

```
// new standard:  
// #abc is a usable index  
// $abd global flag  
// ~abc() function  
// abc() routine  
// _abc constant  
  
//Usables  
  
//PARTY  
usableindex #Avatar 1024;  
usableindex #Iolo 1025;  
usableindex #Spark 1026;  
usableindex #Shamino 1027;  
usableindex #Dupre 1028;  
usableindex #Jaana 1029;  
usableindex #Trellek 1030;  
usableindex #Sentri 1031;  
usableindex #Julia 1032;  
usableindex #Katrina 1033;  
usableindex #Tseramed 1034;  
  
//TRINSIC  
usableindex #Petre 1035;  
usableindex #Finnigan 1036;  
usableindex #Gilberto 1037;  
usableindex #Johnson 1038;  
usableindex #Klog 1039;  
usableindex #Ellen 1040;  
usableindex #Apollonia 1041;  
usableindex #Chantu 1042;  
usableindex #Dell 1043;  
usableindex #Markus 1044;  
usableindex #Gargan 1045;  
usableindex #Caroline 1046;  
  
//BRITAIN  
usableindex #Lord_British 1047;  
usableindex #Nystul 1048;  
usableindex #Chuckles 1049;  
usableindex #Batlin 1050;  
usableindex #Raymundo 1051;  
usableindex #Jesse 1052;  
usableindex #Stuart 1053;  
usableindex #Amber 1054;  
usableindex #Kristy 1055;  
usableindex #Max 1056;  
usableindex #Nicholas 1057;  
usableindex #Nanna 1058;  
usableindex #Csil 1059;  
usableindex #Zella 1060;  
usableindex #Lucy 1061;  
usableindex #Greg 1062;  
usableindex #Neno 1063;  
usableindex #Judith 1064;  
usableindex #Candice 1065;  
usableindex #Cynthia 1066;  
usableindex #Patterson 1067;  
usableindex #Carrocio 1068;  
usableindex #Figg 1069;  
usableindex #James 1070;  
usableindex #Jeanette 1071;  
usableindex #Kessler 1072;  
usableindex #Dorothy 1073;
```

```
usableindex #Denny 1073;
usableindex #Fred 1074;
usableindex #Kelly 1075;
usableindex #Willy 1076;
usableindex #Gaye 1077;
usableindex #Coop 1078;
usableindex #Grayson 1079;
usableindex #Diane 1080;
usableindex #Clint 1081;
usableindex #Gordon 1082;
usableindex #Sean 1083;
usableindex #Brownie 1084;
usableindex #Mac 1085;
usableindex #Snaz 1086;
usableindex #Millie 1087;
usableindex #Geoffrey 1088;
usableindex #Wislem 1089;
usableindex #Sherry 1090;
usableindex #Boots 1091;
usableindex #Bennie 1092;
usableindex #Weston 1093;
usableindex #Miranda 1094;
usableindex #Inwisloklem 1095;
usableindex #Nell 1096;
usableindex #Charles 1097;
```

#### //COVE

```
usableindex #Rudyom 1098;
usableindex #Nastassia 1099;
usableindex #Rayburt 1100;
usableindex #Lord_Heather 1101;
usableindex #Pamela 1102;
usableindex #Zinaida 1103;
usableindex #De_Maria 1104;
```

#### //MINOC

```
usableindex #Elynor 1105;
usableindex #Gregor 1106;
usableindex #Margareta 1107;
usableindex #Sasha 1108;
usableindex #Gladstone 1109;
usableindex #Xanthia 1110;
usableindex #Zorn 1111;
usableindex #Seara 1112;
usableindex #Karl 1113;
usableindex #Owen 1114;
usableindex #Burnside 1115;
usableindex #Rutherford 1116;
usableindex #William 1117;
usableindex #Karennna 1118;
usableindex #Jakher 1119;
usableindex #Jergi 1120;
usableindex #Mikos 1121;
usableindex #Fodus 1122;
```

#### //EMPATH ABBEY AND YEW

```
usableindex #Saralek 1123;
usableindex #Tavenor 1124;
usableindex #Salamon 1125;
usableindex #Nicodemus 1126;
usableindex #Thad 1127;
usableindex #Bradman 1128;
usableindex #Sir_Jeff 1129;
usableindex #Tiery 1130;
usableindex #Perrin 1131;
usableindex #Reyna 1132;
usableindex #Taylor 1133.
```

```
usableindex #Mayo 1131;
usableindex #Kreg 1134;
usableindex #Gharl 1135;
usableindex #D_Rel 1136;
usableindex #Smith 1137;
usableindex #Aimi 1138;
usableindex #Penni 1139;
usableindex #Ben 1140;
usableindex #Goth 1141;
usableindex #Wisp 1142;
```

```
//JHELOM
usableindex #De_Snel 1143;
usableindex #Joseph 1144;
usableindex #Clifton 1145;
usableindex #Ophelia 1146;
usableindex #Daphne 1147;
usableindex #Sprellic 1148;
usableindex #Vokes 1149;
usableindex #Syria 1150;
usableindex #Timmons 1151;
```

```
//NEW MAGINCIA
usableindex #Alagner 1152;
usableindex #Russell 1153;
usableindex #Boris 1154;
usableindex #Magenta 1155;
usableindex #Henry 1156;
usableindex #Constance 1157;
usableindex #Robin 1158;
usableindex #Battles 1159;
usableindex #Leavell 1160;
usableindex #Sam 1161;
```

```
//SKARA BRAE
usableindex #TortOne 1162;
usableindex #Ferryman 1163;
usableindex #Markham 1164;
usableindex #Horance 1165;
usableindex #Trent 1166;
usableindex #Mordra 1167;
usableindex #Rowena 1168;
usableindex #Paulette 1169;
usableindex #Quenton 1170;
usableindex #Forsythe 1171;
```

```
//SHRINE OF SPIRITUALITY
usableindex #Time_Lord 1172;
```

```
//MOONGLOW
usableindex #Brion 1173;
usableindex #Penumbra 1174;
usableindex #Nelson 1175;
usableindex #Zelda 1176;
usableindex #Mariah 1177;
usableindex #Rankin 1178;
usableindex #Balayna 1179;
usableindex #Tolemac 1180;
usableindex #Cubolt 1181;
usableindex #Morz 1182;
usableindex #Jillian 1183;
usableindex #Effrem 1184;
usableindex #Chad 1185;
usableindex #Elad 1186;
usableindex #Phearchy 1187;
usableindex #Addom 1188;
usableindex #Frank 1189.
```

