

# Module Interface Specification for Software Engineering

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# 1 Revision History

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November 2025	13, 1.0	Revision -1

## **2 Symbols, Abbreviations and Acronyms**

See SRS Glossary

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### 3 Introduction

The following document details the Module Interface Specifications for EvENGage. EvENGage is a custom event and survey management system being designed for the MES to simplify and centralize the process of hosting events, conferences, and surveys.

Complementary documents include the System Requirement Specifications and Module Guide. The full documentation and implementation can be found at <https://github.com/VirochaanRG/MES-Event-Management-System/>.

### 4 Notation

The structure of the MIS for modules comes from [Hoffman and Strooper \(1995\)](#), with the addition that template modules have been adapted from [Ghezzi et al. \(2003\)](#). The mathematical notation comes from Chapter 3 of [Hoffman and Strooper \(1995\)](#). For instance, the symbol  $:=$  is used for a multiple assignment statement and conditional rules follow the form  $(c_1 \Rightarrow r_1 | c_2 \Rightarrow r_2 | \dots | c_n \Rightarrow r_n)$ .

The following table summarizes the primitive data types used by Software Engineering.

Data Type	Notation	Description
character	char	a single symbol or digit
integer	$\mathbb{Z}$	a number without a fractional component in $(-\infty, \infty)$
natural number	$\mathbb{N}$	a number without a fractional component in $[1, \infty)$
real	$\mathbb{R}$	any number in $(-\infty, \infty)$
string	string	An ordered list of characters of any length
Cookie	Cookie	A file stored on the client device storing user data
List of type T	list(T)	A dynamically sized list of elements of type T
Set of type T	set(T)	A dynamically sized set of elements of type T
Map of type K to V	map(K, V)	A collection mapping keys of type K to values of type V
Tuple of types T1, T2, ...	tuple(T1, T2, ...)	A finite ordered collection of elements of the specified types
Date and time	DateTime	A specific date and time using the Gregorian calendar and 24-hour clock

The specification of Software Engineering uses some derived data types: sequences, strings, and tuples. Sequences are lists filled with elements of the same data type. Strings are sequences of characters. Tuples contain a list of values, potentially of different types. In addition, Software Engineering uses functions, which are defined by the data types of their inputs and outputs. Local functions are described by giving their type signature followed by their specification.

## 5 Module Decomposition

The following table is taken directly from the Module Guide document for this project.

Level 1	Level 2
Hardware-Hiding Module	No Modules
Behaviour-Hiding Modules	M1: Main System Module M2: User Authentication Module M3: User Authorization Module M4: Form Template Module M5: Form Submission Module M6: Event Management Module M7: Event Notification Module M8: Registration Module M9: Attendance Tracking Module M10: Report Generation Module
Software-Decision Modules	M11: Analytics Module M12: Database Access Module M13: Audit Module

Table 1: Module Hierarchy

## 6 MIS of M1: Main System Module

### 6.1 Module

Acts as the entry point for all other modules

### 6.2 Uses

Acts as the entry point for M2, M4, M6, M10.

### 6.3 Syntax

#### 6.3.1 Exported Constants

None

#### 6.3.2 Exported Access Programs

None

### 6.4 Semantics

#### 6.4.1 State Variables

None

#### 6.4.2 Environment Variables

None

#### 6.4.3 Assumptions

This module can be invoked externally by a user who has access to the backend server.

#### 6.4.4 Access Routine Semantics

N/A

#### 6.4.5 Local Functions

None

## 7 MIS of M2: User Authentication Module

### 7.1 Module

Contains functionality for authenticating users and registering new users.

### 7.2 Uses

None

### 7.3 Syntax

#### 7.3.1 Exported Constants

None

#### 7.3.2 Exported Access Programs

Name	In	Out	Exceptions
attemptLogin	username : string password : string	sessionCookie : Cookie	None
logout	sessionCookie : Cookie	None	InvalidSession
validateSession	sessionCookie : Cookie	sessionIsValid : bool	None
registerUser	username : string password : string	registrationSuccessful : bool	None

### 7.4 Semantics

#### 7.4.1 State Variables

sessions : set(Session): Set of all active sessions

#### 7.4.2 Environment Variables

currentTime : DateTime: Stores the current date and time

#### 7.4.3 Assumptions

None

#### 7.4.4 Access Routine Semantics

`attemptLogin(username : string, password : string):`  
Attempts a login given a username and password.

