Test Case 0017

System: VirtuCardsClient & VirtuCardsHost

Description: Tests that the timer works properly

Severity: 3

Instructions

Test1

- 1. Start VirtuCardClient application
- 2. Click the button labeled "Sign In"
- 3. Enter "virtucards01@gmail.com" into the text input labeled "Enter email..."
- 4. Enter "Testing1" into the text input labeled "Enter password..."
- 5. Press the button labeled "Login"
- 6. A window should appear saying "Login Success"
- 7. Press the OK button that appears on that window
- 8. Start a second VirtuCardHost application
- 9. Repeat steps 2-7, but use "virtucards02@gmail.com" as the email and use "Testing1" as the password.
- 10. Start VirtuCardHost application
- 11. Repeat steps 2-7 but on the VirtuCardHost application
- 12. The checkbox "Allow Host to Join" should be checked on the host
- 13. Select the "GoFish" option from the game choices dropdown
- 14. Press the Create Game button
- 15. On both VirtuCardClient applications enter the 6-character room code found on the host's screen into the field labeled "Enter Code..."
- 16. Press the Join Game button on both clients
- 17. On the host side, press the settings button and check the enable timer.
- 18. Set the timer for 40 seconds.
- 19. Press the Start Game button on the host application

Expected Result: Both the host and the client who has the current turn should have timers displayed.

Host's Timer



Client 1's Timer (properly hidden)

Client 2's Timer





Test2

- 1. Start VirtuCardClient application
- 2. Click the button labeled "Sign In"
- 3. Enter "virtucards01@gmail.com" into the text input labeled "Enter email..."
- 4. Enter "Testing1" into the text input labeled "Enter password..."
- 5. Press the button labeled "Login"
- 6. A window should appear saying "Login Success"
- 7. Press the OK button that appears on that window
- 8. Start a second VirtuCardHost application
- 9. Repeat steps 2-7, but use "virtucards02@gmail.com" as the email and use "Testing1" as the password.
- 10. Start VirtuCardHost application
- 11. Repeat steps 2-7 but on the VirtuCardHost application
- 12. The checkbox "Allow Host to Join" should be checked on the host
- 13. Select the "GoFish" option from the game choices dropdown
- 14. Press the Create Game button
- 15. On both VirtuCardClient applications enter the 6-character room code found on the host's screen into the field labeled "Enter Code..."
- 16. Press the Join Game button on both clients
- 17. On the host side, press the settings button and check the enable timer.
- 18. Set the timer for 40 seconds.
- 19. Press the Start Game button on the host application

Expected Result: Once the timer hits 30 seconds, it should turn red, and a message should appear beneath it with a message: "Warning only 30 seconds"

Timer before the 30 second warning



Timer after the 30 second warning



Test3

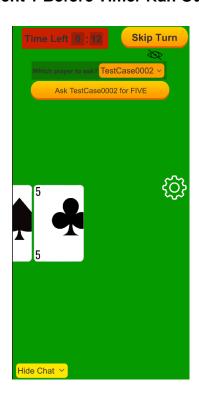
- 1. Start VirtuCardClient application
- 2. Click the button labeled "Sign In"
- 3. Enter "virtucards01@gmail.com" into the text input labeled "Enter email..."
- 4. Enter "Testing1" into the text input labeled "Enter password..."
- 5. Press the button labeled "Login"
- 6. A window should appear saying "Login Success"
- 7. Press the OK button that appears on that window
- 8. Start a second VirtuCardHost application
- 9. Repeat steps 2-7, but use "virtucards02@gmail.com" as the email and use "Testing1" as the password.
- 10. Start VirtuCardHost application
- 11. Repeat steps 2-7 but on the VirtuCardHost application
- 12. The checkbox "Allow Host to Join" should be checked on the host
- 13. Select the "GoFish" option from the game choices dropdown
- 14. Press the Create Game button
- 15. On both VirtuCardClient applications enter the 6-character room code found on the host's screen into the field labeled "Enter Code..."
- 16. Press the Join Game button on both clients
- 17. On the host side, press the settings button and check the enable timer.
- 18. Set the timer for 40 seconds.
- 19. Press the Start Game button on the host application

Expected Result: Once the timer reaches 0 seconds, it should restart at 40 seconds, and the client who had their timer displayed should have had their turn skipped and received a card.

Host's Timer Before Skip



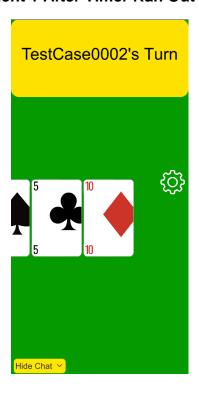
Client 1 Before Timer Ran Out



Host's Timer After Skip



Client 1 After Timer Ran Out



Test4

- 1. Start VirtuCardClient application
- 2. Click the button labeled "Sign In"
- 3. Enter "virtucards01@gmail.com" into the text input labeled "Enter email..."
- 4. Enter "Testing1" into the text input labeled "Enter password..."
- 5. Press the button labeled "Login"
- 6. A window should appear saying "Login Success"
- 7. Press the OK button that appears on that window
- 8. Start a second VirtuCardHost application
- 9. Repeat steps 2-7, but use "virtucards02@gmail.com" as the email and use "Testing1" as the password.
- 10. Start VirtuCardHost application
- 11. Repeat steps 2-7 but on the VirtuCardHost application
- 12. The checkbox "Allow Host to Join" should be checked on the host
- 13. Select the "GoFish" option from the game choices dropdown
- 14. Press the Create Game button
- 15. On both VirtuCardClient applications enter the 6-character room code found on the host's screen into the field labeled "Enter Code..."
- 16. Press the Join Game button on both clients
- 17. On the host side, press the settings button and check the enable timer.
- 18. Set the timer for 40 seconds.
- 19. Press the Start Game button on the host application
- 20. Once the game has started, press the settings button on the host.
- 21. Uncheck the enable timer box.

Expected Result: The timer should disappear, and turns should not be skipped automatically.

Before Disabling Timer

Host Client





After Disabling Timer

Host Client