//PAWS  
usableindex #Thurston 1190;  
usableindex #Feridwyn 1191;  
usableindex #Brita 1192;  
usableindex #Alina 1193;  
usableindex #Merrick 1194;  
usableindex #Garrett 1195;  
usableindex #Morfin 1196;  
usableindex #Beverlea 1197;  
usableindex #Komor 1198;  
usableindex #Fenn 1199;  
usableindex #Andrew 1200;  
usableindex #Camille 1201;  
usableindex #Tobias 1202;  
usableindex #Polly 1203;

//TERFIN  
usableindex #Draxinusom 1204;  
usableindex #Inforlem 1205;  
usableindex #Inmanilem 1206;  
usableindex #Teregus 1207;  
usableindex #Runeb 1208;  
usableindex #Quan 1209;  
usableindex #Quaeven 1210;  
usableindex #Silamo 1211;  
usableindex #Sarpling 1212;  
usableindex #Forbrak 1213;  
usableindex #Betra 1214;

//SPEKTRAN  
usableindex #Martingo 1215;

//SERPENT'S HOLD  
usableindex #Menion 1216;  
usableindex #Pendaran 1217;  
usableindex #Jehanne 1218;  
usableindex #John\_Paul 1219;  
usableindex #Richter 1220;  
usableindex #Horffe 1221;  
usableindex #Jordan 1222;  
usableindex #Denton 1223;  
usableindex #Tory 1224;  
usableindex #Leigh 1225;  
usableindex #Ian 1226;

//VESPER  
usableindex #Cador 1227;  
usableindex #Mara 1228;  
usableindex #Zaksam 1229;  
usableindex #Eldroth 1230;  
usableindex #Yongi 1231;  
usableindex #Blorn 1232;  
usableindex #Auston 1233;  
usableindex #Liana 1234;  
usableindex #Laplem 1235;  
usableindex #Yvella 1236;  
usableindex #Catherine 1237;  
usableindex #Forlem 1238;  
usableindex #Ansikart 1239;  
usableindex #Wis\_Sur 1240;  
usableindex #Anmanivas 1241;  
usableindex #Foranamo 1242;  
usableindex #Aurvidlem 1243;

//BUCCANEER'S DEN

```
usableindex #Danag 1244;
usableindex #Wench 1245;
usableindex #Glenno 1246;
usableindex #Martine 1247;
usableindex #Roberto 1248;
usableindex #Sintag 1249;
usableindex #Blacktooth 1250;
usableindex #Mole 1251;
usableindex #Lucky 1252;
usableindex #Budo 1253;
usableindex #Gordy 1254;
usableindex #Mandy 1255;
usableindex #Smithy 1256;
```

#### //TRAVELLING SHOW

```
usableindex #Paul 1257;
usableindex #Meryl 1258;
usableindex #Dustin 1259;
```

```
usableindex #Guard 1260;
```

#### //Constants

```
constant _Avatar 1024;
constant _Party 1;
constant _Nobody 0;
```

```
constant _NoQuality 0;
constant _All 0;
```

#### //ATTRIBUTES

```
constant _Str 1;
constant _Dex 1;
constant _Int 1;
constant _Hits 1;
constant _MaxHits 1;
constant _Cbt 1;
constant _Mag 1;
constant _MaxMagic 1;
constant _TrainingPoints 1;
```

#### //WORKTYPES

```
constant _Normal 1;
constant _Working 1;
```

#### //TIMERS

```
constant _BennieTimer 1;
constant _MartineTimer 1;
constant _RobertoTimer 1;
constant _WenchTimer 1;
```

#### //ACTIONS ON AN OBJECT

```
constant _Storage 1;
constant _Destroy 0;
constant _Create 1;
constant _Give 1;
constant _Take 0;
```

