

# UNIVERSITY TIMETABLE SCHEDULING

**USING HILL CLIMBING ALGORITHM** 

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INTRODUCTION

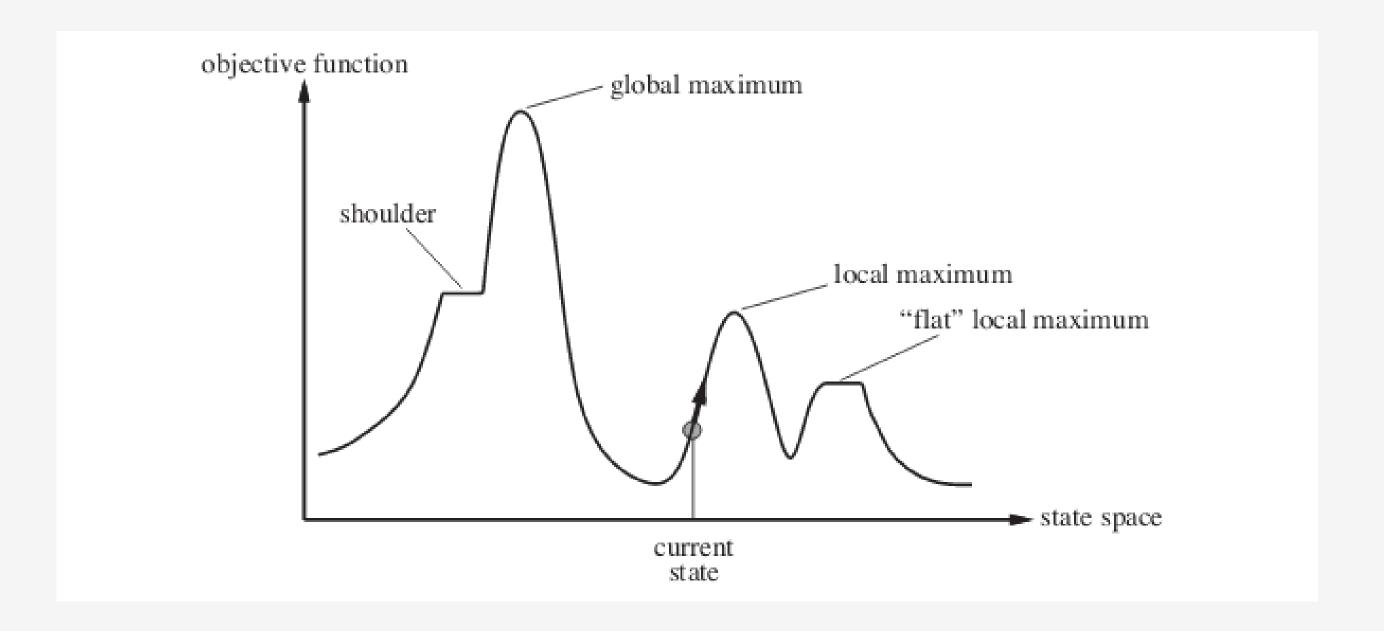
## Hill Climbing Algorithm

### Problem Statement:

Timetable scheduling is the process of assigning courses, professors, rooms, and time slots in an organized manner to avoid conflicts and ensure efficient resource utilization.

