CS 4180/5180: Reinforcement Learning and Sequential Decision Making (Fall 2020)– Lawson Wong

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Question 1. (a) Modify the algorithm for first-visit MC policy evaluation (Section 5.1) to use the incremental implementation for sample averages described in Section 2.4.

(b) The pseudocode for Monte Carlo ES is inefficient because, for each state-action pair, it maintains a list of all returns and repeatedly calculates their mean. It would be more efficient to use techniques similar to those explained in Section 2.4 to maintain just the mean and a count (for each state-action pair) and update them incrementally. Describe how the pseudocode would be altered to achieve this.

Response:

(a)

$$\begin{split} V_n(S_t) &= \frac{1}{n} \sum_{i=1}^n G_i(t) \\ &= \frac{1}{n} [G_n(t) + \sum_{i=1}^{n-1} G_i(t)] \\ &= \frac{1}{n} [G_n(t) + \frac{n-1}{n-1} \sum_{i=1}^{n-1} G_i(t)] \\ &= \frac{1}{n} [G_n(t) + (n-1)V_{n-1}(S_t)] \\ &= \frac{1}{n} [nV_{n-1}(S_t)] + \frac{1}{n} [G_n(t) - V_{n-1}(S_t)] \\ &= V_{n-1}(S_t) + \frac{1}{n} [G_n(t) - V_{n-1}(S_t)] \end{split}$$

Now instead of taking average of returns at each step for calculating value for each state, we can use the above modification to update the value function.

(b)

$$\begin{split} Q_n(S_t, A_t) &= \frac{1}{n} \sum_{i=1}^n G_i(S_t, A_t) \\ &= \frac{1}{n} [G_n(S_t, A_t) + \sum_{i=1}^{n-1} G_i(S_t, A_t)] \\ &= \frac{1}{n} [G_n(S_t, A_t) + \frac{n-1}{n-1} \sum_{i=1}^{n-1} G_i(S_t, A_t)] \\ &= \frac{1}{n} [G_n(S_t, A_t) + (n-1)Q_{n-1}(S_t, A_t)] \\ &= \frac{1}{n} [nQ_{n-1}(S_t, A_t)] + \frac{1}{n} [G_n(S_t, A_t) - Q_{n-1}(S_t, A_t)] \\ &= Q_{n-1}(S_t, A_t) + \frac{1}{n} [G_n(S_t, A_t) - Q_{n-1}(S_t, A_t)] \end{split}$$

Now instead of taking average of returns at each step for calculating q-value for each state, action pair, we can use the above modification to update the q-value function.

Question 2. (a) Suppose every-visit MC was used instead of first-visit MC on the blackjack task. Would you expect the results to be very different? Why or why not?

(b) Consider an MDP with a single nonterminal state and a single action that transitions back to the nonterminal state with probability p and transitions to the terminal state with probability p. Let the reward be +1 on all transitions, and let p 1. Suppose you observe one episode that lasts 10 steps, with a return of 10. What are the first-visit and every-visit estimators of the value of the nonterminal state?

(c) [Extra credit.] Read and understand example 5.5 first. The results with Example 5.5 and shown in Figure 5.4 used a first-visit MC method. Suppose that instead an every-visit MC method was used on the same problem. Would the variance of the estimator still be infinite? Why or why not?

Code/plot: Implement Example 5.5 and reproduce Figure 5.4 to verify your answer.

Response:

(a) In the blackjack task, the state comprises of a 3-tuple of: the players current sum, the dealer's one showing card (1-10 where 1 is ace), and whether or not the player holds a usable ace (0 or 1). Therefore, as long as the action is hit, i.e. player picks additional cards and thus the player's current sum increases at each step and when the player sticks i.e. picks no further card, then the dealer picks and the game concludes. Therefore, no state is repeated and hence we can say that in the blackjack the first visit MC would be same as every-visit MC as every state is visited only once.