- transition: creates and adds a new session to **sessions** if login is successful
- output: Cookie containing session data to be sent back to the client
- exception: None

`logout(sessionCookie: Cookie):`

Logs the specified user out.

- transition: Removes the specified session from **sessions**
- output: None
- exception: InvalidSession if session is not found in **sessions**

`validateSession(sessionCookie: Cookie):`

Validates and refreshes a users session.

- transition: Refreshes the timeout of the session in **sessions** if session is valid
- output: Boolean indicating if sessionCookie exists in **sessions**
- exception: None

`registerUser(username : string, password : string):`

Registers a new user to the database of users.

- transition: None
- output: Boolean stating whether registration was successful
- exception: None

#### 7.4.5 Local Functions

`refreshSessions():`

- transition: Periodically checks **sessions** and removes any session older than 3 hours
- output: None
- exception: None

## 8 MIS of M3: User Authorization Module

### 8.1 Module

Contains functionality for role based access management

### 8.2 Uses

Uses M2 for authentication before checking authorizations.

### 8.3 Syntax

#### 8.3.1 Exported Constants

`validRoles : set(Role)`: The set of all valid roles that can be assigned to users.

#### 8.3.2 Exported Access Programs

Name	In	Out	Exceptions
addRole	<code>userId : N</code>	<code>None</code>	<code>InvalidRole</code>
	<code>role : Role</code>		<code>InvalidUser</code>
removeRole	<code>userId : N</code>	<code>None</code>	<code>InvalidRole</code>
	<code>role : Role</code>		<code>InvalidUser</code>
hasPermission	<code>userId : N</code>	<code>hasPermission : bool</code>	<code>InvalidRole</code>
	<code>role : Role</code>		<code>InvalidUser</code>
getUserRoles	<code>userId : N</code>	<code>roles : set(Role)</code>	<code>InvalidUser</code>

### 8.4 Semantics

#### 8.4.1 State Variables

`roles : map(N, set(T))`: Mapping of user ID to the set of roles the user is assigned.

#### 8.4.2 Environment Variables

None

#### 8.4.3 Assumptions

At least one user who has permission to assign and revoke roles already exists in the system.

#### 8.4.4 Access Routine Semantics

`addRole(userId : N, role : Role)`:

Assigns a role to a user.

- transition: Inserts the specified role into the set attached to the user ID in `roles`
- output: None
- exception: `InvalidRole` if the role does not exist, `InvalidUser` if the user does not exist

`removeRole(userId : N, role : Role):`

Revokes a role from a user.

- transition: Removes the specified role from the set attached to the user ID in `roles`
- output: None
- exception: `InvalidRole` if the role does not exist, `InvalidUser` if the user does not exist

`hasPermission(userId : N, role : Role):`

Checks if a user has a certain permission.

- transition: None
- output: A boolean value which is true if the set attached to the user ID in `roles` contains the specified role
- exception: `InvalidRole` if the role does not exist, `InvalidUser` if the user does not exist

`getUserRoles(userId : N):`

Gets all roles assigned to a given user.

- transition: None
- output: The set of roles attached to the user ID in `roles`
- exception: `InvalidUser` if the user does not exist

#### 8.4.5 Local Functions

None

## **9 MIS of M4: Form Template Module**

### **9.1 Module**

Contains functionality for creating and linking form modules.

### **9.2 Uses**

Uses M3 to check for form management permissions.

