

## Roadmap for Advanced Java (J2EE)

### # Topic

- 1 Servlet Basics (Lifecycle, API)
  - 2 JSP (Java Server Pages)
  - 3 HTTP and Session Management
  - 4 Filters and Listeners
  - 5 JDBC (Java Database Connectivity)
  - 6 MVC Architecture (without Spring)
  - 7 JSTL and Expression Language (EL)
  - 8 Web.xml vs Annotation Config
  - 9 Deployment on Tomcat
  - 10 Interview Questions & Real Projects
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### Should You Learn J2EE as a Full-Stack Developer?

- **YES**, but focus only on **required and interview-relevant topics**.
- Most real-world projects now use **Spring Boot** instead of raw Servlets or JSP.
- However, interviewers may still ask **servlet lifecycle, session handling, or JDBC basics**.

## Topic 1: Servlet Basics (Servlet API + Lifecycle)

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### ◆ What is a Servlet?

A **Servlet** is a Java class that handles **HTTP requests** and generates **dynamic web responses** (usually HTML).

It's a core part of the Java EE (Jakarta EE) platform.

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### ◆ Why do we use Servlets?

| Reason                    | Explanation  |
|---------------------------|--|
| Handle HTTP requests      | Used to build server-side web applications                         |
| Platform-independent      | Write once, run anywhere (Java-based)                              |
| Fast and efficient        | Lives in memory (no process startup/shutdown per request like CGI) |
| Base of modern frameworks | Spring MVC is internally based on servlet principles               |

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### ◆ Servlet Lifecycle

There are **3 main methods** involved:

#### Method Purpose

init() Called once when servlet is first loaded

service() Called for every request

destroy() Called once before the servlet is destroyed

#### Lifecycle Flow:

SCSS

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Browser Request → Servlet Container → init() → service() → destroy()

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### ◆ Code Example

```
java
```

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```
@WebServlet("/hello")  
public class HelloServlet extends HttpServlet {
```

```
    @Override
```

```
        public void init() {  
            System.out.println("Servlet initialized");  
        }
```

```
    @Override
```

```
        public void doGet(HttpServletRequest req, HttpServletResponse resp)  
            throws IOException {  
            resp.setContentType("text/html");  
            PrintWriter out = resp.getWriter();  
            out.println("<h1>Hello from Servlet</h1>");  
        }
```

```
    @Override
```

```
        public void destroy() {  
            System.out.println("Servlet destroyed");  
        }  
    }
```

`@WebServlet` is used instead of `web.xml` in modern servlet development.

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### ◆ Real-Life Example

Imagine you're logging into a website:

1. You enter credentials and hit submit.

2. The form data is sent to a **Servlet** (LoginServlet) via HTTP POST.
  3. The servlet reads the data, checks it against the database, and sends back a response (success/failure).
- 

### Drawbacks of Servlets

| Issue                        | Explanation  |
|------------------------------|--|
| Verbose Code                 | Need to manage HTML with Java (mixing logic + view)        |
| Manual session management    | Must handle cookies and session manually                   |
| Difficult to scale UI        | Can't build modern UIs easily (no JS, no component system) |
| JSP and frameworks preferred | JSP, JSF, or Spring Boot preferred for cleaner separation  |

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### Summary

| Key Concept        | Description                                 |
|--------------------|---|
| Servlet            | Java class to handle HTTP requests          |
| Lifecycle Methods  | init(), service(), destroy()                |
| Runs in            | Servlet Container (Tomcat, Jetty, etc.)     |
| Example Use Case   | Login, Registration, API endpoints          |
| Modern Replacement | Spring Boot (with embedded servlet support) |

## Topic 2: JSP (Java Server Pages)

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### What is JSP?

**JSP (Java Server Pages)** is a technology that helps you write **HTML pages with embedded Java code**.

It's mainly used to **generate dynamic web content** — like displaying user data, creating forms, showing product details, etc.

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### Why Do We Use JSP?

| Purpose                       | Explanation  |
|-------------------------------|--|
| Simplify HTML + Java mixing   | Easier than writing HTML in Java code (like in Servlets) |
| Cleaner UI layer              | Separates presentation (HTML) from logic (Java)          |
| Supports dynamic content      | Can fetch values from DB, session, etc.                  |
| Replaces Servlet HTML writing | Easier alternative to PrintWriter in servlets            |

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### Basic JSP Syntax

jsp

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<html>

<body>

    <h1>Welcome <%= request.getParameter("name") %></h1>

</body>

</html>

- <%= %>: Outputs the result of an expression.
  - <%! %>: Declares variables/methods.
  - <% %>: Executes Java code (not recommended in modern usage).
-

## ◆ JSP Lifecycle (Similar to Servlets)

| Step             | Description                           |
|------------------|---------------------------------------|
| Translation      | JSP is converted into a servlet class |
| Compilation      | Servlet is compiled into a .class     |
| Initialization   | init() method is called               |
| Request Handling | service() method is called            |
| Destruction      | destroy() method is called            |

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## ◆ How JSP Works Internally?

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Client Request → JSP Page → Translated to Servlet → Compiled → Response to Client

JSP is just **syntactic sugar** — behind the scenes, it's **converted to a servlet**.

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## ◆ Real-Life Use Case

Let's say you're building a website that shows user profile details.

- You fetch the user data in the servlet or controller.
- Forward that data to a **JSP page** for display.

jsp

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```
<!-- profile.jsp -->

<h2>User Details</h2>

<p>Name: ${user.name}</p>

<p>Email: ${user.email}</p>
```

---

## ◆ Tags in JSP

JSP supports three main types of tags:

- 
1. **Directive Tags** (`<%@ ... %>`) – page level info
  2. **Scriptlet Tags** (`<% ... %>`) – write Java code (not recommended)
  3. **Expression Tags** (`<%= ... %>`) – output data
- 

