



National  
College *of*  
Ireland

# User Manual and Technical Report

## Available on

**GitHub**



**Project Name:** MeetingRoom Pro (MrPro)

Github: <https://github.com/Virksaabnavjot/MRPro>

Website: <https://navsingh.org.uk/mrpro/>

Documentation: [Github Repository here](#)

**Project Aim:** The aim of the project is to develop a client IOS application and a Web-API that exposes data from the database to client.

**Project Summary:** In day to day life whether its work, college or hotel buildings people find it hard to find rooms, even if the people have been working in the same company for years they are not familiar with all parts of the building and the rooms available in it. The problem arises when there is a time shortage and you have to find the room and make on time for the meeting.

So, MRPro will help its users to find and navigate to the different parts of the building.

Students face these problems too, MRPro can help new students to get familiar with their college building, the app can also be used by city council for different buildings and malls to assist the people (everyone including people living in the city and tourists), moreover hotels can make use of the application to provide exceptional experience for their users.

## Key Features:

**IOS APP Features:** MRPro allows you to - Find, Book, Review, Look at the Room Photos, Upload Photos, Help Navigate to the room using a map with building drawn on it and room pointed on it.

**WEB API Features:** Retrieve data from the database and return it to the IOS application in JSON format when requested.

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# 1 User Manual

	<b>Steps to use the application.</b>
Step 1	– Install the app
Step 2	– Make sure you have an active internet connection to use the application.
Step 3	– Open the app
Step 4	– Sign in as a user (the companies can limit user signup to their company email addresses only or admin can have the choice to pre-register users and only provide only login option).
Step 5	– Login with your detail
Step 6	<p>– You will see your profile page</p> <p>Provide profile page and description, include image and point out the navigation options</p> <p>Here, on this screen you will see your profile details, like your username and email, from here you can proceed to – Building List and Search, or you can open the help page that provides short user manual within the app to help users quickly learn to use the app.</p>
Step 7	– Building List and Search – Here you can search and find a list of available buildings (the buildings can be from different locations (buildings in different cities of the countries i.e. city-country), that is globally a building can be in Dublin-Ireland, Galway-Ireland, Bangalore-India)
Step 8	Select a building.
Step 9	Select a meeting room – from the available list of meeting rooms.
Step 10	<p>On the next screen, you can see the building on map, see your current location, information about the meeting room like floor number, name, capacity etc.</p> <p>Look at the gallery (Photos of the room)</p> <p>Upload Photos (Upload new photos of the room to the gallery)</p> <p>Book the room</p>

## **2 Executive Summary**

With MeetingRoom Pro I have looked to develop a user friendly IOS application to solve the problem of finding meeting rooms in large buildings. I aimed to address a problem I had encountered personally in the past during my work placement and other people i.e. finding meeting rooms is complex and inconvenient. The application is designed in a way that it can be easily tailored for the use of any organization, with change in data provided through API i.e. building and meeting room coordinates. The app will be available for iPhones and iPads. The application will help people find rooms with ease and navigate through the building with their location shown on the map and also have the option to book the rooms straight from the app. App client will be developed using Swift 3 and Xcode Ide.

## **3 Introduction**

### ***3.1 Background***

During my work placement at SAP SE, I was engaged in several meetings from my induction to my farewell meeting, there were more than 50 meetings, from team meetings to global team meetings, intern meetings and HR meetings, to employee farewell meetings which I was part of in the course of 7 months of internship.

And number one issue was finding the meeting room due to big size of the buildings, if the meeting room was close enough to my desk, it was easy enough to find the meeting room but the problem used to arise when the meeting rooms were on different floors, even different wing of the same floor and the problem was big when trying to find a meeting room on another building and some fancy names to the meeting rooms didn't make much sense at all and the icing on the top if you are short on time i.e. have consecutive meetings to attend and the only solution available was to ask you collages if they didn't know run towards the reception and they would show you a floor plan which sometimes didn't made sense and overall experience in finding meeting rooms was not up to the standards to which it could be achieved.

I started some research and found other employees were facing the same issues and were just limited to using meeting rooms near their offices due the hassle of finding meeting rooms, after talking to people the user research findings were not just the interns who felt this pain, some of the very senior employees which were there for many years didn't know where some of the meeting rooms were and since SAP is multinational company, there were always employees from different location which travelled to attend meetings and had very hard time finding the meeting room and first have to go to facilities department and the facilities member would manually assist wherever this process can be automated i.e. a simple to use application could solve this problem.

Hence, there is were the idea for the application is developed from but it is not just limited to corporate world the application can be put to use in universities and college with minor changes.

### ***3.2 Aims***

The aim is to develop an easy to use mobile application that will help people find meeting rooms with ease in a big building and provide some other useful functionality like:

Map and Navigation – The user will select a meeting room and the application shall be able to show a detailed map with navigation instructions to the room.

Room Booking – When a user wants to book a room they can do.

Proximity Alerts - When a customer device comes within a radius of the meeting room in which they have a meeting soon they will receive a notification saying you are this close to the meeting room and they can start the navigation.

I will describe the rest of the functionality in the Systems Requirements section.

The application has the potential to be adapted internationally because of its scalability. There is very high possibility that business organizations, universities and colleges will buy the application for use for their staff and students. Essentially the app can become a valuable resource to any individual or organization and provide extraordinary results for people using it.

### **3.3 Project Commercialization**

I wouldn't be wrong if I say most business projects are developed with the goal of make profits, commercialization of the project is a very important factor in the development of the project and moreover continued development of the software project. I believe this project has a great commercial scope as it can be used in multiple industries naming few the potential customers –

Multinational Co-operate companies

SAP, Google, Yahoo, Microsoft, Apple Inc, etc

As these companies are huge, have buildings and meeting rooms all over the world, mostly multiple buildings in at one location. MRPro can be used by these companies and their employees to find and book meetif

### **3.4 Technologies**

#### **3.4.1 Swift**

Front-end	 Swift 3	Programming Language				
 <b>SWIFT</b> Less Code, Less Legacy	 <b>SWIFT</b> is Less Error-Prone	 <b>SWIFT</b> is Open-Source	 <b>SWIFT</b> is Faster	 <b>SWIFT</b> is Interactive	 <b>SWIFT</b> is closer to other platforms	I decided on Swift 3 as my primary coding language for my application development. I came across Swift as a language during my internship and have a beginner level understanding of the language and would like to advance my understanding of the language through this project. Swift is a fairly new language and is open source and moving towards cross-platform which will open new possibilities in the future. I find Swift to be a fast and versatile language.

Below are some other features of Swift that provided me with motivation to use it for my final year project

Image Source: <http://mlsdev.com/en/blog/51-7-advantages-of-using-swift-over-objective-c>

### 3.4.2 CodeIgniter

Back-end		PHP Framework
<hr/>		
<b>Why CodeIgniter?</b>		In the mid-term report I mentioned to use JavaScript for my backend but later in the development I decided to move forward with Code Igniter (because I decided to change my database from SAP Hana to MySQL database –

**Framework with a small footprint**  
CodeIgniter 3 has a 2MB download, including the user guide.

**Exceptional performance**  
CodeIgniter consistently outperforms most of its competitors.

**Simple solutions over complexity**  
CodeIgniter encourages MVC, but does not force it on you.

**Strong Security**  
We take security seriously, with built-in protection against CSRF and XSS attacks.

**Clear documentation**  
The CodeIgniter User Guide comes with the download. It contains an introduction, tutorial, a number of "how to" guides, and then reference documentation for the components that make up the framework.

**Nearly zero configuration**  
Much of the CodeIgniter configuration is done by convention, for instance putting models in a "models" folder. There are still a number of configuration options available, through scripts in the "config" folder.

Please refer technology changes section of the report for more details) which is a PHP framework which helps to easily develop web applications and api's.

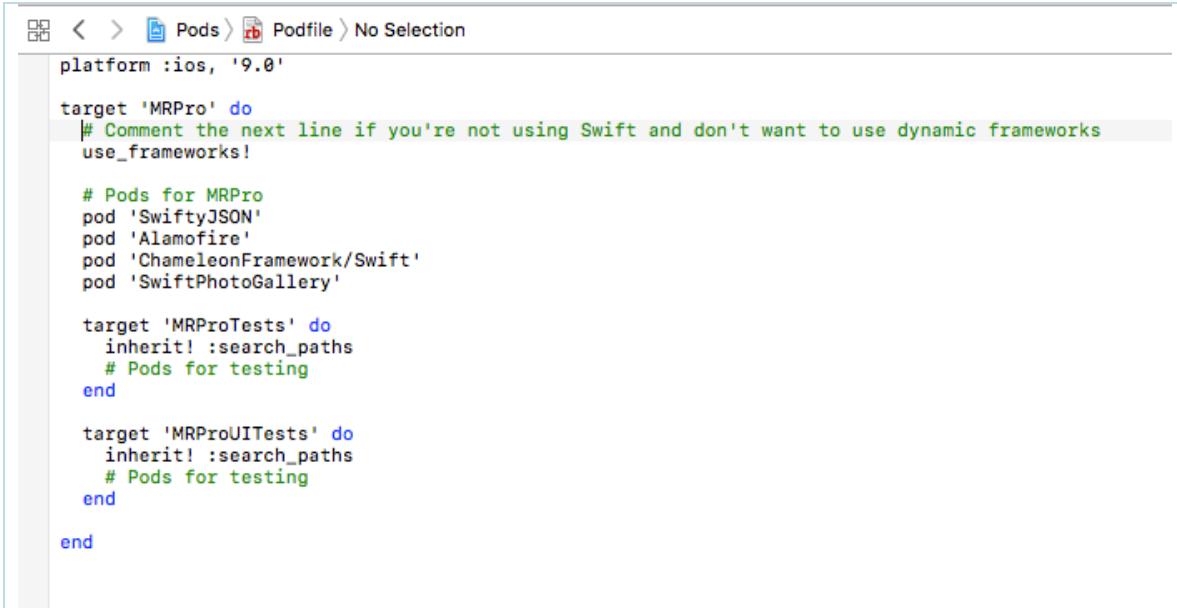
Image Source : <https://codeigniter.com/>

### 3.4.3 Swifty Json

Front-end	<b>SwiftyJSON</b>	Integration: Using Cocoa pods (in pod file) → Pod 'SwiftyJSON'
In Swift, I have experienced its not very easy to parse JSON, So, I have decided to use an open source Swift library SwiftyJSON to help me with parsing JSON data that the application client will receive from web service		

### 3.4.4 Cocoapoda

Front-end		Cocoa pods are used as an dependency manager for iOS application projects.
Cocoapods helps to easily add framework to your ios projects through pod file. Cocoapods installation details are added in Getting Started with Project development section of the report.  Pod file example:		



```

platform :ios, '9.0'

target 'MRPro' do
  # Comment the next line if you're not using Swift and don't want to use dynamic frameworks
  use_frameworks!

  # Pods for MRPro
  pod 'SwiftyJSON'
  pod 'Alamofire'
  pod 'ChameleonFramework/Swift'
  pod 'SwiftPhotoGallery'

  target 'MRProTests' do
    inherit! :search_paths
    # Pods for testing
  end

  target 'MRProUITests' do
    inherit! :search_paths
    # Pods for testing
  end

end

```

### 3.4.5 Alamofire

Front-end		<b>Integration: Using Cocoa pods (in pod file)</b> → Pod 'Alamofire'
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In Swift, NSURLConnection class helps to start and stop http URL requests, Alamofire is a library that helps make http request more elegantly with less code (and helps write more cleaner code too).

Below are the Usage details for Alamofire:

- [Usage](#)
  - [Intro - Making a Request, Response Handling, Response Validation, Response Caching](#)
  - [HTTP - HTTP Methods, Parameter Encoding, HTTP Headers, Authentication](#)
  - [Large Data - Downloading Data to a File, Uploading Data to a Server](#)
  - [Tools - Statistical Metrics, cURL Command Output](#)
- [Advanced Usage](#)
  - [URL Session - Session Manager, Session Delegate, Request](#)
  - [Routing - Routing Requests, Adapting and Retrying Requests](#)
  - [Model Objects - Custom Response Serialization](#)
  - [Connection - Security, Network Reachability](#)

Image Source: <https://github.com/Alamofire/Alamofire>

### 3.4.6 Xcode IDE

Front-end		Code Editor
Xcode IDE was chosen for the development of the application client as it's the default editor for developing IOS Swift apps. Other options were AppCode from JetBrains.		

### 3.4.7 Github

		Version Control
For source control I am using Github. As, it allows me to keep my code available anywhere not worrying about losing it.		

### 3.4.8 PHP

Back-end		Server Side Scripting Language
Php is used for the development of Web API in Codeigniter.		

### 3.4.9 MySQL

Back-end		Relational Database
MySQL is used to store data including geo-spatial data.		