## 9.3 Syntax

### 9.3.1 Exported Constants

### 9.3.2 Exported Access Programs

Name	In	Out	Exceptions
createModule	moduleTitle : string questions : list(Question)	module : FormModule	None
deleteModule	moduleId : N	None	InvalidModule
editModule	moduleId : N newModuleName : string newQuestions : list(Question)	None	InvalidModule
copyModule	moduleId : N	copiedModule : FormModule	InvalidModule
getModules	None	modules : set(FormModule)	None
linkQuestion	question : Question linkedModule: list(string)	None	InvalidModule IllegalArgumentException
createForm	formName : string startingModuleId : N formSettings : map(string, string)	Form	None
deleteForm	formId : N	None	InvalidForm
editForm	newFormName : string startingModuleId : N newFormSettings : map(string, string)	None	InvalidForm
releaseForm	formId : N, deadline : DateTime	None	InvalidForm
hideForm	formName : string, startingModuleId : N	None	InvalidForm

## 9.4 Semantics

### 9.4.1 State Variables

modules : set(FormModule): Set of all created form modules.

createdForms : set(Form): Set of all created forms.

#### 9.4.2 Environment Variables

`currentTime : DateTime`: The current date and time

#### 9.4.3 Assumptions

The calculated current date and time is within 5 seconds of the real date and time

#### 9.4.4 Access Routine Semantics

`createModule(moduleTitle : string, questions : list(Question))`:

Creates a new module given a title and a list of questions.

- transition: Inserts the created module into `modules`
- output: The created FormModule
- exception: None

`deleteModule(moduleId : N)`:

Deletes a module.

- transition: Removes the created module from `modules`
- output: None
- exception: InvalidModule if module does not exist

`editModule(moduleId : N, newModuleName : string, newQuestions : list(Question))`:

Edits the module, assigning a new name and question list.

- transition: Removes the specified module, then inserts the modified one into `modules`
- output: None
- exception: InvalidModule if module does not exist

`copyModule(moduleId : N)`:

Copies an existing module.

- transition: Creates a copy of the given module with a different module ID, then inserts it into `modules`
- output: The copied FormModule
- exception: InvalidModule if module does not exist

`getModules()`:

Retrieves the set of all modules.

- transition: None
- output: A copy of `modules`
- exception: None

`linkQuestion(question : Question, linkedModuleIds: list(N)):`

Links the answers of a question to another module for branching forms.

- transition: Modifies the module in `modules` containing the specified Question
- output: None
- exception: InvalidModule if module does not exist, IllegalArgument if the size of linkedModuleIds does not match the number of possible answers in the question.

`createForm(formTitle : string, startingModuleId: string, formSettings : map(string, string)):`

Creates a form starting from a specified module with certain settings (e.g. multiple submissions, editable submissions)

- transition: Inserts the created form into `createdForms`
- output: The created Form
- exception: None

`deleteForm(formId : N):`

Deletes the specified form.

- transition: Removes the specified form from `createdForms`
- output: None
- exception: InvalidForm if form does not exist

`editForm(formTitle : string, startingModuleId: string, formSettings : map(string, string)):`

Edits the specified form.

- transition: Removes the specified form from `createdForms` and inserts the modified form
- output: None
- exception: InvalidForm if form does not exist

`releaseForm(formId: string, deadline : DateTime):`

Releases a form for submissions with the specified deadline.

- transition: Modifies the visibility of the specified form in `createdForms`
- output: None
- exception: `InvalidForm` if form does not exist

`hideForm(formId: string):`

Closes submissions for a form.

- transition: Modifies the visibility of the specified form in `createdForms`
- output: None
- exception: `InvalidForm` if form does not exist

#### 9.4.5 Local Functions

`expireForms():`

Periodically checks `createdForms` for expired deadlines and closes them.

- transition: Modifies the visibility of the forms in `createdForms`
- output: None
- exception: None

# 10 MIS of M5: Form Submission Module

## 10.1 Module

Contains functionality for submitting responses to forms.

## 10.2 Uses

Uses M4 to retrieve fillable forms.