#### //STATUSES

```
constant _Poisoned 1;
constant _Dead 1;
constant _Charmed 1;
constant _Asleep 1;
constant _Cursed 1;
constant _Paralyzed 1.
```

```
constant _Marauder_1;
constant _Protected 1;

//OBJECTS
constant _Ale 1;
constant _Amulet 1;
constant _Avatar_Costume 1;
constant _Bee_Bomb 1;
constant _Blackrock_Chunks 1;
constant _Book 1;
constant _Bottle 1;
constant _Bouquet 1;
constant _Candelabra 1;
constant _Contract 1;
constant _Cube 1;
constant _Deed 1;
constant _Food 1;
constant _Gate 1;
constant _Gold 1;
constant _Hourglass 1;
constant _Key 1;
constant _Mutton 1;
constant _OrrCryst 1;
constant _Potion 1;
constant _Ring 1;
constant _Scroll 1;
constant _Sphere 1;
constant _Tetrahedron 1;
```

```
//PEOPLE
constant _Iolo 1;
constant _Spark 1;
constant _Shamino 1;
constant _Dupre 1;
constant _Jaana 1;
constant _Trellek 1;
constant _Sentri 1;
constant _Julia 1;
constant _Katrina 1;
constant _Tseramed 1;
constant _Petre 1;
constant _Finnigan 1;
constant _Gilberto 1;
constant _Johnson 1;
constant _Klog 1;
constant _Ellen 1;
constant _Apollonia 1;
constant _Chantu 1;
constant _Dell 1;
constant _Markus 1;
constant _Gargan 1;
constant _Caroline 1;
constant _Lord_British 1;
constant _Nystul 1;
constant _Chuckles 1;
constant _Batlin 1;
constant _Raymundo 1;
constant _Jesse 1;
constant _Stuart 1;
constant _Amber 1;
constant _Kristy 1;
constant _Max 1;
constant _Nicholas 1;
constant _Nanna 1;
constant _Csil 1;
constant _Zolla 1.
```

```
constant _Zerid 1;
constant _Lucy 1;
constant _Greg 1;
constant _Neno 1;
constant _Judith 1;
constant _Candice 1;
constant _Cynthia 1;
constant _Patterson 1;
constant _Carrocio 1;
constant _Figg 1;
constant _James 1;
constant _Jeanette 1;
constant _Kessler 1;
constant _Denby 1;
constant _Fred 1;
constant _Kelly 1;
constant _Willy 1;
constant _Gaye 1;
constant _Coop 1;
constant _Grayson 1;
constant _Diane 1;
constant _Clint 1;
constant _Gordon 1;
constant _Sean 1;
constant _Brownie 1;
constant _Mac 1;
constant _Snaz 1;
constant _Millie 1;
constant _Geoffrey 1;
constant _Wislem 1;
constant _Sherry 1;
constant _Boots 1;
constant _Bennie 1;
constant _Weston 1;
constant _Miranda 1;
constant _Inwislloklem 1;
constant _Nell 1;
constant _Charles 1;
constant _Rudyom 1;
constant _Nastassia 1;
constant _Rayburt 1;
constant _Lord_Heather 1;
constant _Pamela 1;
constant _Zinaida 1;
constant _De_Maria 1;
constant _Elynor 1;
constant _Gregor 1;
constant _Margareta 1;
constant _Sasha 1;
constant _Gladstone 1;
constant _Xanthia 1;
constant _Zorn 1;
constant _Seara 1;
constant _Karl 1;
constant _Owen 1;
constant _Burnside 1;
constant _Rutherford 1;
constant _William 1;
constant _Karenna 1;
constant _Jakher 1;
constant _Jergi 1;
constant _Mikos 1;
constant _Fodus 1;
constant _Saralek 1;
constant _Tavenor 1;
constant _Salamon 1;
constant _Nicodemus 1;
```

```
constant _Nieddamus 1;
constant _Thad 1;
constant _Bradman 1;
constant _Sir_Jeff 1;
constant _Tiery 1;
constant _Perrin 1;
constant _Reyna 1;
constant _Taylor 1;
constant _Kreg 1;
constant _Gharl 1;
constant _D_Rel 1;
constant _Smith 1;
constant _Aimi 1;
constant _Penni 1;
constant _Ben 1;
constant _Goth 1;
constant _Wisp 1;
constant _De_Snel 1;
constant _Joseph 1;
constant _Clifton 1;
constant _Ophelia 1;
constant _Daphne 1;
constant _Sprellic 1;
constant _Vokes 1;
constant _Syria 1;
constant _Timmons 1;
constant _Alagner 1;
constant _Russell 1;
constant _Boris 1;
constant _Magenta 1;
constant _Henry 1;
constant _Constance 1;
constant _Robin 1;
constant _Battles 1;
constant _Leavell 1;
constant _Sam 1;
constant _TortOne 1;
constant _Ferryman 1;
constant _Markham 1;
constant _Horance 1;
constant _Trent 1;
constant _Mordra 1;
constant _Rowena 1;
constant _Paulette 1;
constant _Quenton 1;
constant _Forsythe 1;
constant _Time_Lord 1;
constant _Brion 1;
constant _Penumbra 1;
constant _Nelson 1;
constant _Zelda 1;
constant _Mariah 1;
constant _Rankin 1;
constant _Balayna 1;
constant _Tolemac 1;
constant _Cubolt 1;
constant _Morz 1;
constant _Jillian 1;
constant _Effrem 1;
constant _Chad 1;
constant _Elad 1;
constant _Phearcy 1;
constant _Addom 1;
constant _Frank 1;
constant _Thurston 1;
constant _Feridwyn 1;
constant _Brita 1;
```

```
constant _Bilta 1;
constant _Alina 1;
constant _Merrick 1;
constant _Garritt 1;
constant _Morfin 1;
constant _Beverlea 1;
constant _Komor 1;
constant _Fenn 1;
constant _Andrew 1;
constant _Camille 1;
constant _Tobias 1;
constant _Polly 1;
constant _Draxinusom 1;
constant _Inforlem 1;
constant _Inmanilem 1;
constant _Teregus 1;
constant _Runeb 1;
constant _Quan 1;
constant _Quaeven 1;
constant _Silamo 1;
constant _Sarpling 1;
constant _Forbrak 1;
constant _Betra 1;
constant _Martingo 1;
constant _Menion 1;
constant _Pendaran 1;
constant _Jehanne 1;
constant _John_Paul 1;
constant _Richter 1;
constant _Horffe 1;
constant _Jordan 1;
constant _Denton 1;
constant _Ian 1;
constant _Tory 1;
constant _Leigh 1;
constant _Cador 1;
constant _Mara 1;
constant _Zaksam 1;
constant _Eldroth 1;
constant _Yongi 1;
constant _Blorn 1;
constant _Auston 1;
constant _Liana 1;
constant _Laplem 1;
constant _Yvella 1;
constant _Catherine 1;
constant _Forlem 1;
constant _Ansikart 1;
constant _Wis_Sur 1;
constant _Anmanivas 1;
constant _Foranamo 1;
constant _Aurvidlem 1;
constant _Danag 1;
constant _Wench 1;
constant _Glenno 1;
constant _Martine 1;
constant _Roberto 1;
constant _Sintag 1;
constant _Blacktooth 1;
constant _Mole 1;
constant _Lucky 1;
constant _Budo 1;
constant _Gordy 1;
constant _Mandy 1;
constant _Smithy 1;
constant _Paul 1;
constant _Maryl 1.
```

```
constant _Dustin 1;
constant _Guard 1;

cfunction ~Random accepts n;
croutine Post accepts _referent, _script;
croutine PostInFuture accepts _turnsinfuture, _referent, _script;
croutine SetSpeaker accepts SpeakerNumber;
croutine CloseSpeaker accepts SpeakerNumber;
croutine TurnOn accepts KeyList;
croutine TurnOff accepts KetList;
croutine PushKeys;
croutine PopKeys;
croutine ClearKeys;
cfunction ~GetInput;
cfunction ~GetOrdInput;
```