### 3.4.10 phpMyAdmin

Back-end	<b>phpMyAdmin</b>	Database Management Tool
Used to manage database and easily insert data into the database tables		

### Other technologies used:

WordPress (HTML,CSS, PHP and MySQL) is used to create a business website for the project. The aim of the website is to provide a professional outlook to the application project and work as a marketing tool, help attract customers, shareholder and potential angel investors etc.

### 3.4.11 Technology Changes

During the final development of this project some changes to proposed (during Mid-term) technologies were made. They are as follows –

	<b>SAP Hana was replaced with MySQL</b>
Database change – Later, during the development of the project I decided to use MySQL database instead of SAP Hana which being used to store geo-spatial data.	
<b>Reason for Change:</b>	During the mid-term I struggled to find appropriate resources/solution to store geo-spatial data in MySQL, which lead me to use SAP Hana for geo-spatial data storage because some documentation was available for it. But, Hana came with some disadvantages which forced me move back to MySQL.  Problems with Hana: I was using Trail, which had certain limitations like database needed a restart every 12 hours and database was automatically removed/deleted if not used for 6 day. The pro version of Hana is expensive and I decided to research more on storing geo-spatial data in MySQL.
 <b>JavaScript replaced with PHP (CodeIgniter)</b>	
<b>Language Change:</b> When using Hana I was using JavaScript in .xsjs file whereas	

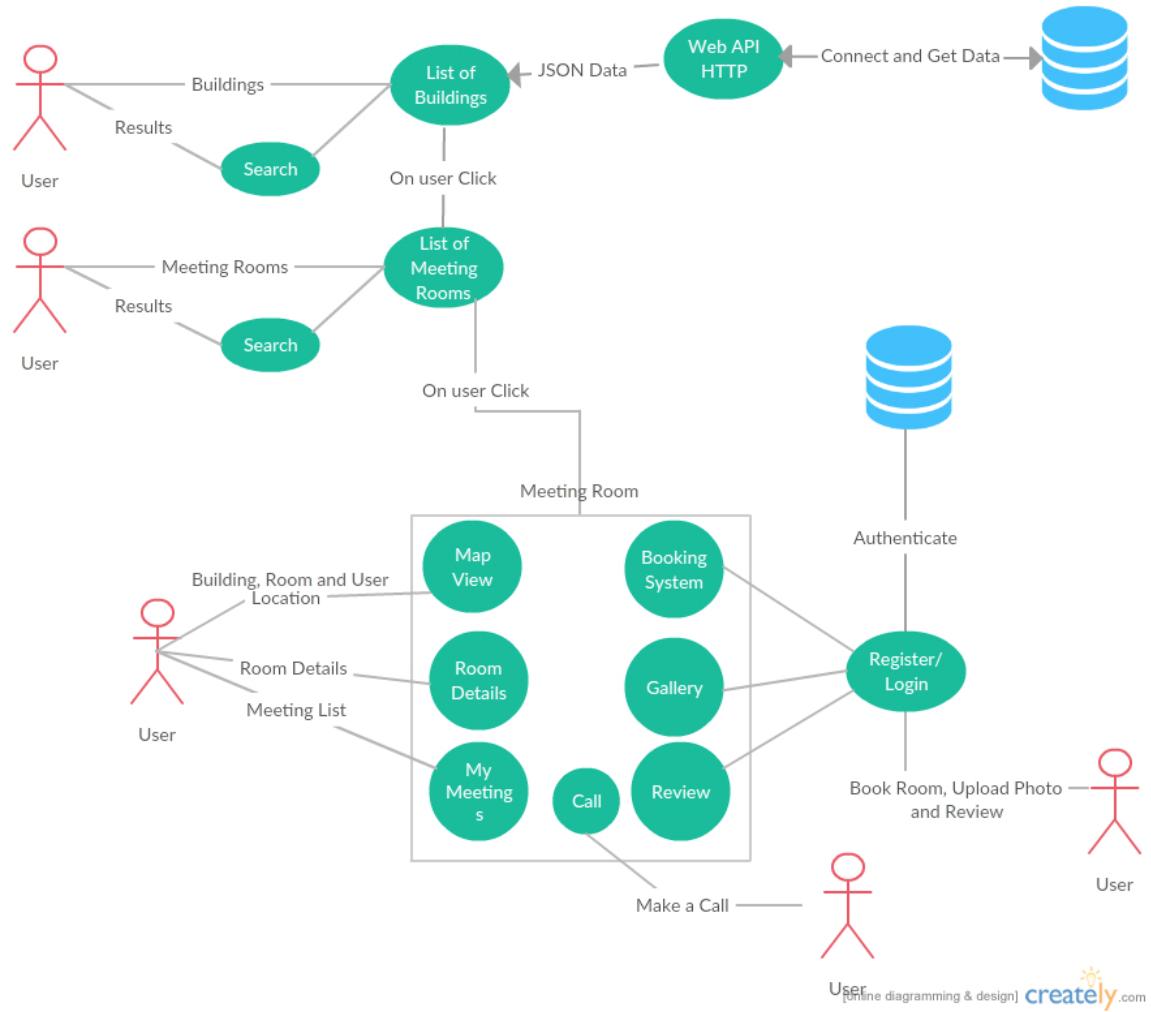
**Reason for Change:** Using JavaScript was no more a must requirement when I moved from Hana to MySQL. I wanted to learn something new things and get job ready while doing this project and I had never worked with PHP before so when it came between choosing Java (Jersey) or PHP for Web API development I choose PHP so I can learn a new programming language.

# 4 System

## 4.1 Requirements

### 4.1.1 Functional requirements

Use Case Diagram



The above Use Case Diagram provides an overview of all functional requirements of this project.

### 4.1.2 Requirement 1: Easy to Use GUI

#### 4.1.2.1 User Story

As a user I want to have an easy to use interface so as I can navigate through the app easily with little time needed to be spent learning how to use the app

#### **4.1.2.2 Description & Priority**

The system shall have an easy to use graphical user interface. Navigation will be possible through the touch screen functionality of the IOS device. The design shall also be responsive so as to support different screen sizes of iPhones and iPads.

*Essential and High Priority Requirement.*

#### **4.1.2.3 Requirement Activation**

This requirement will be activated upon starting of the application.

#### **4.1.2.4 Technical Issues**

GUI Need internet connection to get data from API which will be shown in the application, slow internet connection can affect performance of the GUI.

#### **4.1.2.5 Risks**

Provision must be taking that not all users have a good understanding of technology and the use of mobile platforms. If the GUI is to become too complex, some users may not use the application. This requirement is at the core to the success of the system.

#### **4.1.2.6 Dependencies on other requirements**

N/A

### **4.1.3 Requirement 2: List and Find(Search)**

#### **4.1.3.1 User Story**

As a user I want to be able to find buildings and meeting rooms with ease. Like a clickable list of buildings which then browse to list of meeting rooms also search and I can select a meeting room and find it or use other features like room booking, gallery upload etc.

#### **4.1.3.2 Description & Priority**

The system shall allow to search and also provide list of available buildings and meeting rooms.

*High Priority*

#### **4.1.3.3 Requirement Activation**

The requirement to list buildings and meeting rooms will be activated upon starting of the application and search is activated when user enters in search bar.

#### **4.1.3.4 Technical Issues**

N/A

#### **4.1.3.5 Risks**

This requirement is at the core to the success of the system as most of the requirements hereafter have a dependency on this one.

#### **4.1.3.6 Dependencies on other requirements**

This requirement has a dependency on requirement 1 - Easy to use GUI.

### **4.1.4 Requirement 3: Map / Navigation**

#### **4.1.4.1 User Story**

As a user I want to be able to view the building highlighted on the map. Also the meeting room I am looking for along with my current location and some information about the building and room like floor number.

#### **4.1.4.2 Description & Priority**

The system shall have an expandable map with current location of the user and building drawn on the map.

*Optional: The application should leverage some sensors or beacons implemented in the building for effective indoor navigation as GPS may not provide accurate location indoors.*

#### **4.1.4.3 Requirement Activation**

The requirement will be activated when the user selects a meeting room from a list of rooms.

#### **4.1.4.4 Technical Issues**

N/A

#### **4.1.4.5 Risks**

May face some issues with current location of the user while indoors as GPS is not designed for indoors and this may affect the accuracy of the location slightly.

#### **4.1.4.6 Dependencies on other requirements**

N/A

### **4.1.5 Requirement 4: Geo Location Notifications**

#### **4.1.5.1 User Story**

As a user I want to have notifications automatically sent to me when within a certain radius of the building or the meeting room so I am notified that the destination is close enough.

#### **4.1.5.2 Description & Priority**

The system shall have functionality that when a user's smart phone comes within a certain radius of the meeting room a notification will be sent to remind them with approx. distance to the destination i.e. "*Hey,... you are "approx. distance" from your destination ....*". Functionality to unsubscribe to this service should also be provided. *High priority*.

#### **4.1.5.3 Requirement Activation**

This requirement will only be activated if a user brings their mobile device which they have the app installed on within a certain radius of the building/meeting room. This distance will be

tweaked at the system/ user testing stage of project. This service should also only occur once while finding a meeting room as if a client user was moving in and out of the geographical perimeter they will not receive multiple notifications. As stated above functionality to unsubscribe to this service should also be provided.

#### **4.1.5.4 Technical Issues**

N/A

#### **4.1.5.5 Risks**

N/A

#### **4.1.5.6 Dependencies on other requirements**

N/A

### **4.1.6 Requirement 5: User Registration**

#### **4.1.6.1 User Story**

As a user I shall be able to easily register within seconds to use the advanced features like posting reviews and uploading photos.

#### **4.1.6.2 Description & Priority**

The system shall provide a standard registration and login. The requirements like booking and reviewing require registration in order to allow users to use these features.

*High Priority*

#### **4.1.6.3 Requirement Activation**

The requirement is activated when user wishes to book, review meeting room and upload photos of the meeting room.

#### **4.1.6.4 Technical Issues**

N/A

#### **4.1.6.5 Risks**

N/A

#### **4.1.6.6 Dependencies on other requirements**

N/A

## **4.1.7 Requirement 6: Booking System**

### **4.1.7.1 User Story**

As a user I want to be able to book meeting rooms through my smartphone so as I can book meeting rooms easily from anywhere.

### **4.1.7.2 Description & Priority**

Functionality for users to book meeting room once selected a meeting room. This feature shall have its own page and be easy to use i.e. drop down lists to choose data and time of booking and the user shall be able to see the booked meeting rooms.

*High priority*

### **4.1.7.3 Requirement Activation**

This requirement will be activated if the client user wishes to book a meeting room.

### **4.1.7.4 Technical Issues**

N/A

### **4.1.7.5 Risks**

This requirement is very important as some of the requirements hereafter have a dependency on this one.

### **4.1.7.6 Dependencies on other requirements**

This requirement has a dependency on requirement 1 - Easy to use GUI and Requirement 2 – List and Search

## **4.1.8 Requirement 7: Photo Gallery**

### **4.1.8.1 User Story**

As a user I shall be able to see some photos of the meeting room showing the equipment available and size of room straight from the app.

### **4.1.8.2 Description & Priority**

The system shall have a photo gallery with multiple photos of the room.

*Medium Priority*

### **4.1.8.3 Requirement Activation**

The requirement will be activated when a user selects a meeting room from the list.

### **4.1.8.4 Technical Issues**

N/A

#### **4.1.8.5 Risks**

N/A

#### **4.1.8.6 Dependencies on other requirements**

N/A

### **4.1.9 Requirement 8: Photo Upload**

#### **4.1.9.1 User Story**

As a user I shall be able to upload some picture from my phone gallery or camera if some pictures are missing in the Gallery.

#### **4.1.9.2 Description & Priority**

The system shall allow all registered users to upload images of the rooms to the photo gallery. And also allows users with admins and moderator accounts to delete the low quality images straight from the app.

*High Priority*

#### **4.1.9.3 Requirement Activation**

The requirement will be activated when user wishes to upload an image.

#### **4.1.9.4 Technical Issues**

N/A

#### **4.1.9.5 Risks**

Some users may try to spam or misuse this feature.

#### **4.1.9.6 Dependencies on other requirements**

The requirement has a dependency on requirement 7: Photo Gallery

### **4.1.10 Requirement 9: Review**

#### **4.1.10.1 User Story**

As a user I would like to see some reviews available about the room and its equipment and also like the functionality to review it myself.

#### **4.1.10.2 Description & Priority**

The system shall allow the registered users to review meeting rooms based on different parameters like – functionality and quality of available equipment, if the room temperature was good and so on as user feedback will help improve the quality of the meeting rooms and the meeting rooms getting low ratings can be improved and get more attention from IT and Facilities department.

Medium Priority

#### **4.1.10.3 Requirement Activation**

The requirement will be activated when the user wishes to review meeting room.