## 10.3 Syntax

### 10.3.1 Exported Constants

None

### 10.3.2 Exported Access Programs

Name	In	Out	Exceptions
getFillableForms	userId : $\mathbb{N}$	fillableForms : set(Form)	InvalidUser
respondToForm	userId : $\mathbb{N}$ formId : $\mathbb{N}$ formResponse : map(Question, string)	responseId : $\mathbb{N}$	InvalidUser InvalidForm IllegalArgumentException
getResponses	userId : $\mathbb{N}$ formId : $\mathbb{N}$	responseIds : set( $\mathbb{N}$ )	InvalidUser InvalidForm
editResponse	userId : $\mathbb{N}$ responseId : $\mathbb{N}$ formResponse : map(Question, string)	None	InvalidUser InvalidForm IllegalArgumentException UnsupportedOperationException

## 10.4 Semantics

### 10.4.1 State Variables

formResponses : map(form : Form, responseIds : list( $\mathbb{N}$ )): A list of responses for each form

userResponses : map(userId :  $\mathbb{N}$ , responseIds : list( $\mathbb{N}$ )): A list of responses for each user

### 10.4.2 Environment Variables

None

### 10.4.3 Assumptions

None

### 10.4.4 Access Routine Semantics

`getFillableForms(userId : N):`

Retreives all forms fillable by the user.

- transition: None
- output: The set of all forms available for the user to fill
- exception: InvalidUser if user does not exist

`respondToForm(userId : N, formId: string,`

`formResponse: map(Question, string)):`

Records a user's response to a form.

- transition: Inserts the created response ID into `userResponses` and `formResponses`
- output: None
- exception: InvalidUser if user does not exist, InvalidForm if the form does not exist, IllegalArgument if the responses do not match the expected format given by the form (e.g. unidentified question)

`getResponses(userId : N, formId: string):`

Retrieves all of a user's responses for a given forms.

- transition: None
- output: The set of all responses for the user in `userResponses` for a particular form in `formResponses`
- exception: InvalidUser if user does not exist, InvalidForm if the form does not exist

`editResponse(userId : N, formId: string,`

`formResponse: map(Question, string)):`

Modifies a user's response to a form.

- transition: Edits the reponse for the given form (if it allows editing) in `userResponses` and `formResponses`
- output: None
- exception: InvalidUser if user does not exist, InvalidForm if the form does not exist, IllegalArgument if the responses do not match the expected format given by the form, UnsupportedOperation if the form does not allow editing responses

#### **10.4.5 Local Functions**

None

# 11 MIS of M6: Event Management Module

## 11.1 Module

Contains functionality for creating and managing events.

## 11.2 Uses

Uses M3 to check permissions for managing events, and M7 for sending event related notifications.

## 11.3 Syntax

### 11.3.1 Exported Constants

### 11.3.2 Exported Access Programs

Name	In	Out	Exceptions
createEvent	eventDetails : EventData	eventId : N	IllegalArgumentException
editEvent	eventId : N eventDetails : N	None	InvalidEvent IllegalArgumentException
deleteEvent	eventId : N	None	InvalidEvent
getAllEvents	None	eventIds: set(N)	None
getEventDetails	eventId : N	eventData : EventData	InvalidEvent

## 11.4 Semantics

### 11.4.1 State Variables

events : map(N, EventData): Mapping of all event IDs to their details

### 11.4.2 Environment Variables

currentTime : DateTime: Current date and time

### 11.4.3 Assumptions

The calculated current date and time is within 5 seconds of the actual date and time

### 11.4.4 Access Routine Semantics

createEvent(eventDetails : EventData):

Creates a new event.

- transition: Inserts an event into events.

- output: ID of the created event
- exception: None

`editEvent(eventId : string, eventDetails : EventData):`

Edits an existing event.

- transition: Removes the event details in `events` with the new details for the event ID
- output: None
- exception: InvalidEvent if event does not exist

`deleteEvent(eventId : string):`

Deletes/cancels an event.

- transition: Removes the event from `events`
- output: None
- exception: InvalidEvent if event does not exist

`getAllEvents():`

Retrieves all events.

- transition: None
- output: A copy of all keys in `events`
- exception: None

`getEventDetails(eventId : string):`

Retrieves the details of an event.

