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|------------------|---|---|--|
| Name             | : | M V Vipul Poovaiah  |  |
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| LinkedIn Profile | : | -----   |  |
| GitHub URL       | : | <a href="https://github.com/VipulPoovaiah">https://github.com/VipulPoovaiah</a> |  |

### CAREER OBJECTIVE

A challenging position in dynamic organization as a Computer Science Engineer where technical know-how in software development, problem-solving, and analytical ability can be applied to innovative projects. I aim to leverage my knowledge in programming, data structures, and emerging technologies to develop efficient and impactful solutions, while continuously learning and advancing my skills to drive both personal and organizational growth.

### EDUCATION

| Course Studied                   | Name of the Institution / University | Percentage/ CGPA | Year of Completion |
|----------------------------------|--------------------------------------|------------------|--------------------|
| B.E.                             | Malnad College Of Engineering        | 8.77             | 2027               |
| Computer Science and Engineering |                                      | (of 4 semesters) |                    |
| 2 <sup>nd</sup> PUC              | Master's P.U. College                | 90.66%           | 2023               |
| 10 <sup>th</sup> /SSLC           | Christ School                        | 77.33%           | 2021               |

### CERTIFICATION

| Course Title    | Certifier  | Year |
|-----------------|--|------|
| Social Networks | NPTEL (National Programme on Technology Enhanced Learning) | 2025 |

### INTERNSHIP

| Company Name | Duration | Details |
|--------------|----------|---------|
| -----        | -----    | -----   |

## PROJECTS

| Title          | Year | Details                             |
|----------------|------|-------------------------------------|
| Scratch game   | 2023 | Made a gamified scratch game.       |
| OpenGL         | 2025 | Made a Object(player) Boundary.     |
| Booking System | 2024 | Made a Booking System using python. |

## TECHNICAL SKILL PROFICIENCY

|                       |  |
|-----------------------|--|
| Operating Systems     | Linux, Windows                                     |
| Programming Languages | C, Java, Python, HTML , JavaScript, C++,Game maker |
| Application Packages  | Microsoft Office, VS Code                          |
| Others (Tools)        | Canva, Gamemaker Studio                            |

## ACADEMIC ACHIEVEMENTS

- Achieved 10567 rank in K-CET (2023)
- Achieved SGPA's of 8.9, 8.25, 9.15, 8.76 in semesters 1,2,3,4 respectively.

## VOLUNTARY ACTIVITIES

- NSS Volunteer

## PERSONAL DETAILS

|                     |   |  |
|---------------------|---|--|
| Date of Birth & Age | : | 31/07/2005 Age - 20  |
| Gender              | : | Male   |
| Father's Name       | : | M S Vivekananda Ponnappa                                     |
| Permanent Address   | : | 77/15A,Vihangama Dhama,M G Road,Vidganager, Hassan<br>573201 |
| Languages Known     | : | English, Hindi, Kannada, Kodava                              |

Date: 22/11/2025

Signature:

Place: Hassan