#### **4.1.10.4 Technical Issues**

N/A

#### **4.1.10.5 Risks**

N/A

#### **4.1.10.6 Dependencies on other requirements**

N/A

### **4.1.11 Requirement 10: My Meetings**

(Calendar event / Reminder of booked meeting feature)

#### **4.1.11.1 User Story**

As a user I would like to see all my meetings and simply start the map navigation.

#### **4.1.11.2 Description & Priority**

The system shall provide a list of meetings booked for the user and the user will receive a reminder notification. The system should be able write and read meetings to and from the device calendar.

#### **4.1.11.3 Requirement Activation**

The requirement will be activated when the user has some meetings in their calendar.

Medium to Low Priority

#### **4.1.11.4 Technical Issues**

N/A

#### **4.1.11.5 Risks**

N/A

#### **4.1.11.6 Dependencies on other requirements**

The requirement has dependency on requirement 6: Booking System

### **4.1.12 Requirement 11: Call**

#### **4.1.12.1 User Story**

As a user if I am in a meeting and some equipment is not working I should be able to contact the key contacts for the room that can fix the problem for me i.e. make a quick call from the app.

#### **4.1.12.2 Description & Priority**

The system shall provide contact information for key contacts and allow user to make a call.

#### **4.1.12.3 Requirement Activation**

The requirement is activated if the users wishes to make a call through there phone.

#### **4.1.12.4 Technical Issues**

N/A

#### **4.1.12.5 Risks**

N/A

#### **4.1.12.6 Dependencies on other requirements**

Requires a sim card to make calls via the phone.

## **4.2 Non-Functional Requirements**

### **4.2.1.1 Scalability requirement**

#### **4.2.1.1.1 User Story**

N/A

#### **4.2.1.1.2 Description and Priority**

With regards to the intended number of users in big and medium cooperate organisation with thousands of employees and teachers and students in educational institutes and the projected load scenarios, the intention is for the system to be able to serve queries in thousands/ day (in large part during the 9-5 peak traffic hours) and the application shall also be scalable to use for any organisation with little to no changes to the app's code.

*High Priority*

### **4.2.1.2 Availability requirement**

#### **4.2.1.2.1 User Story**

As a user I want to be able to access the app at any time I wish.

#### **4.2.1.2.2 Description and Priority**

The app shall be accessible at any time of the day on any day of the year. *High priority*.

### **4.2.1.3 Physical requirement**

#### **4.2.1.3.1 User Story**

As a user I want to be able to access the app from anywhere.

#### 4.2.1.3.2 Description and Priority

The app shall work on mobile devices. *High priority.*

#### 4.2.1.4 Security and Privacy requirement

##### 4.2.1.4.1 User Story

As a user I want the app to be secure like my password must be safe.

##### 4.2.1.4.2 Description and Priority

The app shall achieve security through encryption and SSL certificate when connecting to the server. *High priority*

#### 4.2.1.5 Reliability requirement

##### 4.2.1.5.1 User Story

As a user I want to the app to be reliable.

##### 4.2.1.5.2 Description and Priority

The app shall be reliable i.e. stable and consistent of what is expected out of it. *High priority.*

#### 4.2.1.6 Maintainability requirement

##### 4.2.1.6.1 User Story

N/A

##### 4.2.1.6.2 Description and Priority

The app shall be easy to maintain on daily basics, and it should be easy to fix bugs, add new features, increase performance and easier for others to maintain the software.

*High Priority*

### 4.3 Data requirements

It has been mentioned before in the document that the application can be tailored for the use of any organization with a simple change of data provided. Which gives you an idea that data plays a major role in this project.

The database will store data/information about buildings and meeting rooms along with reviews, bookings and more.

JSON – Data is transferred through JSON using web api calls.

MySQL Database to store all the data regarding buildings, rooms, bookings, meetings

Web hosting/Cloud – store images for the use of gallery and upload feature.

Here add the database tables

### **4.3.1 Data Collection**

The project included a significant amount of data collection the data that was collected was – Building coordinates in a polygon form, Room coordinates in point form both geo-spatial data types.

It took about 10 hours to collect the data required to populate the application and around 5 hours to prepare data in correct format in order to store in the database and about 2-3 hours to store that data in the database.

### **4.3.2 Images Collection**

Included going to several rooms in NCI to collect the images for gallery feature of the application the process was easy but time consuming. It took about a day's time to figure out images for all rooms the process was difficult I did the image collection after developing the photo upload feature in the app which made it easy to collect the photos of the rooms with my iPhone and iPad and directly storing it to the cloud through the app.

## **4.4 User requirements**

- The user needs to have IOS device.
- The user will require an Apple Appstore account to download the app.
- User needs to have an active internet connection to use the application and will require to register, thus allowing user to login to the app and use all the advanced features of the application.

## **4.5 Environmental requirements**

The server side of the system is implemented in JavaScript and SQL and requires SAP Hana.

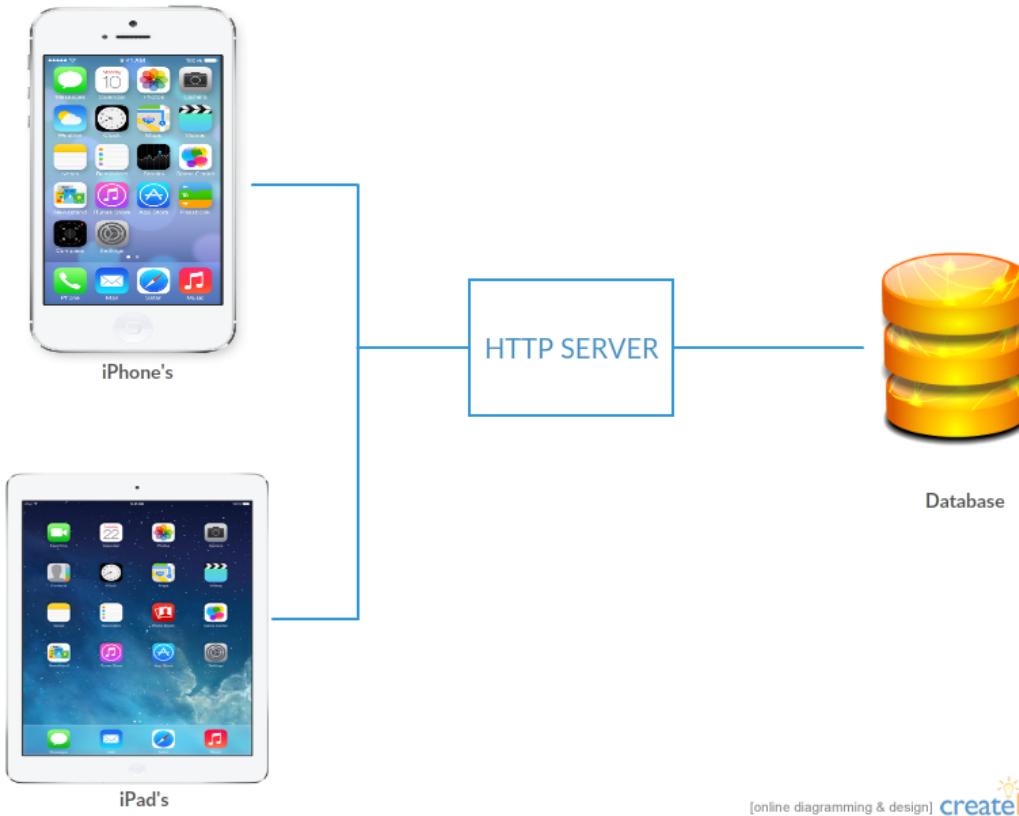
The IOS App requires IOS 9+. And the application's navigation feature requires GPS enabled and a working internet connection.

## **4.6 Usability requirements**

The core usability requirement is to allow for an incredibly user friendly experience on using the application. The application will be concise and easily navigable. The use of lists and search will allow the user to navigate the website with ease. The application will be functional to any user, regardless of experience.

## **4.7 Design and Architecture**

The application is being designed and developed mainly through the use Xcode Interface builder and Swift. The design of the application is centered on creating an extremely user friendly GUI.



This is the architecture of the system it shows the client connects the web service through `URLRequest` and the service exposes the data from the database after authentication.

## 4.8 Implementation

### 4.8.1 Getting Started with Project development

#### 4.8.1.1 Project Guide

This guide will help understand the requirement for opening and running this project- MeetingRoom Pro is an ios (Swift) project, in order to use open the project code we require the following:

- Apple Computer or Virtual device running macOS.

(I am using  
MacBook Pro, 6  
GB Ram, 2.3 GHz  
Intel Core i5)

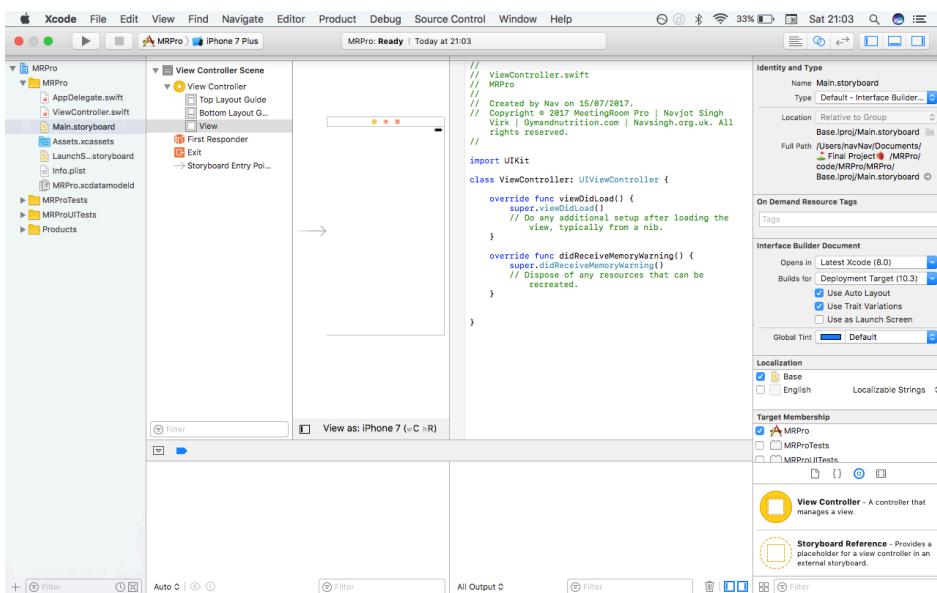


#### 4.8.1.2 Installing Xcode



Xcode is an code editor. More details on it are included under Technologies section. Install Xcode on your Mac, using Appstore or this link:

[https://developer.apple.com/xcode/ide/](https://developer.apple.com/xcode/)



<-This is how a project in Xcode Ide looks like

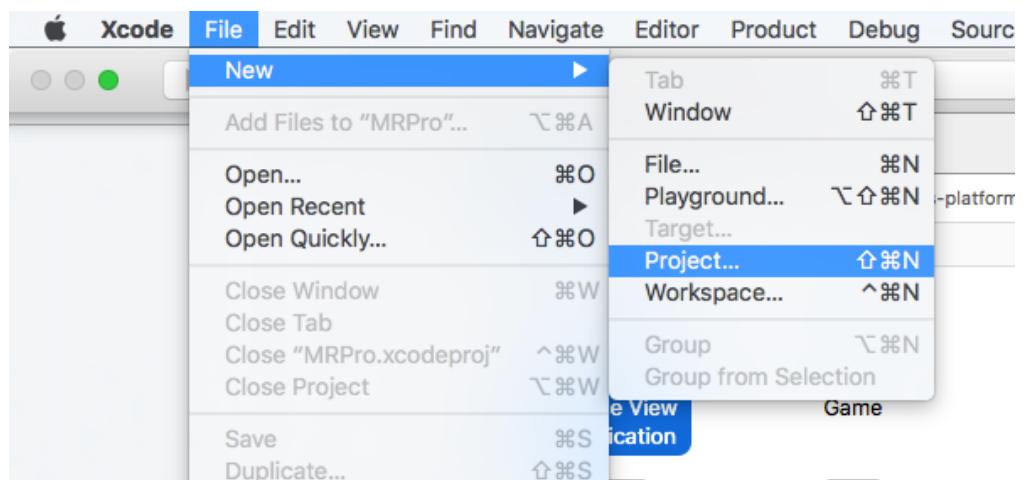
#### **4.8.1.3 Opening the Project**

Use MRPro.xcworkspace file to open the project in xcode.