- transition: None
- output: The event details for the given event ID in `events`
- exception: InvalidEvent if event does not exist

#### 11.4.5 Local Functions

None

## 12 MIS of M7: Event Notification Module

### 12.1 Module

Contains functionality for notifying users abouts upcoming events.

### 12.2 Uses

None

### 12.3 Syntax

#### 12.3.1 Exported Constants

None

#### 12.3.2 Exported Access Programs

Name	In	Out	Exceptions
sendNotification	userIds : list(N) message : string	None	InvalidUser
scheduleNotification	userIds : list(N) message : string datetime: DateTime	None	InvalidEvent

### 12.4 Semantics

#### 12.4.1 State Variables

None

#### 12.4.2 Environment Variables

None

#### 12.4.3 Assumptions

None

#### 12.4.4 Access Routine Semantics

```
sendNotification(userIds : list(N), message : string,  
datetime: DateTime):
```

Sends a notification to the list of users specified.

- transition: None

- output: None
- exception: None

```
scheduleNotification(userIds : list(N), message : string,  
datetime : DateTime):
```

Schedules a notification to send to the list of users specified.

- transition: None
- output: None
- exception: None

#### 12.4.5 Local Functions

```
checkScheduleNotifications():
```

Periodically checks and sends out scheduled notifications at their deadline.

- transition: None
- output: None
- exception: None

# 13 MIS of M8: Registration Module

## 13.1 Module

Contains functionality for registering users for events.

## 13.2 Uses

- Event Management Module (M7)

## 13.3 Syntax

### 13.3.1 Exported Constants

### 13.3.2 Exported Access Programs

Name	In	Out	Exceptions
registerUser	eventId : N	confirmation : string	InvalidUser
	userId : N	string	InvalidEvent
delistUser	eventId : N	removed : bool	InvalidUser
	userId : N	string	InvalidEvent
getRegistrationCode	confirmation : string	code : QRCode	InvalidConfirmation
	userId : N	code : QRCode	InvalidUser
getRegistrationCode	eventId : N	code : QRCode	InvalidEvent
	userId : N	string	InvalidRegistration
getConfirmationInfo	confirmation : string	userId : N	InvalidConfirmation
	string	eventId : N	

## 13.4 Semantics

### 13.4.1 State Variables

- `eventAttendees : map(eventId : N, users : set(N))`: A set of users who have registered for each event.
- `confirmations : map(confirmation : string, registration : tuple(userId : N, eventId : N))`: A mapping of all confirmation strings into (userId, eventId) tuples.

### 13.4.2 Environment Variables

None.

### 13.4.3 Assumptions

There is no payment handling done by this module. Any events requiring payments will have that processed separately before a user can register.

### 13.4.4 Access Routine Semantics

`registerUser(eventId, userId):`

- transition: Update the `eventAttendees` sets with the new registered user. Update the `confirmations` with the generated confirmation code.
- output: Provide the generated registration code.
- exception: Returns `InvalidUser` if the given `userId` does not exist; returns `InvalidEvent` if the given `eventId` does not exist.

`delistUser(eventId, userId):`

- transition: Update the `eventAttendees` sets with removal of the specified user. Update the `confirmations` with the removed confirmation code.
- output: Boolean confirming that there was a change in the `eventAttendees` after the user was removed from the registration of the specified event. If the user was not registered to begin with, there is no harm to the system, but `false` is returned.
- exception: Returns `InvalidUser` if the given `userId` does not exist; returns `InvalidEvent` if the given `eventId` does not exist.

`getRegistrationCode(confirmation) (1):`

- transition: None.
- output: A generated QRCode based on the given confirmation code.
- exception: Returns `InvalidConformation` if a non-existent confirmation is provided.

`getRegistrationCode(userId, eventId) (2):`

- exception: Returns `InvalidUser` if the given `userId` does not exist; returns `InvalidEvent` if the given `eventId` does not exist; returns `InvalidRegistration` if the given user did not register for the event.

`getConfirmationInfo(confirmation):`

- transition: None.
- output: A `(userId, eventId)` tuple to specify a registration instance.
- exception: Returns `InvalidConformation` if a non-existent confirmation is provided.