#### Common Challenges in Timetable Scheduling:

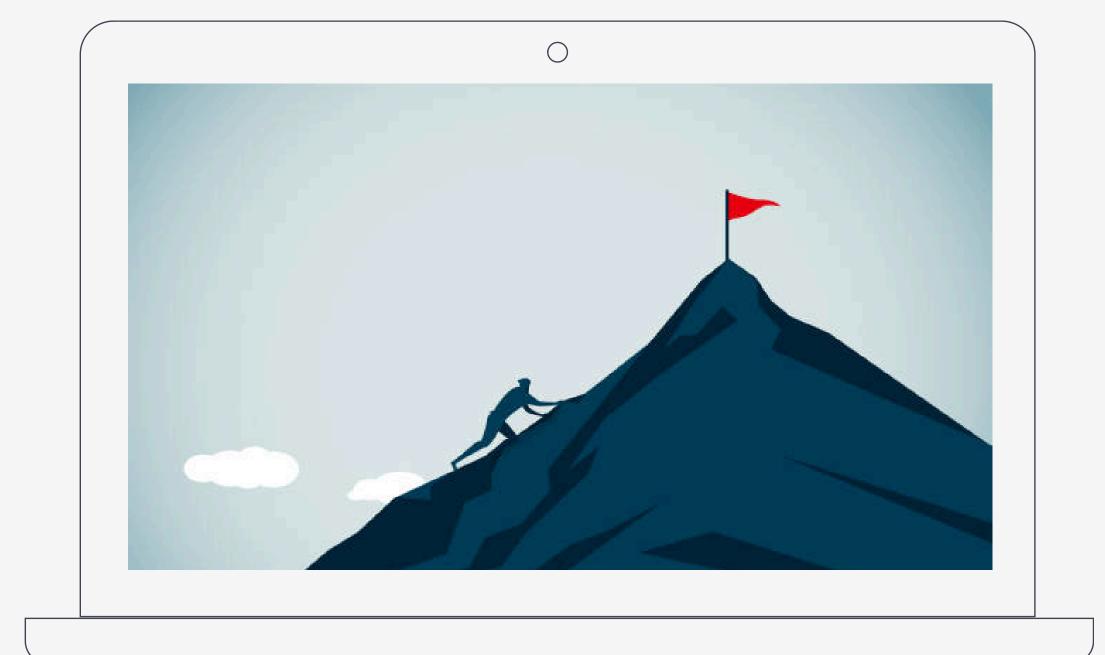
- Room Overlaps Two classes assigned to the same room.
- **Professor Conflicts** A professor is scheduled to teach two courses at the same time.
- Course Clashes Two compulsory courses scheduled at the same time.
- Scalability Issues Handling large datasets for universities with thousands of courses.



### HILL CLIMBING ALGORITHM

### How Hill Climbing Works (Algorithm):

- Start with an initial solution (can be random or a predefined heuristic-based solution).
- Evaluate the solution using a fitness function.
- Generate neighboring solutions by making small changes (e.g., swapping values, modifying elements).
- Select the best neighbor that improves the solution.
- Repeat the process until:
  - No better solution is found (local optimum reached).
  - A stopping condition (e.g., a time limit or a number of iterations) is met.



ALGORITHM

### Initial Schedule Generation

FUNCTION generateInitialSchedule():

- 1. INITIALIZE an empty list schedule.  $\rightarrow$  O(1)
- 2. CREATE a random number generator rand.  $\rightarrow$  O(1)
- 3. FOR each course in the list of courses:  $\rightarrow$  O(n) (no of courses)
  - 4. ASSIGN a random professor. → O(1)
  - $\circ$  5. ASSIGN a random time slot.  $\rightarrow$  O(1)
  - 6. ASSIGN a random room. → O(1)
  - Oracle of the control of the control
  - 8 ADD the entry to schedule. → O(1)
- 9 RETURN the schedule list.  $\rightarrow$  O(1)

**Total Complexity: O(n) (Linear Complexity)** 

### **Conflict Detection Algorithm**

FUNCTION countConflicts(schedule):

- 1. INITIALIZE conflicts =  $0. \rightarrow O(1)$ 
  - 2. FOR each entry i in the schedule:  $\rightarrow$  O(N)
    - 3. FOR each entry j after i in the schedule:  $\rightarrow$  O(N)
      - 4. GET entryA (current entry). → O(1)
      - 5. GET entryB (next entry).  $\rightarrow$  O(1)
      - 6. CHECK if entryA and entryB have the same room and time.  $\rightarrow$  O(1) 7. INCREMENT conflicts if true.  $\rightarrow$  O(1)
      - 8. CHECK if entryA and entryB have the same professor and time.  $\rightarrow$  O(1) 9. INCREMENT conflicts if true.  $\rightarrow$  O(1)
- 10. RETURN conflicts.  $\rightarrow$  O(1)

Total complexity:  $O(N) \times O(N) \times O(1) = O(N^2)$ .