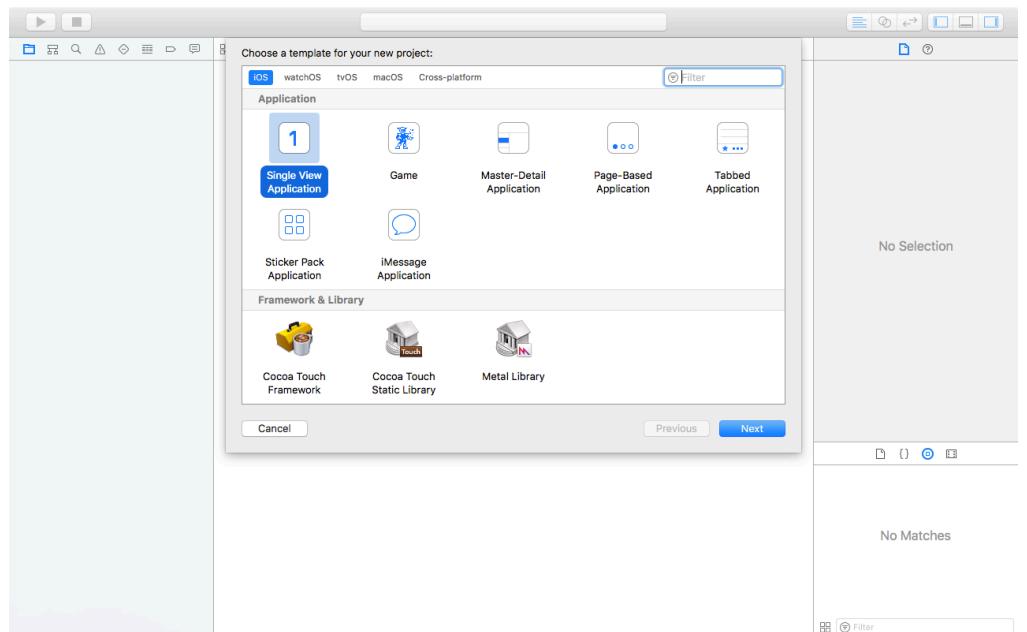
#### **4.8.1.4 Creating Project**

Basic Steps that were involved in Project Creation of this project.

**Step 1:** File > New > Project

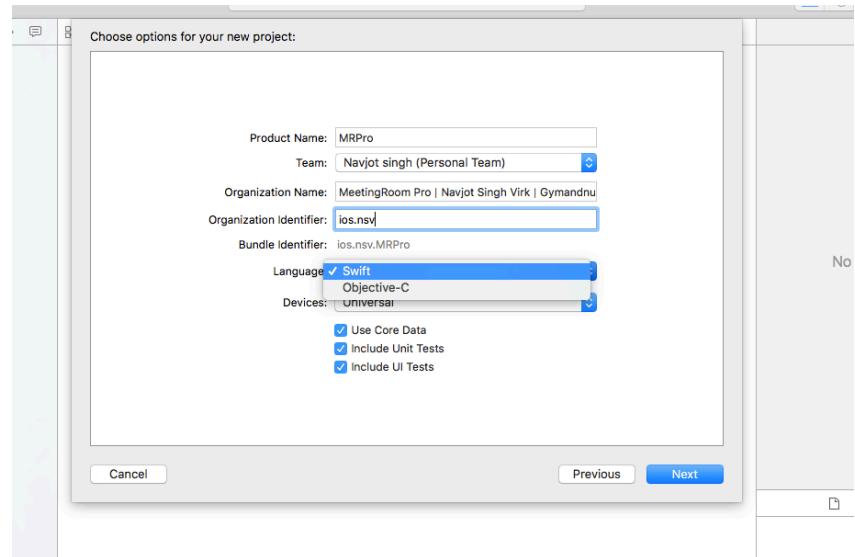


**Step 2:** Choose template – Single View Application > Next



### Step 3:

- **Enter Product Name** (aka. Project name) – MRPro (aka. MeetingRoom Pro)
- **Select Team** (Personal ios developer account – just signin with your apple id and xcode will take care of the rest)
- **Organisation Identifier**: ios.nsv (it could be anything (but unique) you like but it should usually make some sense and be short, simple and sweet like in this example- ios signifies its an ios app and nsv – Navjot singh virk)
- **Select Language**: Swift will be used for this project.
- **Devices**: Universal means the app will be supported on both iphones and ipads (you can also choose any one of them if you want to limit certain device type users).
- **Others**: Include UnitTests and UTs
- **Press > Next**

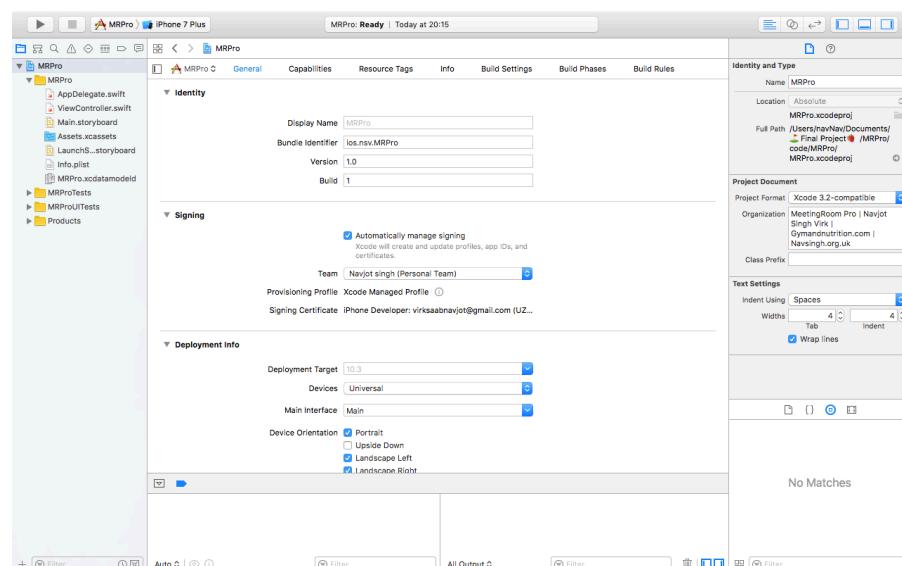


### Step 4: Save the project on computer at location of your choice

### Step 5: New Xcode project opens in a new window

### Step 6: At this stage project is ready and can be run on an emulator or a real ios device.

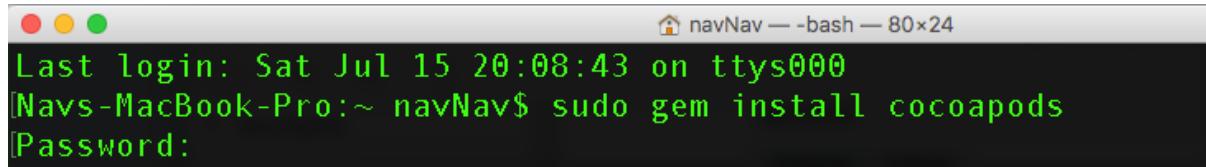
### Step 7: Start making changes (write code)



#### 4.8.1.5 Cocoapods

Installing Cocoapods (on my computer which will allow us to use different useful cocoapods available on the internet).

- Open terminal
- Run this command: **\$ sudo gem install cocoapods** (cocoapods is implemented in ruby so its included as a gem on our computer, please refer to Technologies section of the report for more information regarding Cocoapods).

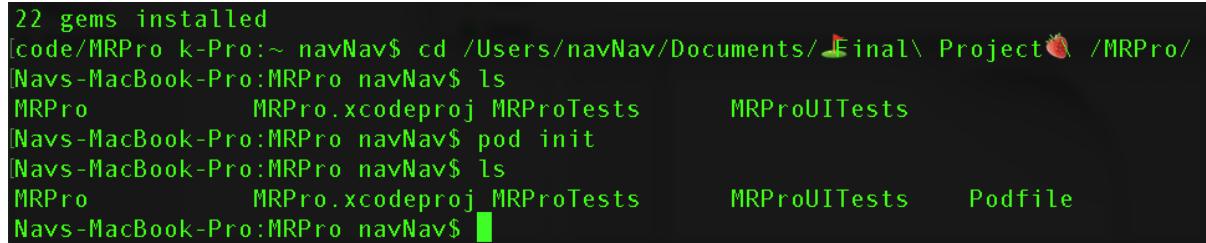


```
Last login: Sat Jul 15 20:08:43 on ttys000
[Navs-MacBook-Pro:~ navNav$ sudo gem install cocoapods
>Password:
```

#### 4.8.1.6 Create Pod File

In order to use Cocoapods we need to create a Podfile for our project.

- Open Terminal
- Navigate to the project folder
- To create the **Podfile** run this command in the terminal: **\$ pod init**



```
22 gems installed
[code/MRPro k-Pro:~ navNav$ cd /Users/navNav/Documents/Final\ Project/MRPro/
[Navs-MacBook-Pro:MRPro navNav$ ls
MRPro           MRPro.xcodeproj MRProTests      MRProUITests
[Navs-MacBook-Pro:MRPro navNav$ pod init
[Navs-MacBook-Pro:MRPro navNav$ ls
MRPro           MRPro.xcodeproj MRProTests      MRProUITests  Podfile
Navs-MacBook-Pro:MRPro navNav$ █
```

As we can see a Podfile was created when we ran the **'ls'** command second time to list the contents of the project folder.

- **Open Podfile** in an editor and write > **pod 'SwiftyJSON'** to add our first pod that will help in handling JSON better (it's a very popular library/pod among ios developer community when it comes to handling JSON in ios Swift).

```

1 platform :ios, '9.0'
2
3 target 'MRPro' do
4   # Comment the next line if you're not using Swift and don't want to use dynamic frameworks
5   use_frameworks!
6
7   # Pods for MRPro
8   pod 'SwiftyJSON'
9
10  target 'MRProTests' do
11    inherit! :search_paths
12    # Pods for testing
13  end
14
15  target 'MRProUITests' do
16    inherit! :search_paths
17    # Pods for testing
18  end
19
20 end
21

```

- Save Podfile > Run this command in terminal - **\$ pod install** (this can take time (upto 1 to 2 hours depending on your network speed if cocoapods are not used on your computer before in order to setup cocopods master repo)).

```

Terminal Shell Edit View Window Help MRPro — bash — 105x33
Navs-MacBook-Pro:MRPro navNav$ ls
MRPro      MRPro.xcodeproj MRProTests      MRProUITests      Podfile
Navs-MacBook-Pro:MRPro navNav$ pod install
Setting up CocoaPods master repo
$ /usr/bin/git clone https://github.com/CocoaPods/Specs.git master --progress
Cloning into 'master'...
remote: Counting objects: 1399915, done.
remote: Compressing objects: 100% (2459/2459), done.
remote: Total 1399915 (delta 1753), reused 2106 (delta 843), pack-reused 1396456
Receiving objects: 100% (1399915/1399915), 411.32 MiB | 331.00 KiB/s, done.
Resolving deltas: 100% (712362/712362), done.
Checking out files: 100% (168378/168378), done.

CocoaPods 1.3.0.beta.2 is available.
To update use: `sudo gem install cocoapods --pre`
[!] This is a test version we'd love you to try.

For more information, see https://blog.cocoapods.org and the CHANGELOG for this version at https://github.com/CocoaPods/CocoaPods/releases/tag/1.3.0.beta.2

Setup completed
Analyzing dependencies
Downloading dependencies
Installing SwiftyJSON (3.1.4)
Generating Pods project
Integrating client project

[!] Please close any current Xcode sessions and use `MRPro.xcworkspace` for this project from now on.
Sending stats
Pod installation complete! There is 1 dependency from the Podfile and 1 total pod installed.
Navs-MacBook-Pro:MRPro navNav$ 

```

- Close project in Xcode.

- Open the newly generated – MRPro.xcworkspace. And now onwards everytime to open/work on the project MRPro.xcworkspace should be used instead of MRPro.xcodeproj
- Now at this stage the pod we installed will be available to use (Usage: import SwiftyJSON).
- All the other pods will be installed the same way.

#### 4.8.1.7 Challenges, Build Fails and their solutions

Build fail every time after adding a new pod due to ChameleonFramework

**Details:** Build failed with 31 errors

Clicking on one of the errors open the file in which errors exist. The problem here is target membership issue. As seen in the right hand pane of Xcode. Please refer to next screenshot.

