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Experiment No.	**10**

AIM:	Programs on Packages. Write a program to demonstrate packages.
Program 1	
PROBLEM STATEMENT:	Create a package with class Reverse_String. Write a function called ReversIt() that reverses a string. It swaps the first and last characters, then the second and next-to-last characters, and so on. The string should be passed to reversit() as an argument. Write a program to exercise reversit(). Class Check get a string from the user, call reversit(), and print out the result. Use an input method that allows embedded blanks. Test the program with Napoleon's famous phrase, "Able was I ere I saw Elba."

PROGRAM:	package mypack;
	public class reverse_string {
	public static String ReverseIt(String str) {
	int len = str.length();
	int l = len;
	if(len%2!=0) {
	len = len/2 + 1;
	}
	else {
	len = len/2;
	}
	char[] str1 = str.toCharArray();
	char temp;
	for(int i=0;i<len;i++) {
	temp = str1[i];
	str1[i] = str1[l-i-1];
	str1[l-i-1] = temp;
	}
	str = new String(str1);
	return str;
	}
	}
	
	import java.util.*;
	import mypack.reverse_string;

```
public class Main {
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);
        String str = new String();
        System.out.print("Enter a String: ");
        str = sc.nextLine();
        System.out.print("The reversed string is:
"+reverse_string.ReverseIt(str));
        sc.close();
    }
}
```

RESULT:

```
Enter a String: Hello Mumbai
The reversed string is: iabmuM olleH
```

Program 2

PROBLEM STATEMENT:

A Package implements stack operations:

a.Push b. Pop

Write a user defined exception to check whether the stack is full or empty.

PROGRAM:

```
        import java.util.Scanner;
import mypack2.*;
public class StackC {
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);
        System.out.print("Enter the size of the stack: ");
        int size = sc.nextInt();
        Stack s = new Stack(size);
        int flag,choice;
        while(true) {
            System.out.println("Select 1 Operation:\n 1) Push\t\t 2) Pop\n 3)
Peek\t\t 4) Size");
            choice = sc.nextInt();
            switch(choice) {
                case 1:
                    System.out.print("Enter the element to be pushed: ");
                    int e = sc.nextInt();
                    s.push(e);
                    break;
                case 2:
```

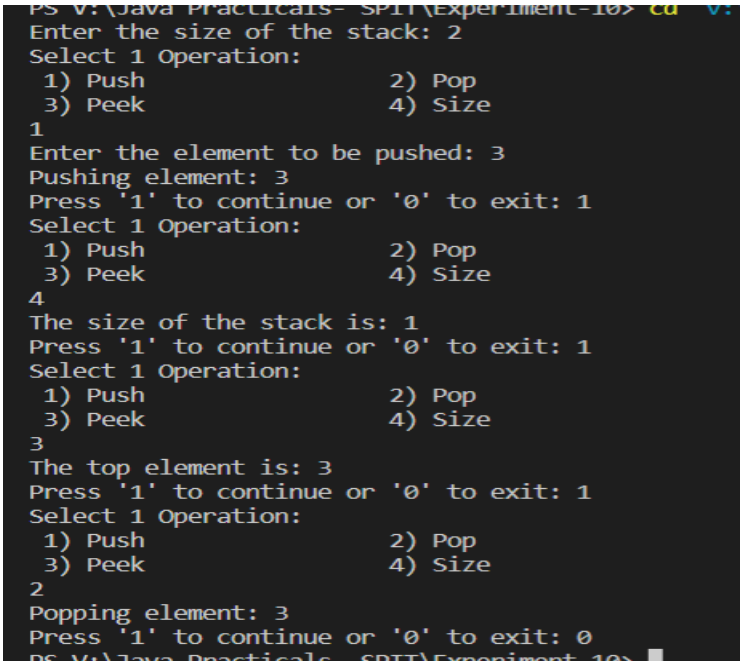
```
                s.pop();
                break;
            case 3:
                if(s.peek()!=-1) {
                    System.out.println("The top element is: "+s.peek());
                }
                break;
            case 4:
                System.out.println("The size of the stack is: "+s.size());
                break;
            default:
                System.out.println("Invalid choice");
                break;
        }

        System.out.print("Press '1' to continue or '0' to exit: ");
        flag = sc.nextInt();
        if(flag == 0) {
            break;
        }
    }
    sc.close();
  }
}

package mypack2;
public class Stack {
   int[] stack;
   int top;
   int capacity;
   public Stack(int size) {
      stack = new int[size];
      capacity = size;
      top = -1;
   }
   public void push(int e) {
      if(isFull()) {
         System.out.println("Stack is full\nPush operation failed");
      } else {
         System.out.println("Pushing element: "+e);
         stack[++top] = e;
      }
   }
```

```
    public void pop() {
        if(isEmpty()) {
            System.out.println("Stack is empty\nPop operation failed");
        } else {
            System.out.println("Popping element: "+stack[top--]);
        }
    }
    public int peek() {
        if(!isEmpty()) {
            return stack[top];
        }
        else {
            System.out.println("Stack is empty\nPeek operation failed");
            return -1;
        }
    }
    public boolean isEmpty() {
        return top == -1;
    }
    public boolean isFull() {
        return top == capacity - 1;
    }
    public int size() {
        return top+1;
    }
}
```

RESULT:



CONCLUSION:	In this experiment, we learned about the packages and how we use packages to avoid name conflicts and to write better maintainable code.