ME 594 – Numerical Methods – HW06

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"I pledge my honor that I have abided by the Stevens Honor System"

1. Textbook problem 6.2 (Solve by hand): The following data is given:

(a) Use linear least-squares regression to determine the coefficients m and b in the function y = mx + b that best fit the data.

ans.
$$m = -2.53984$$
; $b = 2.86853$

(b) Use Eq. (6.5) [see eq. below in answer] to determine the overall error.

ans.
$$E = \sum_{i=1}^{n} [y_i - (mx_i + b)]^2 = 1.62948$$

Q-1)	a) Line	ear least.	squa	rd reg	r essior)
	liven:			1		
i i	χ	67 -4	-1	0 2	s	7
	У	20 14	5	3 -2	-10	-15
			11	() In		
	:168,			7.10	20.00	L.
C. V.						
	BX a	2 m =	nSxy	- Sx Sy	1.2	b = SxxSy-SxySx
	//-		nS x x	- (Sx)	2 /	b = SxxSy-SxySx

			- 0			
	X		29	χχ_		
	- 4	20	-140	49		
	h 1-4,	14 -	-56	16	76 12 72 1	
	-1	5	-5			
	0	3	0	0	100	
	2	- 2	- 4	Ч		
	50	-10	-50	25		
	2	-15	-125	49		
	2	15	-360	144		
		10			a 5	
		7 (-360)	- 2 (15)		2.5399	ų
	m =	7/11	- (2)2	. /.	,	' //
	1	+(1441	(2)			
	. 1 -	11.1.1.5	1 2.07 /	2) =	20100	- A
•	- b		- (-310) (<u> </u>	2.8685	2 11 13
		7 (144) +	(2)			160

b) $E = \frac{2}{5} [y_1 - (mx_1 + b)]^2$ $= [20 - (m_1 - 2 + b)]^2 + [14 - (m(-4) + b)]^2 + [5 - (m(-1) + b)]^2 + [3 - (m(0) + b)]^2 + [-2 - (m(+2) + b)]^2 + [-10 - (m(5) + b)]^2 + [-15 - (m(2) + b)]^2$ Substituting m & b E = 0.419140 + 0.945001 + 0.166763 + 0.0172954 + 0.045866 + 0.0296702 + 0.00803559 $\therefore E = 1.62948 \text{ AM}$

2. Textbook problem 6.11 (Solve by hand): Using the method in Section 6.8 (use the section in the notes on "General Linear Least Squares"), determine the coefficients of the equation $y = ax + b/x^2$ that best fit the following data:

ans. a = 1.49868; b = 3.07141

Q · 2)	General linear least squares method
	aiven:
	x 0.8 1.6 2.4 3.2 4.0
	y 6 3.6 4.1 5.1. 6.2
	Mark and a second
	5 data points 2nd order
	m m
	$y = f(x) = \sum_{j=1}^{\infty} c_j f_j(x)$
	j=1 0 d
P	
-	

$$\sum_{k=1}^{N} \int_{|x|} \int_{|x|}$$

352(1 + 2.85417 (12.37860-2.85417(1)=61.52 2.63758 (1 = 0 = 1.49868 C2 = 6 = 3.07141 H XIV

3. Textbook problem 6.15 (Solve by hand) The following data is given:

- (a) Write the polynomial in Lagrange form that passes through the points; then use it to calculate the interpolated value of y at x = 5.4.
- (b) Write the polynomial in Newton's form that passes through the points; then use it to calculate the interpolated value of y at x=5.4.

You may write a script to evaluate the polynomials after solving for their general form by hand.

ans.
$$y(5.4) = 3.51159$$

0.3).	kiven:									
	X	2	2·2	3.4	4.8	6	7			
	- 1		2 0		5.7		-			
	a) Lag	rang	e for	m			1		0	
1.12	1.	^	n	N		- (- 6			
	\$(x)	= 5	y: 1)	(x-x))	-				
		i=1	1=1	(xi-x	(i	9 1	1	1.7		
11-11			U	1. 1		5.5				
el.	5	2 (2-2.2) (x-3	4)(x-	4.8)(2-6)(2	-7) +		
7.1 5		(1-	2.2) [1-3.4)	1-4-8	11-6)(1-7)	4.2		
37 1		18.00	100	+ 1	117		4.1			
		5.8	(21-1)	(x-3.1	1)(2-4	8) (x	-6) (x	- 7)		
		(2	27 -1)	12-2-	34)(2	2 - 4	(1.8)	1-6)(1.	2-7)	
	1	31	(2-1)	(x-2.2 (3.4-2) (2 -1	48)	(x-6)((2)	-2)	
		17	4 / 1	- 1	1		-1			
	4.	3-21	x-1)(x-2·2) 8-2·2,	(x-3.1	4)(x-	6)(x.	-7) ()(4) = 1	0-	
	(70-	1) (4.	0 - 1,	(4.0	3.4)	(40	0/176-7	/	

```
+4(x-1)(x-2.2)(x-3.4)(x-4.8)(x-7) +
   (6-1)(6-22)(6-34)(6-4-8)(6-7)
 5(x-1)(x-2-2)(x-3-4)(x-4-8)(x-6)
  (4-1)(4-2:2)(7-3.4)(7-4.8)(7-4)
When x = 5-4
.: y(5.4) = 7.3728 + 14.19264 + 24.33024
       (-378.31) 73.98144 (-37.73952)
      86.50752 + (-109.1344) + (-50.188)
       36.51648 (-59.28)
                                884.288
    = -0.02246 + 0.191841 -0.144689 + 2.31899
      +1.82413 -0.070474
 4(5.4)=
                 9 Used (alculator)
       3.5116
New ton's form.
       2.2 3.4 4.8
 X;
                3
         2.8
                      3.2
for az
                       4-3.2 = 0.66667
    2.8-2 = 0.66667
                        6-4.8
   3-28 = 011667
                   5-84
    3-4-2.2
                        7-6
   3.2-3 = 0114286
    4-8-3.4
: 02 = 0-66667 0.16667 0.14286 0.66667
```