#### //GENERAL GAME FLAGS

```
globalflag $SeenTetra = False; //flag number 0
globalflag $SeenSphere = False; //flag number 1
globalflag $SeenCube = False; //flag number 2
globalflag $TetraGone = False; //flag number 3
globalflag $SphereGone = False; //flag number 4
globalflag $CubeGone = False; //flag number 5
globalflag $JoinFellow = False; //flag number 6
globalflag $TLSaidPenumbra = False; //flag number 7
globalflag $TLSaidBrion = False; //flag number 8
globalflag $SeenBlackGate = False; //flag number 9
globalflag $MetIolo = False; //flag number 10
globalflag $MetSpark = False; //flag number 11
globalflag $MetShamino = False; //flag number 12
globalflag $MetDupre = False; //flag number 13
globalflag $MetJaana = False; //flag number 14
globalflag $MetTrellek = False; //flag number 15
globalflag $MetSentri = False; //flag number 16
globalflag $MetJulia = False; //flag number 17
globalflag $MetKatrina = False; //flag number 18
globalflag $MetTseramed = False; //flag number 19
```

#### //TRINSIC FLAGS

```
globalflag $IoloStartGame = False; //flag number 20
globalflag $EnterStables = False; //flag number 21
globalflag $GotPassword = False; //flag number 22
globalflag $OpenChrisChest = False; //flag number 23
globalflag $SparkSaidFellow = False; //flag number 24
globalflag $GilbertoSaidCrown = False; //flag number 25
globalflag $KlogSaidCompanions = False; //flag number 26
globalflag $AskedForPassword = False; //flag number 27
globalflag $SparkSaidHook = False; //flag number 28
globalflag $TriedToPay = False; //flag number 29
globalflag $NotPaidYet = False; //flag number 30
globalflag $ToldSparkName = False; //flag number 31
globalflag $ToldSparkAvat = False; //flag number 32
globalflag $FinnSaidKey = False; //flag number 33
globalflag $SparkAskedJoin = False; //flag number 34
globalflag $MetPetre = False; //flag number 35
globalflag $MetFinnigan = False; //flag number 36
globalflag $MetGilberto = False; //flag number 37
globalflag $MetJohnson = False; //flag number 38
globalflag $MetKlog = False; //flag number 39
globalflag $MetEllen = False; //flag number 40
globalflag $MetApollonia = False; //flag number 41
globalflag $MetChantu = False; //flag number 42
globalflag $MetDell = False; //flag number 43
globalflag $MetMarkus = False; //flag number 44
```

```
globalflag $MetGargan = False; //flag number 45
globalflag $MetCaroline = False; //flag number 46

//BRITAIN FLAGS
globalflag $SeenBritish = False; //flag number 47
globalflag $SaidMagic = False; //flag number 48
globalflag $CostumeQuest = False; //flag number 49
globalflag $GotCostume = False; //flag number 50
globalflag $MirandaSaidMax = False; //flag number 51
globalflag $BillQuest = False; //flag number 52
globalflag $ShaminoSaidAmber = False; //flag number 53
globalflag $ShaminoSaidMagic = False; //flag number 54
globalflag $AmberSaidShamino = False; //flag number 55
globalflag $AmberSaidSettle = False; //flag number 56
globalflag $ChucklesGaveScroll = False; //flag number 57
globalflag $BennieGaveMutton = False; //flag number 58
globalflag $BootsSaidMeat = False; //flag number 59
globalflag $MeatQuest = False; //flag number 60
globalflag $ChucklesSaidGame = False; //flag number 61
globalflag $BatlinPackage = False; //flag number 62
globalflag $NellSaidFiance = False; //flag number 63
globalflag $NellSaidCharles = False; //flag number 64
globalflag $NellDistrusts = False; //flag number 65
globalflag $ToldNellName = False; //flag number 66
globalflag $ToldNellAvat = False; //flag number 67
globalflag $NellSaidChild = False; //flag number 68
globalflag $CharlesSaidJeanette = False; //flag number 69
globalflag $CharlesSaidNell = False; //flag number 70
globalflag $JeanetteSaidCharles = False; //flag number 71
globalflag $JeanetteSaidConsider = False; //flag number 72
globalflag $PattersonSaidBrownie = False; //flag number 73
globalflag $CandiceSlips = False; //flag number 74
globalflag $JudithSuspicious = False; //flag number 75
globalflag $NannaSaidClass = False; //flag number 76
globalflag $ToldLucyName = False; //flag number 77
globalflag $ToldLucyAvat = False; //flag number 78
globalflag $JeanetteSaidWilly = False; //flag number 79
globalflag $MetBrit = False; //flag number 80
globalflag $MetNystul = False; //flag number 81
globalflag $MetChuckles = False; //flag number 82
globalflag $MetBatlin = False; //flag number 83
globalflag $MetRaymundo = False; //flag number 84
globalflag $MetJesse = False; //flag number 85
globalflag $MetStuart = False; //flag number 86
globalflag $MetAmber = False; //flag number 87
globalflag $MetKristy = False; //flag number 88
globalflag $MetMax = False; //flag number 89
globalflag $MetNicholas = False; //flag number 90
globalflag $MetNanna = False; //flag number 91
globalflag $MetCsil = False; //flag number 92
globalflag $MetZella = False; //flag number 93
globalflag $MetLucy = False; //flag number 94
globalflag $MetGreg = False; //flag number 95
globalflag $MetNeno = False; //flag number 96
globalflag $MetJudith = False; //flag number 97
globalflag $MetCandice = False; //flag number 98
globalflag $MetCynthia = False; //flag number 99
globalflag $MetPatterson = False; //flag number 100
globalflag $MetCarrocio = False; //flag number 101
globalflag $MetFigg = False; //flag number 102
globalflag $MetJames = False; //flag number 103
globalflag $MetJeanette = False; //flag number 104
globalflag $MetKessler = False; //flag number 105
globalflag $MetDenby = False; //flag number 106
globalflag $MetFred = False; //flag number 107
globalflag $MetKelly = False; //flag number 108
```

```
globalflag $MetWilly = False; //flag number 109
globalflag $MetGaye = False; //flag number 110
globalflag $MetCoop = False; //flag number 111
globalflag $MetGrayson = False; //flag number 112
globalflag $MetDiane = False; //flag number 113
globalflag $MetClint = False; //flag number 114
globalflag $MetGordon = False; //flag number 115
globalflag $MetSean = False; //flag number 116
globalflag $MetBrownie = False; //flag number 117
globalflag $MetMac = False; //flag number 118
globalflag $MetSnaz = False; //flag number 119
globalflag $MetMillie = False; //flag number 120
globalflag $MetGeoffrey = False; //flag number 121
globalflag $MetWislem = False; //flag number 122
globalflag $MetSherry = False; //flag number 123
globalflag $MetBoots = False; //flag number 124
globalflag $MetBennie = False; //flag number 125
globalflag $MetWeston = False; //flag number 126
globalflag $MetMiranda = False; //flag number 127
globalflag $MetInwisloklem = False; //flag number 128
globalflag $MetNell = False; //flag number 129
globalflag $MetCharles = False; //flag number 130
```

