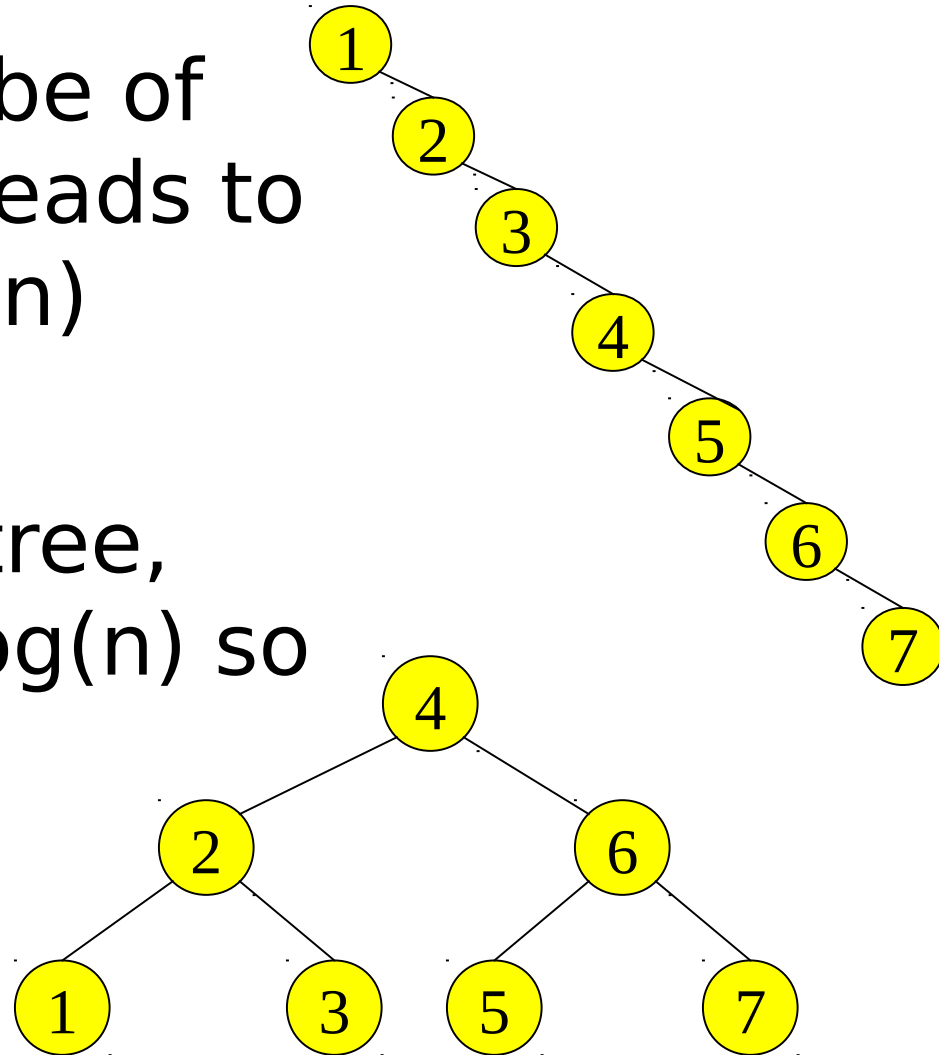


**AVL TREE**

# Need for AVL Trees

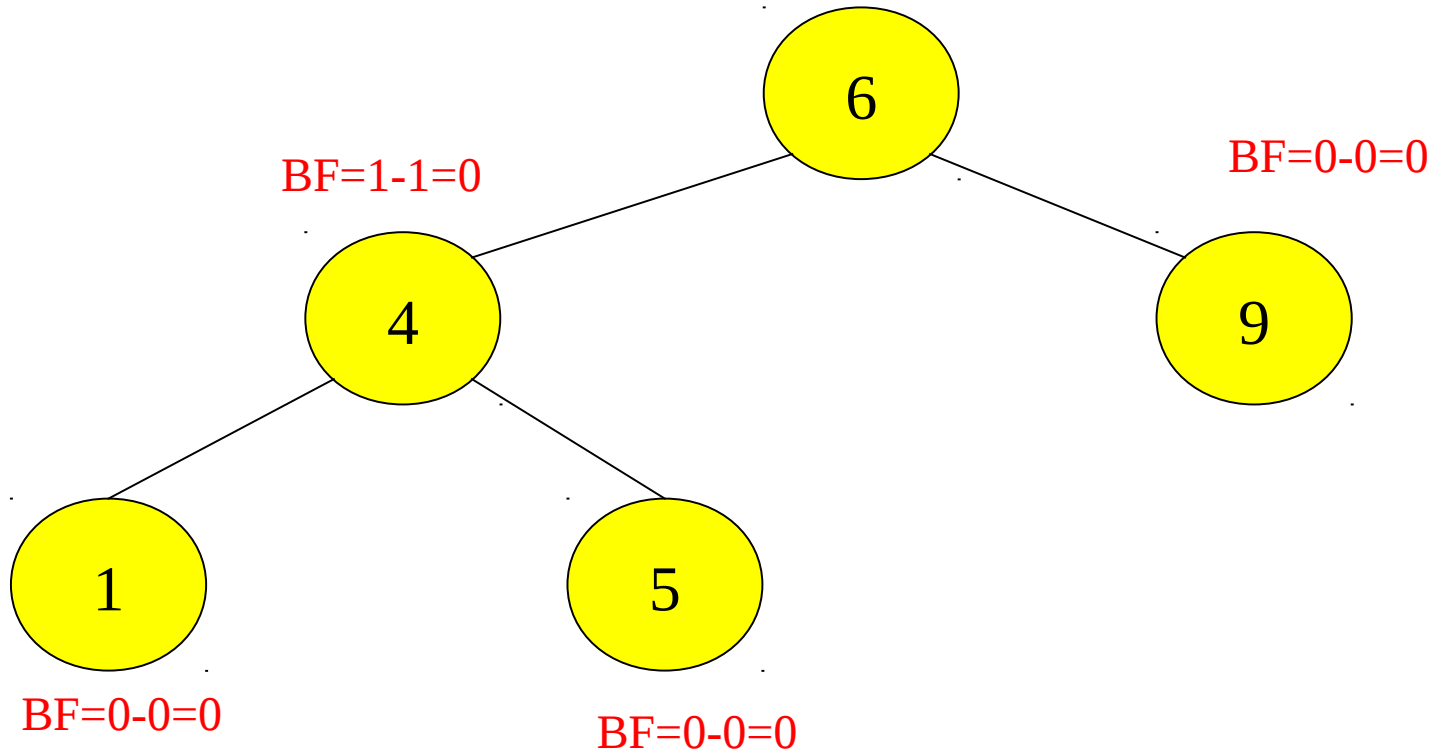
- A binary tree can be of height  $n-1$  which leads to complexities of  $O(n)$
- By balancing the tree, height becomes  $\log(n)$  so better complexity



# What is an AVL Tree?

- Height balanced binary search tree
- Balance factor of node
  - $\text{Height}(\text{left subtree}) - \text{Height}(\text{right subtree})$
- An AVL tree has balance factor calculated at every node
  - For every node, heights of left and right subtree can differ by no more than 1
  - Store current heights in each node

Height=2 BF=2-1=1



# Insertion/deletion

- Since an insertion/deletion involves adding / deleting a single node, this can only increase / decrease the height of some subtree by 1
- Thus, if the AVL tree property is violated at a node  $x$ , it means that the heights of  $\text{left}(x)$  and  $\text{right}(x)$  differ by exactly 2.
- **Rotations** will be applied to  $x$  to restore the AVL tree property.

# Insertions in AVL Trees

Let the node that needs rebalancing be  $\alpha$ .

There are 4 cases:

**Outside Cases** (require single rotation) :

1. Insertion into **left** subtree **of left** child of  $\alpha$ .
2. Insertion into **right** subtree **of right** child of  $\alpha$ .

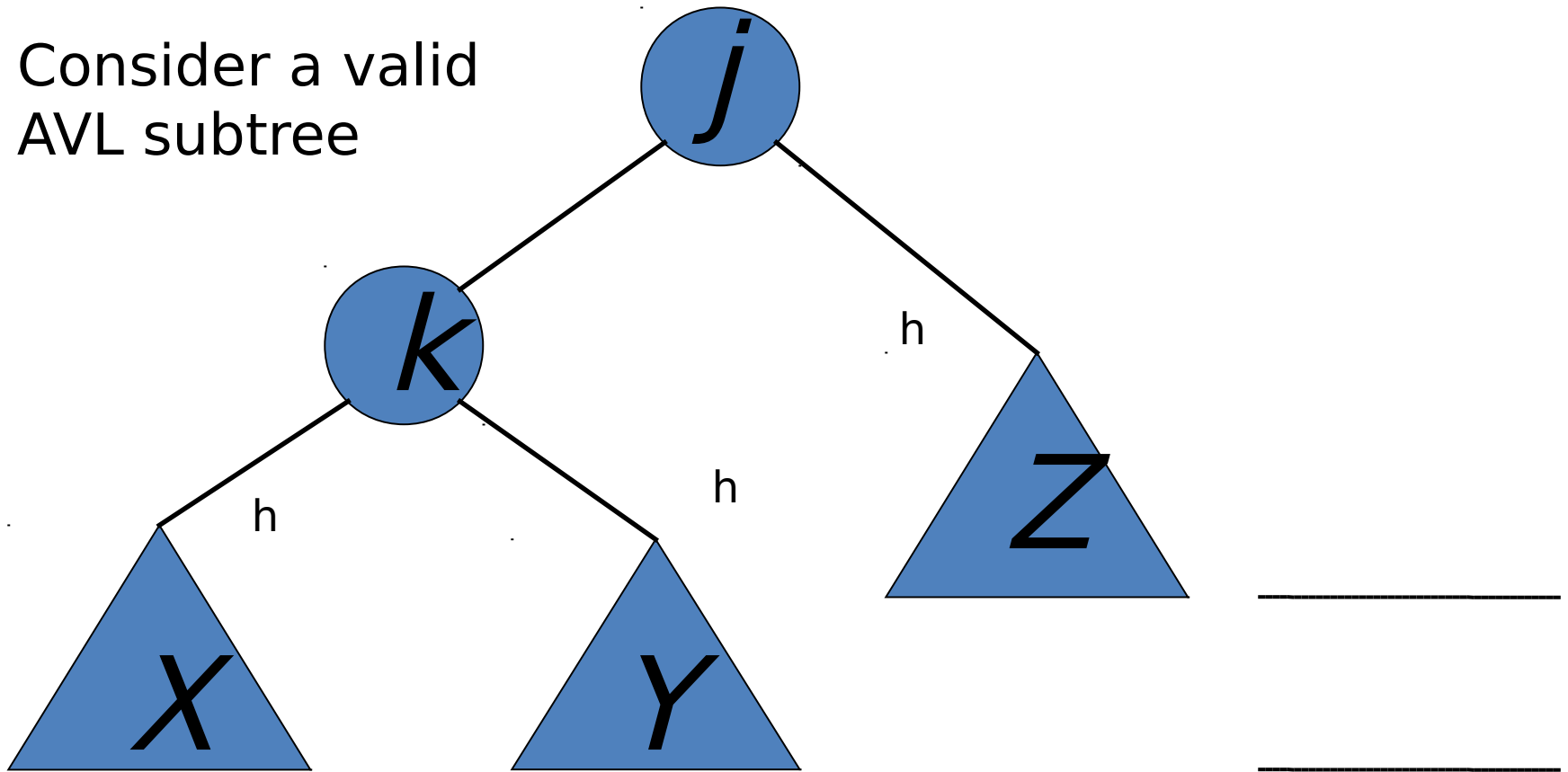
**Inside Cases** (require double rotation) :

3. Insertion into **right** subtree **of left** child of  $\alpha$ .
4. Insertion into **left** subtree **of right** child of  $\alpha$ .

