

## 0/1 Knapsack

```
import java.util.*;

public class KnapSack01 {

    private static void knapSack(int weight, int[] weight2, int[] val, int len) {

        int K[][] = new int[len+1][weight+1];

        for (int i = 0; i <= len; i++) {

            for (int j = 0; j <= weight; j++) {

                if (i == 0 || j == 0) {

                    K[i][j] = 0;

                    System.out.print(K[i][j] + "\t"); // Use tabs for spacing

                } else if (weight2[i - 1] <= j) {

                    K[i][j] = Math.max(val[i - 1] + K[i - 1][j - weight2[i - 1]], K[i - 1][j]);

                    System.out.print(K[i][j] + "\t");

                } else {

                    K[i][j] = K[i - 1][j];

                    System.out.print(K[i][j] + "\t");

                }

            }

            System.out.println();

        }

        boolean[] selectedItems = new boolean[len];

        int i = len, j = weight;

        while (i > 0 && j > 0) {

            if (K[i][j] != K[i - 1][j]) {

                selectedItems[i - 1] = true;

                j -= weight2[i - 1];

            }

            i--;

        }

    }

}
```

```

// Print selected items
System.out.println("\nSelected Items:");
System.out.println("-----");
System.out.println("| Weight | Value |");
System.out.println("-----");
for (i = 0; i < len; i++) {
    if (selectedItems[i]) {
        System.out.println("| " + weight2[i] + "\t | " + val[i] + "\t |");
    }
}
System.out.println("-----");
System.out.println();
System.out.println();
System.out.println("The maximum Profit Generated : "+K[len][weight]);
}

```

```

private static void knapSackGreedy(int weight, int[] weight2, int[] val, int len) {
    // Greedy approach implementation
    double[] valuePerWeight = new double[len];
    for (int i = 0; i < len; i++) {
        valuePerWeight[i] = (double) val[i] / weight2[i];
    }

    double maxValue = 0;
    int[] selectedItems = new int[len];
    for (int i = 0; i < len; i++) {
        selectedItems[i] = 0;
    }

    while (weight > 0) {
        int maxIndex = -1;

```

```

double maxRatio = -1;
for (int i = 0; i < len; i++) {
    if (selectedItems[i] == 0 && valuePerWeight[i] > maxRatio) {
        maxRatio = valuePerWeight[i];
        maxIndex = i;
    }
}

if (maxIndex == -1) {
    break;
}

selectedItems[maxIndex] = 1;
weight -= weight2[maxIndex];
maxValue += val[maxIndex];
}

// Print selected items
System.out.println("\nSelected Items (Greedy Approach:");
System.out.println("-----");
System.out.println("| Weight | Value |");
System.out.println("-----");
for (int i = 0; i < len; i++) {
    if (selectedItems[i] == 1) {
        System.out.println("| " + weight2[i] + "\t | " + val[i] + "\t |");
    }
}
System.out.println("-----");
System.out.println("The maximum Profit Generated (Greedy): " + maxValue);
}

public static void main(String[] args) {
    Scanner sc = new Scanner(System.in);

```

```

System.out.println("Enter the Number of items : ");

int n = sc.nextInt();

int val[] = new int[n];

int weight[] = new int[n];

System.out.println("Enter the Total Weight of the bag : ");

int Weight = sc.nextInt();


System.out.println("Enter the Value of the respective Weights....");

for(int i = 0;i<val.length;i++){

    val[i] = sc.nextInt();

}


System.out.println("Enter the Weights....");

for(int i = 0;i<weight.length;i++){

    weight[i] = sc.nextInt();

}


System.out.println("-----");

System.out.println("The Values entered are.....\n");

System.out.println();

System.out.println();

System.out.println("The Total Weight of the bag : "+Weight);

System.out.println("-----");

System.out.println("| Weight\t| Value\t|");

System.out.println("-----");

for(int i =0;i<weight.length;i++){

    System.out.println("| "+weight[i]+" \t| "+val[i]+" \t|");

}

System.out.println("-----");

System.out.println();

System.out.println();

int len = val.length;

```

```
int choice;

System.out.println("Enter 1 for Dynamic Programming approach or 2 for Greedy approach:");
choice = sc.nextInt();


switch (choice) {
    case 1:
        knapSack(Weight, weight, val, len);
        break;
    case 2:
        knapSackGreedy(Weight, weight, val, len);
        break;
    default:
        System.out.println("Invalid choice");
}

}

}
```

```
Enter the Number of items :
4
Enter the Total Weight of the bag :
5
Enter the Value of the respective Weights....
3 4 5 6
Enter the Weights....
2 3 4 5
```

-----  
The Values entered are.....

The Total Weight of the bag : 5

```
-----
|Weight |Value  |
-----
|2      |3      |
|3      |4      |
|4      |5      |
|5      |6      |
-----
```

Enter 1 for Dynamic Programming approach or 2 for Greedy approach:

```
1
0      0      0      0      0      0
0      0      3      3      3      3
0      0      3      4      4      7
0      0      3      4      5      7
0      0      3      4      5      7
```

Selected Items:

```
-----
| Weight | Value |
-----
| 2      | 3     |
```

Selected Items:

```
-----
| Weight | Value |
-----
| 2      | 3     |
| 3      | 4     |
-----
```

Enter the Number of items :

4

Enter the Total Weight of the bag :

5

Enter the Value of the respective Weights....

3 4 5 6

Enter the Weights....

2 3 4 5

-----  
The Values entered are.....

The Total Weight of the bag : 5

-----

| Weight | Value |
|--------|-------|
| 2      | 3     |
| 3      | 4     |
| 4      | 5     |
| 5      | 6     |

-----

Enter 1 for Dynamic Programming approach or 2 for Greedy approach:

2

Selected Items (Greedy Approach):

-----

| Weight | Value |
|--------|-------|
| 2      | 3     |
| 3      | 4     |

-----

The maximum Profit Generated (Greedy): 7.0

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