#### //COVE FLAGS

```
globalflag $BillQuestDone = False; //flag number 131
globalflag $RudyomGaveIwan = False; //flag number 132
globalflag $DeMarToldStory = False; //flag number 133
globalflag $NastSaidJulius = False; //flag number 134
globalflag $JuliusQuest = False; //flag number 135
globalflag $HeatherSaidNast = False; //flag number 136
globalflag $HeatherSaidLovers = False; //flag number 137
globalflag $SeenIwan = False; //flag number 138
globalflag $MetRudyom = False; //flag number 139
globalflag $MetNastassia = False; //flag number 140
globalflag $MetRayburt = False; //flag number 141
globalflag $MetLordHeather = False; //flag number 142
globalflag $MetPamela = False; //flag number 143
globalflag $MetZinaida = False; //flag number 144
globalflag $MetDe_Maria = False; //flag number 145
```

#### //MINOC FLAGS

```
globalflag $JakSaidGyps = False; //flag number 146
globalflag $JakSaidKarAtt = False; //flag number 147
globalflag $KarSaidJakCute = False; //flag number 148
globalflag $MayorCancelledStatue = False; //flag number 149
globalflag $JakSaidBrother = False; //flag number 150
globalflag $OwenSaidCrown = False; //flag number 151
globalflag $OwenSaidHook = False; //flag number 152
globalflag $OwenTookGold = False; //flag number 153
globalflag $OwenGaveGold = False; //flag number 154
globalflag $JuliaSaidShowMayor = False; //flag number 155
globalflag $MinocMurders = False; //flag number 156
globalflag $SearaSaidSasha = False; //flag number 157
globalflag $FortuneTold = False; //flag number 158
globalflag $JuliaKickedOut = False; //flag number 159
globalflag $PackageDelivered = False; //flag number 160
globalflag $PackageOpened = False; //flag number 161
globalflag $RuthSaidHook = False; //flag number 162
globalflag $MetElynor = False; //flag number 163
globalflag $MetGregor = False; //flag number 164
globalflag $MetMargareta = False; //flag number 165
globalflag $MetSasha = False; //flag number 166
globalflag $MetGladstone = False; //flag number 167
globalflag $MetXanthia = False; //flag number 168
globalflag $MetZorn = False; //flag number 169
globalflag $MetSeara = False; //flag number 170
```

```
globalflag $MetKarl = False; //flag number 171
globalflag $MetOwen = False; //flag number 172
globalflag $MetBurnside = False; //flag number 173
globalflag $MetRutherford = False; //flag number 174
globalflag $MetWilliam = False; //flag number 175
globalflag $MetKareenna = False; //flag number 176
globalflag $MetJakher = False; //flag number 177
globalflag $MetJergi = False; //flag number 178
globalflag $MetMikos = False; //flag number 179
globalflag $MetFodus = False; //flag number 180
```