The screenshot shows the Xcode interface with a build failure message "MRPro : Build MRPro: Failed | Today at 23:24". The left pane displays a list of 31 errors from ChameleonFramework, mostly related to Swift compiler issues like method obsolescence and renamed functions. The right pane shows the code for UserLoginController.swift, with several errors highlighted by red circles. The target membership section on the right shows that the target is set to "MRPro".

```

// Viewcontroller.swift
// MRPro
// Created by Nav on 15/07/2017.
// Copyright © 2017 MeetingRoom Pro | Navjot Singh Virk | Gymandnutrition.com | Navsingh.org.uk.
// All rights reserved.

import UIKit
import SwiftyJSON
import Alamofire
import ChameleonFramework

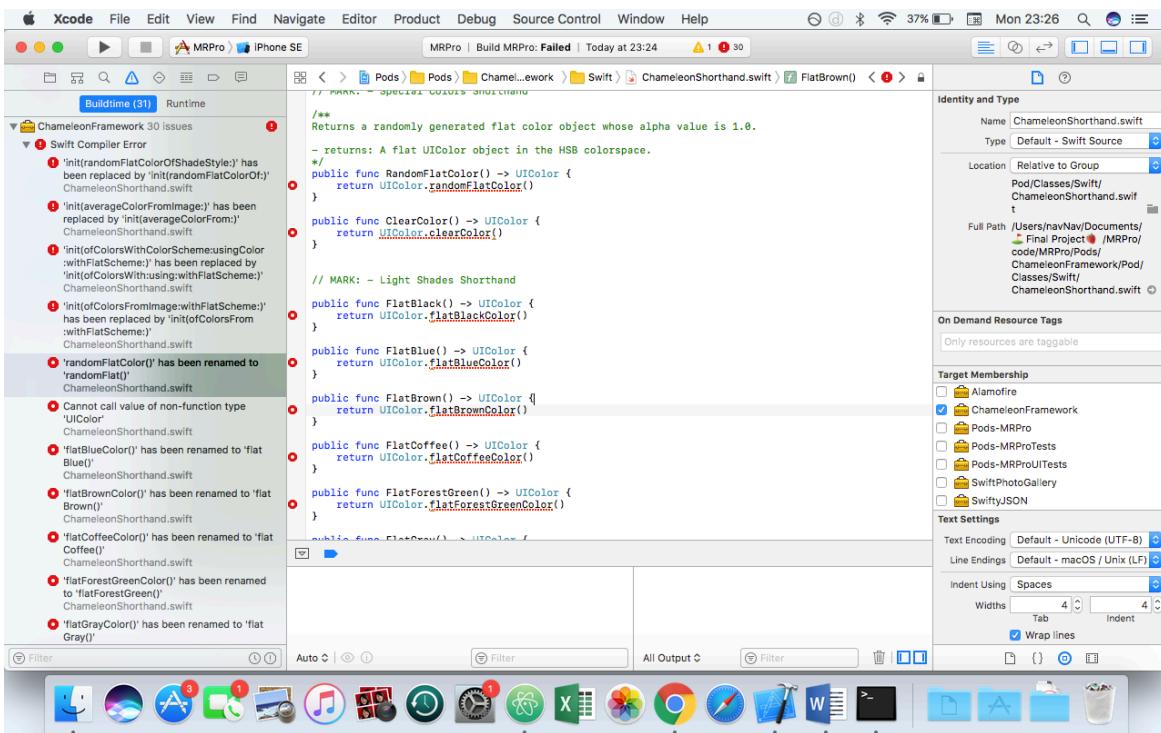
class UserLoginController: UIViewController {

    @IBAction func loginButton(_ sender: AnyObject) {
        performSegue(withIdentifier: "loginSegue", sender: self)
    }

    override func viewDidLoad() {
        super.viewDidLoad()
    }

    override func didReceiveMemoryWarning() {
        super.didReceiveMemoryWarning()
    }
}

```



**Problem:** Target membership is checked

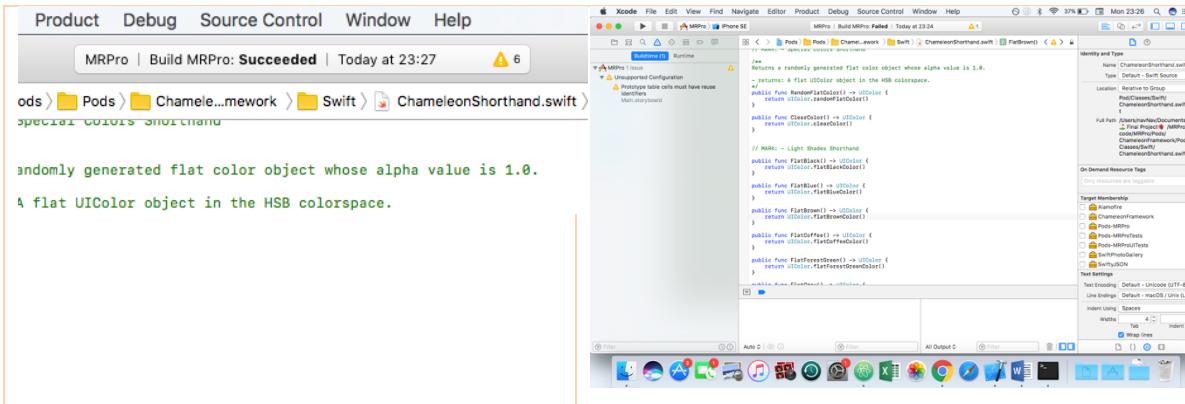
**Solution:** Uncheck the target membership.  
And Clean Build

**Cmd + B**

Target Membership	
<input type="checkbox"/>	Alamofire
<input checked="" type="checkbox"/>	ChameleonFramework
<input type="checkbox"/>	Pods-MRPro
<input type="checkbox"/>	Pods-MRProTests
<input type="checkbox"/>	Pods-MRProUITests
<input type="checkbox"/>	SwiftPhotoGallery
<input type="checkbox"/>	SwiftyJSON
<a href="#">Text Settings</a>	

Target Membership	
<input type="checkbox"/>	Alamofire
<input type="checkbox"/>	ChameleonFramework
<input type="checkbox"/>	Pods-MRPro
<input type="checkbox"/>	Pods-MRProTests
<input type="checkbox"/>	Pods-MRProUITests
<input type="checkbox"/>	SwiftPhotoGallery
<input type="checkbox"/>	SwiftyJSON
<a href="#">Text Settings</a>	

**Results :** The project is error free and build was successful.



## 4.8.2 Client Side Implementation

## 4.8.3 Server Side Implementation

### 4.8.3.1 Implementation of Web API/Service

### 4.8.3.2 Implementation of Database Tables

## 4.9 Graphical User Interface (GUI) Layout

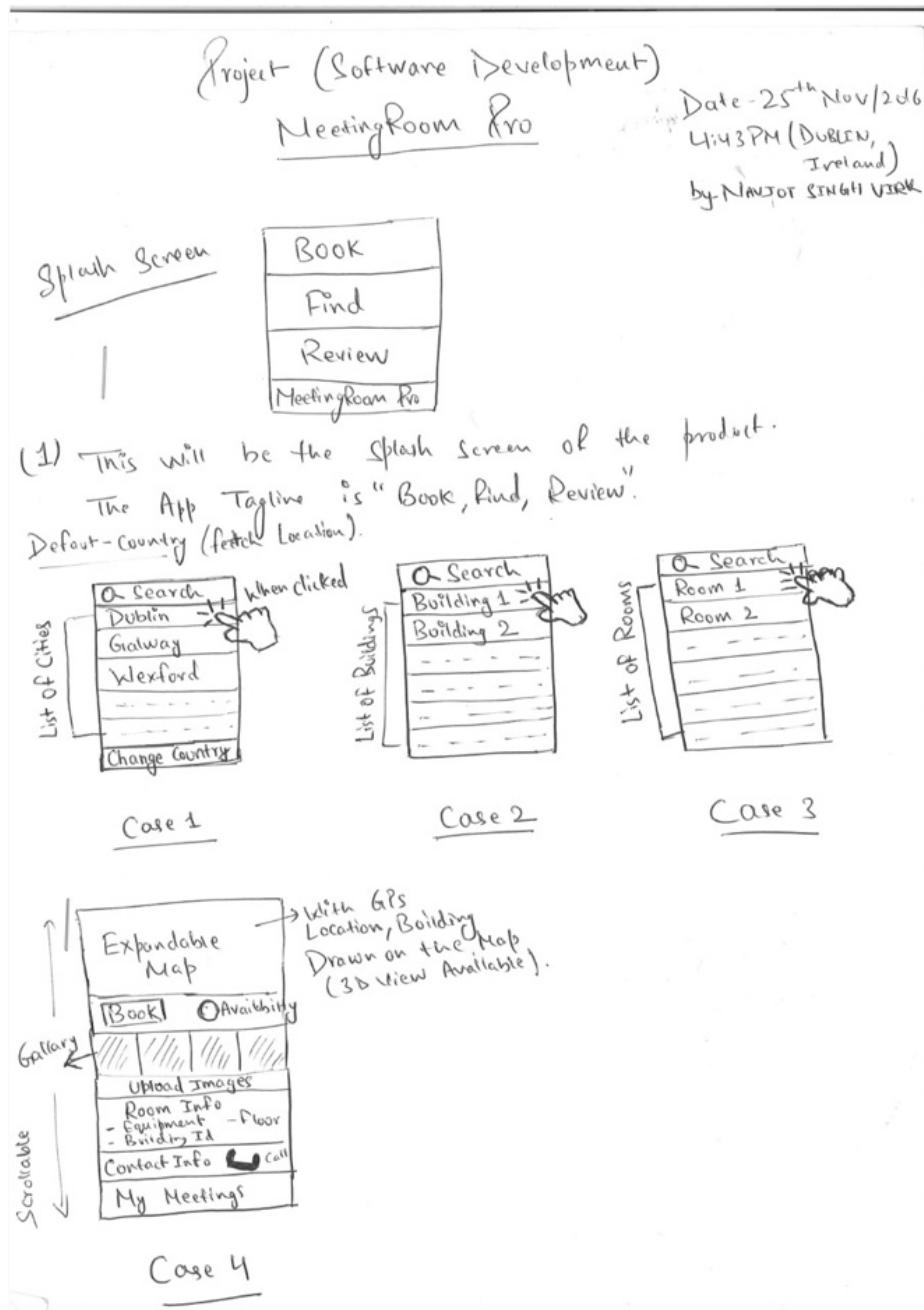
The app will run on IOS devices that use touch screen functionality. Displaying an easy to use interface.

### 4.9.1 GUI Implementation

Include the mainstory board photo

Include each view and 1 liner explanation and implemented screenshot from phone

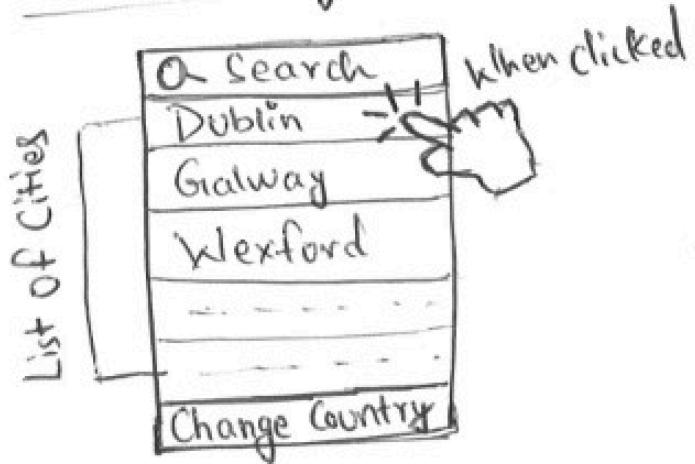
#### 4.9.2 GUI Wire framing



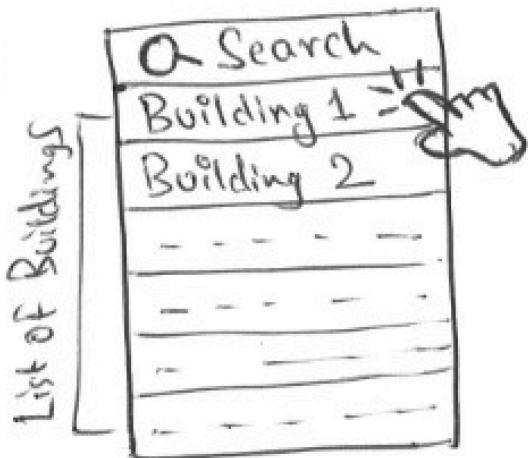
#### GUI for the Application

On starting the application, the user will see Case 1 – List of Countries and Search

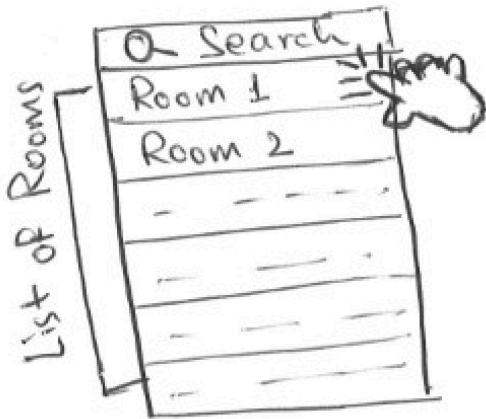
## Default-Country (fetch Location)