	for as.
	IVI VIS.
	0 0.16667 - 0.66667 = -0.20833
	3.4-1
	D 0-14286-0-16669 = -0.009159
	4.8-2.2
	(3) 0. 66667 - 0.14286 = 0.201465
	0 1 1 (3.4
	9-4.8 = 0.15152
	7-9.
	:. 02= -0. LOX33 -0.00 9159 0.201465 0.1515
	No. 2
	for au
	0-0.009159-(-0.20833) = 0.52414
	4.8-1
	D 0-201465-1-0-09159) = 0.055430
_	6- 2-2
	B 0-15152-0.201415 = -0.013988
	7 - 3.4
	.: 44= [6.52414 0.05543 -0.01388]
_	for as-
	0
	0 0.05543 -0.52414 = 0.000603
	0-0.01388-0.055430.014438
	4-2.2
	and the second of the second o

: a.	5= 0.000603 .0.014438)
for a	·,
0 :	7-1
	al = -0.002507
,1. f(x	$) = a_{1} + a_{2}(x-1) + a_{3}(x-1)(x-1-2) + a_{4}(x-1)(x-1-2)$
	Q((x-1)(x-2-2)(x-3-4)(x-4-8)(x-4-8)
f(5.4) = 2+0.66617 (5-4-1)+(-0.201333)(5-4-
	(5.4-2.2) + 6.05241 (5.4-1)(5.4-2.2) (5.4-3.4) + 0.000603(0.5.4-1)(5.4-2.2)(3
	(5.4-4.8) + (-0.00251) (5.4-1) (5.4-2-2) ((5.4-4.8) (5.4-6)
	= 2+2.9335 +(-2. 93329)+1.4259 + 0.0101 +0.02545
fle.	4)= 3.51175 EUsed (deulator)

4*. The following data is given:

Fit the data using cubic spline interpolation using the boundary conditions for natural splines. Plot the data using large points, a linear spline (for comparison), and the cubic spline. You must write an original program to solve for the spline equations and to make the plots, but previously developed codes may be used, i.e. the Thomas algorithm. Do not use Matlab intrinsic functions like inv() or \setminus , etc.

Matlab Program:

• Script for Thomas algorithm

```
% Function to implement thomas algorithm
function x = \text{thomas alg}(a,b,c,rhs)
n = length(rhs);
c(1) = c(1)/b(1);
rhs(1) = rhs(1)/b(1);
b(1) = 1;
for k=2:n
    b(k) = b(k) - a(k-1)*c(k-1);
    rhs(k) = rhs(k) - a(k-1)*rhs(k-1);
    if (k < n)
        c(k) = c(k)/b(k);
    rhs(k) = rhs(k)/b(k);
    b(k) = 1;
end
x(n) = rhs(n);
for k = n-1:-1:1
    x(k) = (rhs(k) - (c(k) * x(k+1)));
end
x = x';
```

• Script for plotting splines

```
% generalised function to plot splines
function spline_plot(t,y)

n = length(t) -1;
a = ones(n,1);
```

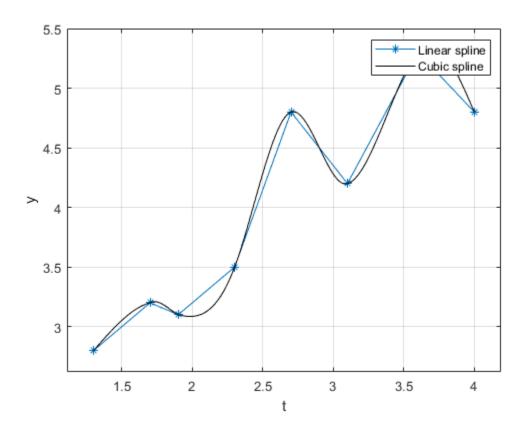
```
b = ones(n+1,1);
b = b*4;
b(1) = 2;
b(n+1) = 2;
c = ones(n, 1);
rhs(1) = 3*(y(2) - y(1));
rhs(n+1) = 3* (y(n+1) - y(n));
for i = 2:n
    rhs(i) = 3*(y(i+1) - y(i-1));
end
d = thomas alg(a,b,c,rhs);
aa = zeros(n,1);
bb = zeros(n,1);
cc = zeros(n, 1);
dd = zeros(n,1);
for i = 1:n
    aa(i) = y(i);
    bb(i) = d(i);
    cc(i) = 3*(y(i+1)-y(i)) - 2*d(i) - d(i+1);
    dd(i) = 2*(y(i)-y(i+1))+d(i)+d(i+1);
end
u = linspace(0, 1, 101);
plot(t,y,'*-');
xlabel("t");
ylabel("y");
hold on
grid on
axis padded
for i=1:n
    tt = u*(t(i+1) - (t(i))) + t(i);
    yy = aa(i) + bb(i) * u(:) + cc(i) * u(:).^2 + dd(i) * u(:).^3;
    plot(tt,yy,'-k')
end
legend('Linear spline','Cubic spline')
```

• Driver to run the above functions

```
% Q4 driver
close all
clear all
clc

t = [1.3 1.7 1.9 2.3 2.7 3.1 3.6 4.0];
y = [2.8 3.2 3.1 3.5 4.8 4.2 5.3 4.8];
spline_plot(t,y)
```

Matlab Output:



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