#### //EMPATH ABBEY/YEW FLAGS

```
globalflag $HookPost = False; //flag number 181
globalflag $WispSaidGuardian = False; //flag number 182
globalflag $ReynaMom = False; //flag number 183
globalflag $JuliusQuestDone = False; //flag number 184
globalflag $SignDoc = False; //flag number 185
globalflag $DocSigned = False; //flag number 186
globalflag $InJail = False; //flag number 187
globalflag $EnchantedHourglass = False; //flag number 188
globalflag $TavExplain = False; //flag number 189
globalflag $KregInvis = False; //flag number 190
globalflag $SaraTrel = False; //flag number 191
globalflag $TrelPermit = False; //flag number 192
globalflag $AskSara = False; //flag number 193
globalflag $WispSaidAlagner = False; //flag number 194
globalflag $WispSaidEast = False; //flag number 195
globalflag $DRelSaidHook = False; //flag number 196
globalflag $MetEmp = False; //flag number 197
globalflag $MetSaralek = False; //flag number 198
globalflag $MetTavenor = False; //flag number 199
globalflag $MetSalamon = False; //flag number 200
globalflag $MetNicodemus = False; //flag number 201
globalflag $MetThad = False; //flag number 202
globalflag $MetBradman = False; //flag number 203
globalflag $MetSirJeff = False; //flag number 204
globalflag $MetTiery = False; //flag number 205
globalflag $MetPerrin = False; //flag number 206
globalflag $MetReyna = False; //flag number 207
globalflag $MetTaylor = False; //flag number 208
globalflag $MetKreg = False; //flag number 209
globalflag $MetGharl = False; //flag number 210
globalflag $MetDRel = False; //flag number 211
globalflag $MetSmith = False; //flag number 212
globalflag $MetAimi = False; //flag number 213
globalflag $MetPenni = False; //flag number 214
globalflag $MetBen = False; //flag number 215
globalflag $MetGoth = False; //flag number 216
globalflag $MetWisp = False; //flag number 217
```

#### //JHELOM FLAGS

```
globalflag $HonorFlagReturned = False; //flag number 218
globalflag $AvatarBetOnSprellie = False; //flag number 219
globalflag $BetsSprellieDies = False; //flag number 220
globalflag $FalseFlag = False; //flag number 221
globalflag $FalseFlagGiven = False; //flag number 222
globalflag $SprellieDuels = False; //flag number 223
globalflag $DuelsShutOff = False; //flag number 224
globalflag $MetDe_Snel = False; //flag number 225
globalflag $MetJoseph = False; //flag number 226
globalflag $MetClifton = False; //flag number 227
globalflag $MetOphelia = False; //flag number 228
globalflag $MetDaphne = False; //flag number 229
globalflag $MetSprellie = False; //flag number 230
```

```
globalflag $MetVokes = False; //flag number 231
globalflag $MetSyria = False; //flag number 232
globalflag $MetTimmons = False; //flag number 233
```

#### //NEW MAGINCIA FLAGS

```
globalflag $AlagnerQuest = False; //flag number 234
globalflag $HenryAskedFindLocket = False; //flag number 235
globalflag $MagentaFoundLocket = False; //flag number 236
globalflag $AvatarHasLocket = False; //flag number 237
globalflag $ThreeStrangers = False; //flag number 238
globalflag $MetAlagner = False; //flag number 239
globalflag $MetRussell = False; //flag number 240
globalflag $MetBoris = False; //flag number 241
globalflag $MetMagenta = False; //flag number 242
globalflag $MetHenry = False; //flag number 243
globalflag $MetConstance = False; //flag number 244
globalflag $MetRobin = False; //flag number 245
globalflag $MetBattles = False; //flag number 246
globalflag $MetLeavell = False; //flag number 247
globalflag $MetSam = False; //flag number 248
```

