

FLOOD MONITORING AND EARLY WARNING

CODE:

```
#include <Wire.h>
#include <LiquidCrystal_I2C.h>
#include <NewPing.h>
#include <SoftwareSerial.h>

// LCD Display
LiquidCrystal_I2C lcd(0x27, 16, 2);

// Ultrasonic Sensor
#define TRIGGER_PIN 12
#define ECHO_PIN 11
#define MAX_DISTANCE 200
NewPing sonar(TRIGGER_PIN, ECHO_PIN,
MAX_DISTANCE);

// Float Sensor
#define FLOAT_SENSOR_PIN 10

// GSM Module
SoftwareSerial gsmSerial(8, 9); // RX, TX
#define GSM_BAUDRATE 9600
```

```
// Thresholds
#define FLOOD_THRESHOLD 50 // Example threshold
in cm

// Phone Numbers
String phoneNumbers[] = { "+9188305848xx",
"+9188305848xx" }; // Example phone numbers

void setup() {
  // Initialize LCD Display
  lcd.begin(16, 2);
  lcd.backlight();

  // Initialize GSM Module
  gsmSerial.begin(GSM_BAUDRATE);
  delay(2000);          // Give GSM module time to
initialize
  sendCommand("AT");    // Check communication
  sendCommand("AT+CMGF=1"); // Set SMS text mode

  // Display Initialization Message
  lcd.clear();
  lcd.setCursor(0, 0);
  lcd.print("Flood Monitoring");
  lcd.setCursor(0, 1);
  lcd.print("System");
```

```
delay(3000); // Display initialization message for 3
seconds
}
void loop() {
    // Read Ultrasonic Sensor
    unsigned int distance = sonar.ping_cm();
    // Read Float Sensor
    int floatSensorValue =
digitalRead(FLOAT_SENSOR_PIN);

    // Calculate Flood Level
    int floodLevel = distance;

    // Update LCD Display
    lcd.clear();
    lcd.setCursor(0, 0);
    lcd.print("Water Level: ");
    lcd.print(floodLevel);
    lcd.print("cm");

    // Check Flood Threshold
    if (floodLevel > FLOOD_THRESHOLD &&
floatSensorValue == HIGH) {
        // Send Alert SMS
        sendAlertSMS(floodLevel);
    }
}
```

```
delay(500); // Delay for stability
}

void sendAlertSMS(int floodLevel) {
    String message = "Flood Alert! Water level is ";
    message += floodLevel;
    message += "cm. Take necessary actions.";

    for (int i = 0; i < sizeof(phoneNumbers) /
sizeof(phoneNumbers[0]); i++) {
        sendCommand("AT+CMGS=\"" + phoneNumbers[i] +
"\");
        delay(1000);
        sendCommand(message);
        delay(100);
        sendCommand((String) char(26));
        delay(1000);
    }
}
```

```
void sendCommand(String command) {
    gsmSerial.println(command);
    delay(1000);
    while (gsmSerial.available()) {
        gsmSerial.read();
    }
}
```

OUTPUT