## Benefits of JSP

| Benefit             | Description                               |
|---------------------|---|
| Easy to write views | Just HTML + simple Java                   |
| MVC support         | Acts as View layer in MVC pattern         |
| Reusable templates  | Use JSP includes and tag libraries (JSTL) |
| Standardized        | Supported in all servlet containers       |

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## Drawbacks of JSP

| Drawback                     | Explanation  |
|------------------------------|--|
| Logic and view can mix       | Not good practice for modern MVC                     |
| Hard to debug                | Java errors in HTML files are difficult to trace     |
| Outdated for REST-based apps | Better to use Thymeleaf, React, Angular, etc. now    |
| Poor frontend separation     | Not ideal for component-based frontend architectures |

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## Summary

### Key Concept Details

|               |  |
|---------------|--|
| JSP           | Java + HTML for dynamic web pages                    |
| Behind scenes | Translated into servlet                              |
| Syntax        | <code>&lt;% %&gt;, &lt;%= %&gt;, &lt;%@ %&gt;</code> |
| Good for      | UI layer of traditional web apps                     |
| Replaced by   | Thymeleaf, React, Angular in modern apps             |

## Topic 3: HTTP & Session Management

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### ◆ What is HTTP?

**HTTP (HyperText Transfer Protocol)** is the protocol used by web browsers and servers to communicate.

- It's **stateless**, meaning **each request is independent**.
  - Runs on **port 80** (HTTPS on port 443).
  - Used for **GET, POST, PUT, DELETE**, etc.
- 

### ◆ Common HTTP Methods:

| Method | Purpose              | Example Use         |
|--------|----------------------|---------------------|
| GET    | Fetch data           | View a user profile |
| POST   | Submit new data      | Register a new user |
| PUT    | Update existing data | Update user details |
| DELETE | Delete data          | Remove a product    |

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### ◆ Why Session Management is Needed?

Since HTTP is **stateless**, it doesn't remember users across requests.

 **Session management** solves this by **tracking users between requests**, like:

- Logged-in user sessions
  - Shopping cart info
  - Temporary user preferences
- 

### ◆ Types of Session Management

| Technique | Description   |
|-----------|---|
| Cookies   | Small pieces of data stored in the browser and sent with each request |

| Technique            | Description  |
|----------------------|--|
| <b>URL Rewriting</b> | Session ID is passed as a query parameter in the URL |
| <b>Hidden Fields</b> | Session data stored in hidden form fields            |
| <b>HttpSession</b>   | Server-side session tracking (most used in Java)     |

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### ◆ HttpSession (in Java EE)

Java provides **HttpSession** object to manage session data.

- ◆ How to use it:

java

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```
HttpSession session = request.getSession();
session.setAttribute("username", "Viraj");
```

- ◆ Retrieve it in another request:

java

CopyEdit

```
HttpSession session = request.getSession(false);
String username = (String) session.getAttribute("username");
```

---

- ◆ Session Configuration

xml

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```
<!-- web.xml -->
<session-config>
    <session-timeout>30</session-timeout> <!-- in minutes -->
</session-config>
```

---

### ◆ Real-Life Example

1. User logs in: credentials verified → server creates a session
  2. Session stores username or userId
  3. In every request, server checks session info
  4. When user logs out, session is destroyed
- 

### Benefits of Session Management

| Benefit              | Description                                   |
|----------------------|---|
| Maintains user state | Helps web apps remember who the user is       |
| Reduces DB calls     | Data like "username" can be stored in session |
| Secure               | Server-side sessions are safer than cookies   |

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### Drawbacks of Sessions

| Drawback                    | Explanation  |
|-----------------------------|--|
| Memory overhead             | Sessions are stored on server → more users = more memory |
| Not scalable for large apps | Need session replication in clustered environments       |
| Session Hijacking           | If session ID is stolen, user identity can be misused    |

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### Summary

| Concept       | Details                                       |
|---------------|---|
| HTTP          | Stateless protocol for web communication      |
| GET/POST/etc. | Methods for data exchange                     |
| Session       | Mechanism to track users across requests      |
| HttpSession   | Java EE's built-in session object             |
| Best Practice | Use sessions for minimal, essential data only |

## Topic 4: Filters and Listeners in Servlet (J2EE)

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### What is a Filter?

A **Filter** is a reusable piece of code in Java EE that can:

- Intercept **requests before they reach servlets/JSPs** (Pre-processing)
  - Modify **responses before they go back to the client** (Post-processing)
- 

### Why Use Filters?

| Use Case                     | Example   |
|------------------------------|---|
| Logging                      | Log every request URI, method, etc.                             |
| Authentication/Authorization | Check if a user is logged in before accessing a resource        |
| Compression                  | GZIP compress the response data                                 |
| Input validation             | Check parameters before sending to servlet                      |
| CORS & headers               | Modify response headers (e.g., add Access-Control-Allow-Origin) |

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### Filter Lifecycle

1. **init()** – Runs once when the filter is created
  2. **doFilter()** – Called for each request
  3. **destroy()** – Called once when the filter is removed
- 

### Filter Code Example

```
java
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@WebFilter("/secure/*")
public class AuthFilter implements Filter {
```

```

public void init(FilterConfig config) {}

public void doFilter(ServletRequest request, ServletResponse response, FilterChain
chain)
throws IOException, ServletException {
HttpServletResponse req = (HttpServletResponse) request;
HttpSession session = req.getSession(false);

if (session == null || session.getAttribute("user") == null) {
((HttpServletResponse) response).sendRedirect("/login.jsp");
} else {
chain.doFilter(request, response); // Continue to servlet
}
}

public void destroy() {}
}

