipul/IIT Dharawad/Sem 6/Operating System/Lab/L3$
180010041_lab3.zip
vipul@Lenovo:/media/vipul/Vipul/IIT Dharawad/Sem 6/Operating System/Lab/L3$
```

Part I:

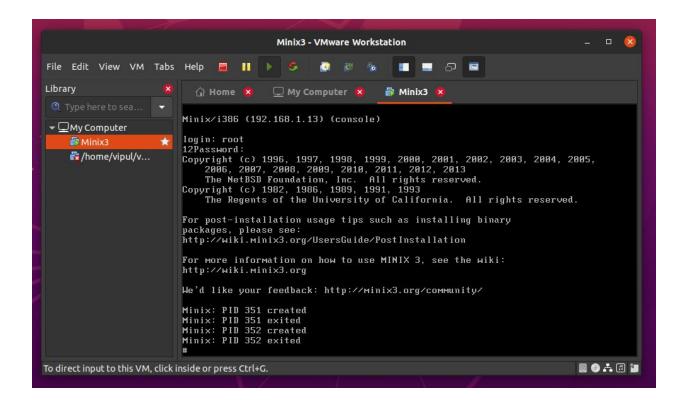
To print when the user-level process is brought in by the scheduler, code modified in the file:

minix/servers/sched/schedule.c

modified function

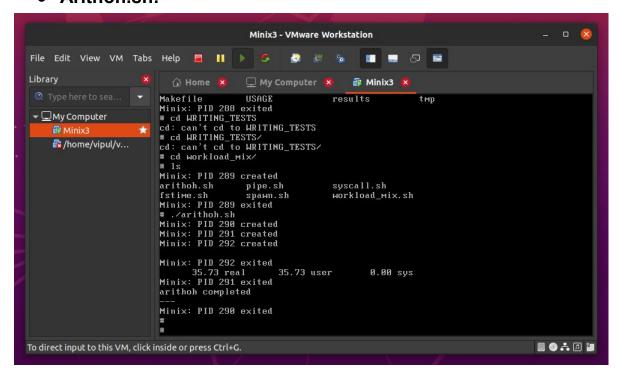
schedule_process ()

schedule.c



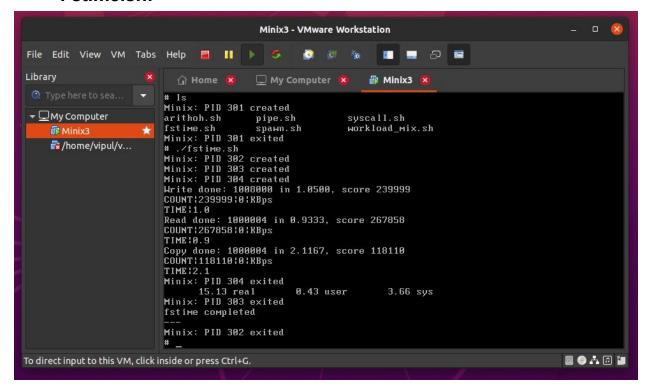
Part II:

Arithoh.sh:



- CPU Bound Benchmark.
- It is observed that while running './arithoh.sh' command, the real & the user took the same time of 35.73 whereas the sys time taken is 0 as we can clearly see it in the Screenshot. The kernel scheduler log conforms with this and shows the message to schedule ./arithoh was sent 92 times consecutively.
- We can observe after running two executables of ./arithoh parallelly:
 - Almost turn-based programming in both the kernel scheduler and our print statements. However, the <pid>of one is not always followed by the other, and is sometimes changed again.
 - We also see that although both processes start at the same time, the second takes about 8 seconds longer after the first, which shows that it was given lower priority during scheduling.

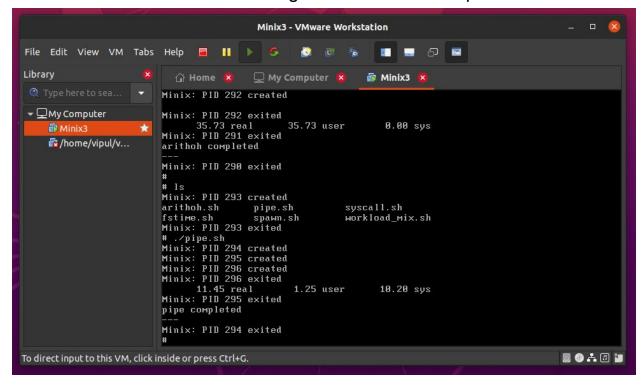
• Fstime.sh:



- IO Bound Benchmark.
- We can observe on running fstime.sh that 'total turnaround time' is greater than 'sys time' is greater than 'user time' which occurs because the process needs to wait for its IO to complete before continuing.
- And if ./arithoh and ./fstime are executed at the same time we can see that Arithoh repeats for some time before IO is scheduled. Which demonstrates the scheduler's efficiency in utilizing the wait time of ./fstime to schedule a CPU task like ./arithoh.

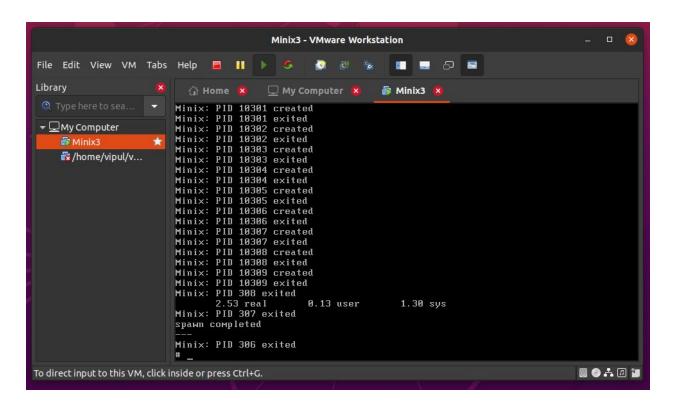
• Pipe.sh:

- CPU Bound Benchmark. Because of Inter-Process Communication protocols, it takes a longer amount of time in sys compared to usr.
- If executed together with ./arithoh.sh, works similar to previous case of ./fstime.sh, where the pipe finishes earlier followed by consecutive scheduling of arithoh until Completion



• Spawn.sh:

- CPU Bound Benchmark.
- Like in pipe, here too it takes a longer in sys compared to usr.
 We can see that a large number of processes ranging from 12 to 320 are exchanged in the queue consecutively.
- When executed together with arithoh.sh run, spawn ends earlier whereas arithoh continues to run until complete.



Syscall.sh:

- CPU Bound Benchmark.
- o 'Real time' is greater than 'sys time' is greater than 'usr time'.
- When executed together with ./arithoh.sh, runs in a round-robin manner with syscall completing first followed by arithoh.