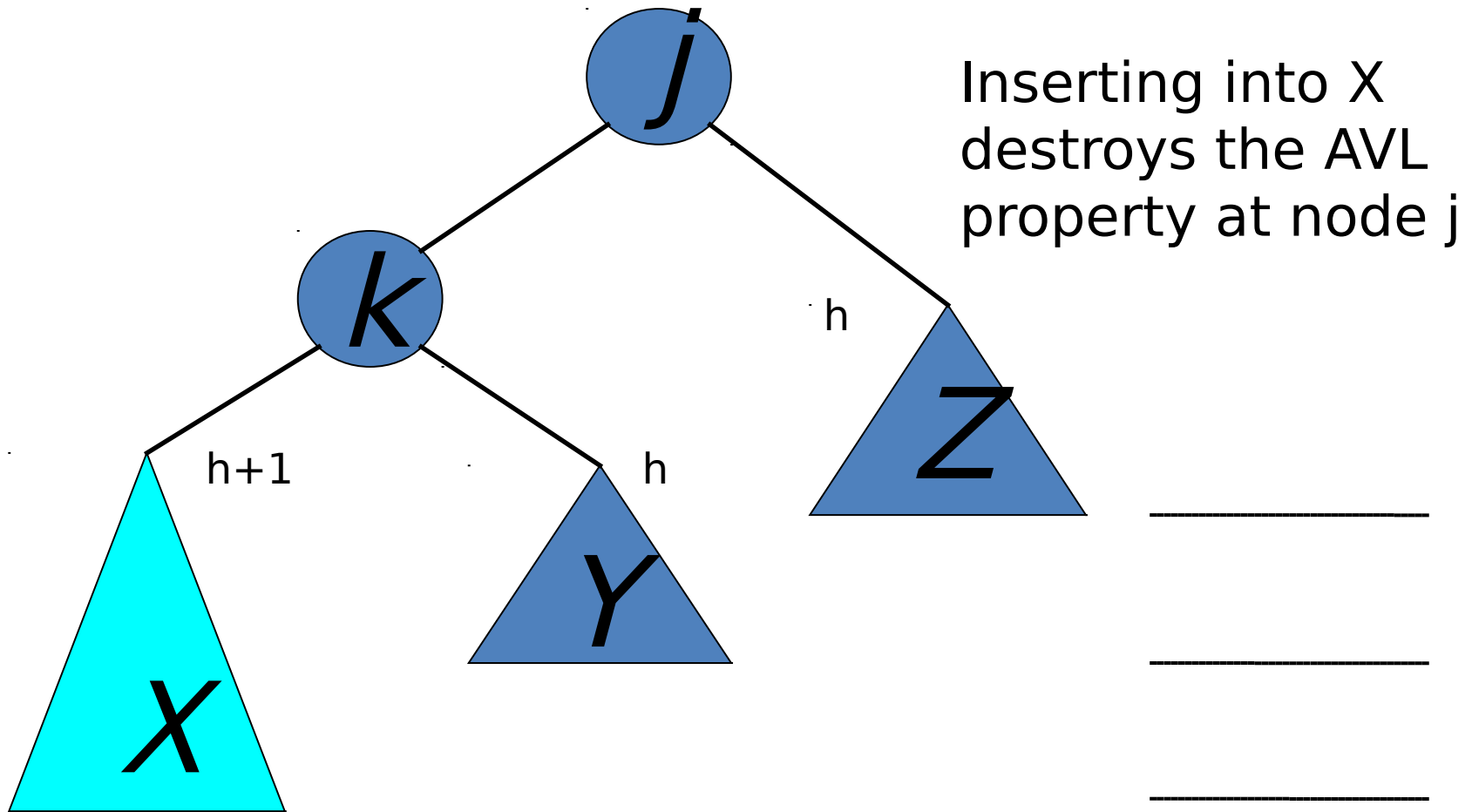
NOTE: Same methods are applicable for deletion also

