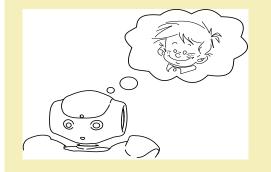
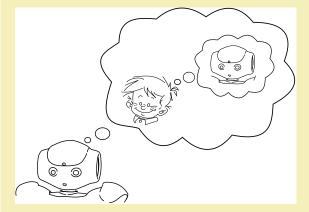


## Reinforcement learning

- Receive observation O<sup>t</sup> and reward R<sup>t</sup>
- Update belief state B<sup>t</sup>
- Chose action A<sup>t</sup>





## Inverse Reinforcement Learning

- Receive observation O<sup>t</sup> and action A<sup>t-1</sup>
- Update belief state B<sup>t</sup> and reward R<sup>t</sup>
- predict action A<sup>t</sup>