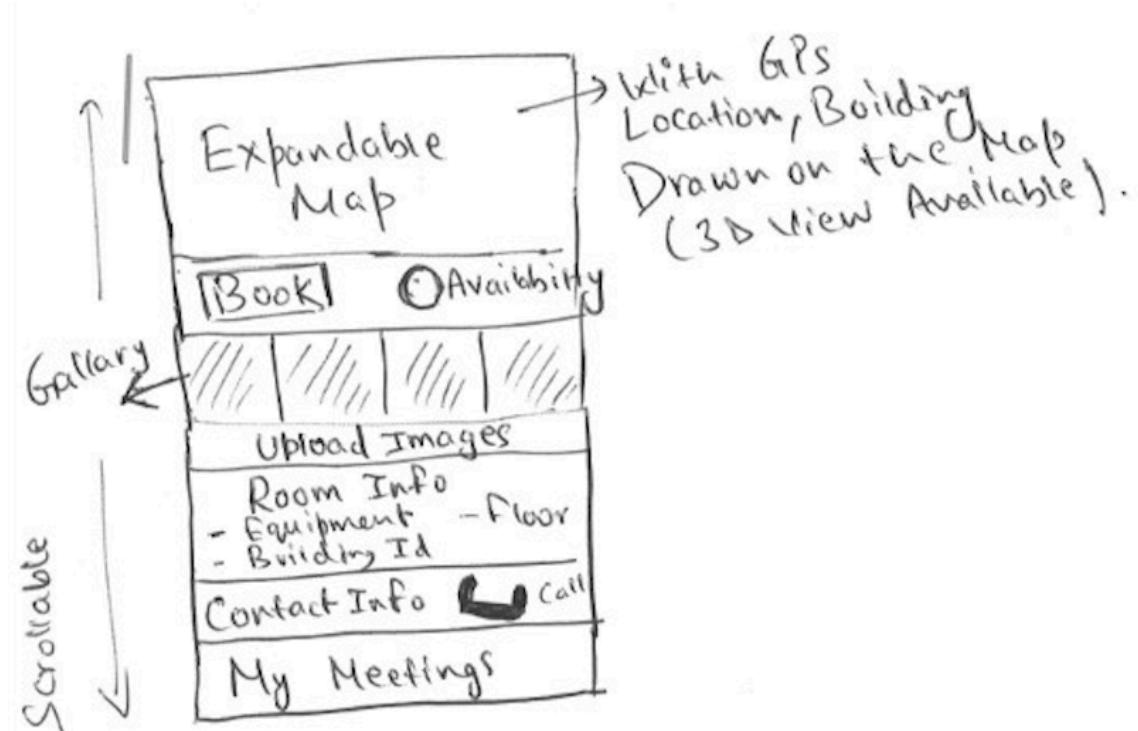
On Click -> Case 2 – List of Buildings and Search



On Click -> Case 3 – List of Meeting Rooms and Search



On Click -> Case 4 -> All info about selected meeting room, navigation, map, notifications, room booking system, availability, photo gallery, photo upload, call option and Meeting Rooms



## Case 4

*Note: Please note Case 4 may be broken into further cases when the actual application is developed.*

## 4.10 Testing

Testing is a very important part of software development. Continuous testing provides several benefits including less bugs and high quality production grade product/code.

For this project, I have focused a lot and spend a good amount of time to ensure sufficient testing is carried out throughout the development of the project.

I have incorporated End User Testing, Unit testing, and System Testing for this project.

## 4.11 Unit Testing

Unit testing helps to ensure functionality of all core components is correct. For this project, I used XCTest to create unit tests and verify the results.

```
//  
//  MRProTests.swift  
//  MRProTests  
//  Purpose: This class is used for unit testing of important functionality of the  
app  
//  Created by Nav  
//  Copyright © 2017 MeetingRoom Pro | Navjot Singh Virk | Gymandnutrition.com |  
Navsingh.org.uk. All rights reserved.  
  
import XCTest  
import CoreLocation  
@testable import MRPro  
  
class MRProTests: XCTestCase {  
  
    override func setUp() {  
        super.setUp()  
    }  
  
    override func tearDown() {  
        super.tearDown()  
    }  
  
    //function to return data from the file  
    func jsonFromFile() -> Data {  
        //setting the path to our local json file  
        let path = Bundle.main.path(forResource: "jsonFile", ofType: "json")  
        //get the json data from the file  
        let jsonData = try? Data(contentsOf: URL(fileURLWithPath: path!))  
  
        return jsonData!  
    }  
  
    /*  
     function to ensure the json data for building object can be parsed  
     successfully or not  
    */  
  
    func testCanParseBuildingInfoFromJson() {  
  
        //Custom class for parsing building and meeting room json  
        let jsonParser = CustomJsonParser() //creating instance of parser class  
        let jsonData = jsonFromFile() //getting the json from file  
        let buildings = jsonParser.parseBuildingJson(jsonData)  
        let extractedBuilding = buildings[0]// getting the building at index zero
```

```

//saving all the building information in variables
let buildingName = extractedBuilding.name
let buildingId = extractedBuilding.id
let city = extractedBuilding.city
let country = extractedBuilding.country
let number0fFloors = extractedBuilding.number0fFloors

//testing with the data from file and check if tests fail or pass
XCTAssertEqual(buildingName, "NCI")
XCTAssertEqual(buildingId, "DUB01")
XCTAssertEqual(city, "Dublin")
XCTAssertEqual(country, "Ireland")
XCTAssertEqual(number0fFloors, 3)
}

/*
Function to test if building coordinates from json can be parsed
*/
func testCanParseBuidingCoordinatesFromJson() {
    //creating instance of parser class
    let jsonParser = CustomJsonParser()
    //calling the json from file function that returns json data
    let jsonData = jsonFromFile()

    //creating an array of coordinates
    let buildingCoordinates = [
        CLLocationCoordinate2D(latitude: 53.29497400000003, longitude: -6.426631000000004),
        CLLocationCoordinate2D(latitude: 53.29484699999997, longitude: -6.426419000000001),
        CLLocationCoordinate2D(latitude: 53.29428899999999, longitude: -6.426887999999999),
        CLLocationCoordinate2D(latitude: 53.29432599999998, longitude: -6.427194000000001),
        CLLocationCoordinate2D(latitude: 53.29497400000003, longitude: -6.426631000000004)
    ]

    //creating a variable and seeting it equal to all the building data
    let buildings = jsonParser.parseBuildingJson(jsonData)
    //get the building at index zero
    let extractedBuildingShape = buildings[0]

    //for loop - that iterates through the building coordinates and
    //check if the longitude and latitude at each index matches or not
    for i in 0..<buildingCoordinates.count {

        //long and lat from the created array of coordinates -
        buildingCoordinates
            let longitude = buildingCoordinates[i].longitude
            let latitude = buildingCoordinates[i].latitude

        //long and lat from the building from json file
        let extractedLatitude = extractedBuildingShape.coordinates[i].latitude
        let extractedLongitude = extractedBuildingShape.coordinates[i].longitude

        //testing
        XCTAssertEqual(longitude, extractedLongitude)
        XCTAssertEqual(latitude, extractedLatitude)
    }
}

```

```

/*
Function to test if room information from json can be parsed
*/
func testCanParseMeetingRoomInfoFromJson() {
    let jsonParser = CustomJsonParser()
    let jsonData = jsonFromFile()
    //getting all the meeting rooms available in the building
    let meetingRooms = jsonParser.parseMeetingRoomsJson(jsonData, buildingIndex:
1)
    //getting the first meeting room
    let meetingRoom = meetingRooms.first!

    //saving the room information in variables
    let roomName = meetingRoom.name
    let roomId = meetingRoom.id
    let floorNumber = meetingRoom.floorNumber
    let capacity = meetingRoom.capacity
    let buildingId = meetingRoom.buildingId

    //test
    XCTAssertEqual(roomName, "SCR 3")
    XCTAssertEqual(roomId, 6)
    XCTAssertEqual(floorNumber, 3)
    XCTAssertEqual(capacity, 3)
    XCTAssertEqual(buildingId, "National College of Ireland")
}

/*
Function to test if meeting room coordinates from json can be parsed
*/
func testCanParseMeetingRoomCoordinatesFromJson() {
    let jsonParser = CustomJsonParser()
    let jsonData = jsonFromFile()

    //creating a set of coordinate using CLLocationCoordinate2D
    let coordinate = CLLocationCoordinate2D(latitude: 43.294846, longitude: -
7.426421)

    //getting the meeitng rooms
    let meetingRooms = jsonParser.parseMeetingRoomsJson(jsonData, buildingIndex:
1)

    //getting the lat and long of meeting room at index zero
    let latitude = meetingRooms[0].coordinate?.latitude
    let longitude = meetingRooms[0].coordinate?.longitude

    //test
    XCTAssertEqual(latitude, coordinate.latitude)
    XCTAssertEqual(longitude, coordinate.longitude)
}
}

```

## 4.12 User/Customer testing

For user testing, the users were introduced & explained the idea of the app and were given chance to use the app and give their feedback through the survey. (Users were given a chance to

use and navigate around the app without any help to see how easily new users can pick up on the app).

### **4.12.1 Survey**

#### **Survey Questions**

##### **Section 1**

- How easy is to navigate around the app without any help?
- How attractive are the features of the app?
- What do you like about the app?
- Would you like to use the app in future?
- Do you like the user interface of the app?
- How easy is to learn to use the app ?
- Did you liked the color schemes of the app UI?

##### **Section 2**

- Which feature did you like the most and Why?
- Do you like the app logo?
- What other features would you like to see in the app?
- Part 1: How excited are you to test the app ?
- Part 2: Do you think this is a useful application?

##### **Section 3**

- How many times have you felt lost in a building?
- How often do you need to find a meeting room in large co-operate buildings?
- How often do you need to find room in hotels?
- What do you do (Employee/student etc)?

##### **Section 4**

- How easy it was to find rooms with this application in the building?
- Did you like the map view?
- Was the app fast to use?
- Was the app slow and leggy to use?

##### **Section 5**

- Did the app crash while you were using it?
- How many times did the app crash?
- Is the GUI/UI of the app responsive and clean?

## Section 6

- How many stars would you give to user experience?
- How many stars would you give to app reliability?
- How many stars would you give to apps performance?
- How many stars would you give to app features?
- How many stars would you give to app design?
- Other thoughts, improvement or comments

The survey can be found here:

<https://docs.google.com/forms/d/e/1FAIpQLSf6OT1ni3DJoIWozhp1RxZ6kJi0L0zdAWo9H75-8ZvdJquKvA/viewform>

Survey results: 10 people took the survey and inputted their response people included colleges at work, friends, family members and some gym buddies that work in multinational companies. The response was great see the survey results starting from next page.

### 4.12.2 Heuristic Evaluation

For inspection to identify problems, Heuristic Evaluation helps find usability problems by comparing with recognized usability principles. This Heuristic evaluation involves study of UI of app for violation of usability principles.

#### 4.12.2.1 *Recognized Usability Heuristics*

- Visibility of System Status

- Match b/w System and Real World
- User Control and Freedom
- Consistency and Standards
- Error Prevention
- Recognition rather than recall
- Flexibility and Efficiency of Use
- Aesthetic and Minimalistic design
- Helps users recognise, diagnose, and recover from errors
- Help and documentation

#### **4.12.2.2 Heuristic Evaluation Results Summary**

For a listing of questions asked from the users for this heuristic evaluation refer to appendix.

##### **Visibility of System Status –**

MRPro app provides links to all important views through my profile page, and provide easy Navigation to My Profile (homepage) through navigation controller.

##### **Match b/w System and Real World**

In general, MRPro app uses simple language and app does not contain any set of terms that users may have problems understanding.

##### **User Control and Freedom**

User is able to easily navigate back and forth to the starting point. And find the relevant views with ease. Like clicking one of the list item brings up all the meeting rooms in the building.

**Consistency and Standards –** The app uses the same navigation style, color scheme consistently throughout the app.

**Error Prevention –** the app have 2 input forms for user data collection – login and signup page. The basic form of error prevention found on the app were easy to understand error messages example - “Email is missing – If the user forgot to input email while logging in”.

**Recognition rather than recall –** All the view in the have meaningful titles in the navigation bar, available options are highly visible like search bar.

**Flexibility and Efficiency of Use –** The app provides an easy to sign-up and login feature.

**Aesthetic and Minimalistic design –** The apps design is quite simple but very clean, its UI designed to be simple, clean and aesthetic but there is still some room for improvements.

**Helps users recognize, diagnose, and recover from errors** – all app doesn't get much inputs rather than login and signup and have standard error prevention and nothing to fancy as the app doesn't require more.

**Help and documentation** – In case the user is not able to find buildings or meeting room links a search bar is provided just below the navigation bar on most of the screens where necessary, the app also contains an info page with a short and easy user manual.

## **5 Conclusions**

The project was quite difficult as there was not very clear documentation available on new Geometry types, i.e. spatial data types to store and retrieve data from the database, the core challenge of the project was to find solution to this problem through research which took a long time as the document was not available I had to try so many things to before solving the problem (the same way Thomas Edison had to try 1000's of times before he invented the light bulb and these days the bulbs are everywhere, cheap and easy to manufacture but doing it for the first time is always hard and challenging) and then implement the project. Other, factors were I was new to all the technologies I was using for this project so there was a big learning curve.