# AVL Insertion: Outside Case

Consider a valid AVL subtree

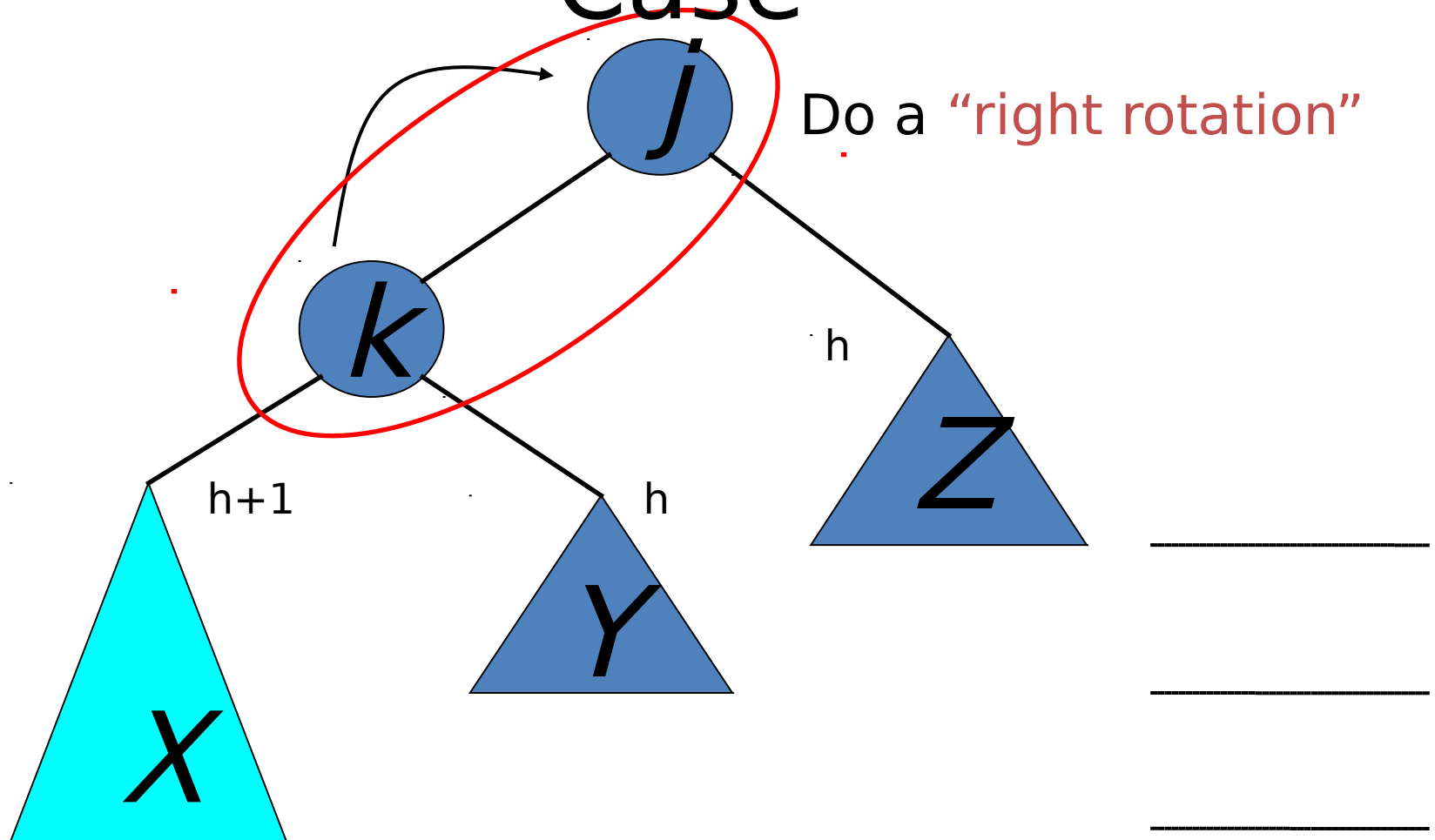


# AVL Insertion: Outside Case

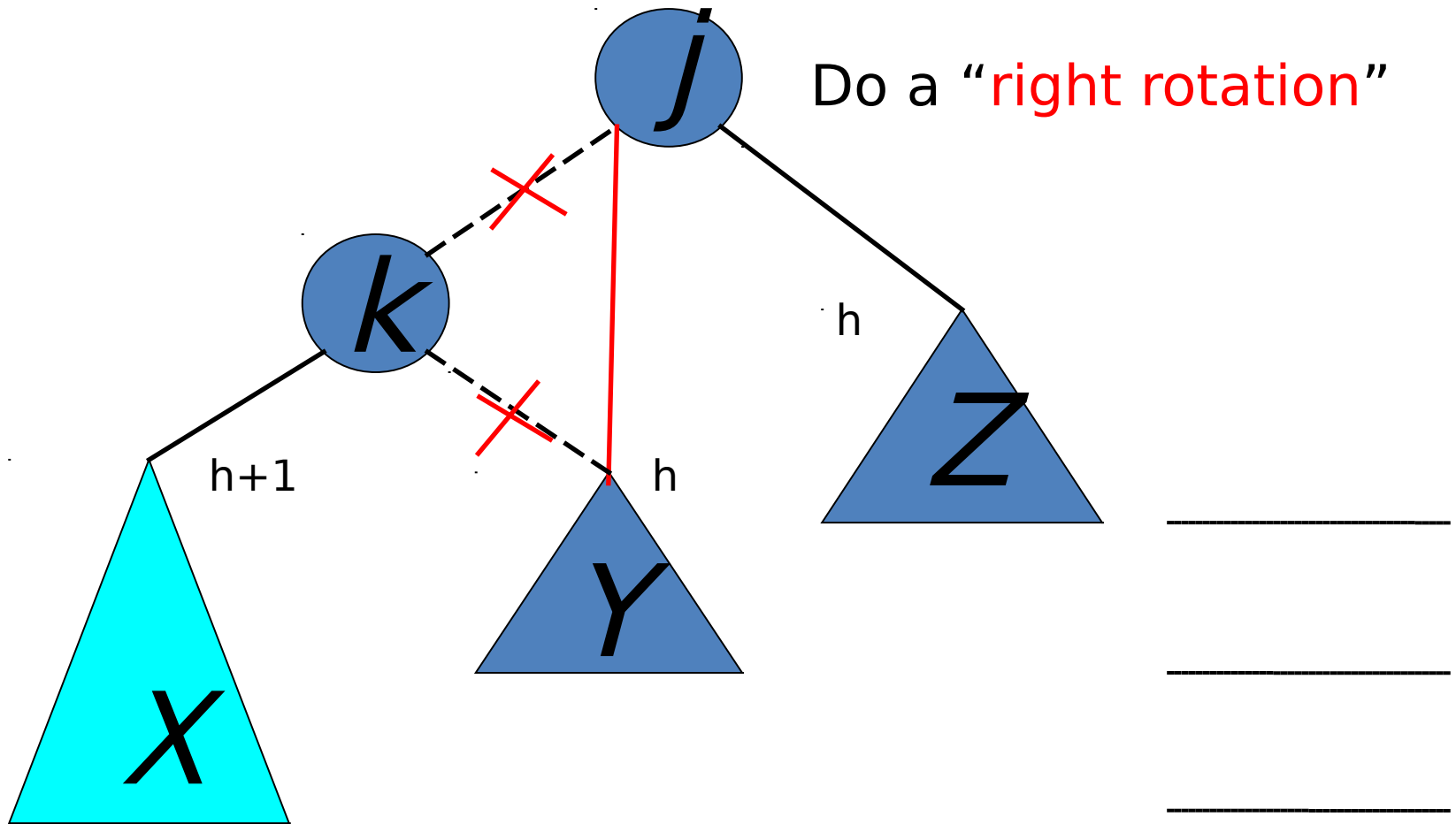




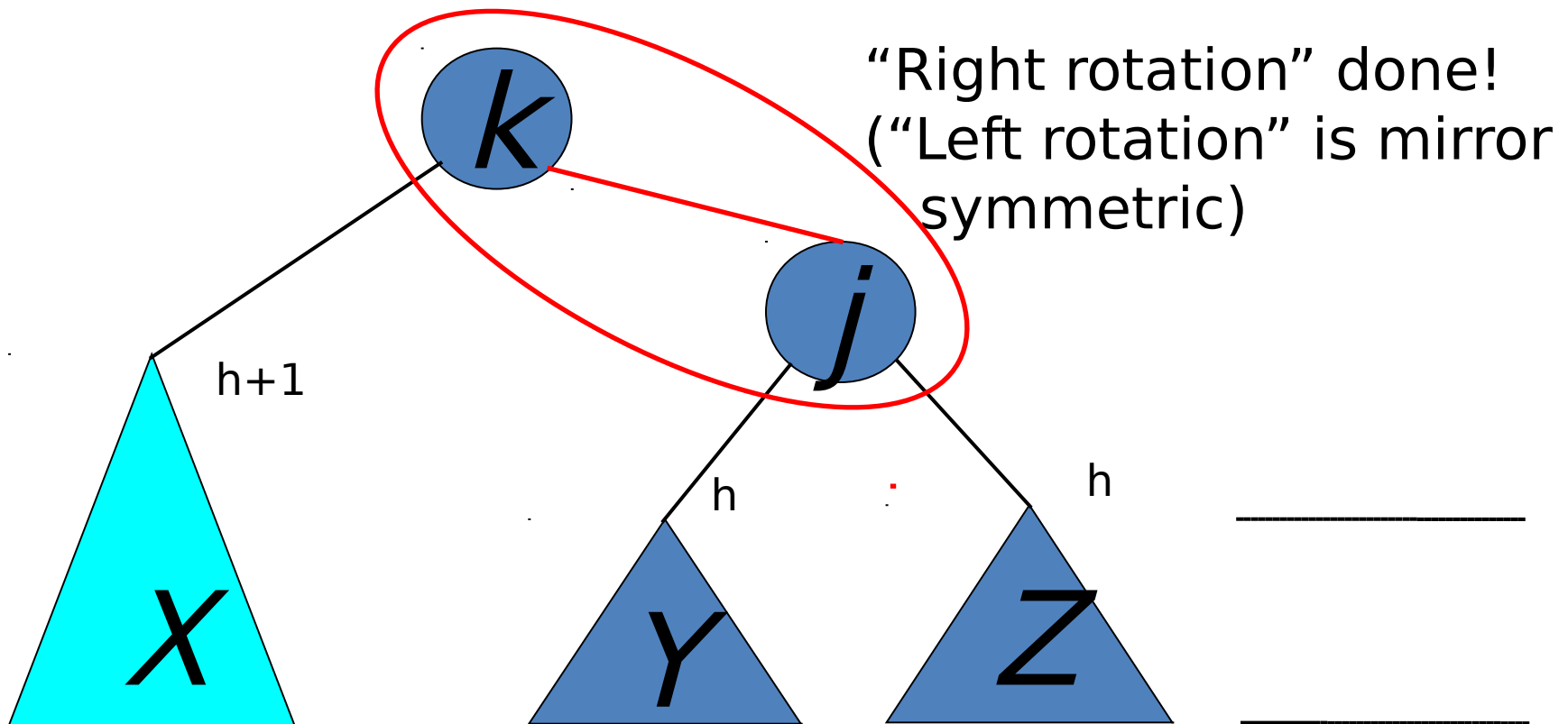
# AVL Insertion: Outside Case



# Single right rotation



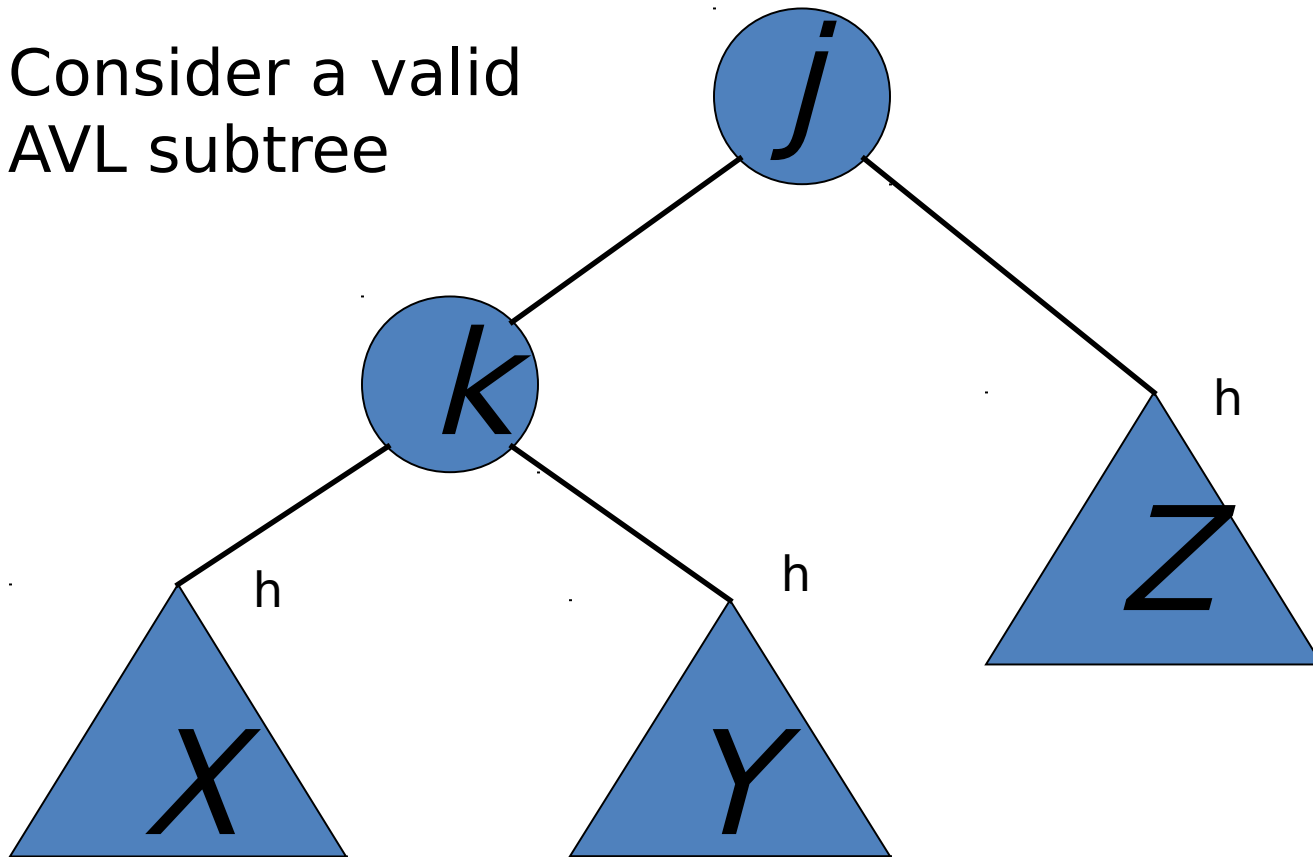
# Outside Case Completed



AVL property has been restored!