## Neighbour Detection Algorithm

#### FUNCTION hillClimbTimetable()

- 1.INITIALIZE currentSchedule using generateInitialSchedule().  $\rightarrow$  O(C)
- 2.COMPUTE currentConflicts using countConflicts(). → O(N²)
- 3. WHILE true:  $\rightarrow$  O(K)
- 4. GENERATE neighbors using generateNeighbors().  $\rightarrow$  O(N)
- 5. INITIALIZE bestSchedule as the first neighbor.  $\rightarrow$  O(1)
- 6. COMPUTE bestConflicts using countConflicts().  $\rightarrow$  O(N<sup>2</sup>)
- 7. FOR each neighbor in neighbors:  $\rightarrow$  O(10)
- 8. COMPUTE conflicts using countConflicts().  $\rightarrow$  O(N<sup>2</sup>)
- 9. IF conflicts < bestConflicts, UPDATE bestSchedule, bestConflicts.  $\rightarrow$  O(1)
- 10. IF bestConflicts >= currentConflicts, RETURN currentSchedule. → O(1)
- 11. UPDATE currentSchedule, currentConflicts to best values.  $\rightarrow$  O(1)
- 12. END FUNCTION.  $\rightarrow$  O(1)

Total complexity:  $O(1) \times O(N) \times O(1) = O(N)$ .

## Hill Climbing Algorithm

```
hillClimbTimetable()
1.INIT currentSchedule \rightarrow O(C)
2. COMPUTE currentConflicts \rightarrow O(N<sup>2</sup>)
3. WHILE true \rightarrow O(K)
    4.GENERATE neighbors \rightarrow O(N)
    5.SET bestSchedule = neighbors[0] \rightarrow O(1)
    6.COMPUTE bestConflicts \rightarrow O(N<sup>2</sup>)
    7.FOR each neighbor \rightarrow O(10)
    8. COMPUTE conflicts \rightarrow O(N<sup>2</sup>)
    9.IF conflicts < bestConflicts, UPDATE bestSchedule, bestConflicts \rightarrow O(1)
    10. IF bestConflicts \geq currentConflicts, RETURN currentSchedule \rightarrow O(1)
    11.UPDATE currentSchedule, currentConflicts → O(1)
12.END \rightarrow O(1)
```

Time Complexity: O(K × N<sup>2</sup>)

```
Final Optimized Timetable:
DSA - Dr. Zen - Room 101 - 10 AM
Algebra - Dr. Ben - Room 101 - 9 AM
C++ - Dr. Charles - Room 101 - 2 PM
DBMS - Dr. Ross - Room 101 - 9 AM
UID - Dr. Charles - Room 102 - 9 AM
OOPS - Dr. Zen - Room 101 - 11 AM
Conflicts remaining: 1
Choose a test case:
1. Fully Overlapping Schedule
2. All Professors Busy at the Same Time

    Minimal Schedule (Single Course)

4. Moderate Conflict Schedule
Exit
Enter choice (1-5):
```

#### Choose a test case: Fully Overlapping Schedule All Professors Busy at the Same Time Minimal Schedule (Single Course) 4. Moderate Conflict Schedule 5. Exit Enter choice (1-5): 1

#### Fully Overlapping Schedule Test

Before Optimization: DSA - Dr. Zen - Room 101 - 9 AM Algebra - Dr. Ben - Room 101 - 9 AM C++ - Dr. Charles - Room 101 - 9 AM DBMS - Dr. Ross - Room 101 - 9 AM UID - Dr. Charles - Room 101 - 9 AM OOPS - Dr. Zen - Room 101 - 9 AM Conflicts remaining: 17

#### Conflict detected:

- Room Room 101 is used for DSA and Algebra at 9 AM.
- Room Room 101 is used for DSA and C++ at 9 AM.
- Room Room 101 is used for DSA and DBMS at 9 AM.
- Room Room 101 is used for DSA and UID at 9 AM.
- Room Room 101 is used for DSA and OOPS at 9 AM.
- Dr. Zen is assigned to DSA and OOPS at the same time.
- Room Room 101 is used for Algebra and C++ at 9 AM.
- Room Room 101 is used for Algebra and DBMS at 9 AM.
- Room Room 101 is used for Algebra and UID at 9 AM.
- Room Room 101 is used for Algebra and OOPS at 9 AM.
- Room Room 101 is used for C++ and DBMS at 9 AM.
- Room Room 101 is used for C++ and UID at 9 AM.
- Dr. Charles is assigned to C++ and UID at the same time.
- Room Room 101 is used for C++ and OOPS at 9 AM.
- Room Room 101 is used for DBMS and UID at 9 AM.
- Room Room 101 is used for DBMS and OOPS at 9 AM.
- Room Room 101 is used for UID and OOPS at 9 AM.