### 13.4.5 Local Functions

Internal functions may handle confirmation string and QR Code generation. The only specification is that the same confirmation string is generated for a given (`userId`, `eventId`) tuple, and the same QR Code is generated for a single registration instance (i.e. from a given confirmation string).

# 14 MIS of M9: Attendance Tracking Module

## 14.1 Module

Contains functionality for tracking live event attendance.

## 14.2 Uses

- Event Management Module (M7)
- Registration Module (M8)

## 14.3 Syntax

### 14.3.1 Exported Constants

### 14.3.2 Exported Access Programs

Name	In	Out	Exceptions
markAttendance	code : QRCode	confirm : bool	InvalidQRCode
markAttendance	eventId : N	confirm : bool	InvalidUser
getAttendance	userId : N eventId : N	attendance : set(N)	InvalidEvent

## 14.4 Semantics

### 14.4.1 State Variables

- attendance : map(eventId : N, users : set(N)): A set of users who have attended each event.

### 14.4.2 Environment Variables

None.

### 14.4.3 Assumptions

Attendance only counts the first time a user enters the event. During the event, once a user is registered, physical admins can monitor re-entry of attendees.

### 14.4.4 Access Routine Semantics

getRegistrationCode(code) (1):

- transition: Update the attendance set for the event with the attending user if the user can attend the event.

- output: Boolean confirming the user has been tracked if they are allowed to attend the event.
- exception: Returns `InvalidQRCode` if the QR Code provided does not work, potentially implying the user cannot register the even.

`getRegistrationCode(userId, eventId)` (2):

- exception: Returns `InvalidUser` if the given `userId` does not exist; returns `InvalidEvent` if the given `eventId` does not exist.

#### 14.4.5 Local Functions

Internal functions may handle validating QR codes for a given event registration. There must be a way for the module to derive the corresponding registration information from the code.

# 15 MIS of M10: Report Generation Module

## 15.1 Module

Contains functionality for generating data visualizations and exporting data to specified formats.

## 15.2 Uses

- Main System Module (M1)
- Form Submission Module (M5)

## 15.3 Syntax

### 15.3.1 Exported Constants

- **Graphs** : `set(GraphType)`: The set of all valid graphs which can be rendered.
- **Formats** : `set(FileType)`: The set of all valid file formats which can be generated.

### 15.3.2 Exported Access Programs

Name	In	Out	Exceptions
plotData	<code>data : list(ℝ)</code> <code>graph : GraphType</code>	<code>plot : Graph</code>	<code>InvalidData</code> <code>InvalidGraphType</code> <code>IncompatibleData</code>
exportData	<code>data : list(ℝ)</code> <code>format : FileType</code>	<code>file : File</code>	<code>InvalidData</code> <code>InvalidFileType</code>

## 15.4 Semantics

### 15.4.1 State Variables

None.

### 15.4.2 Environment Variables

None.

### 15.4.3 Assumptions

When  $\mathbb{R}$  is specified for data input, it means that the data can be mapped in one way or another onto  $\mathbb{R}$ .

#### 15.4.4 Access Routine Semantics

`plotData(data, graph):`

- transition: None.
- output: Plot of the data in the specified graph type.
- exception: Returns `InvalidData` if the data is corrupt; returns `InvalidGraphType` if the given `GraphType` does not exist; returns `IncompatibleData` if the given data cannot be represented with the given graph type.

`exportData(data, format):`

- transition: None.
- output: File of the data in the specified file format.
- exception: Returns `InvalidData` if the data is corrupt; returns `InvalidFileType` if the given `FileType` does not exist.

#### 15.4.5 Local Functions

None.

# 16 MIS of M11: Analytics Module

## 16.1 Module

Contains functionality for computing summary statistics and trends for events, registrations, attendance, and surveys.