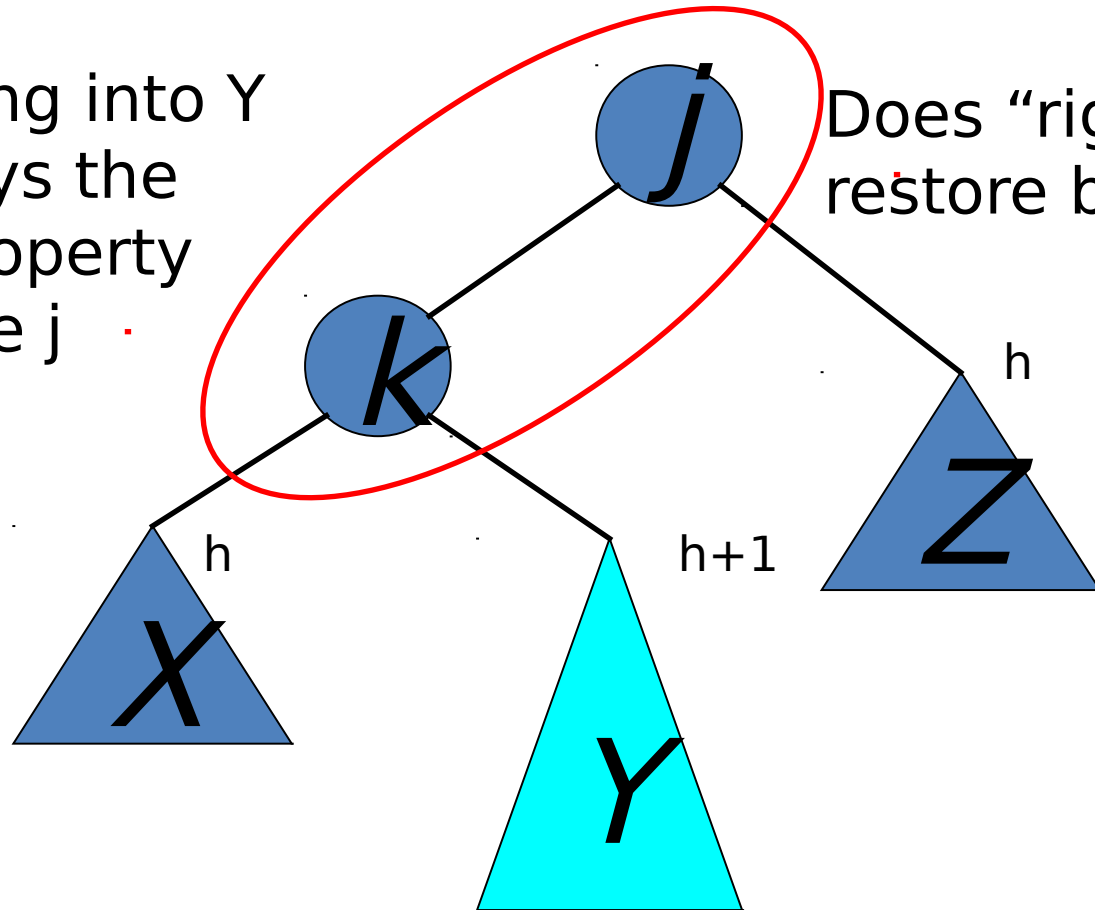
# AVL Insertion: Inside Case

Consider a valid  
AVL subtree



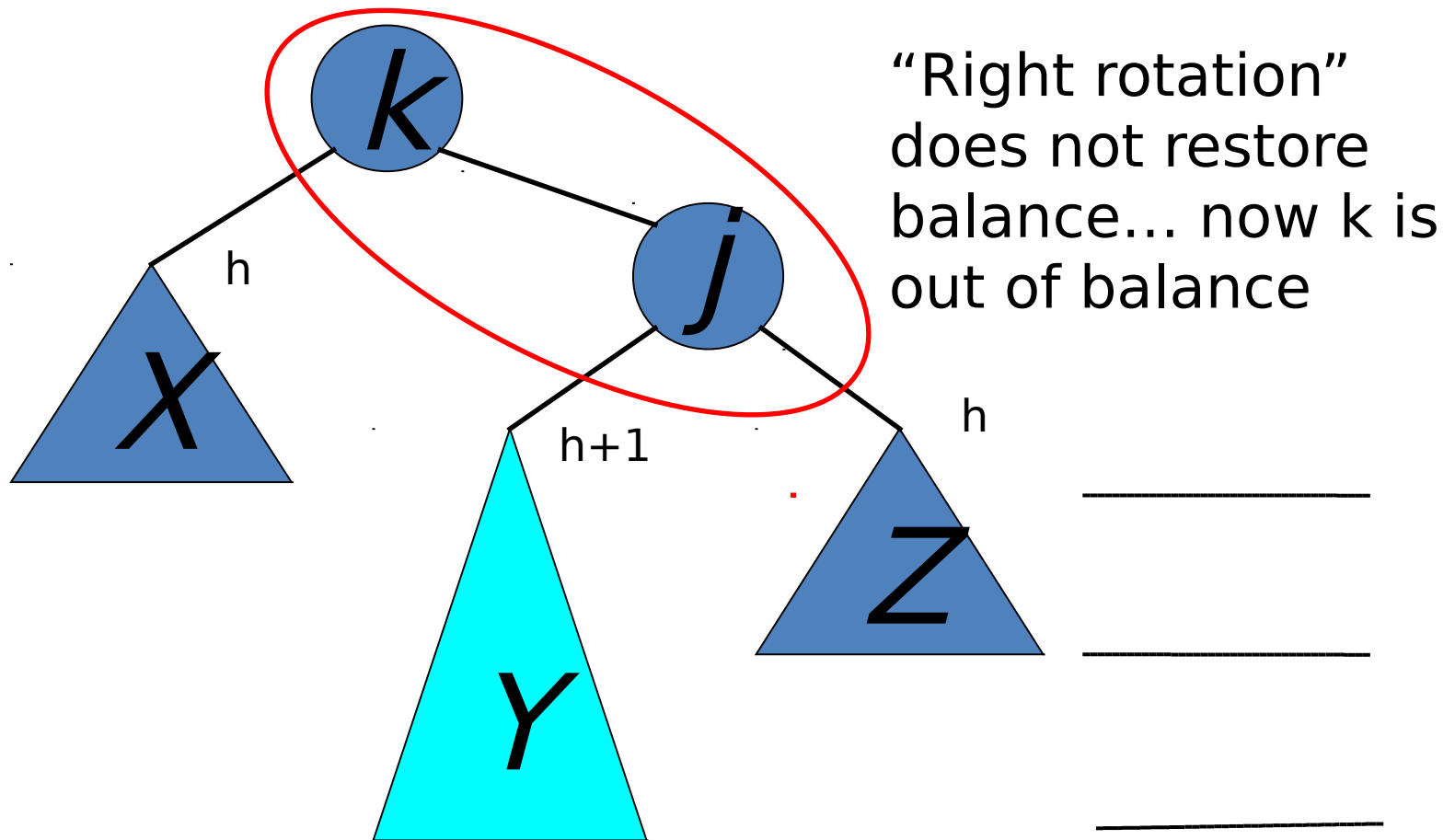
# AVL Insertion: Inside Case

Inserting into Y  
destroys the  
AVL property  
at node j



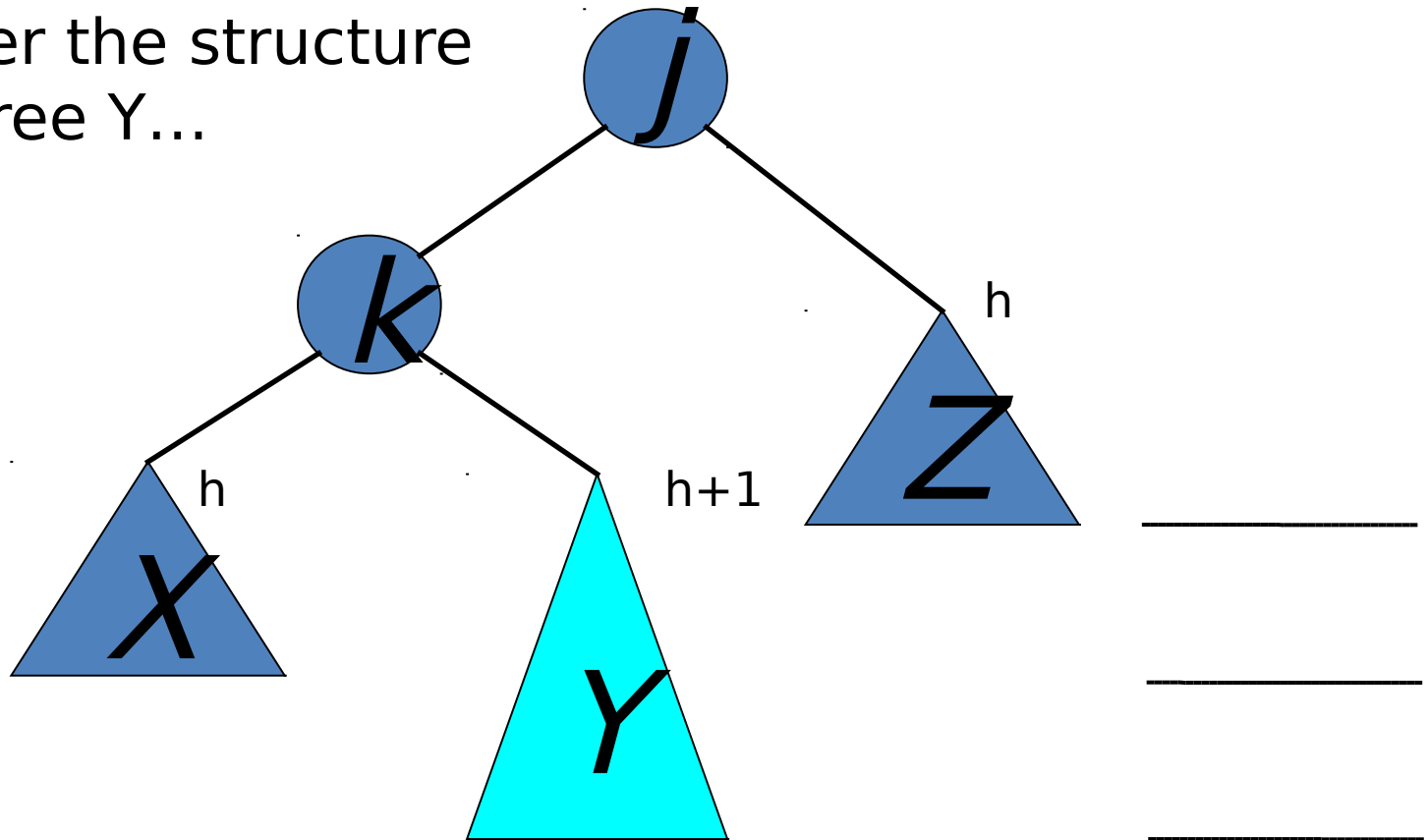
Does “right rotation”  
restore balance?

