

Denoising

$$I_{uv} = S_{uv} + N_{uv}$$

$$N_{uv} \sim N(0, \sigma_n^2)$$

$$S = \begin{bmatrix} 1 & 1 & 10 & 8 & 3 & 7 & 2 \end{bmatrix}$$

$$N = \begin{bmatrix} 0 & -1 & -2 & 1 & 2 & 0 & -1 \end{bmatrix}$$

$$I = \begin{bmatrix} 1 & 0 & 8 & 9 & 5 & 7 & 1 \end{bmatrix}$$

$$\hat{I} = f(I)$$

$$RMSE(I, S) > RMSE(\hat{I}, S)$$

What is $f()$?

• Noise is independent

• Signal is smoother
↳ not random

$$\hat{I}_{uv} = \frac{1}{|N_{uv}|} \sum_{i,j \in N_{uv}} I_{ij}$$

↑
Size of
block to average

• Let's say signal is constant...

$$\hat{I}_{uv} = \frac{1}{|N_{uv}|} \left(\sum_{i,j \in N_{uv}} S_{ij} + \sum_{i,j \in N_{uv}} N_{ij} \right)$$

$$\hat{I}_{uv} = S_{uv} + \alpha$$

new noise w/ smaller distribution

$$\alpha \sim N\left(0, \frac{\sigma_n^2}{|N_{uv}|}\right)$$

$$RMSE(\hat{I}, S) = \sqrt{E(\alpha^2)} = \frac{\sigma_n}{\sqrt{|N_{uv}|}}$$

which is smaller than σ_n

• We can do this when image is not constant, too.

is approx avg of neighbors, so doesn't get that affected

$$S = \begin{bmatrix} 1 & 2 & 3 & 4 & 5 & 6 & 7 & 8 & 9 & 10 \end{bmatrix}$$

$$N = \begin{bmatrix} 0 & 1 & 1 & -1 & 1 & 0 & 0 & 1 & 1 & 1 \end{bmatrix}$$

$$I^{(0)} = \begin{bmatrix} 1 & 3 & 4 & 3 & 6 & 6 & 7 & 9 & 10 & 11 \end{bmatrix}$$

pos

$$N \sim \begin{cases} 1 & p = 1/3 \\ 0 & p = 1/3 \\ -1 & p = 1/3 \end{cases}$$

$$RMSE(S, I) = .64$$

$$RMSE(S, \hat{I}) = .57 \rightarrow \text{yay!}$$

$$\hat{I} = \begin{bmatrix} 5/3 & 8/3 & 10/3 & 13/3 & 15/3 & 17/3 & 22/3 & 14/3 & 10 & 32/3 \end{bmatrix}$$

Filter: $[1/3, 1/3, 1/3]$ (convolution) (box filter)

↑
Linear filter

$$\text{In 2D: } \begin{bmatrix} 1/9 & 1/9 & 1/9 \\ 1/9 & 1/9 & 1/9 \\ 1/9 & 1/9 & 1/9 \end{bmatrix}$$

Classical filter for removing noise: $[1/4, 1/2, 1/4]$

↑
Gaussian shape

$$\text{Filter: } \begin{bmatrix} -1 & 0 & 1 \\ -2 & 0 & 2 \\ -1 & 0 & 1 \end{bmatrix}$$

detects edges
(HPF)

Code for linear filtering

1D : $\sum_{n=-\infty}^{\infty} f[k] h[n-k]$ but we don't need to flip! (so we are doing correlation)

$$y[x] = \sum_{k=-\infty}^{\infty} f[x] h[x+k]$$

```
def filter1d(f_in, h):
```

```
    f = np.zeros((len(h)-1)/2).tolist() + x + np.zeros((len(h)-1)/2).tolist() // zero padding
```

```
    y = x (to initialize)  
    for x in range(len(f)):
```

```
        y[i] = 0
```

```
        for k in range(len(h)):
```

```
            y[x] += f[x] * h[x+k]
```