(ity Array Adap tor Dialog Fragwent << Interface >> Add City Dialog Listener tadd (its (city: City); +update (ity (val: Integer); Add City Frag went -listener: Add Gity Dalyg listenes City: City - tot-price: Double -tot-carbon? Double -Station - name: String + Addlity Fragment (iit = (its -date: String +Add City Fragment () Inded: truomA -- Price: Double Carlon total adaptor - fuelType: String * + Carlon Print: Double -foot gas: Double + Price : Double + Carton total - adaptor (- Foot-die: Dowle Cowtext context, cities : City Col + City (station_name: String dak : Strive , Amount: Double, Price Double, fullype ; String + Calc foot () : Double. MainAdivity -datalist: Array list < city>. - Citylist: ListVew Applompat Activity x - callon list: list View - city Adaptor = City Array Adaptes taddity (ity; Gty) + update lity (city city)