## 16.2 Uses

Database Access Module (M12)

Registration Module (M8)

Attendance Tracking Module (M9)

Form Submission Module (M5)

## 16.3 Syntax

### 16.3.1 Exported Constants

None

### 16.3.2 Exported Access Programs

Name	In	Out	Exceptions
getEventStats	eventId : N	stats : EventStats	EventNotFound
getSurveyStats	surveyId : N	summary : SurveySummary	SurveyNotFound
getRegistrationTrends	eventId : N	trend : list(RegistrationPoint)	EventNotFound

## 16.4 Semantics

### 16.4.1 State Variables

None

### 16.4.2 Environment Variables

None

### 16.4.3 Assumptions

- The Database Access Module (M11) correctly stores registrations, attendance records, and survey responses.
- The given `eventId` and `surveyId` refer to events and surveys that were, if they exist, created by other modules.

#### 16.4.4 Access Routine Semantics

`getEventStats(eventId : N):`

- transition: None (read-only). Queries the database for all registrations and attendance records associated with `eventId` and computes totals such as number of registrations, check-ins, and attendance rate.
- output: `stats` containing the computed summary values.
- exception:
  - `EventNotFound` if `eventId` does not correspond to any event.

`getSurveyStats(surveyId : N):`

- transition: None (read-only). Queries survey responses associated with `surveyId` and aggregates them per question (for example, counts per option for multiple-choice questions).
- output: `summary` containing aggregated statistics for each question.
- exception:
  - `SurveyNotFound` if `surveyId` does not correspond to any survey.

`getRegistrationTrends(eventId : N):`

- transition: None (read-only). Retrieves timestamps of registrations for `eventId` and computes cumulative registration counts over time.
- output: `trend` as a list of `RegistrationPoint` records, each containing a timestamp and cumulative registration count.
- exception:
  - `EventNotFound` if `eventId` does not correspond to any event.

#### 16.4.5 Local Functions

None

# 17 MIS of M12: Database Access Module

## 17.1 Module

Provides a generic interface for reading from and writing to the application's PostgreSQL database. Responsible for connection management, transactions, and basic CRUD operations used by higher-level modules (e.g., event management, registration, analytics).

## 17.2 Uses

None

## 17.3 Syntax

### 17.3.1 Exported Constants

None

### 17.3.2 Exported Access Programs

Name	In	Out	Exceptions
fetchRow	table : string, id : $\mathbb{N}$	row : Record	RecordNotFound, DatabaseError
fetchRows	table : string, filter : FilterExpr	rows : list(Record)	DatabaseError
insertRow	table : string, data : Record	id : $\mathbb{N}$	DatabaseError
updateRow	table : string, id : $\mathbb{N}$ , data : Record	-	RecordNotFound, DatabaseError
deleteRow	table : string, id : $\mathbb{N}$	-	RecordNotFound, DatabaseError

## 17.4 Semantics

### 17.4.1 State Variables

- connectionPool : ConnectionPool  
Pool of reusable connections to the PostgreSQL database.
- activeTx : set(TransactionId)  
Set of identifiers for currently active transactions.

#### 17.4.2 Environment Variables

- dbServer : PostgreSQLInstance  
Running PostgreSQL database server hosting the application schema.

#### 17.4.3 Assumptions

- The database schema has been created and migrated before any access program is invoked.
- `connectionPool` is initialized during system startup.
- `Record` and `FilterExpr` are abstract data structures whose concrete representation is handled by the ORM / query layer.

#### 17.4.4 Access Routine Semantics

`fetchRow(table : string, id : N):`

- transition: None.
- output: Returns the row in `table` whose primary key equals `id`.
- exception:
  - `RecordNotFound` if no matching row exists.
  - `DatabaseError` if a low-level database error occurs.

`fetchRows(table : string, filter : FilterExpr):`

- transition: None.
- output: Returns all rows in `table` that satisfy `filter`.
- exception: `DatabaseError` if a low-level database error occurs.

`insertRow(table : string, data : Record):`

- transition: Inserts a new row into `table` populated with the fields in `data`.
- output: Returns the primary key `id` assigned to the new row.
- exception: `DatabaseError` if the insert fails (e.g., constraint violation, connectivity issues).

`updateRow(table : string, id : N, data : Record):`

- transition: Updates the existing row in `table` with primary key `id` using the fields in `data`.

