Test Case 0006

System: VirtuCardsClient & VirtuCardsHost

Description: Tests that propagation delay between user actions and the appropriate response

from the server **Severity:** 2

Instructions

- 1. Start VirtuCardClient application
- 2. Click the button labeled "Sign In"
- Enter "virtucards01@gmail.com" into the text input labeled "Enter email..."
- 4. Enter "Testing1" into the text input labeled "Enter password..."
- 5. Press the button labeled "Login"
- 6. A window should appear saying "Login Success"
- 7. Press the OK button that appears on that window
- 8. Start VirtuCardHost application
- 9. Repeat steps 2-7 but on the VirtuCardHost application
- 10. The checkbox "Allow Host to Join" should be checked on the host
- 11. Press the Create Game button
- 12. In the VirtuCardClient application enter the 6-character room code found on the host's screen into the field labeled "Enter Code..."
- 13. Press the Join Game button on the client
- 14. After the name TestCase0001 appears in the player list on the host side, press the Start Game button
- 15. Evaluate the time it takes for the client to change the screen after the Start Game button has been pressed
- 16. Play something from the Client-side
- 17. Evaluate the time it takes for the host-side to update the UI after a player has played something

Expected result: Every time the client has played something, the host side screen should instantly update to the correct page or according to the move the Client has played.