# AVL Insertion: Inside Case



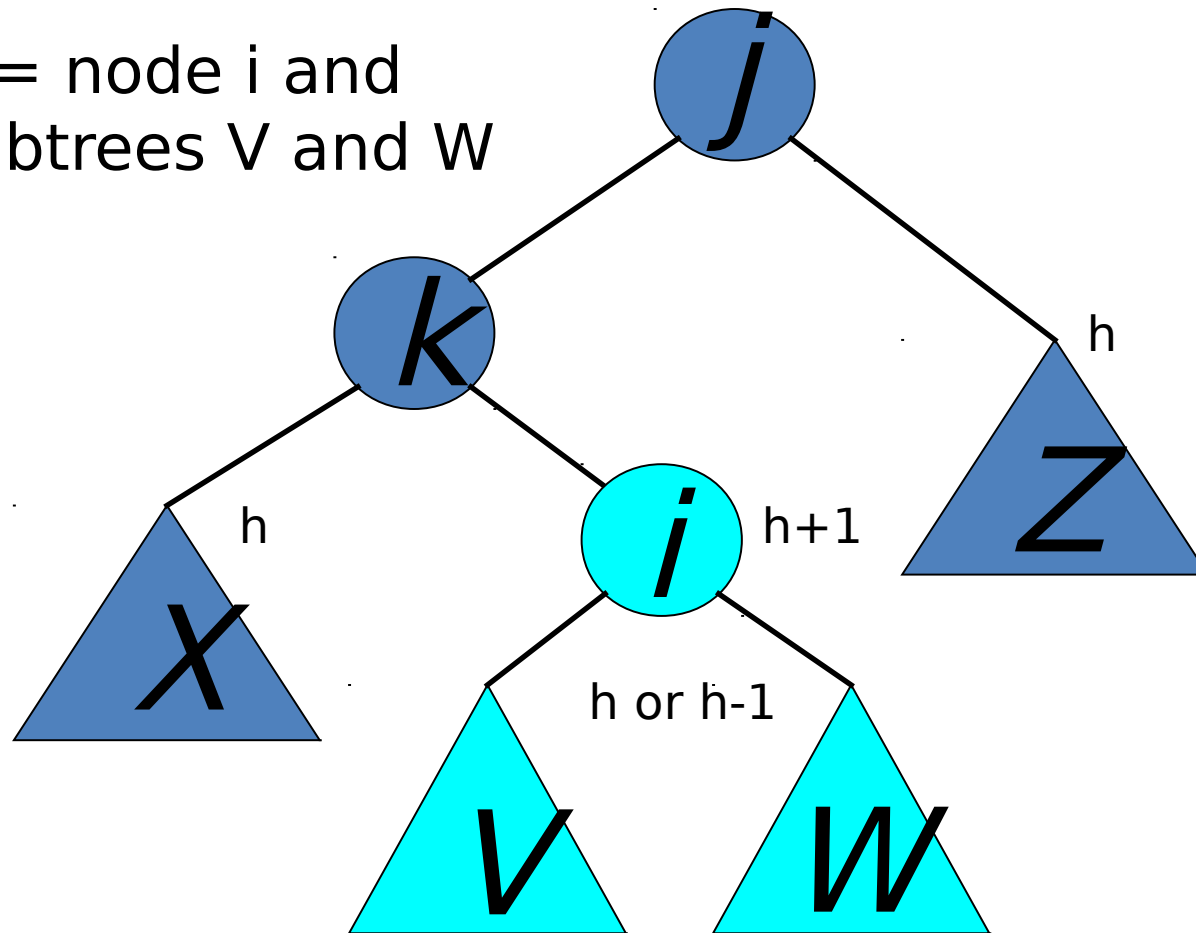
# AVL Insertion: Inside Case

Consider the structure of subtree Y...