```

---

### ◆ What is a Listener?

**Listeners** are used to listen for important **events** in the web application lifecycle like:

- App startup/shutdown
  - Session creation/destruction
  - Attribute addition/removal
- 

### ◆ Types of Listeners

| Listener Type | Trigger Event |
|---------------|---------------|
|---------------|---------------|

|                        |                         |
|------------------------|-------------------------|
| ServletContextListener | App startup or shutdown |
|------------------------|-------------------------|

| Listener Type          | Trigger Event                                   |
|------------------------|---|
| HttpSessionListener    | Session creation or destruction                 |
| ServletRequestListener | Every HTTP request to the server                |
| Attribute Listeners    | Track when attributes are added/removed/changed |

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#### ◆ **ServletContextListener Example**

java

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@WebListener

```
public class AppStartupListener implements ServletContextListener {
    public void contextInitialized(ServletContextEvent sce) {
        System.out.println("Web application started");
    }

    public void contextDestroyed(ServletContextEvent sce) {
        System.out.println("Web application stopped");
    }
}
```

---

#### ◆ **HttpSessionListener Example**

java

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@WebListener

```
public class SessionTracker implements HttpSessionListener {
    public void sessionCreated(HttpSessionEvent se) {
        System.out.println("New Session Created: " + se.getSession().getId());
    }
}
```

```

public void sessionDestroyed(HttpSessionEvent se) {
    System.out.println("Session Destroyed: " + se.getSession().getId());
}

}

```

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### ◆ Real-Life Examples

| <b>Feature</b> | <b>Uses Filter / Listener?</b> |
|----------------|--------------------------------|
|----------------|--------------------------------|

|             |                                     |
|-------------|-------------------------------------|
| Login check | Filter (validate before controller) |
|-------------|-------------------------------------|

|                       |                                     |
|-----------------------|-------------------------------------|
| Count logged-in users | Listener (sessionCreated/destroyed) |
|-----------------------|-------------------------------------|

|                        |                               |
|------------------------|-------------------------------|
| Load config on startup | Listener (contextInitialized) |
|------------------------|-------------------------------|

|                  |                     |
|------------------|---------------------|
| Logging API hits | Filter (doFilter()) |
|------------------|---------------------|

---

### ✓ Benefits

| <b>Feature</b> | <b>Filters</b> | <b>Listeners</b> |
|----------------|----------------|------------------|
|----------------|----------------|------------------|

|             |                                  |                                |
|-------------|----------------------------------|--------------------------------|
| Centralized | Apply logic across multiple URLs | Listen across lifecycle events |
|-------------|----------------------------------|--------------------------------|

|          |                                |                              |
|----------|--------------------------------|------------------------------|
| Reusable | Modular (use in multiple apps) | No changes in existing logic |
|----------|--------------------------------|------------------------------|

|              |                            |                                |
|--------------|----------------------------|--------------------------------|
| Clean Design | No need to duplicate logic | Great for monitoring and setup |
|--------------|----------------------------|--------------------------------|

---

### ✗ Drawbacks

| <b>Filters</b> | <b>Listeners</b> |
|----------------|------------------|
|----------------|------------------|

|                            |                                 |
|----------------------------|---------------------------------|
| Can be complex if overused | Too many can make tracking hard |
|----------------------------|---------------------------------|

|                             |                              |
|-----------------------------|------------------------------|
| Slight performance overhead | Adds memory usage if misused |
|-----------------------------|------------------------------|

---

### ✓ Summary

| <b>Concept</b>   | <b>Description</b>                                   |
|--|--|
| Filter   | Pre/post processing for requests/responses           |
| Listener   | Responds to lifecycle events (app, session, request) |
| Example Use Auth, Logging, Init config, Session tracking |  |
| Declared in @WebFilter, @WebListener or web.xml          |  |

## Topic 5: JDBC (Java Database Connectivity) and Connection Pooling

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### What is JDBC?

**JDBC (Java Database Connectivity)** is an API in Java that allows you to **connect and interact with relational databases** like MySQL, PostgreSQL, Oracle, etc.

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### Why Use JDBC?

- To **connect Java applications to databases**
- To perform operations like:
  - Insert (INSERT)
  - Read (SELECT)
  - Update (UPDATE)
  - Delete (DELETE)

### Steps in JDBC

| Step | Code Example   | Description           |
|------|--|-----------------------|
| 1    | Class.forName("com.mysql.cj.jdbc.Driver");             | Load the DB driver    |
| 2    | Connection conn = DriverManager.getConnection(...)     | Create DB connection  |
| 3    | PreparedStatement pstmt = conn.prepareStatement(...)   | Prepare SQL statement |
| 4    | ResultSet rs = pstmt.executeQuery(); / executeUpdate() | Run SQL               |
| 5    | conn.close();  | Close the connection  |

---

### JDBC Example

java

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```
Class.forName("com.mysql.cj.jdbc.Driver");
```

```
Connection con = DriverManager.getConnection("jdbc:mysql://localhost:3306/test",
"root", "pass");

PreparedStatement ps = con.prepareStatement("SELECT * FROM users WHERE id=?");
ps.setInt(1, 1);