(b)

For first visit value estimation:

$$V_s = 1 + 1 + \dots + 1/1 = 10$$

For second visit value estimation:

 $V_s = 1$ (last visit) + 2(second last visit) + 3 + ... + 10(first visit) / 10 = 5.5

(c)

Yes the variance would still be infinite because the method remains still the ordinary weighted importance sampling. Let's see it mathematically, variance is given by

$$variance = E_b \left[\left(\prod_{t=0}^{T-1} \frac{\pi(A_t | S_t)}{b(A_t | S_t)} G_0 \right)^2 \right]$$
 (1)

For the case of every visit, we can rewrite it as:

$$variance = E_b \left[\left(\frac{1}{T-1} \sum_{k=1}^{T-1} \prod_{t=0}^{k} \frac{\pi(A_t | S_t)}{b(A_t | S_t)} G_0 \right)^2 \right]$$
 (2)

$$= 0.5 \times 0.1 \times 2^2 + \tag{3}$$

$$\frac{1}{2}[0.5 \times 0.9 \times 0.5 \times 0.1 \times 2^{2.2} + 0.5 \times 0.1 \times 2^{2}] + \tag{4}$$

$$\frac{1}{3}[0.5 \times 0.9 \times 0.5 \times 0.9 \times 0.5 \times 0.1 \times 2^{2.3} + \tag{5}$$

$$0.5 \times 0.9 \times 0.5 \times 0.1 \times 2^{2.2} + 0.5 \times 0.1 \times 2^{2}]$$
 (6)

$$=0.1\Sigma_{k=1}^{\infty} \frac{1}{k} \Sigma_{l=0}^{k-1} 0.9^{l} \times 2^{l} \times 2$$
 (7)

$$=0.2\sum_{k=1}^{\infty} \frac{1}{k} \sum_{l=0}^{k-1} 1.8^{l} = \infty$$
 (8)

Question 3.

Question 4.

Question 5. (a) Derive the weighted-average update rule (Equation 5.8) from (Equation 5.7). Follow the pattern of the derivation of the unweighted rule (Equation 2.3).

(b) In the boxed algorithm for off-policy MC control, you may have been expecting the W update to have involved the importance-sampling ratio $\frac{\pi(A_t|S_t)}{b(A_t|S_t)}$, but instead it involves $\frac{1}{b(A_t|S_t)}$. Why is this correct?

Response:

(a) We know from equation 5.7 that,

$$V_{n+1} = \frac{\sum_{k=1}^{n} W_k G_k}{\sum_{k=1}^{n} W_k}$$
 (9)

$$=\frac{W_n G_n + \sum_{k=1}^{n-1} W_k G_k}{\sum_{k=1}^n W_k}$$
 (10)

$$= \frac{W_n G_n + \sum_{k=1}^{n-1} W_k G_k}{\sum_{k=1}^n W_k} \times \frac{\sum_{k=1}^{n-1} W_k}{\sum_{k=1}^{n-1} W_k}$$
(11)

$$= \frac{W_n G_n + \sum_{k=1}^{n-1} W_k G_k}{\sum_{k=1}^{n-1} W_k} \times \frac{\sum_{k=1}^{n-1} W_k}{\sum_{k=1}^{n} W_k}$$
(12)

$$= \left(\frac{W_n G_n}{\sum_{k=1}^{n-1} W_k} + V_n\right) \times \frac{\sum_{k=1}^{n-1} W_k}{\sum_{k=1}^{n} W_k}$$
(13)

As we know that $\sum_{k=1}^{n} W_k = C_n$ (14)

$$V_{n+1} = \left(\frac{W_n G_n}{C_{n-1}} + V_n\right) \times \frac{C_{n-1}}{C_n}$$
(15)

$$= \left(\frac{W_n G_n + V_n C_{n-1}}{C_n}\right) \tag{16}$$

adding and subtracting V_n (17)

$$V_{n+1} = V_n + \left(\frac{W_n G_n + V_n C_{n-1}}{C_n}\right) - V_n \tag{18}$$

$$= V_n + \frac{W_n G_n}{C_n} - \frac{V_n C_n}{C_n} + \frac{V_n C_{n-1}}{C_n}$$
 (19)

$$=V_n + \frac{W_n G_n}{C_n} - \frac{V_n (C_n - C_{n-1})}{C_n}$$
 (20)

$$=V_n + \frac{W_n G_n}{C_n} - \frac{V_n W_n}{C_n} \tag{21}$$

$$=V_n + \frac{W_n(G_n - V_n)}{C_n} \tag{22}$$

(23)

(b)

In the boxed algorithm, if $A_t \neq \pi(S_t)$, then we exit inner loop and next episode starts. But to reach the weight update case, A_t has to be equal to the $\pi(S_t)$. Therefore, for the deterministic π , $\pi(A_t|S_t) = 1$ and hence

$$\frac{\pi(A_t|S_t)}{b(A_t|S_t)} = \frac{1}{b(A_t|S_t)}$$
 (24)

Therefore, this relation is correct.

Question 6.

Question 7.