#### //SKARA BRAE FLAGS

```
globalflag $TortGaveAnswer = False; //flag number 249
globalflag $IslandDock = False; //flag number 250
globalflag $FindSacrifice = False; //flag number 251
globalflag $FerrSacrifice = False; //flag number 252
globalflag $MarkhamSacrifice = False; //flag number 253
globalflag $PauletteSacrifice = False; //flag number 254
globalflag $QuenSacrifice = False; //flag number 255
globalflag $RowenaSacrifice = False; //flag number 256
globalflag $TrentSacrifice = False; //flag number 257
globalflag $ForsytSacrifice = False; //flag number 258
globalflag $MordraSacrifice = False; //flag number 259
globalflag $TortSacrifice = False; //flag number 260
globalflag $FoundSacrifice = False; //flag number 261
globalflag $WellDestroyed = False; //flag number 262
globalflag $CryPaulette = False; //flag number 263
globalflag $TrentAware = False; //flag number 264
globalflag $Reunited = False; //flag number 265
globalflag $MusicBox = False; //flag number 266
globalflag $CageMade = False; //flag number 267
globalflag $BoxFirstTime = False; //flag number 268
globalflag $LicheGone = False; //flag number 269
globalflag $GaveStaff = False; //flag number 270
globalflag $WellQuest = False; //flag number 271
globalflag $DoneHorance = False; //flag number 272
globalflag $TakeRowenaHome = False; //flag number 273
globalflag $LicheTrapped = False; //flag number 274
globalflag $SkaraBraeDone = False; //flag number 275
globalflag $MadeFormula = False; //flag number 276
globalflag $SeanceTortOne = False; //flag number 277
globalflag $SeanceFerryman = False; //flag number 278
globalflag $SeanceMarkham = False; //flag number 279
globalflag $SeanceLiche = False; //flag number 280
globalflag $SeanceTrent = False; //flag number 281
globalflag $SeanceMordra = False; //flag number 282
globalflag $SeanceRowena = False; //flag number 283
globalflag $SeancePaulette = False; //flag number 284
globalflag $SeanceQuenton = False; //flag number 285
globalflag $SeanceForsythe = False; //flag number 286
globalflag $MetTortOne = False; //flag number 287
globalflag $MetFerryman = False; //flag number 288
globalflag $MetMarkham = False; //flag number 289
globalflag $MetLiche = False; //flag number 290
globalflag $MetHorance = False; //flag number 291
```

```
globalflag $MetTrent = False; //flag number 292
globalflag $MetMordra = False; //flag number 293
globalflag $MetRowena = False; //flag number 294
globalflag $MetPaulette = False; //flag number 295
globalflag $MetQuenton = False; //flag number 296
globalflag $MetForsythe = False; //flag number 297

//SHRINE OF SPIRITUALITY FLAGS
globalflag $HourglassQuest = False; //flag number 298
globalflag $TLGaveMission = False; //flag number 299
globalflag $MetTime_Lord = False; //flag number 300

//MOONGLOW FLAGS
globalflag $RecTol = False; //flag number 301
globalflag $CubTol = False; //flag number 302
globalflag $CubMor = False; //flag number 303
globalflag $BalTel = False; //flag number 304
globalflag $GotFood = False; //flag number 305
globalflag $ZeldaLov = False; //flag number 306
globalflag $BrionZel = False; //flag number 307
globalflag $NelZel = False; //flag number 308
globalflag $BrionCry = False; //flag number 309
globalflag $AddomPen = False; //flag number 310
globalflag $BlackrockQuest = False; //flag number 311
globalflag $RingQuest = False; //flag number 312
globalflag $RingEnchanted = False; //flag number 313
globalflag $BlackrockDone = False; //flag number 314
globalflag $ZeldaRespond = False; //flag number 315
globalflag $NelStand = False; //flag number 316
globalflag $NelMark = False; //flag number 317
globalflag $NelQuill = False; //flag number 318
globalflag $NelBook = False; //flag number 319
globalflag $BriCheese = False; //flag number 320
globalflag $BriMagnify = False; //flag number 321
globalflag $BriKite = False; //flag number 322
globalflag $BriShown = False; //flag number 323
globalflag $NelShown = False; //flag number 324
globalflag $GotCrystal = False; //flag number 325
globalflag $SaidNo = False; //flag number 326
globalflag $MetBrion = False; //flag number 327
globalflag $MetPenumbra = False; //flag number 328
globalflag $MetNelson = False; //flag number 329
globalflag $MetZelda = False; //flag number 330
globalflag $MetMariah = False; //flag number 331
globalflag $MetRankin = False; //flag number 332
globalflag $MetBalayna = False; //flag number 333
globalflag $MetTolemac = False; //flag number 334
globalflag $MetCub = False; //flag number 335
globalflag $MetMorz = False; //flag number 336
globalflag $MetJillian = False; //flag number 337
globalflag $MetEffrem = False; //flag number 338
globalflag $MetChad = False; //flag number 339
globalflag $MetElad = False; //flag number 340
globalflag $MetPhearcy = False; //flag number 341
globalflag $MetAddom = False; //flag number 342
globalflag $MetFrank = False; //flag number 343
```

```
//PAWS FLAGS
globalflag $GotHourglass = False; //flag number 344
globalflag $StolenVenom = False; //flag number 345
globalflag $FeridwynAccusedTobias = False; //flag number 346
globalflag $MorfinTauntedAvatar = False; //flag number 347
globalflag $MerrickTauntedAvatar = False; //flag number 348
globalflag $ThurstonLovesPolly = False; //flag number 349
globalflag $MetThurston = False; //flag number 350
globalflag $MetFeridwyn = False; //flag number 351
```

```
globalflag $MetBrita = False; //flag number 352
globalflag $MetAlina = False; //flag number 353
globalflag $MetMerrick = False; //flag number 354
globalflag $MetGarrett = False; //flag number 355
globalflag $MetMorfin = False; //flag number 356
globalflag $MetBeverlea = False; //flag number 357
globalflag $MetKomor = False; //flag number 358
globalflag $MetFenn = False; //flag number 359
globalflag $MetAndrew = False; //flag number 360
globalflag $MetCamille = False; //flag number 361
globalflag $MetTobias = False; //flag number 362
globalflag $MetPolly = False; //flag number 363
```

#### //TERFIN FLAGS

```
globalflag $DraxKnows = False; //flag number 364
globalflag $DraxInamo = False; //flag number 365
globalflag $ToldInamoDead = False; //flag number 366
globalflag $DraxSaidSultan = False; //flag number 367
globalflag $InforQuan = False; //flag number 368
globalflag $InmanSilamo = False; //flag number 369
globalflag $QuaevenConvert = False; //flag number 370
globalflag $FoundNote = False; //flag number 371
globalflag $SarplingSpilled = False; //flag number 372
globalflag $QuanSarp = False; //flag number 373
globalflag $PlotTold = False; //flag number 374
globalflag $MetDrax = False; //flag number 375
globalflag $MetInforlem = False; //flag number 376
globalflag $MetInmanilem = False; //flag number 377
globalflag $MetTeregus = False; //flag number 378
globalflag $MetRuneb = False; //flag number 379
globalflag $MetQuan = False; //flag number 380
globalflag $MetQuaeven = False; //flag number 381
globalflag $MetSilamo = False; //flag number 382
globalflag $MetSarpling = False; //flag number 383
globalflag $MetForbrak = False; //flag number 384
globalflag $MetBetra = False; //flag number 385
```