ResultSet rs = ps.executeQuery();
while (rs.next()) {
    System.out.println(rs.getString("username"));
}

con.close();
```

---

### ◆ What is Connection Pooling?

**Connection Pooling** means **reusing a pool of database connections** instead of opening and closing a new one every time.

---

### ◆ Why Use Connection Pooling?

| Reason              | Benefit                                  |
|---------------------|--|
| Faster performance  | Avoids repeated creation of connections  |
| Scalable            | Supports many users efficiently          |
| Resource management | Controls number of active DB connections |

---

### ◆ Libraries for Connection Pooling

| Library     | Description                          |
|-------------|--------------------------------------|
| HikariCP    | Fast, modern, default in Spring Boot |
| Apache DBCP | Popular and stable                   |

---

| Library | Description                     |
|---------|---------------------------------|
| C3P0    | Another classic pooling library |

---

#### ◆ Spring Boot Example using HikariCP (Default)

properties

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# application.properties

spring.datasource.url=jdbc:mysql://localhost:3306/mydb

spring.datasource.username=root

spring.datasource.password=pass

spring.datasource.hikari.maximum-pool-size=10

No need to configure manually; Spring Boot auto-configures it.

---

#### ◆ Real-Life Example

- ◆ In a login system:
    1. User submits login form
    2. Java app uses JDBC to check user in DB
    3. With pooling, the same DB connection is reused
    4. App quickly responds without opening new connections every time
- 

#### ✓ Benefits of JDBC

| Feature    | Description                 |
|------------|-----------------------------|
| Simple API | Easy to connect Java and DB |

Vendor independent Works with most relational databases

PreparedStatement Prevents SQL injection

---

#### ✓ Benefits of Connection Pooling

| Feature     | Description                                 |
|-------------|---|
| Performance | Reuses existing DB connections              |
| Stability   | Prevents overload from too many connections |
| Scalability | Suitable for large traffic applications     |

---

### Drawbacks

| JDBC Limitation        | Description                                  |
|------------------------|--|
| Too much boilerplate   | Requires a lot of repetitive code            |
| Manual connection mgmt | Forgetting to close can lead to memory leaks |
| No OOP-style mapping   | You handle ResultSet manually                |

---

### Summary

| Concept            | Description                                    |
|--------------------|--|
| JDBC               | Java API for database connectivity             |
| Connection Pooling | Reuse of DB connections for better performance |
| Libraries          | HikariCP (default in Spring), Apache DBCP      |

## Topic 6: DAO (Data Access Object) Design Pattern & JDBC Best Practices

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### What is DAO (Data Access Object)?

The **DAO pattern** separates **persistence logic (database operations)** from **business logic**.

In simple terms:

-  DAO handles DB access
  -  Service/Controller handles business rules and user interactions
- 

### Why Use DAO?

| Reason                 | Benefit                                       |
|------------------------|---|
| Separation of concerns | Clean and modular code                        |
| Easy maintenance       | Changes in DB logic don't affect other layers |
| Reusability            | Common DAO methods can be reused              |
| Unit testing made easy | Logic is isolated and mockable                |

---

### DAO Architecture (Layered Style)

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[ Controller Layer ] → [ Service Layer ] → [ DAO Layer ] → [ DB ]

---

### Basic DAO Structure

Let's say we are working with a Student entity.

#### 1. Student Model (Entity)

java

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```
public class Student {
```

```
private int id;  
  
private String name;  
  
private int age;  
  
  
// Getters and Setters  
  
}
```

---

## 2. StudentDAO Interface

```
java  
CopyEdit  
  
public interface StudentDAO {  
  
    void save(Student student);  
  
    Student getById(int id);  
  
    List<Student> getAll();  
  
    void update(Student student);  
  
    void delete(int id);  
  
}
```

---

## 3. StudentDAO Implementation

```
java  
CopyEdit  
  
public class StudentDAOImpl implements StudentDAO {  
  
    private Connection conn;  
  
  
    public StudentDAOImpl(Connection conn) {  
  
        this.conn = conn;  
  
    }
```

```
public void save(Student student) {  
    try {  
        PreparedStatement ps = conn.prepareStatement("INSERT INTO students (name,  
age) VALUES (?, ?)");  
        ps.setString(1, student.getName());  
        ps.setInt(2, student.getAge());  
        ps.executeUpdate();  
    } catch (Exception e) {  
        e.printStackTrace();  
    }  
}  
  
public Student getById(int id) {  
    Student student = null;  
    try {  
        PreparedStatement ps = conn.prepareStatement("SELECT * FROM students  
WHERE id=?");  
        ps.setInt(1, id);  
        ResultSet rs = ps.executeQuery();  
        if (rs.next()) {  
            student = new Student();  
            student.setId(rs.getInt("id"));  
            student.setName(rs.getString("name"));  
            student.setAge(rs.getInt("age"));  
        }  
    } catch (Exception e) {  
        e.printStackTrace();  
    }  
    return student;  
}
```

```
}

// Other methods (getAll, update, delete) would follow similar pattern

}
```

---

## ◆ JDBC Best Practices

| Best Practice   | Explanation                             |
|---|---|
| Always close Connection, ResultSet, PreparedStatement | Prevents memory leaks                   |
| Use try-with-resources                                | Automatically closes resources          |
| Use PreparedStatement instead of Statement            | Avoids SQL injection                    |
| Keep connection logic in DAO only                     | Avoids clutter in business logic        |
| Use connection pooling                                | Improves performance in production apps |

---

## ✓ Example: Try-With-Resources

```
java
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try (Connection conn = DriverManager.getConnection(...);
     PreparedStatement ps = conn.prepareStatement("SELECT * FROM users")) {

    ResultSet rs = ps.executeQuery();
    while (rs.next()) {
        System.out.println(rs.getString("name"));
    }
} catch (SQLException e) {
    e.printStackTrace();
}
```

---

## ◆ Real-Life Example

Let's say you're building a **School Management System**:

- You can have:
  - StudentDAO
  - TeacherDAO
  - CourseDAO

Each one will handle their own DB operations without affecting controller or service logic.

