

✔ Congratulations! You passed!

Grade received 100% To pass 80% or higher

Go to next item

1. Which of the following are issues with transformers?

1 / 1 point

- ☐ They allow for parallel computing.
- ☐ They help with the vanishing gradient problem.
- ☒ Attention on sequence of length L takes L^2 time and memory.

✔ Correct
Correct.

- ☒ N layers take N times as much memory.

✔ Correct
Correct.

2. Why do we need to store activations somewhere when implementing the transformer network?

1 / 1 point

- ☐ We will need to keep track of all the activations we used so we can make predictions.
- ☒ We need to save them to compute the back-propagation.
- ☐ They are important for interpretability.
- ☐ To allow us to debug our model incase it stops working.

✔ Correct
Correct.

3. Why do we use locality sensitive hashing when computing attention?

1 / 1 point

- ☒ It allows us to not have to compare each query with each key. Instead we only compare the vectors that are found in the same bucket.

✔ Correct
Correct.

- ☒ It is a faster way to compute attention.

✔ Correct
Correct.

- ☐ It is more accurate when finding the most similar vectors than regular attention.

- ☐ It is not worth using.

4. What is the point of using reversible layers?

1 / 1 point

- ☐ It allows you to have a symmetry in your model, and thus breaks it in the backprop.
- ☐ It allows your model to capture dependencies that you would not have been able to capture otherwise.
- ☒ It allows you to reconstruct the activations and as a result you do not have to save them.
- ☐ It speeds up training.

✔ Correct
Correct.

5. Standard Transformer is defined as:

1 / 1 point

$$y_a = x + \text{Attention}(x)$$

$$y_b = y_a + FF(y_a)$$

Reversible:

$$y_1 = x_1 + \text{Attention}(x_2)$$

$$y_2 = x_2 + FF(y_1)$$

To recompute x_1 from y_1 you can use the following:

$$x_1 = y_1 - \text{Attention}(x_2)$$

How would you recompute x_2 ?

- ☒ $x_2 = y_2 - FF(y_1)$
- ☐ $x_2 = \text{Attention}(x_1) + FF(y_1)$
- ☐ $x_2 = x_1 - FF(y_2)$
- ☐ $x_2 = y_2 - \text{Attention}(x_1)$

✔ Correct
Correct.

6. Select two main components that the reformer uses which makes it more efficient than the transformers.

1 / 1 point

☒ Reversible layers

☒ Correct
Correct.

☒ Locality sensitive hashing.

☒ Correct
Correct.

☐ K-nearest neighbors

☐ Skip connections.

7. What are the pros and cons of having more hashes when implementing LSH?

1 / 1 point

☐ The more hashes you have the less accurate your model is, but the faster it is.

☒ The more hashes you have the more accurate your model is, but the slower it is.

☐ The more hashes you have the faster you can train your model, and the more accurate it gets.

☐ The more hashes you have the slower your model gets and the lower the accuracy becomes.

☒ Correct
Correct.

8. How many words can a reformer hold on a single 16GB GPU?

1 / 1 point

☐ 500,000

☐ 200,000

☒ 1 million

☐ 50,000

☒ Correct
Correct.

9. In LSH, you want to attend to a bucket in a previous chunk because it covers the case with a hash bucket that is split over more than 1 chunk.

1 / 1 point

☐ False.

☒ True.

☒ Correct
Correct.

10. One reason, according to the lecture why the BLEU score for Reversible Transformers is slightly better than the original Transformers, is due to parameter tuning in the 3 years since the original Transformer paper was published.

1 / 1 point

☐ False

☒ True.

☒ Correct
Correct.