I believe the project has accomplished its goals and requirements that were proposed in the Technical report, the project has turned out to be innovative (there's no other project in the iOS or other markets that is using geometry data types in SQL and providing features like building and room listings, maps, gallery, bookings and more all combined in one product), the project is exploiting new technologies (SWIFT) and features (Geometry data in SQL) and despite me having some serious health issues this year from which I am still recovering, but I believe all the challenges I faced actually have made me more stronger mentally that I should keep going and pass all the hurdles in the way either health related issues, financial problems others. Moreover, college was very supportive in understanding the health circumstances.

### **5.1 Application Improvements**

There is always room for improvements. I believe for further success of the project, significant improvements can be achieved by working on app UI, adding an admin panel to the app which would allow the admin to add the buildings and rooms data straight from the app rather than using backend tools like phpMyAdmin.

Doing the project was such a great experience as I learned so many new things while doing this project – Example the technologies I used for this project I learned them from scratch i.e by finishing this project I now know few extra technologies – Swift 3, PHP, CodeIgniter, Geo-Spatial Data storing and manipulation (in two different languages actually – JavaScript and PHP).

### **5.2 Implementation Improvements**

Currently, the application uses GPS location to show the current location of the user can I not very accurate when indoors. It would be useful to develop an algorithm for indoor navigation along with the Usage of beacons and Wi-Fi triangulation to provide precise indoor location of the user. But again, this could be expensive to implement and maintain.

## 6 References

The project was not possible without the help of tutorial and videos and other resources available on the internet intensive care has been taken in order to properly reference if any work including images, text or code is used from third party resource. And I thank, deep from my heart to the authors of this work.

The report makes use of all resource available on <https://moodle.ncirl.ie> for example- the template, previous report as a starting base.

The project also makes use of several online resource including websites, blogs, papers, github repos, cocopods and other countless google searches and research which helped make this project a reality.

### 6.1 Research and Code

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Useful documentation on MySQL Spatial Data Types

<http://www.w3resource.com/mysql/mysql-spatial-data-types.php>

Inserting Coordinates into MySQL (Stack Flow)

<http://stackoverflow.com/questions/15453084/inserting-coordinates-into-mysql-polyfromtext-sql-syntax-error-returning-nul>

### 6.2 Images

Intensive care has been taken to make sure all the images used in this report are properly referenced and the reference source url is included just below every image used form the internet. Any logo images used are the property of their individual owners and are only included in the report for educational purpose of showcasing/explaining the technology to the reader of the report and make the report more appealing to the reader as humans respond well to a combination of both text and images (then just text). The other mages used in this project report are screenshots from my own work.

Thirdly, I would like to thank my Supervisor Cristina Muntean for her availability during the project development, her useful suggestions during all the project meetings from the start to the last meeting. And her, giving me time to respond to all emails including some with silly questions.

My special thanks to our teacher Eamon Nolan as well as he was very helpful at every stage of the project development and helped resolve my confusions and gave useful answers when I needed them the most.

At, last I would like to thank my mother and family for being there for me whenever I was stressed and putting me back on track.

## 7 Appendix

### 7.1 Independent Research (Problem Solving – Storing Geo-Spatial data)

**Aim:** The aim of the document is to successfully research ways to be able to store geo spatial data in MySQL database

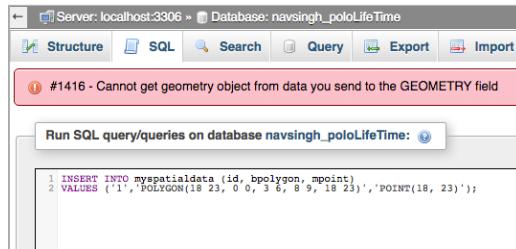
**Why:** Currently (24 Feb, 2017) I have been using SAP Hana HCP but the issue is its not free and is very expensive to move from trial to pro version, so the better alternative is MySQL if I am successfully able to implement what I was able to do with HCP. And, the advantages will be free of cost, HCP trail needs restart every 12 hours and auto deletes after 6 days which is a big disadvantage, MySQL will allow 99% uptime for web service.

- Creating a Sample table with geometry elements
- create table myspatialdata (id integer(7), bpolygon Geometry, mpoint Geometry);

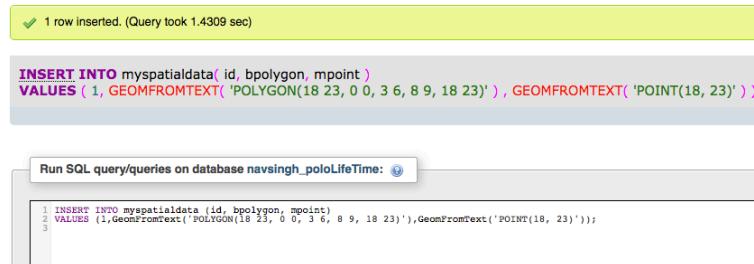
Field	Type	Null	Key	Default	Extra
id	int(7)	YES		NULL	
bpolygon	geometry	YES		NULL	
mpoint	geometry	YES		NULL	

Inserting spatial data into MySQL

```
INSERT INTO myspatialdata (id, bpolygon, mpoint)
VALUES ('1','POLYGON(18 23, 0 0, 3 6, 8 9, 18 23)', 'POINT(18, 23)');
```



- Working SQL Statement to insert spatial data in MySQL (Polygon and Point)
- INSERT INTO myspatialdata (id, bpolygon, mpoint) VALUES (1,GeomFromText('POLYGON(18 23, 0 0, 3 6, 8 9, 18 23)'),GeomFromText('POINT(18, 23)'));



```
INSERT INTO myspatialdata (id, bpolygon, mpoint)
VALUES (2,GeomFromText('POLYGON(-74.13591384887695 40.93750722242824,-74.13522720336914 40.929726129575016,-74.15102005004883 40.9329683629703,-74.14329528808594 40.94256444133327)'),GeomFromText('POINT(-74.13591384887695,40.93750722242824)'));
```

```

INSERT INTO myspatialdata( id, bpolygon, mpoint )
VALUES ( 2, GEOMFROMTEXT(
'POLYGON(-74.13591384887695 40.93750722242824,-74.13522720336914 40.929726129575016,-74.15102005004883 40.932968362
) , GEOMFROMTEXT( 'POINT(-74.13591384887695,40.93750722242824)' ) )

```

[ Edit ] [ Create PHP Code ]

Run SQL query/queries on database navsingh\_poloLifeTime: [?](#)

```

1 INSERT INTO myspatialdata (id, bpolygon, mpoint)
2 VALUES (2,GeomFromText('POLYGON(-74.13591384887695 40.93750722242824,-74.13522720336914 40.929726129575016,-74.15102005004883
40.9329683629703,-74.14329528808594 40.94256444133327)'),GeomFromText('POINT(-74.13591384887695,40.93750722242824)' ));
3

```

\*\*\*\*\*

**RESEARCH RESULTS: FAILED** – The data is inserted in the table but in the wrong format and I am not able to retrieve it.

\*\*\*\*\*

#### Attempt: X

Inserting Geo-spatial Polygon into the MySQL Database

```
INSERT INTO `Buildings` (`Name`, `Shape`) VALUES ('Apt 15', PolyFromText('POLYGON((50.866753 5.686455, 50.859819 5.708942,
50.851475 5.722675, 50.841611 5.720615, 50.834023 5.708427, 50.840744 5.689373, 50.858735 5.673923, 50.866753
5.686455)));
```

Reference: <https://gis.stackexchange.com/questions/23900/how-to-add-polygon-in-mysql-database>

Column	Type	Function	Null	Value
Name	varchar(50)			Apt 16
Shape	polygon	PolyFromText		POLYGON((53.37585 -6.31014,53.38348 -6.1844,53.32062 -6.204);

[Edit/Insert](#) [Go](#)

\*\*\*\*\*

**RESEARCH RESULTS: PASSED (Working)**

– The data is inserted in the table and able to retrieve it.

\*\*\*\*\*

## 7.2 Monthly Journals

This section contains all the monthly journals during the project development, I attended all the supervisor meetings with my supervisor Cristina Hava Muntean, she helped me a lot during the meetings and through emails whenever I had questions or doubts or needed help.

### 7.2.1 Reflective Journal 1 (September 2016)

#### 7.2.1.1 Introduction

My name is Navjot Singh, 21 years old, passionate about technology, research and sports, finished my 7 months' work placement with SAP SE in August 2016 to get back to college to finish 4<sup>th</sup> year of BSc honors in Computing in my chosen stream Software Development at National College of Ireland. At, SAP I worked with different projects with focus on iOS development using Swift which I love now. I feel satisfied while coding in general but love Java and Swift the most and enjoy making software, websites and mobile application both iOS and

Android in my free time. Alongside, college I do freelancing since first year of college which provides me with real world experience and help me support my financials and college tuition and expenses. Currently, I am working with a client in Dublin on a marketplace website project.

Computing is my first love but I enjoy other things too like I love to read emotions in people and learn about human psychology, communication skills and some business and marketing as well which connects me to my roots which is my family business where I used to help my Dad while back home in school years.

I feel very confident to start my 4<sup>th</sup> year with the support of teachers and fellow classmates and friends and want to perform the best of me as in this last year I want to get better each and every day in every aspect of my life studies, gym, table tennis as these college years won't come back and I want to create memories here at National College of Ireland.

And I am absolutely delighted about starting the Software Project and would love to create a lovely piece of software that could be useful to people and make my well-wishers proud.

#### **7.2.1.2 First month 19<sup>th</sup> Sept to 7<sup>th</sup> October**

Attended first class on 19<sup>th</sup> of September with joy of finishing 3<sup>rd</sup> year and realising 3 years has gone fast and this final year is the one that need the most attention and I have decided to dedicate few hours each day to my studies and some extra hours on weekends and focus on the project continuously and try to work on project with an agile approach which I followed during my work placement.

#### **Week 1 (19<sup>th</sup> to 23<sup>rd</sup>)**

Attended first class from Eamon and received good tips and notes to get us started and Eamon explained us how things with work for this semester and a brief overview of 4<sup>th</sup> year project after class reconnected with classmates and went to library to research on an idea I was thinking could be a good software project for my 4<sup>th</sup> year project and also looking for alternate ideas as well just having my options open.

Continued the research for on the idea and to decide which programming language, tools and technology to use to get best out of my skills and also ensuring the project, I select/work on should stand out and push me out of my comfort zone to get results that I wish to get in my final year project.

Read the past year project reports available on Moodle and information on plagiarism and time management for good results.

Received the Project Pitch schedule were in the 3<sup>rd</sup> week all students had to present their idea in front of a panel of teacher without any props like presentation files, wireframes etc. Which was a little breath taking for some of us?

Overall, I believe first week was a good eye opener on what challenges to aspect in later weeks.

#### **Week 2 (26<sup>th</sup> to 30<sup>th</sup>)**

Monday, continued the research and discussed my ideas with Eamon and asked questions to clarify my doubts on What Eamon and other teachers will be expecting from us during the project pitch and on Thursday decided to go ahead with an idea that I researched about in my work placement and uploaded the Presentation file for the project pitch next which other lecturers would see to look if my idea had a potential to be developed further.

This week has been though since making a choice out of 100's of ideas floating in your mind has never been an easy task for me and I believe almost everyone in the class felt the same emotion.

### **Week 3 (3<sup>rd</sup> to 7<sup>th</sup> October)**

Monday started with a lot of questions asked in class and Eamon answered them all which I feel was helpful plus Eamon also delivered a little harsh speech to motivate the students to going to find an idea if they haven't already.

And Wednesday 5<sup>th</sup> Oct, at 4:10 pm this was the time for my project pitch went 15 mins early outside the room to ensure I would be calm and collect during the project pitch. Exactly at 4:10 pm, Paul Stynes the chairperson for my project pitch came to call me for the pitch was a tough moment because know I had to present the idea I had been researching all this time and I have to deliver.

Started my Project Pitch,

My Project idea is to Create an iOS application for finding meeting rooms and people in a organisation or an educational institute, I have chosen this idea as I believe the idea has a good commercial implication as I when I was doing my work placement at SAP SE, I myself struggled finding meeting rooms at times and also found later other people were facing the same problem as well even employees that have been there for years would not know the meeting rooms and people in other SAP building and sometimes on different floors of the same building.

#### **7.2.1.3 My Achievements**

This month had been a good productive month can't wait to know if the panel will approve my idea or ask me for some improvements as they suggested during the project pitch.

Overall, a good month. Worked well and would like to continue to work the same way and but would like to work even harder next month plus also send more time in library to research and work on the project.

#### **7.2.1.4 Supervisor Meetings**

We haven't been assigned a supervisor yet but during this month I had a lot of chats with Eamon regarding project and asked questions and cleared my doubts.

I have presented my project idea to the panel of teachers.