---

## ✓ Benefits of DAO

| Benefit            | Description  |
|--------------------|--|
| Clean architecture | Follows good design principles                                     |
| Reusable           | DAO methods can be used across the app                             |
| Testable           | Can be easily mocked during unit testing                           |
| Scalable           | New features (e.g., logging, transaction mgmt) can be added easily |

---

## ✗ Drawbacks

| Drawback               | Description                              |
|------------------------|--|
| More code upfront      | Needs interfaces and implementation      |
| Complex for small apps | Might feel like overkill for simple apps |

---

## ✓ Summary

| Concept     | Description                                      |
|-------------|--|
| DAO Pattern | Manages database operations cleanly              |
| Benefits    | Reusability, separation of concerns, testability |

## Concept      Description

Best Practice Use try-with-resources, PreparedStatement, pooling

---

## Topic 7: Introduction to ORM and Hibernate Basics

### ◆ What is ORM?

**ORM (Object Relational Mapping)** is a technique that allows you to **map Java objects to database tables**.

In simpler terms:

It converts database **rows into Java objects** and **Java objects into rows**.

---

### ◆ Why Use ORM?

Without ORM (using JDBC):

- You manually write SQL queries.
- You manually map each column to a field.
- Error-prone and time-consuming.

With ORM:

- Object mapping is automatic.
  - You use Java code to interact with the DB.
  - Easy to maintain and understand.
- 

### ◆ Hibernate: A Popular ORM Framework

**Hibernate** is the most widely used ORM framework in Java.

---

### ◆ Benefits of Hibernate

| Feature           | Description  |
|-------------------|--|
| Automatic Mapping | Converts Java classes to DB tables                   |
| HQL Support       | Hibernate Query Language (like SQL, but for objects) |
| Caching           | Reduces DB hits by caching objects                   |
| Lazy Loading      | Loads data only when needed                          |
| Transaction Mgmt  | Handles transactions internally                      |

---

### ◆ How Hibernate Works (Simple Flow)

java

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Java Class → Hibernate → SQL Query → Database

When you save a Java object:

- Hibernate translates it into SQL.
  - Executes it in the DB.
  - Automatically maps the result back into Java.
- 

### ◆ Key Components of Hibernate

#### Component      Purpose

**SessionFactory** Creates sessions (like a connection factory)

**Session** Interface between app and DB (like a DB connection)

**Transaction** Manages DB transactions

**Query** HQL/SQL query executor

**Configuration** Loads DB properties and mappings

---

### ◆ Sample Entity Class (Java → Table)

java

```
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@Entity
@Table(name = "students")
public class Student {

    @Id
    @GeneratedValue(strategy = GenerationType.IDENTITY)
    private int id;

    @Column(name = "student_name")
    private String name;

    private int age;

    // Getters and setters
}
```

---

#### ◆ **Hibernate Configuration (hibernate.cfg.xml)**

```
xml

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<hibernate-configuration>
    <session-factory>
        <property
            name="hibernate.connection.driver_class">com.mysql.cj.jdbc.Driver</property>
        <property
            name="hibernate.connection.url">jdbc:mysql://localhost:3306/mydb</property>
        <property name="hibernate.connection.username">root</property>
        <property name="hibernate.connection.password">pass</property>
```

```
<property  
name="hibernate.dialect">org.hibernate.dialect.MySQL8Dialect</property>  
  
<property name="show_sql">true</property>  
  
<property name="hbm2ddl.auto">update</property>  
  
  
<mapping class="com.example.Student"/>  
  
</session-factory>  
  
</hibernate-configuration>
```

---

### ◆ Saving an Object

java

CopyEdit

```
SessionFactory factory = new Configuration().configure().buildSessionFactory();
```

```
Session session = factory.openSession();
```

```
Transaction tx = session.beginTransaction();
```

```
Student s = new Student();
```

```
s.setName("Viraj");
```

```
s.setAge(22);
```

```
session.save(s);
```

```
tx.commit();
```

```
session.close();
```

```
factory.close();
```

---

## Real-Life Example

Imagine you're building an **Online Bookstore**:

- You create a Book class.
  - Hibernate maps it to the books table.
  - You save a new book using session.save(book) instead of writing SQL.
- 

## Benefits of Hibernate

| Benefit                | Description                          |
|------------------------|--------------------------------------|
| Saves Development Time | No need to write SQL manually        |
| Cleaner Code           | Works with Java objects              |
| Portable               | Can work with many databases         |
| Built-in Caching       | Faster performance with less DB hits |

---

## Drawbacks

| Drawback          | Description                                    |
|-------------------|--|
| Learning Curve    | More difficult than plain JDBC for beginners   |
| Debugging Queries | Errors are sometimes hidden behind abstraction |
| Overhead          | Not ideal for very small/simple apps           |

---

## Summary

| Concept    | Description                                |
|------------|--|
| ORM        | Maps Java objects to database tables       |
| Hibernate  | A powerful ORM framework for Java          |
| Components | SessionFactory, Session, Transaction, etc. |
| Advantage  | Saves time, clean code, automatic mapping  |

## Topic 8: Hibernate Annotations & HQL (Hibernate Query Language)

---

### ◆ What are Hibernate Annotations?

Hibernate annotations are used to define **mapping metadata directly in Java classes**, instead of XML configuration.

Annotations make the code cleaner and easier to maintain.

---

### ◆ Common Hibernate Annotations

| Annotation  | Description                            |
|---|--|
| @Entity   | Marks the class as a persistent entity |
| @Table(name = "")                                 | Maps the class to a table              |
| @Id   | Marks the primary key                  |
| @GeneratedValue                                   | Auto-generates ID values               |
| @Column(name = "")                                | Maps a field to a table column         |
| @OneToOne, @OneToMany, @ManyToOne,<br>@ManyToMany | Used for relationships                 |

---

### Example: Annotated Entity

```
java
CopyEdit
@Entity
@Table(name = "students")
public class Student {

    @Id
    @GeneratedValue(strategy = GenerationType.IDENTITY)
    private int id;
```

```
@Column(name = "student_name", nullable = false)  
private String name;  
  
private int age;  
  
// Getters and setters  
}
```

---

### ◆ Hibernate Query Language (HQL)

**HQL** is an object-oriented query language similar to SQL, but it works with Java **objects** and **entities**, not table names.