Total conflicts: 17

```
Choose a test case:

    Fully Overlapping Schedule

All Professors Busy at the Same Time
Minimal Schedule (Single Course)
4. Moderate Conflict Schedule
5. Exit
Enter choice (1-5): 2
All Professors Busy at the Same Time Test
Before Optimization:
DSA - Dr. Zen - Room 101 - 10 AM
Algebra - Dr. Ben - Room 102 - 10 AM
C++ - Dr. Charles - Room 103 - 10 AM
DBMS - Dr. Ross - Room 101 - 10 AM
UID - Dr. Charles - Room 102 - 10 AM
OOPS - Dr. Zen - Room 103 - 10 AM
Conflicts remaining: 5
Conflict detected:
 - Room Room 101 is used for DSA and DBMS at 10 AM.
- Dr. Zen is assigned to DSA and OOPS at the same time.
- Room Room 102 is used for Algebra and UID at 10 AM.
- Dr. Charles is assigned to C++ and UID at the same time.
  Room Room 103 is used for C++ and OOPS at 10 AM.
Total conflicts: 5
Final Optimized Timetable:
DSA - Dr. Zen - Room 103 - 10 AM
Algebra - Dr. Ben - Room 102 - 9 AM
C++ - Dr. Charles - Room 101 - 11 AM
DBMS - Dr. Ross - Room 101 - 10 AM
UID - Dr. Charles - Room 102 - 10 AM
OOPS - Dr. Zen - Room 101 - 2 PM
Conflicts remaining: 0
```

```
Choose a test case:
1. Fully Overlapping Schedule
All Professors Busy at the Same Time

    Minimal Schedule (Single Course)

4. Moderate Conflict Schedule
5. Exit
Enter choice (1-5): 3
Minimal Schedule (Single Course) Test
Before Optimization:
DSA - Dr. Zen - Room 101 - 9 AM
Conflicts remaining: 0
Conflict detected:
Total conflicts: 0
Final Optimized Timetable:
DSA - Dr. Zen - Room 101 - 9 AM
Conflicts remaining: 0
```

```
Choose a test case:
1. Fully Overlapping Schedule
All Professors Busy at the Same Time
Minimal Schedule (Single Course)
4. Moderate Conflict Schedule
5. Exit
Enter choice (1-5): 4
Moderate Conflict Schedule Test
Before Optimization:
DSA - Dr. Zen - Room 101 - 9 AM
Algebra - Dr. Ben - Room 102 - 10 AM
C++ - Dr. Charles - Room 101 - 10 AM
DBMS - Dr. Ross - Room 103 - 1 PM
UID - Dr. Charles - Room 102 - 2 PM
OOPS - Dr. Zen - Room 103 - 3 PM
Conflicts remaining: 0
Conflict detected:
Total conflicts: 0
Final Optimized Timetable:
DSA - Dr. Zen - Room 101 - 9 AM
Algebra - Dr. Ben - Room 102 - 10 AM
C++ - Dr. Charles - Room 101 - 10 AM
DBMS - Dr. Ross - Room 103 - 1 PM
UID - Dr. Charles - Room 102 - 2 PM
OOPS - Dr. Zen - Room 103 - 3 PM
Conflicts remaining: 0
```

```
Choose a test case:

    Fully Overlapping Schedule

2. All Professors Busy at the Same Time
3. Minimal Schedule (Single Course)
4. Moderate Conflict Schedule
5. Exit
Enter choice (1-5): 5
Exiting...
```

## Time Complexity

- generateInitialSchedule(): O(n)
- countConflicts(): O(n^2)
- generateNeighbors(): O(10n) → O(n)
- fillClimbingTimetable(): O(k\*n^2)
- printSchedule():O(n)
- Best Case[Zero Conflicts]:  $O(n) + O(n^2) = O(n^2)$
- Worst Case[Many Iterations Needed]: O(k\*n^2), k → number of iterations for convergence.

Overall Time Complexity: O(n^2) [dominant factor: conflict checking]



We tackled the University Timetable Scheduling problem using the Hill Climbing Algorithm to reduce conflicts.

- Fast and Efficient: Quickly finds an optimized schedule by making small, incremental improvements.
- Better than Brute Force: Instead of evaluating all possibilities, it focuses on improvements, making it practical for real-world use.
- Simple and Easy to Implement: Works well for small-to-medium scheduling problems without complex computations.

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