Program Structures and Algorithms Spring 2023(SEC 03)

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Task:

Determine--for sorting algorithms--what is the best predictor of total execution time: comparisons, swaps/copies, hits (array accesses), or something else.

Run the benchmarks for merge sort, (dual-pivot) quick sort, and heap sort. You will sort randomly generated arrays of between 10,000 and 256,000 elements (doubling the size each time). If you use the *SortBenchmark*, as I expect, the number of runs is chosen for you. So, you can ignore the instructions about setting the number of runs.

For each experiment (a sort method of a given size), you will run it twice: once for the instrumentation, once (without instrumentation) for the timing.

Relationship Conclusion:

Merge Sort: Based on the analysis of the log/log chart and the spreadsheet, it seems that the best predictor of total execution time for merge sort is the number of comparisons performed during the sorting process.

Quick Sort: Number of compare was found the best predictor followed by number of swaps and inversions

Heap Sort: After analysing the log-log plots, it could be inferred that rate of increase in number of compare, swaps and hits was almost same.

Evidence to support that conclusion and graphical representation:

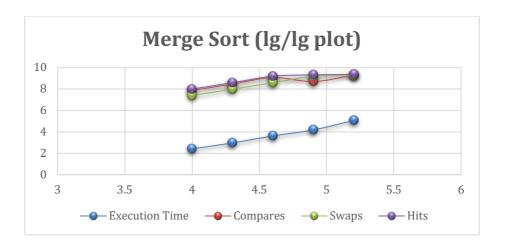
1. Merge Sort

It was evident from the results that the execution time of merge sort increases with increase in size of an array. But the rate of increase in execution time is smaller than a linear rate.

	Execution			
Array Size	Time	Compares	Swaps	Hits
10000	256	75183576	25123981	101030388
20000	933	299709369	99580158	399469560
40000	4189	1200602204	400323781	1.604E+09
80000	15393	508527950	1602898394	2.122E+09
160000	115816	2018903858	2102532030	2.316E+09

Log scale:

Array Size	Execution Time	Compares	Swaps	Hits
4	2.408239965	7.876122978	7.40008846	8.00445202
4.301029996	2.969881644	8.476700319	7.99817281	8.60148369
4.602059991	3.62211036	9.079399136	8.60241139	9.20513748
4.903089987	4.187323269	8.706314828	9.20490599	9.32671713
5.204119983	5.063768561	9.305115638	9.32274262	9.36477206



The number of comparisons made during the sorting process appears to be the greatest predictor of the overall execution time for merge sort, according to the analysis of the log/log chart and the spreadsheet. Although not as powerful as the number of comparisons, the number of swaps and inversions also exhibit a moderate correlation with execution time.

2. Quick Sort

Quick sort typically takes longer to execute the larger the array is. Along with the array size, there are typically more compares, swaps, and inversions. There does not appear to be a clear correlation between the quantity of copies and fixes and array size. The log-log chart shows that quick sort has an O time complexity, meaning that there appears to be an approximate linear relationship between array size and execution time (n log n).

	Execution			
Array Size	Time	Compares	Swaps	Hits
10000	324	59137352	73122	456168
20000	1130	237819113	158748	990319
40000	3645	947599391	317088	2039826
80000	13213	2656351070	710628	4642644
160000	56646	4162993911	1602866	10143923

	Execution			
Array Size	Time	Compares	Swaps	Hits
4	2.51054501	7.771861874	4.86404806	5.65912482
4.301029996	3.053078443	8.376246755	5.20070826	5.99577511
4.602059991	3.561697533	8.976624773	5.50117981	6.30959312
4.903089987	4.121001435	9.424285472	5.85164232	6.66676538
5.204119983	4.753169248	9.619405776	6.20489722	7.00620594



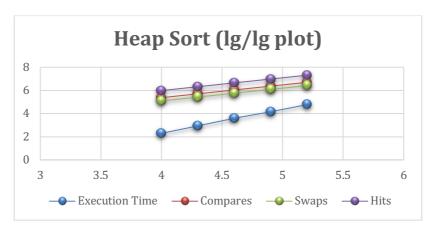
It could be observed that the number of compares has the highest correlation with execution time, followed by the number of swaps and inversions. This suggests that the number of compares is the best predictor of total execution time for quick sort.

3. Heap Sort

The total number of compares, swaps, and fixes grows along with the size of the input array.

	Execution			
Array Size	Time	Compares	Swaps	Hits
10000	197	235354	124125	967208
20000	870	510633	268283	2094398
40000	3918	1101510	576766	4510084
80000	14543	2362997	1233804	9661210
160000	60764	5046098	2627456	20602020

Array Size	Execution Time	Compares	Swaps	Hits
4	2.294466226	5.371721584	5.09385926	5.98551988
4.301029996	2.939519253	5.708108878	5.42859315	6.32105921
4.602059991	3.593064432	6.041988444	5.76099965	6.65418463
4.903089987	4.162654004	6.37346317	6.09124617	6.98503152
5.204119983	4.783646355	6.702955681	6.41953545	7.3139098



Rate of increase in compare, swaps, and hits was found almost the same and hence best predictor could not be decided.