- SQL → works with tables
  - HQL → works with Java classes
- 

### ◆ Why Use HQL?

| Reason                       | Benefit                                       |
|------------------------------|---|
| Database independent         | You don't need to worry about DB-specific SQL |
| Cleaner and readable queries | Query Java objects, not tables                |
| Object-oriented              | Works with class names and field names        |

---

### ✓ Basic HQL Syntax

```
java  
CopyEdit  
String hql = "from Student";  
Query query = session.createQuery(hql);  
List<Student> list = query.list();
```

---

## ◆ HQL Query Types

### Type    Example

Select from Student where age > 20

Insert Not supported in HQL (use native SQL)

Update update Student set name = 'John' where id = 1

Delete delete from Student where id = 5

---

## ◆ Parameterized Queries in HQL

To avoid SQL injection and reuse queries:

java

CopyEdit

```
Query query = session.createQuery("from Student where name = :name");
```

```
query.setParameter("name", "Viraj");
```

```
List<Student> list = query.list();
```

---

## ◆ Real-Life Example

In a **Library Management System**:

- Instead of writing `SELECT * FROM books WHERE author='John'`, you can write:

java

CopyEdit

```
Query q = session.createQuery("from Book where author = :author");
```

```
q.setParameter("author", "John");
```

This makes the code **clean, object-oriented, and DB-independent**.

---

## ✓ Benefits of HQL & Annotations

| Benefit                 | Description                       |
|-------------------------|-----------------------------------|
| Easy to use             | No separate XML files required    |
| Object-oriented queries | Queries written using class names |
| More readable           | Reduces boilerplate code          |
| Portable and flexible   | Independent of database           |

---

## Drawbacks

| Drawback              | Description                                      |
|-----------------------|--|
| Limited SQL Support   | Cannot use complex joins like native SQL         |
| Insert not supported  | Need native SQL for insert                       |
| Not always performant | Abstracted layer may reduce fine-grained control |

---

## Summary

| Concept               | Description                                     |
|-----------------------|---|
| Hibernate Annotations | Replace XML configuration with Java annotations |
| HQL                   | Object-oriented query language for Hibernate    |
| Benefits              | Simpler, cleaner, reusable, DB-independent      |

## Topic 9: Relationships in Hibernate (OneToOne, OneToMany, ManyToOne, ManyToMany)

---

### Why Relationships?

In real-world applications, entities are **related to each other**. For example:

- A Student has one Address
- A Customer has many Orders
- Many Students can enroll in many Courses

Hibernate makes it easy to map such relationships using annotations.

---

### 1. @OneToOne Relationship

#### Meaning:

One entity is related to **exactly one** entity.

Example: One Person has one Passport.

#### Java Example

java

CopyEdit

@Entity

public class Person {

    @Id

    private int id;

    private String name;

    @OneToOne

    private Passport passport;

}

java

CopyEdit

```
@Entity  
public class Passport {  
    @Id  
    private int id;  
    private String number;  
}
```

---

## ◆ 2. @OneToMany Relationship

### ◆ Meaning:

One entity is related to **many** other entities.

Example: One Customer has many Orders.

### ✓ Java Example

```
java  
CopyEdit  
  
@Entity  
public class Customer {  
    @Id  
    private int id;  
    private String name;  
  
    @OneToMany  
    private List<Order> orders;  
}  
  
java  
CopyEdit  
  
@Entity  
public class Order {  
    @Id
```

```
private int id;  
private String product;  
}
```

---

### ◆ 3. @ManyToOne Relationship

#### ◆ Meaning:

**Many entities** relate to **one** entity.

Example: Many Employees work in one Department.

#### ✓ Java Example

```
java  
CopyEdit  
@Entity  
public class Employee {  
    @Id  
    private int id;  
    private String name;  
  
    @ManyToOne  
    private Department department;  
}  
  
java  
CopyEdit  
@Entity  
public class Department {  
    @Id  
    private int id;  
    private String deptName;  
}
```

---

#### ◆ 4. @ManyToMany Relationship

##### ◆ Meaning:

**Many entities** relate to **many** other entities.

Example: Many Students can enroll in many Courses.

#### ✓ Java Example

java

CopyEdit

@Entity

```
public class Student {
```

```
    @Id
```

```
    private int id;
```

```
    private String name;
```

```
    @ManyToMany
```

```
    private List<Course> courses;
```

```
}
```

java

CopyEdit

@Entity

```
public class Course {
```

```
    @Id
```

```
    private int id;
```

```
    private String courseName;
```

```
}
```

---

#### ◆ Relationship Annotations Explained

| <b>Annotation</b> | <b>Used For</b>               | <b>Example</b>         |
|-------------------|-------------------------------|------------------------|
| @OneToOne         | 1 entity → 1 other            | Person → Passport      |
| @OneToMany        | 1 entity → Many others        | Customer → Orders      |
| @ManyToOne        | Many entities → 1             | Employees → Department |
| @ManyToMany       | Many entities → Many entities | Students ↔ Courses     |

---

### ◆ Optional Annotations

- @JoinColumn: Defines the foreign key column.
  - mappedBy: Indicates the owning side of the relationship.
  - cascade: Helps in cascading operations like persist, delete, etc.
  - fetch: Controls when the data is loaded (LAZY, EAGER).
- 

### ✓ Real-Life Use Case Example

#### A College Management System:

- One Professor teaches many Courses.
- Many Students enroll in many Courses.
- Each Course is assigned to one Department.