- output: None.
- exception:
  - RecordNotFound if no matching row exists.
  - DatabaseError if the update fails.

`deleteRow(table : string, id : N):`

- transition: Removes the row in `table` whose primary key equals `id`.
- output: None.
- exception:
  - RecordNotFound if no matching row exists.
  - DatabaseError if the delete fails.

#### 17.4.5 Local Functions

- `acquireConnection() : Connection`  
Obtains a connection from `connectionPool`, opening a new one if required.
- `releaseConnection(c : Connection)`  
Returns `c` to `connectionPool` or closes it on error.
- `mapRowToRecord(raw : Row) : Record`  
Maps a raw database row to the abstract `Record` structure.

# 18 MIS of M13: Audit Module

## 18.1 Module

Contains functionality for recording administrative and sensitive system actions in an append-only audit log for traceability and accountability.

## 18.2 Uses

Database Access Module (M12)

## 18.3 Syntax

### 18.3.1 Exported Constants

None

### 18.3.2 Exported Access Programs

Name	In	Out	Exceptions
recordEvent	entry : AuditEntry	-	DatabaseError
getAuditLog	filter : AuditFilter	entries : list(AuditEntry)	DatabaseError

## 18.4 Semantics

### 18.4.1 State Variables

- auditLog : set(AuditEntry)  
Abstract representation of all recorded audit entries.

### 18.4.2 Environment Variables

None

### 18.4.3 Assumptions

- Audit entries produced by other modules accurately describe the action taken.
- The underlying database schema includes an audit log table.

#### 18.4.4 Access Routine Semantics

```
recordEvent(entry : AuditEntry):
```

- transition: Adds `entry` to `auditLog` and persists it through the Database Access Module.
- output: None
- exception:
  - `DatabaseError` if the entry could not be written.

```
getAuditLog(filter : AuditFilter):
```

- transition: None (read-only)
- output: Returns all `AuditEntry` values matching the given filter, such as by user, action type, or date range.
- exception:
  - `DatabaseError` if retrieval fails.

#### 18.4.5 Local Functions

None

## References

Carlo Ghezzi, Mehdi Jazayeri, and Dino Mandrioli. *Fundamentals of Software Engineering*. Prentice Hall, Upper Saddle River, NJ, USA, 2nd edition, 2003.

Daniel M. Hoffman and Paul A. Strooper. *Software Design, Automated Testing, and Maintenance: A Practical Approach*. International Thomson Computer Press, New York, NY, USA, 1995. URL <http://citeseer.ist.psu.edu/428727.html>.

## **19 Appendix**

[Extra information if required —SS]

## Appendix — Reflection

[Not required for CAS 741 projects —SS]

The information in this section will be used to evaluate the team members on the graduate attribute of Problem Analysis and Design.

The purpose of reflection questions is to give you a chance to assess your own learning and that of your group as a whole, and to find ways to improve in the future. Reflection is an important part of the learning process. Reflection is also an essential component of a successful software development process.

Reflections are most interesting and useful when they're honest, even if the stories they tell are imperfect. You will be marked based on your depth of thought and analysis, and not based on the content of the reflections themselves. Thus, for full marks we encourage you to answer openly and honestly and to avoid simply writing "what you think the evaluator wants to hear."

Please answer the following questions. Some questions can be answered on the team level, but where appropriate, each team member should write their own response:

1. What went well while writing this deliverable?
2. What pain points did you experience during this deliverable, and how did you resolve them?
3. Which of your design decisions stemmed from speaking to your client(s) or a proxy (e.g. your peers, stakeholders, potential users)? For those that were not, why, and where did they come from?
4. While creating the design doc, what parts of your other documents (e.g. requirements, hazard analysis, etc), if any, needed to be changed, and why?
5. What are the limitations of your solution? Put another way, given unlimited resources, what could you do to make the project better? (LO\_ProbSolutions)
6. Give a brief overview of other design solutions you considered. What are the benefits and tradeoffs of those other designs compared with the chosen design? From all the potential options, why did you select the documented design? (LO\_Explores)