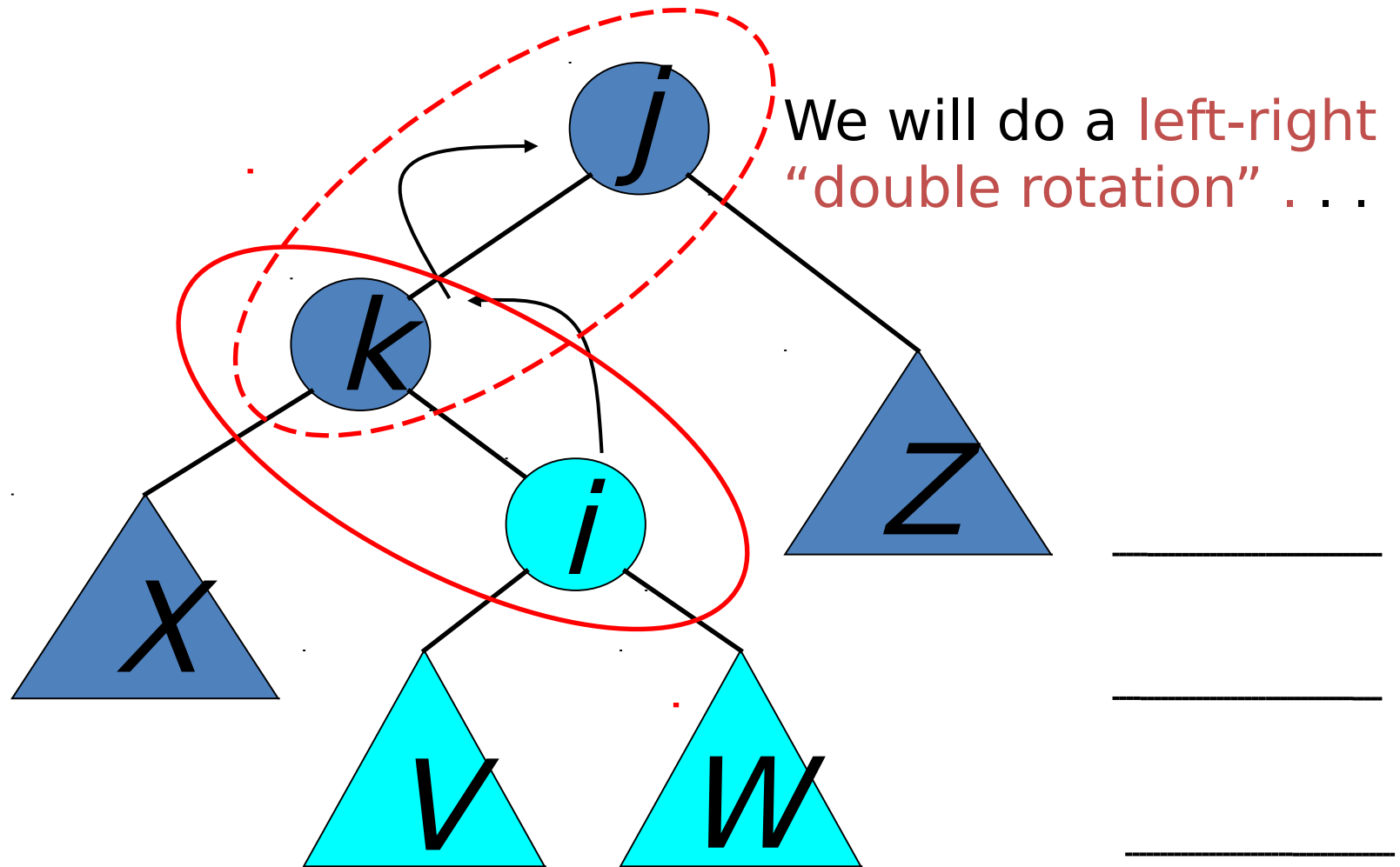
# AVL Insertion: Inside Case

Y = node  $i$  and  
subtrees  $V$  and  $W$

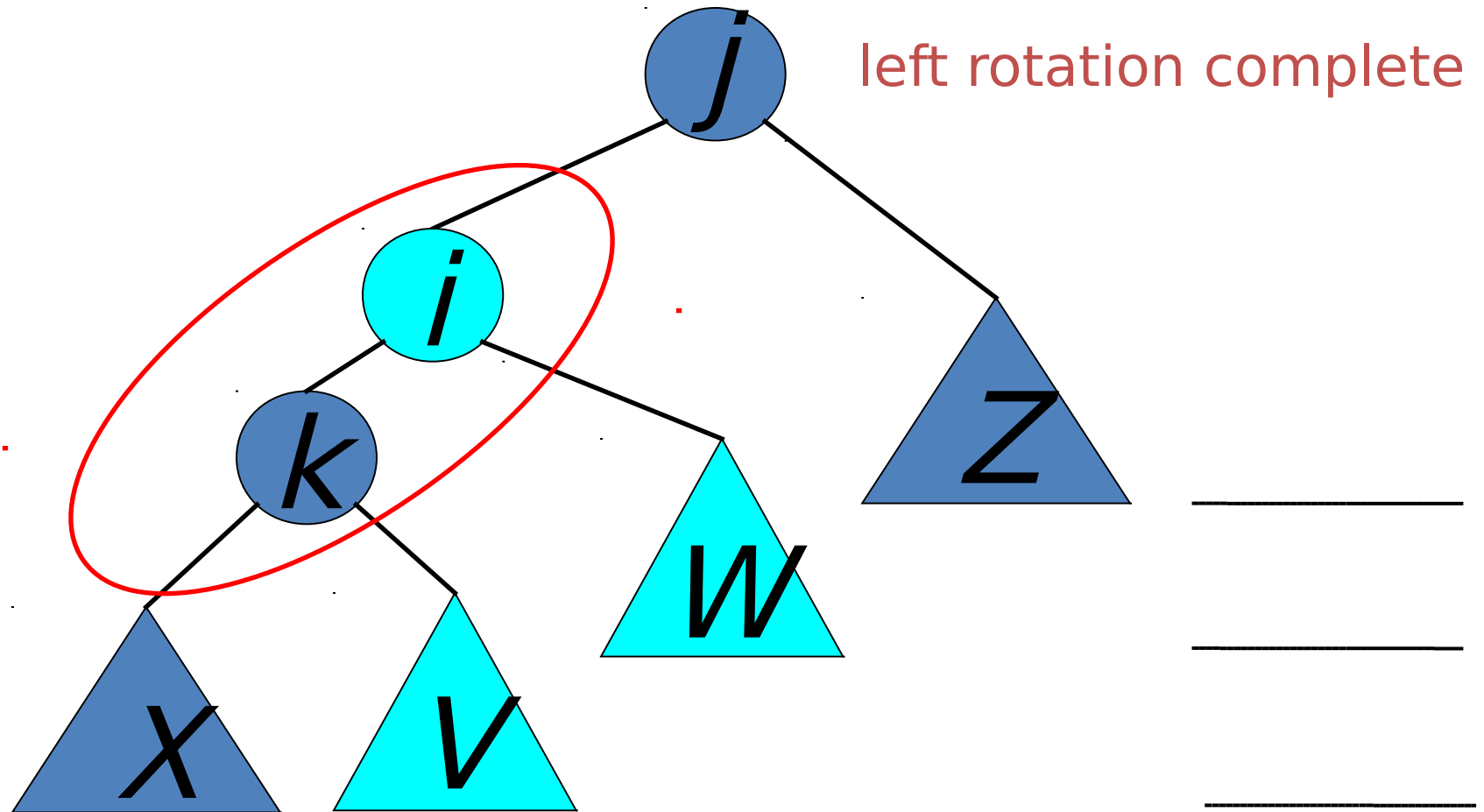




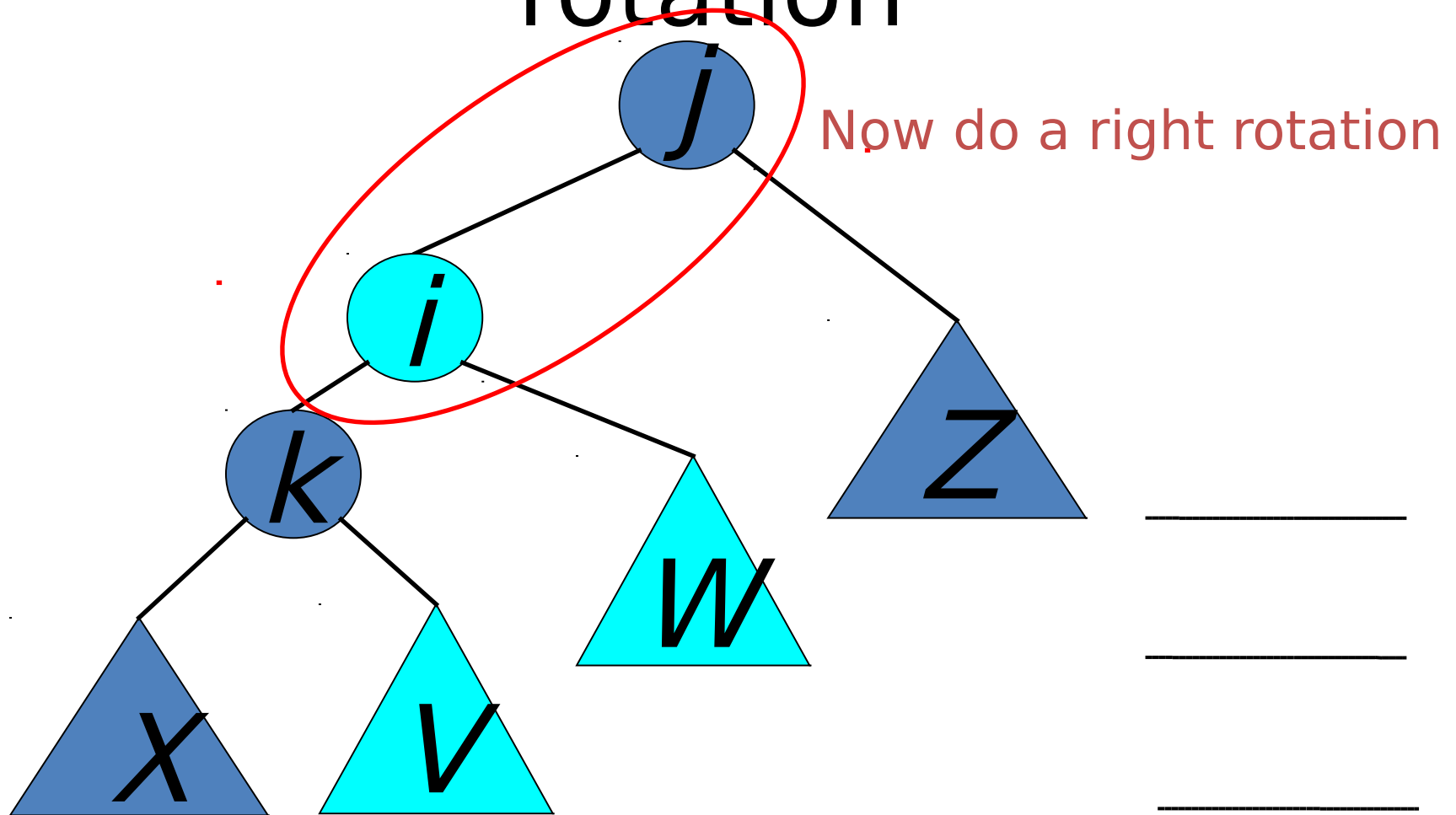
# AVL Insertion: Inside Case



# Double rotation : first rotation

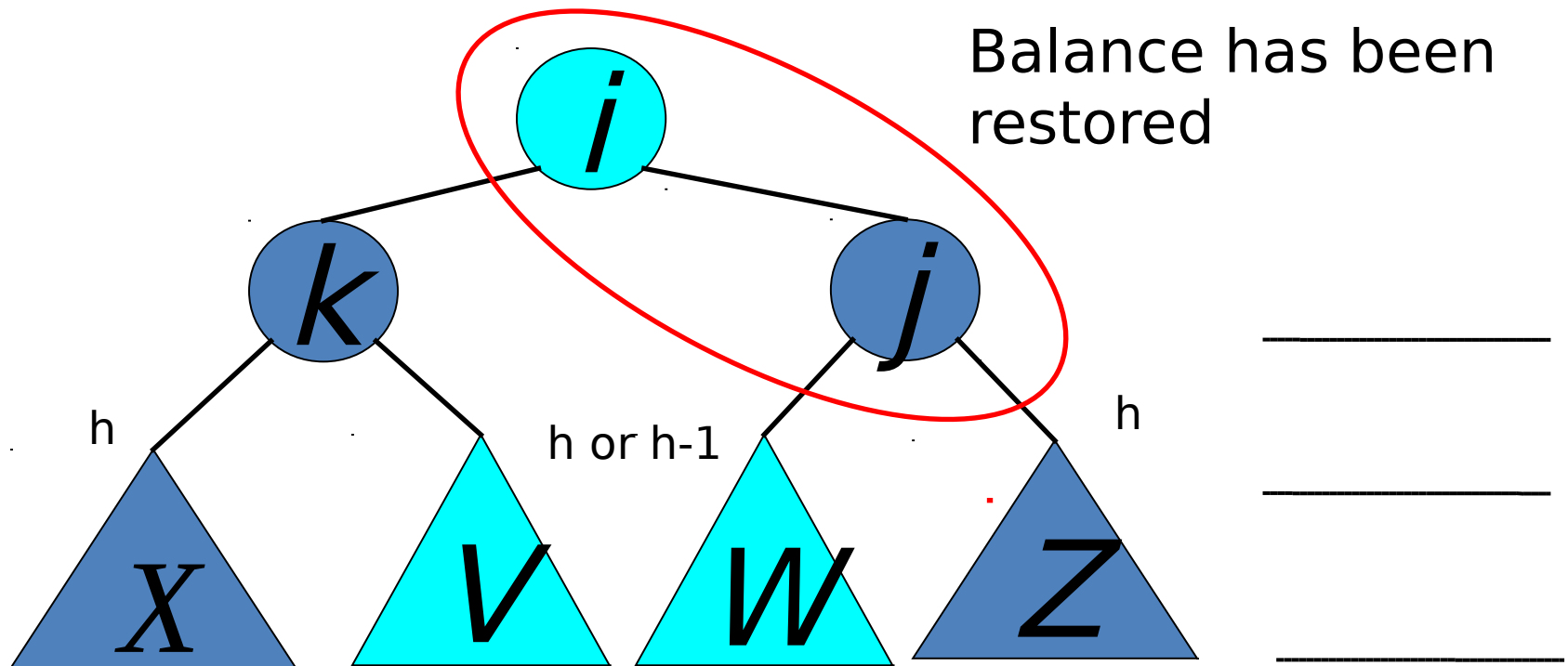


# Double rotation : second rotation



# Double rotation : second rotation

right rotation complete



# Exercise

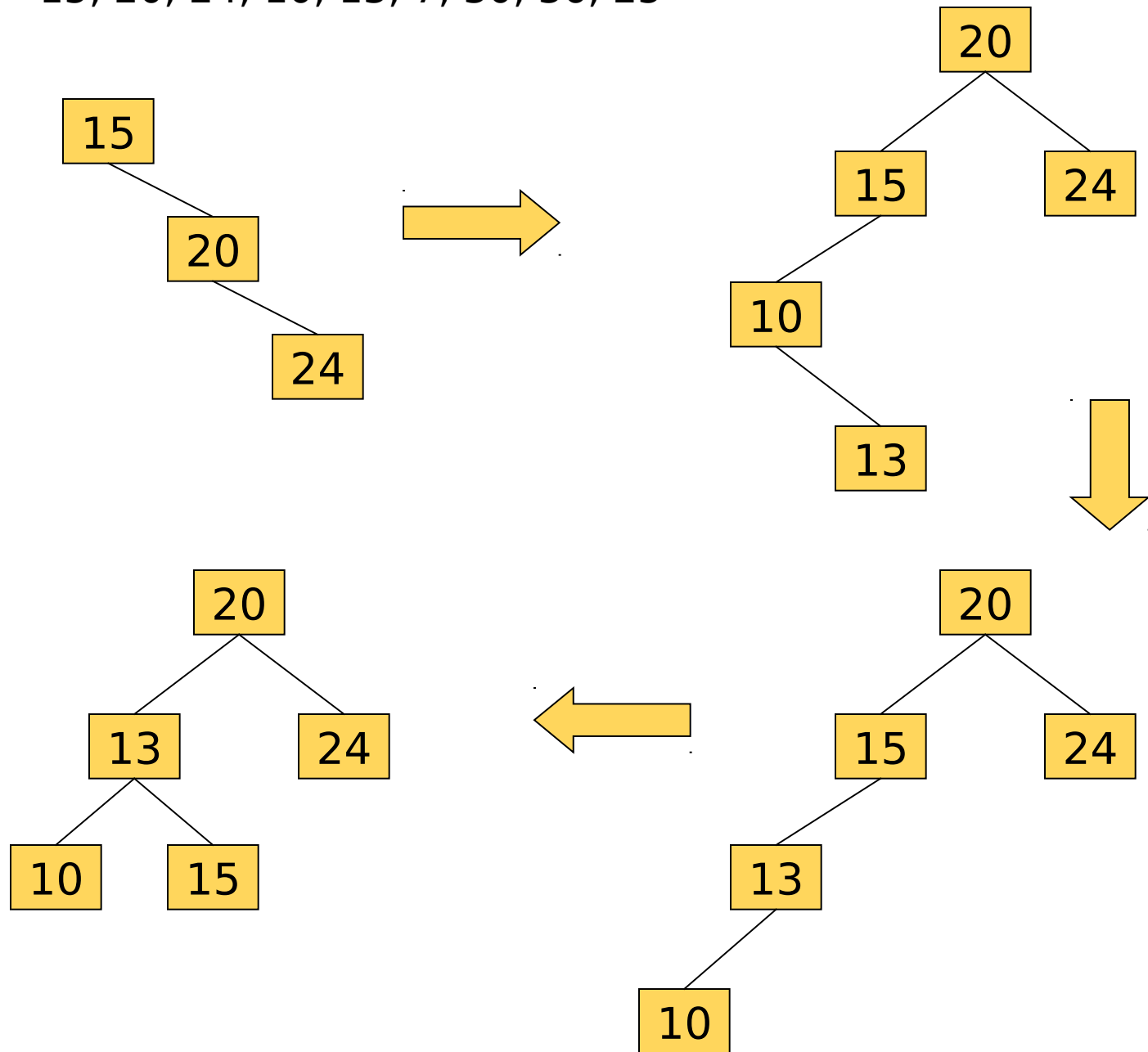
Build an AVL tree with the following values:

15, 20, 24, 10, 13, 7, 30, 36, 25

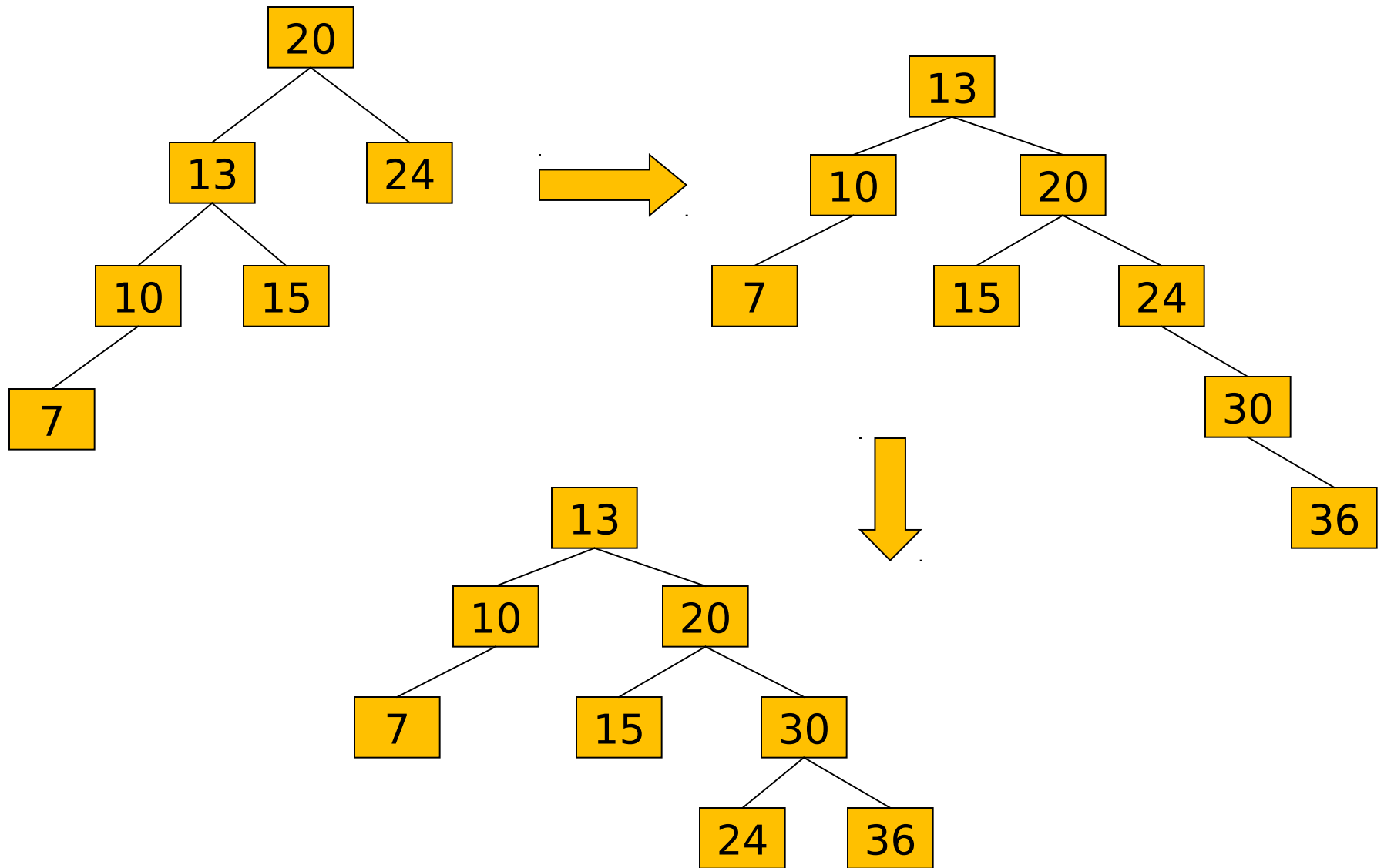
Build an AVL tree with the following values:

15, 20, 24, 10, 13, 7, 30, 36, 25

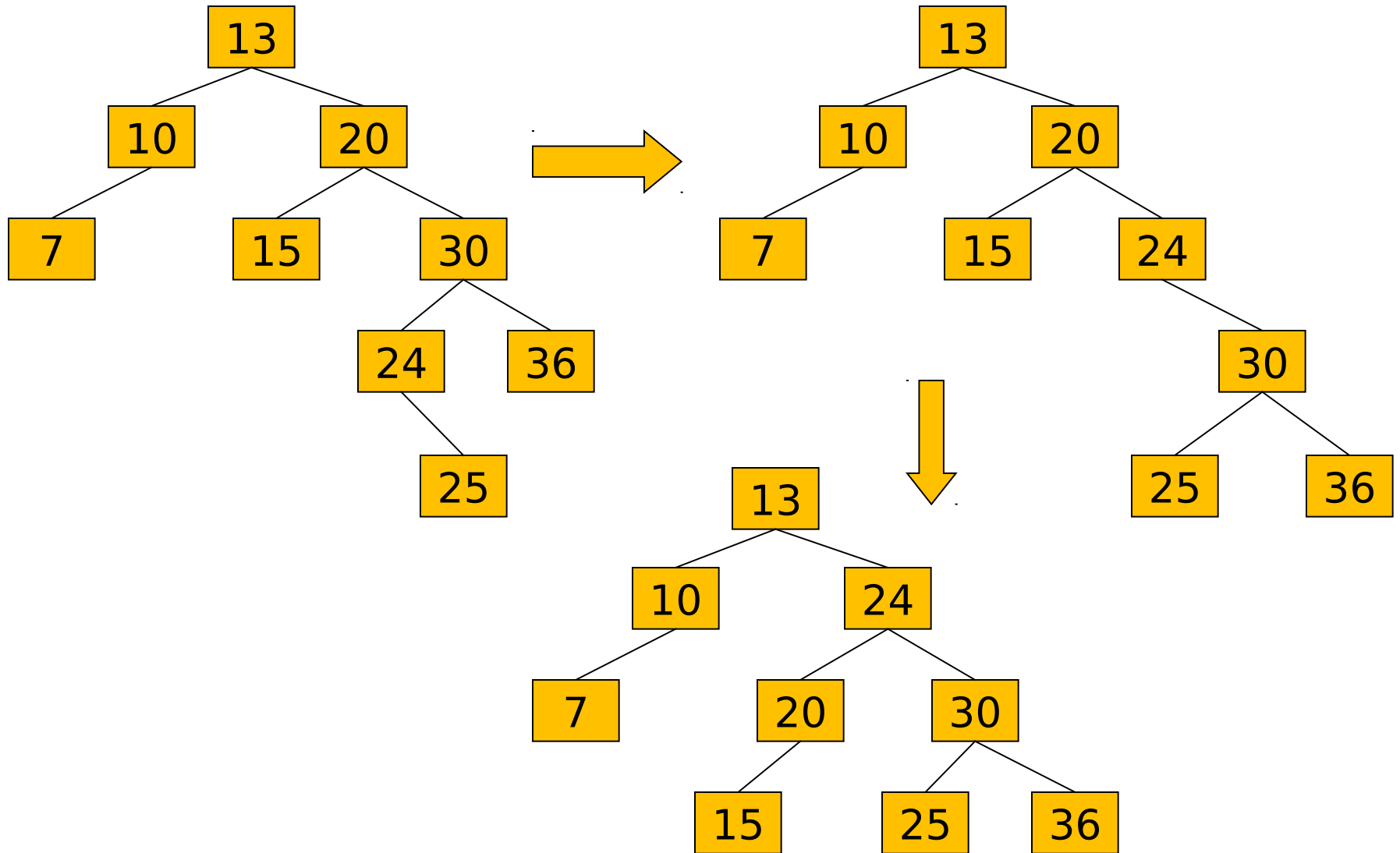
15, 20, 24, 10, 13, 7, 30, 36, 25



15, 20, 24, 10, 13, 7, 30, 36, 25



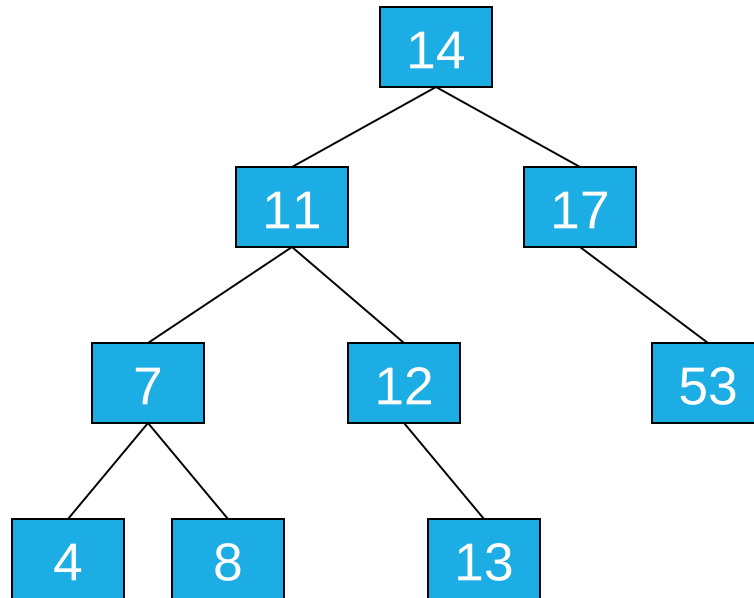
15, 20, 24, 10, 13, 7, 30, 36, 25





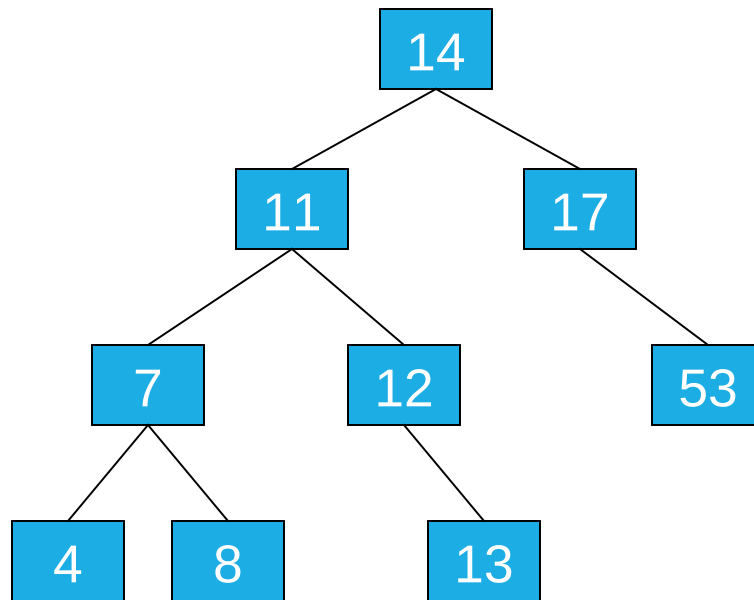
## AVL Tree Example:

- Now the AVL tree is balanced.