Code Snippet:

Changes in SortBenchmark class:

Main method:

```
# Vipul Rajderkar
public static void main(String[] args) throws Exception {
    Config config = Config.load(SortBenchmark.class);

    logger.info("SortBenchmark.main: " + config.get("SortBenchmark", "version") + " with word counts: " + Arrays.toString(args));

    if (args.length == 0) logger.warn("No word counts specified on the command line");

    SortBenchmark benchmark = new SortBenchmark(config);

    benchmark.sortIntegersByShellSort(config.getInt("shellsort", "n", 100000));

    benchmark.sortStrings(Arrays.stream(args).map(Integer::parseInt));

    benchmark.sortLocalDateTimes(config.getInt("benchmarkdatesorters", "n", 100000), config);

    final Config config = Config.setupConfig( instrumenting: "true", seed: "0", inversions: "1", cutoff: "1", interimInversions: "");

    for(int i = 10000; i <= 256000; i *= 2) {
        runMergeSortBenchmark(i, config);
        runQuickSortBenchmark(i, config);
        runHeapSortBenchmark(i, config);
    }

    // 10, 20 40 80 160 32 64 128 256
}</pre>
```

Merge sort:

Quick Sort:

```
public static void runQuickSortBenchmark(int size, Config config) throws Exception {
   int n = size;
   BaseHelper<Integer> helper = new InstrumentedHelper<>( descriptions "test", config);

QuickSort<Integer> quick = new QuickSort_DualPivot<>(helper);

Consumer<Integer[]> randomFunc = randArr >> quick_sort(randArr);
   Benchmark_Timer<Integer[]> randomTimer = new Benchmark_Timer<>( descriptions "Sort array of " + n + " elements", randomFunc);
   Supplier<Integer[]> random = () -> {
        Random randI = new Random();
        Integer[] randArr = new Integer[n];
        for(int i=0; i<n; i++) {
            int randInt = randIn.nextInt(n);
            randArr[i] = randInt+1;
        }
        return randArr;
};
randomFunc.accept(random.get());
double randTime = randomTimer.run(random.get(), nm 1);
System.out.printIn("Quicksort Time for array of " + n + " elements is: " + randTime);

helper.postProcess(quick.sort(random.get());
PrivateMethondTester privateMethodTester = new PrivateMethodTester(helper);
StatPack statPack = (StatPack) privateMethodTester.invokePrivate( names "getStatPack");

long quickCompares = (long) statPack.getStatistics(InstrumentedHelper.COMPARES).mean();
long quickKompares = (long) statPack.getStatistics(InstrumentedHelper.WMPS).mean();
System.out.println("Gompares = " + quickCompares);
System.out.println("Swaps = " + quickCompares);
System.out.println("Hits = " + quickCompares);
System.
```

Heap Sort:

```
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public static void runHeapSortBenchmark(int size, Config config) throws Exception {
    int n = size;
    BaseHelper<Integer> helper2 = new InstrumentedHelper<>( description: "test", config);

    HeapSort<Integer> heap = new HeapSort<>(helper2);

    Consumer<Integer[]> randomrc2 = randArr2 > heap.sort(randArr2);
    Benchmark_Timer<Integer[]> randomTimer2 = new Benchmark_Timer<>( description: "Sort array of " + n + " elements", randomFunc2);
    Supplier<Integer[]> random2 = () -> {
        Random randI = new Random();
        Integer[] randArr2 = new Integer[n];
        for(int i=0; icn; i++) {
            int randint = randI.nextInt(n);
            randArr2[i] = randInt+1;
        }
        return randArr2;
};

caudle randTime2 = randomTimer2.run(random2.get(), mc 1);
System.out.println("Heipsport Time for array of " + n + " elements is: " + randTime2);

helper2.postProcess(heap.sort(random2.get()));

PrivateMethodTester privateMethodTester2 = new PrivateMethodTester(helper2);
StatPack statPack2 = (StatPack) privateMethodTester2.invokePrivate( name: "getStatPack");

long heapCompares = (long) statPack2.getStatistics(InstrumentedHelper.COMPARES).mean();
        long heapAtts = (long) statPack2.getStatistics(InstrumentedHelper.SMP3).mean();
        system.our.println("compares = " + heapCompares);
        System.our.println("compares = " + heapCompares);
        System.our.println("basps = " + heapCompares);
        System.our.println("Hits = " + heapCompares);
        System.our.println("Hits = " + heapHits);
}
```

Output:

Both with and without instrumention outputs have been added in the output file.

For entire output logs please refer Hits as a predictor Output.docx file (Added in the repository)

Sample Output:

Without instrumentation:

With instrumentation:

```
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