These relationships help model real-world rules in code using Hibernate.

---

### ✓ Benefits of Relationship Mapping

| <b>Benefit</b>           | <b>Description</b>                       |
|--------------------------|--|
| No manual foreign keys   | Automatically handled by Hibernate       |
| Maintains DB consistency | Supports cascading and transactional ops |
| Clean and readable code  | Easy-to-understand object navigation     |

---

### ✗ Drawbacks

| <b>Drawback</b>        | <b>Description</b>                              |
|------------------------|---|
| Complexity             | Relationships can get complicated to manage     |
| Lazy loading confusion | Improper fetching strategy can hurt performance |
| Cascading risks        | Careless cascades can delete related data       |

---

### **Summary**

#### **Concept      Description**

OneToOne    One entity is linked to one

OneToMany    One entity is linked to many

ManyToOne    Many entities link to one

ManyToMany    Many entities link to many

## Topic 10: Hibernate Caching & Performance Tuning

---

### Why Caching in Hibernate?

When we retrieve data from the database repeatedly, it causes **performance issues**. Caching helps store frequently accessed data in memory to **reduce database calls** and improve performance.

---

### Types of Hibernate Caching

Hibernate provides **two levels of caching**:

| Cache Level Description                                   | Scope                  |
|---|------------------------|
| <b>1st Level</b> Enabled by default (Session-level cache) | Per Hibernate Session  |
| <b>2nd Level</b> Optional (SessionFactory-level cache)    | Shared across sessions |

---

### 1. First-Level Cache (Session-Level)

- Hibernate **automatically caches** objects in the current session.
- If you request the same entity again, it is **fetched from memory**, not DB.

#### Example:

java

CopyEdit

```
Session session = sessionFactory.openSession();
Student s1 = session.get(Student.class, 1); // From DB
Student s2 = session.get(Student.class, 1); // From Cache
```

-  Benefit: Avoids repeated DB calls
-  Limitation: Works only within the **same session**

---

### 2. Second-Level Cache (Across Sessions)

- Must be **explicitly enabled**.
- Stores entities across sessions using **providers** like:

- EHCache
- Infinispan
- Redis
- OSCache

◆ Configuration Example:

xml

CopyEdit

```
<property name="hibernate.cache.use_second_level_cache">true</property>
<property
name="hibernate.cache.region.factory_class">org.hibernate.cache.ehcache.EhCacheR
egionFactory</property>
```

◆ Annotate Entity:

java

CopyEdit

@Entity

@Cacheable

@org.hibernate.annotations.Cache(usage = CacheConcurrencyStrategy.READ\_WRITE)

public class Student {

...

}

◆ Query Cache (Optional)

Hibernate also supports **caching the result of queries**.

java

CopyEdit

```
Query query = session.createQuery("from Student");
query.setCacheable(true);
```

Requires 2nd level cache to be enabled.

---

## ◆ Hibernate Performance Tuning Techniques

| Technique                 | Description  |
|---------------------------|--|
| Enable caching            | Reduces DB round-trips   |
| Use batch-size            | Optimizes fetching collections                                       |
| Use fetch strategy wisely | Choose between LAZY and EAGER fetching                               |
| Use pagination            | Avoid loading large datasets at once (setFirstResult, setMaxResults) |
| Use projections (select)  | Fetch only needed fields instead of full objects                     |
| Avoid N+1 problem         | Use JOIN FETCH or batch fetching                                     |

---

## ✓ Example of Lazy vs Eager Fetching

java

CopyEdit

```
@OneToMany(fetch = FetchType.LAZY)
```

```
private List<Order> orders;
```

java

CopyEdit

```
@OneToMany(fetch = FetchType.EAGER)
```

```
private List<Order> orders;
```

Use LAZY loading unless you absolutely need immediate fetching.

---

## ◆ Real-Life Example

In an **e-commerce system**, product details and categories rarely change, but are read frequently.

✓ So we enable **2nd level caching** for them using **EHCache**.

---

## Benefits of Caching

| Benefit               | Description                      |
|-----------------------|----------------------------------|
| Reduced DB load       | Fewer queries go to the database |
| Faster data retrieval | Data served from memory          |
| Better scalability    | Handles more users efficiently   |

---

## Drawbacks of Caching

| Drawback            | Description                                       |
|---------------------|---|
| Stale data risk     | Data in cache might not reflect latest DB changes |
| Extra configuration | Needs setup for 2nd level and query caches        |
| More memory usage   | Stores data in memory, which increases RAM usage  |

---

## Summary

| Feature         | Description                                 |
|-----------------|---|
| 1st Level Cache | Default cache per session                   |
| 2nd Level Cache | Shared cache across sessions (needs config) |
| Query Cache     | Caches HQL query results                    |
| Tuning Tips     | Batch fetching, pagination, lazy loading    |

## Topic 11: JPQL vs HQL vs SQL

(Java Persistence Query Language, Hibernate Query Language, Structured Query Language)

---

### ◆ Why Different Query Languages?

Hibernate and JPA provide custom query languages to:

- Work with **objects/entities**, not just database tables.
  - Make queries database-independent.
  - Allow ORM (Object-Relational Mapping) features like polymorphism and inheritance in queries.
- 

### ◆ 1. What is SQL?

- **SQL (Structured Query Language)** is the **standard** query language for databases.
- Works directly with **tables and columns**.
- Completely **database-dependent**.

#### ◆ SQL Example:

sql

CopyEdit

SELECT \* FROM student;

---

### ◆ 2. What is HQL?

- **HQL (Hibernate Query Language)** is a query language provided by **Hibernate**.
- Works with **Java objects/entities**, not DB tables.
- Case-sensitive (especially entity names).

