

## Page Replacement Algorithms:

### 1. Optimal Policy:

- Selects the page for replacement that will not be used for the longest time in the future.
- Results in the fewest number of page faults.
- Impossible to implement in real-world scenarios since future memory references are unknown.
- Used as a benchmark for evaluating other algorithms.

### 2. Least Recently Used (LRU) Policy:

- Replaces the page that has not been referenced for the longest time.
- Works well due to the principle of locality.
- Hard to implement efficiently due to tracking each memory reference.
- Can be implemented using a stack or a counter mechanism.

### 3. First-In-First-Out (FIFO) Policy:

- Uses a circular queue to replace the oldest page in memory.
  - Simple to implement but may result in excessive page faults.
  - Doesn't account for how frequently or recently a page has been used.
  - Can lead to the "Belady's Anomaly," where increasing frames increases faults.
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## Algorithms:

### FIFO (First In First Out) Algorithm:

1. Accept frame size, number of pages, and the page sequence from the user.
2. Create a circular linked list with size equal to the frame size.
3. Initialize each node's data to -99 .
4. Insert page if it is not already present:
  - If there is an empty slot, place it in an available node.
  - If all slots are occupied, overwrite the oldest page.
5. Stop when all pages are processed.

### LRU (Least Recently Used) Algorithm:

1. Start
2. Declare the size of the frame.

3. Get the number of pages to be inserted.
4. Get the sequence of pages.
5. Maintain a counter and a stack to track usage.
6. Replace the least recently used page when needed.
7. Display the page fault count.
8. Stop

## Optimal Algorithm:

1. Start
  2. Declare required variables and initialize them.
  3. Get the frame size and reference string from the user.
  4. When inserting a new element, find the page that will be used the farthest in the future and replace it.
  5. Count the number of page faults and display the result.
  6. Stop
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## Key Takeaways:

- **Optimal Algorithm** gives the best performance but is impractical.
- **LRU** is a good approximation but requires tracking usage history.
- **FIFO** is simple but can perform poorly in some cases.
- **Choosing the right algorithm depends on the workload and system constraints.**