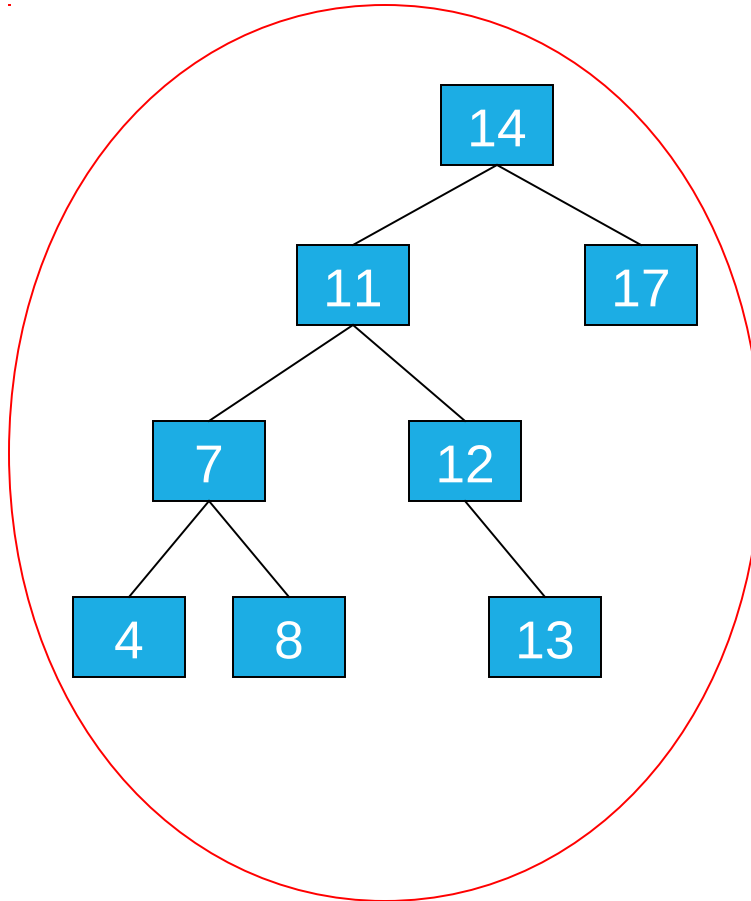
## AVL Tree Example:

- Now remove 53



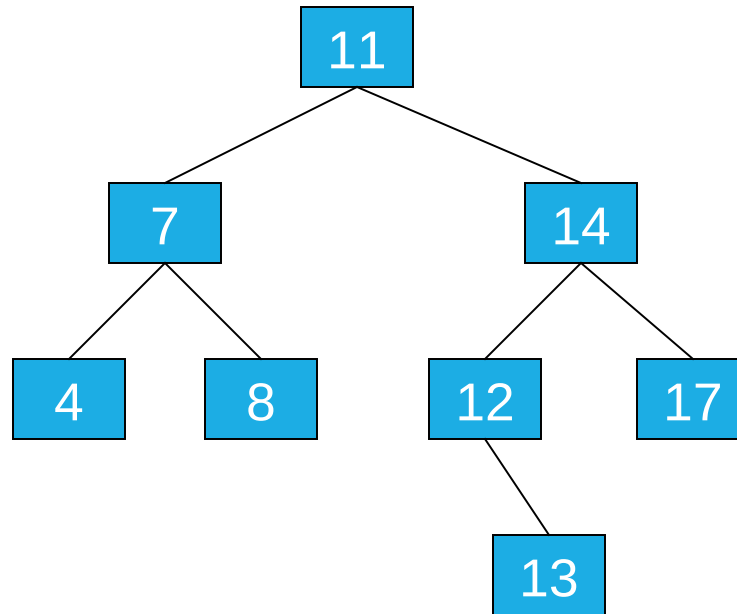
## AVL Tree Example:

- Now remove 53, unbalanced



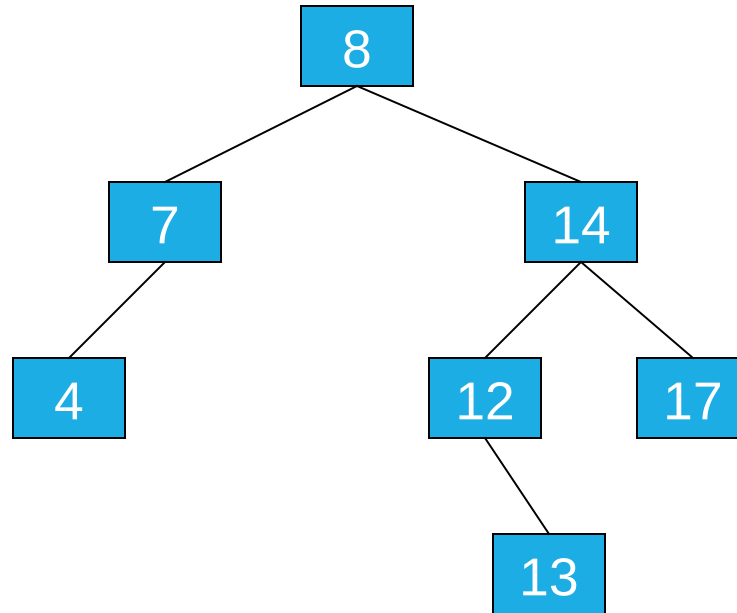
## AVL Tree Example:

- **Balanced! Remove 11**



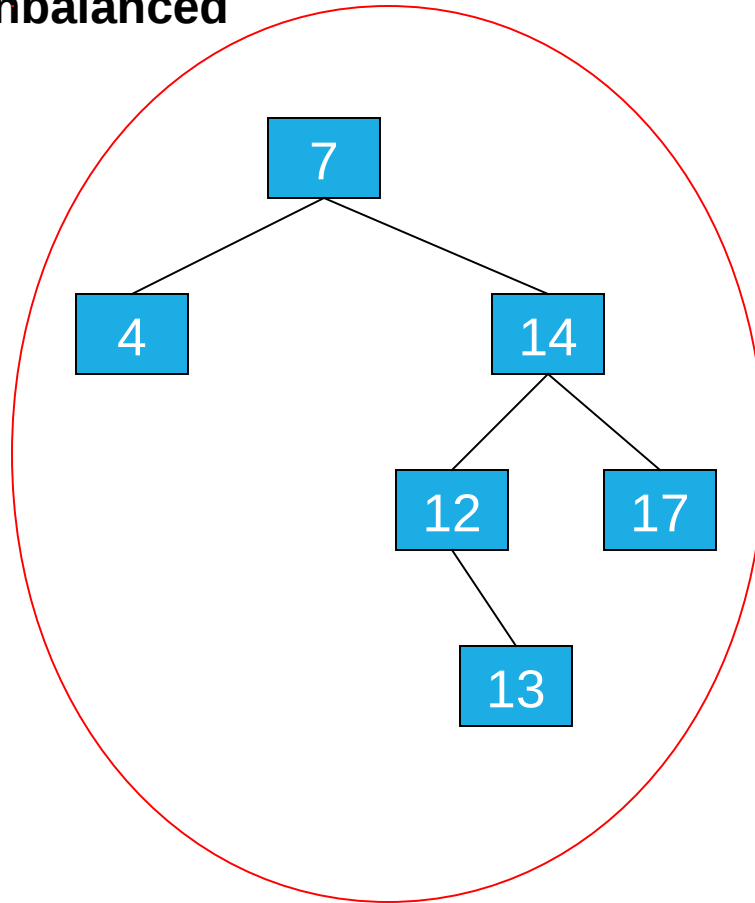
## AVL Tree Example:

- Remove 11, replace it with the largest in its left branch



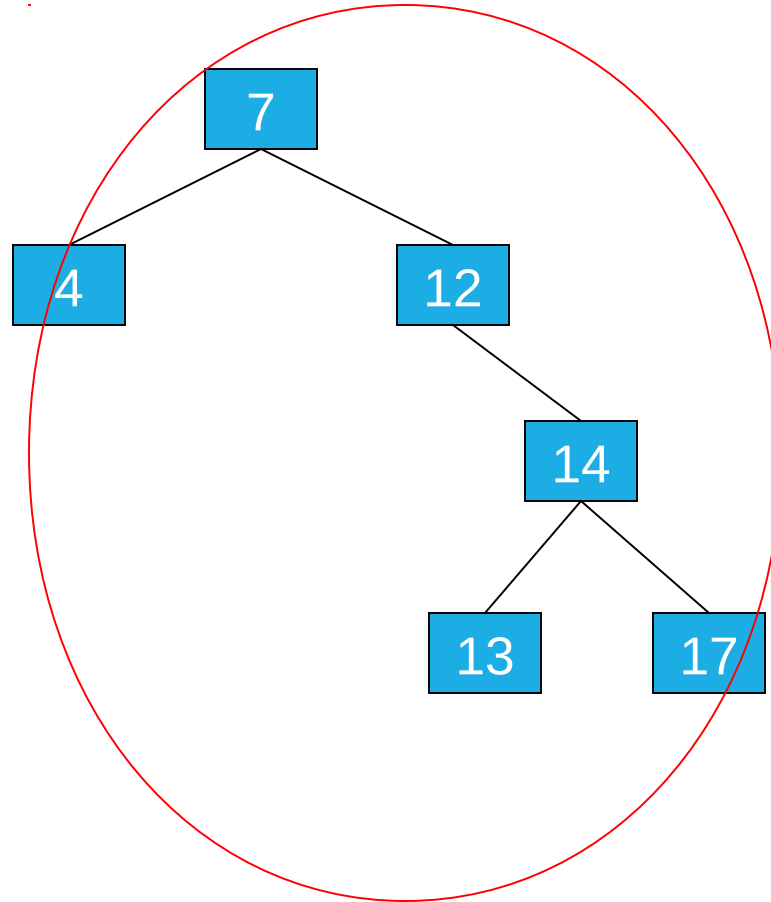
## AVL Tree Example:

- Remove 8, unbalanced



## AVL Tree Example:

- Remove 8, unbalanced



## AVL Tree Example:

- **Balanced!!**