Mr. Paul Stynes (Chairperson)

Mr. Ralf Bierig (Judge 2)

Mr. Eugene McLaughlin (Judge 3)

Date of Meeting: Wednesday, 5<sup>th</sup> Sept 2016 at 4:10 pm

Items discussed: Project Idea

Action Items: Waiting for approval on project idea.

## 7.2.2 Reflective Journal 2 (October 2016)

### 7.2.2.1 *Introduction*

Last month every student presented their ideas to a panel of teachers and this document will provide a summary of the tasks and progress I made on weekly basis in second month after the completion of first month for my software project.

#### **Week 4 (10<sup>th</sup> Oct - 14<sup>th</sup> Oct)**

First few days of the week went nail biting waiting for the project pitch results. Then, our teacher Eamon announced the results in class which students got their project idea approved and which were not luck enough and had to select from teachers proposed ideas.

And luckily, the panel – Mr. Paul Stynes (Chairperson), Mr. Ralf Bierig (Judge 2)

Mr. Eugene McLaughlin (Judge 3)

Approved my project idea with 3 Yes ticks from all 3 teachers and I felt very confident and happy about it, I felt teachers appreciated my idea and know its my responsibility towards them that I deliver well and prove myself that the idea I proposed can be developed and will help people solve daily problems of finding rooms through my iOS application – Room Assistant.

And towards, the end of the week I started the project proposal document.

#### **Week 5 (17<sup>th</sup> Oct - 21<sup>st</sup> Oct)**

On Monday, worked on Project proposal and created a Github repo for the project, for source control.

Github repository: <https://github.com/Virksaabnavjot/MRPro>

But sadly by Tuesday, I felt sick and went to saw a doctor and was recommended a weeks rest and could not work on the proposal or attend college for the rest of the week.

**Project proposal submission on Friday (I submitted what I finished before getting sick and informed my teacher Eamon Nolan).**

#### **Week 6 (24<sup>th</sup> Oct - 28<sup>th</sup> Oct)**

Felt a little healthy and again started working and completed the things that were left to finish in the project proposal.

By Wednesday, I started Requirements Specification Document and worked on it rest of the week.

And during this week, I was assigned a supervisor.

My supervisor: Cristina Hava Muntean

#### **Week 7 (31<sup>st</sup> Oct - 4<sup>th</sup> Nov)**

### **Reading Week**

Reading week is the week I love since first year, it allows to catch up if left behind in any module and prepare for the upcoming tests and assignments.

Since, we have major CA test coming up for Web Services and API's when back to college after reading week, like most of the students have been studying for the test and also continued

dedicating some time each day to requirements specification document and some research on the project.

### **7.2.2.2 My Achievements**

This month was good, recovered from bad health and completed a lot of work.

Finished the Project proposal, working on requirements specifications document and also worked hard in other modules and submitted a chess project feeling very motivated good progress happy with myself the way I am going and hope to go the same positive path for the rest of the year.

### **7.2.2.3 Supervisor Meeting**

I have contacted my supervisor and the first meeting is due on 10 November.

Supervisor: Cristina Hava Muntean

## **7.2.3 Reflective Journal 3 (November 2016)**

### **7.2.3.1 Introduction**

Last month was good and project proposal was completed and I was working on requirements specification document.

### **7.2.3.2 My Achievements**

This month, I have finished the requirements specification document and stepped a SAP Hana Trail account, finished the database design and implemented it in the database, implemented a JavaScript service that returns JSON which our client uses to display information and provide functionality in the app.

With suggestions from my supervisor made some changes to project proposal document and requirements spec document to add few more feature which I will be working on next semester.

Implement the application in Swift 3 using Xcode and implemented features like list view to show buildings and meeting rooms and a map using Mapkit to display building as a polygon and meeting room as a point on the map and display current location of the user using CoreLocation.

Also, working on the Technical report about 70% finished and getting the project ready for mid term presentation.

### **7.2.3.3 My Reflection**

Absolutely delighted with this month and a lot of functionality was implemented this month and some big documents like tech report are almost done. So, I feel proud about this month the only thing that didn't go smooth in the beginning was parsing JSON in Swift but luckily found an open source library to take care of that effectively.

### **7.2.3.4 Intended Changes**

Finish Technical Report and Keep updating project documents to achieve highest possible quality.

### **7.2.3.5 Supervisor Meeting**

Supervisor: Cristina Hava Muntean

Supervisor meetings this month were very productive Cristina asked a couple of questions about the project and suggested improvements and provided with good advice on how to manage time and get better results and develop a high quality application.

## **7.2.4 Reflective Journal (December 2016)**

### **7.2.4.1 *Introduction***

This month, we have a mid-term presentation and exams soon after that in Jan 2017.

### **7.2.4.2 *My Achievements***

Continuing the work from last month, I finished the rest of the technical report and I worked in Xcode ide and using swift and started and implemented GUI and some features like JSON Parsing, list views for buildings and meeting rooms and map view to show/draw the National college of Ireland's building on the map and show meeting rooms available in it.

Testing – Started testing using XCTest in Xcode.

Presented the project on Mid-term presentation day (19<sup>th</sup> Dec 2016, at 10:30 am) in Executive 3 (Room, at NCI).

And, also trying to manage time between modules and give some time to other module projects as we have an extra module and project this year.

### **7.2.4.3 *My Reflection***

Overall, a useful month and very busy month not just for this project but other modules too. So, a lot finished this month. And received, valuable suggestions and recommendations from teachers.

### **7.2.4.4 *Intended Changes and Supervisor Meeting***

Supervisor: Cristina Hava Muntean

(This moth I had mid-term presentation with our Supervisor and other teacher Vikas Sahani)

And the teacher's recommendation was to add a business case – ios vs (android and hybrid applications) and write some project limitations for the final report and presentation.

Recommended 1 day research on, Xamarin, 3d Visualisation.

## **7.2.5 Reflective Journal (January 2017)**

### **7.2.5.1 *Introduction***

December was a great productive month, we did mid-term presentation and got really busy with end of semester exams.

### **7.2.5.2 *My Achievements***

January was a busy month due to exams and about 70% of the months time was spent towards studying for end of semester exams and achieve good grades.

When, the exams were finished I took a small 3 day break and started working again on the project, worked on database design for room booking functionality and work with iOS app a bit and currently trying to implement room booking functionality in the app. As, I said this month was mostly taken by exams I plan to do a lot of work in the project next month.

### **7.2.5.3 My Reflection**

Overall, a useful month and very busy month and later received great results in final exams.

### **7.2.5.4 Supervisor Meeting**

Supervisor: Cristina Hava Muntean

Once, again a productive meeting. Cristina talked us through how we got marked on the mid-term presentation. And, we discussed what to do next for the semester.

## **7.2.6 Reflective Journal (February 2017)**

### **7.2.6.1 Introduction**

January flew away fast Christmas, new year and then exams a lot done in this month and fairly good progress on the project and implemented the room booking functionality of the application.

### **7.2.6.2 My Achievements**

February the college has started again and these days I am spending a lot of time on the project I have been able to implement photo gallery, review system, photo upload functionality, user registration and call functionality to the application. Alongside, I have been doing unit tests for all these functionalities to make sure the quality of code is at higher standards and also the application is less prone to bugs and errors. Overall, very happy with progress still lot more to do but I am excited because I love programming in Swift.

And outside college, as a hobby project I started a new website: <http://gymandnutrition.com> which is a forum based site with a blog, to help people with their fitness goals. Loving this year. Its being productive and I am achieving more than I expected.

### **7.2.6.3 My Reflection**

Brilliant month from the getting things done point of view I was able to spend a lot more time I was able to before on the project and the results are lovely I have fully functional bits of application done along with unit tests. Next, month I will start some user testing alongside as well.

### **7.2.6.4 Supervisor Meeting**

Supervisor: Cristina Hava Muntean

Cristina is great help as always, all the students that have Cristina as supervisor sat down together, she asked us questions and provided suggestions and improvements also this group activity helped all the students to learn from each other as well.

## **7.2.7 Reflective Journal (March 2017)**

### **7.2.7.1 *Introduction***

One of the best months while doing this project was February, now looking forward to march as an another opportunity to do a lot of work on the project.

### **7.2.7.2 *My Achievements***

This month I was able to start doing user testing on the college students, friends and colleges at part-time work to get their views on the application and I also carried out heuristic evaluations on the application using the knowledge learned from the final year module Usability design in order to make sure the application's usability is up-to the mark and it does not violate the recognized usability design principles because the users crave a good gui which is easy to use and understand and easy to navigate. On the coding part, I am working with Geo location notifications, navigation bit of the application.

### **7.2.7.3 *My Reflection***

A good month, a lot of work done but a lower pace than previous moth because I have also being busy doing assignments, projects, CA's for other modules as well which are important and require a lot of learning time.

### **7.2.7.4 *Supervisor Meeting***

Supervisor: Cristina Hava Muntean

I felt sick in March, was not able to attend the meeting later this meeting was rescheduled in July 2017.

During the meeting, I discussed my progress with Cristina after recovering from bad health, informed her I wanted to make few changes to the selected technologies for the project. She gave her feedback on proges and I went back and started making the changes based on the feedback received during the supervisor meeting.

## **7.3 Heuristic Evaluation**

### **Visibility of System Status**

The question to be answered here is "Where I am in the and where to go next?"

The following tasks/questions will be included in heuristic testing script –

- Does each page have same design and colour schemes?
- Does each page have a consistent navigational structure allows you to freely move from view to view?
- Does each page have easy navigation and links through navigation controller?

### **Match b/w System and Real World**

The app should use easy to understand language that everyone can understand –

The following tasks/questions will be included in heuristic testing script –

- Does the app use any complex words?

### **User Control and Freedom**

When the user uses the app it is important that they feel comfortable and in control of their experience. If a user become lost and is unable to find path, it is very likely the user straight forward exits your site.

The following tasks/questions will be included in heuristic testing script –

- Is there a navigation controller on every page?
- Can a user easily move from a view to different view using the apps navigational scheme?
- Is the navigational scheme consistent?
- Does the app allow you to change background colours ?

### **Consistency and Standards**

The app needs to be consistent and the user does not have to wonder whether different buttons, actions or words mean the same.

The following tasks/questions will be included in heuristic testing script –

- Do the navigation elements use the same words throughout the app?
- Does the view have different name in other parts of the app? Example: Info and User manual but not both.
- Is the site layout consistent?

### **Error Prevention**

Errors and mistakes happen everyday. How app responds to errors and prevent them is important.

- Does the app display clear error messages when wrong inputs are given?

### **Recognition rather than recall**

If the user has to recall things its not a good thing, minimizing the user load by making options, actions and objects highly visible helps.

The following tasks/questions will be included in heuristic testing script –

- Is there inconsistent graphics representing the same function?
- Is there a use of more than 1 logo?
- Does every view have a title that describes the topic of the view?

### **Flexibility and Efficiency of Use**

Your app's interface should be flexible and very efficient to use.

You should offer users number of options to finding content and be able to achieve their goals.

The following tasks/questions will be included in heuristic testing script –

- Is the app Flexible example if it includes, lists, basic search forms, alphabetical index etc.?

- Is the provided list view designed in a logical manner?
- Do the app allows you to register? If yes, if then check if you can login and recover any information provided previously.

#### **Aesthetic and Minimalistic design**

This heuristic states the rarely needed information is accessible on the app through a link without interfering with more relevant information.

The following tasks/questions will be included in heuristic testing script –

- Does the site have a “Info” or “User manual” or similar links?
- Is there a need for scrolling when viewing content?

#### **Helps users recognize, diagnose, and recover from errors**

This heuristic states that your error messages should be provided in simple language with no codes and should give a detailed info of the error and possibly suggest solution.

The following tasks/questions will be included in heuristic testing script –

- Are the error messages easy to understand?
- Do the errors can be seen easily and be cancelled and go to the previous step?
- Try to register for on the app and input an invalid email format and see if the error correctly explains the error and the type of language used?

#### **Help and documentation**

Generally, all apps require some form of help section to cater all types of users to be on the safe side. For example, an elderly person may face problems doing some basic tasks that everyone else can perform with ease.

The following tasks/questions will be included in heuristic testing script –

- Is there help section available on the site?
- Is there search feature available?
- Can you easily register and login back and go to My profile (homepage)?

## **7.4 IOS vs Android vs Hybrid**

During the mid-term presentation, I was asked to write a short description in the final report why I choose to develop an IOS app rather than android or hybrid.

To keep it short and simple I will bullet point the main reasons for selection of IOS over others –

- I am a vivid user of apple devices in general and wanted to learn to develop apps for iPhone and iPads.
- IOS app have more lucrative market than android apps in general.
- I wanted to learn something new as I had a lot of experience doing android programming I didn't wanted to repeat and instead learn new technologies.

- Why not hybrid? Hybrid is great but I wanted to learn a native IOS application.
- Wanted to learn Swift 3.