#### ◆ HQL Example:

java

CopyEdit

```
Query q = session.createQuery("FROM Student WHERE name = 'John'");
```

- It uses **class names and property names**, not table or column names.
- 

### ◆ 3. What is JPQL?

- **JPQL (Java Persistence Query Language)** is defined by **JPA (Java Persistence API)**.
- It's almost the **same as HQL**, but **standardized** and **vendor-neutral**.
- Works with JPA entities and annotations (@Entity).

#### ◆ JPQL Example:

```
java
```

```
CopyEdit
```

```
TypedQuery<Student> q = entityManager.createQuery("SELECT s FROM Student s  
WHERE s.name = 'John'", Student.class);
```

- It also uses **entity names** and **Java field names**.
- 

### ◆ Comparison Table

| Feature         | SQL                                    | HQL                                     | JPQL                                    |
|-----------------|--|---|---|
| Based On        | Tables & Columns                       | Entities & Fields                       | Entities & Fields                       |
| Provided By     | Database                               | Hibernate                               | JPA                                     |
| Portability     | DB-specific                            | Portable with<br>Hibernate              | Portable across JPA<br>providers        |
| Syntax          | SELECT * FROM<br>table                 | FROM Entity                             | FROM Entity                             |
| Supports<br>ORM | <input checked="" type="checkbox"/> No | <input checked="" type="checkbox"/> Yes | <input checked="" type="checkbox"/> Yes |

---

### ◆ Real-Life Analogy

Imagine working in a company:

- **SQL:** You directly contact the **HR database** and pull employee records.
  - **HQL/JPQL:** You talk to the **HR system** (Java app) and ask for **Employee objects** instead.
- 

### Benefits of HQL / JPQL over SQL

| Benefit                  | Description                                |
|--------------------------|--|
| Object-oriented          | Works with entities instead of tables      |
| Auto-mapping             | Hibernate handles mapping of objects to DB |
| Portable                 | Works across databases                     |
| Inheritance/polymorphism | Can query base and subclass entities       |

---

### Drawbacks

| Drawback               | Description                                |
|------------------------|--|
| Not as powerful as SQL | Complex native queries might need SQL      |
| Case sensitivity       | Entity names and fields are case-sensitive |
| Learning curve         | Slightly different syntax from SQL         |

---

### Summary

| Language | Purpose                           | Usage Scope         |
|----------|-----------------------------------|---------------------|
| SQL      | Low-level database query language | Native DB access    |
| HQL      | Hibernate object query language   | Hibernate-only apps |
| JPQL     | Standard JPA query language       | All JPA apps        |

## ◆ 1. Filters in Servlet

### ► What is it?

A Filter is used to **intercept requests/responses** before they reach servlets or after they leave servlets.

### ► Why we use it?

- Logging
- Authentication check
- Compression
- Input validation

### ► How it works?

- Defined in web.xml or using @WebFilter
- It implements javax.servlet.Filter and overrides doFilter()

java

CopyEdit

```
@WebFilter("/secure/*")  
  
public class AuthFilter implements Filter {  
  
    public void doFilter(ServletRequest req, ServletResponse res, FilterChain chain)  
        throws IOException, ServletException {  
  
        // pre-processing  
  
        chain.doFilter(req, res); // pass to next  
  
        // post-processing  
  
    }  
  
}
```

### ► Real-life example:

Before accessing a secure page, check if the user is logged in.

---

## ◆ 2. Listeners

## ► What is it?

Listeners in servlet track **events like app start/stop, session creation, or attribute changes.**

## ► Types:

- ServletContextListener – App-level lifecycle
- HttpSessionListener – Session-level lifecycle
- ServletRequestListener – Request-level lifecycle

java

CopyEdit

@WebListener

```
public class MyAppListener implements ServletContextListener {  
    public void contextInitialized(ServletContextEvent e) {  
        System.out.println("App Started");  
    }  
}
```

## ► Real-life example:

Logging the number of active sessions in a web app.

---

### ◆ 3. Cookie vs Session

| Feature    | Cookie                   | Session                     |
|------------|--------------------------|-----------------------------|
| Stored In  | Browser (client-side)    | Server-side                 |
| Size Limit | 4KB                      | No specific limit           |
| Security   | Less secure              | More secure                 |
| Lifetime   | Can be set manually      | Till session timeout        |
| Use        | Track users across pages | Store user data per session |

### Interview Tip:

👉 Use Session for sensitive data. Use Cookies for preferences.

---

#### ◆ 4. HttpSession API

##### ► Used to:

Store user data across multiple requests.

##### ► Key Methods:

java

CopyEdit

```
HttpSession session = request.getSession();
session.setAttribute("username", "Viraj");
String name = (String) session.getAttribute("username");
session.invalidate() // destroys session
```

##### ► Real-life use:

Shopping cart, login session, etc.

---

#### ◆ 5. Hidden Form Fields

##### ► What is it?

A way to **send data** from one form/page to another **without displaying it to the user**.

html

CopyEdit

```
<input type="hidden" name="userId" value="12345"/>
```

##### ► Used when:

You don't want to use session but still send data between pages.

---

#### ◆ 6. URL Rewriting

##### ► What is it?

Passing information via the URL when cookies/sessions are not used.

html

CopyEdit

```
<a href="nextPage?userId=123">Next</a>
```

► **Drawback:**

Visible to users. Not secure for sensitive info.

---

 **Summary of Remaining Topics**

| <b>Topic</b>      | <b>Use</b>                    |
|-------------------|-------------------------------|
| Filter            | Intercept & modify requests   |
| Listener          | Track lifecycle events        |
| Cookie vs Session | User data storage options     |
| HttpSession       | Manage user sessions securely |
| Hidden Fields     | Pass data invisibly via form  |
| URL Rewriting     | Pass data in URL              |