#### //SPEKTRAN FLAGS

```
globalflag $MetMartingo = False; //flag number 386
```

#### //SERPENT'S HOLD FLAGS

```
globalflag $GotChips = False; //flag number 387
globalflag $ToldJordanName = False; //flag number 388
globalflag $ToldJordanAvat = False; //flag number 389
globalflag $JordanJehanne = False; //flag number 390
globalflag $JehanneTold = False; //flag number 391
globalflag $TellStatue = False; //flag number 392
globalflag $GargBlood = False; //flag number 393
globalflag $AvaRefused = False; //flag number 394
globalflag $Solved = False; //flag number 395
globalflag $HorffeBlamed = False; //flag number 396
globalflag $JPAsked = False; //flag number 397
globalflag $MetMenion = False; //flag number 398
globalflag $MetPendaran = False; //flag number 399
globalflag $MetJehanne = False; //flag number 400
globalflag $MetJohn_Paul = False; //flag number 401
globalflag $MetRichter = False; //flag number 402
globalflag $MetHorffe = False; //flag number 403
globalflag $MetJordan = False; //flag number 404
globalflag $MetDenton = False; //flag number 405
globalflag $MetTory = False; //flag number 406
globalflag $MetLeigh = False; //flag number 407
globalflag $MetIan = False; //flag number 408
```

```
//VESPER FLAGS
globalflag $CatCaught = False; //flag number 409
globalflag $YvellaWorry = False; //flag number 410
globalflag $BoughtMuch = False; //flag number 411
globalflag $BlornTell = False; //flag number 412
globalflag $BlornGive = False; //flag number 413
globalflag $LapTell = False; //flag number 414
globalflag $YongiBlorn = False; //flag number 415
globalflag $MetCador = False; //flag number 416
globalflag $MetMara = False; //flag number 417
globalflag $MetZaksam = False; //flag number 418
globalflag $MetEldroth = False; //flag number 419
globalflag $MetYongi = False; //flag number 420
globalflag $MetBlorn = False; //flag number 421
globalflag $MetAuston = False; //flag number 422
globalflag $MetLiana = False; //flag number 423
globalflag $MetLap = False; //flag number 424
globalflag $MetYvella = False; //flag number 425
globalflag $MetCatherine = False; //flag number 426
globalflag $MetFor = False; //flag number 427
globalflag $MetAnsikart = False; //flag number 428
globalflag $MetWis = False; //flag number 429
globalflag $MetAnmanivas = False; //flag number 430
globalflag $MetForanamo = False; //flag number 431
globalflag $MetAurvid = False; //flag number 432
```

#### //BUCCANEER'S DEN FLAGS

```
globalflag $ToldMartineName = False; //flag number 433
globalflag $ToldMartineAvat = False; //flag number 434
globalflag $HadMartine = False; //flag number 435
globalflag $HadWench = False; //flag number 436
globalflag $HadRoberto = False; //flag number 437
globalflag $ToldWenchName = False; //flag number 438
globalflag $ToldWenchAvat = False; //flag number 439
globalflag $ToldRobertoName = False; //flag number 440
globalflag $ToldRobertoAvat = False; //flag number 441
globalflag $ToldBlackName = False; //flag number 442
globalflag $ToldBlackAvat = False; //flag number 443
globalflag $BlackSaidMiss = False; //flag number 444
globalflag $BlacktoothQuestDone = False; //flag number 445
globalflag $MoleSaidSorry = False; //flag number 446
globalflag $MetDanag = False; //flag number 447
globalflag $MetWench = False; //flag number 448
globalflag $MetGlenno = False; //flag number 449
globalflag $MetMartine = False; //flag number 450
globalflag $MetRoberto = False; //flag number 451
globalflag $MetSintag = False; //flag number 452
globalflag $MetBlacktooth = False; //flag number 453
globalflag $MetMole = False; //flag number 454
globalflag $MetLucky = False; //flag number 455
globalflag $MetBudo = False; //flag number 456
globalflag $MetGordy = False; //flag number 457
globalflag $MetMandy = False; //flag number 458
globalflag $MetSmithy = False; //flag number 459
```

#### //TRAVELLING SHOW FLAGS

```
globalflag $MetPaul = False; //flag number 460
globalflag $MetMeryl = False; //flag number 461
globalflag $MetDustin = False; //flag number 462
```

```
token _aEND      0;
token _aILLEGAL  255;
```

```
token _aGO_NE    49;      // 'r'
token _aGO_E     50;      // 'e'
token _aGO_SE    51;      // 't'
token _aGO_S     52;      // 'b'
token _aGO_SW    53;      // 'k'
token _aGO_W     54;      // 's'
token _aGO_NW   55;      // 'n'

token _aRAISE    114;     // 'p'
token _aEXTEND   101;     // 'l'
token _aTHRUST   116;     // 'o'
token _aBEND     98;      // 'd'
token _aKNEEL    107;     // 'g'
token _aLIE      112;     // 'h'
token _aSTEP     115;     // 'j'
token _aSTAND    110;     // 'i'
token _aATTACK   97;      // 'c'

token _aFRAME    70;      // 'F'
token _aNEXT_FRAME 78;    // 'N'
token _aPREV_FRAME 80;    // 'P'

token _aLOOP1    1;       // '\x1'
token _aLOOP2    2;       // '\x2'
token _aLOOP3    3;       // '\x3'
token _aLOOP4    4;       // '\x4'
token _aLOOP5    5;       // '\x5'
token _aLOOP6    6;       // '\x6'
token _aLOOP7    7;       // '\x7'
token _aLOOP8    8;       // '\x8'
token _aLOOP9    9;       // '\x9'
token _aLOOP10   10;      // '\xA'
token _aGOTO_START 11;    // '\xB'
token _aREPEAT   12;      // '\xC'
token _aSKIP1    13;      // '\xD'
token _aSKIP2    14;      // '\xE'

token _aBREAK    33;      // '!'
token _aREPOST1   40;      // '('
token _aREPOST2   41;      // ')'
token _aREPOST3   42;      // '**'

// All this BullShit is in BASE-32
```

```
token _1 49;
token _2 50;
token _3 51;
token _4 52;
token _5 53;
token _6 54;
token _7 55;
token _8 56;
token _9 57;
token _10 65;
token _11 66;
```