

Test Case 0028

System: VirtuCardsClient & VirtuCardsHost

Description: Test that tests the functionality of the Settings panel.

Severity: 2

Instructions

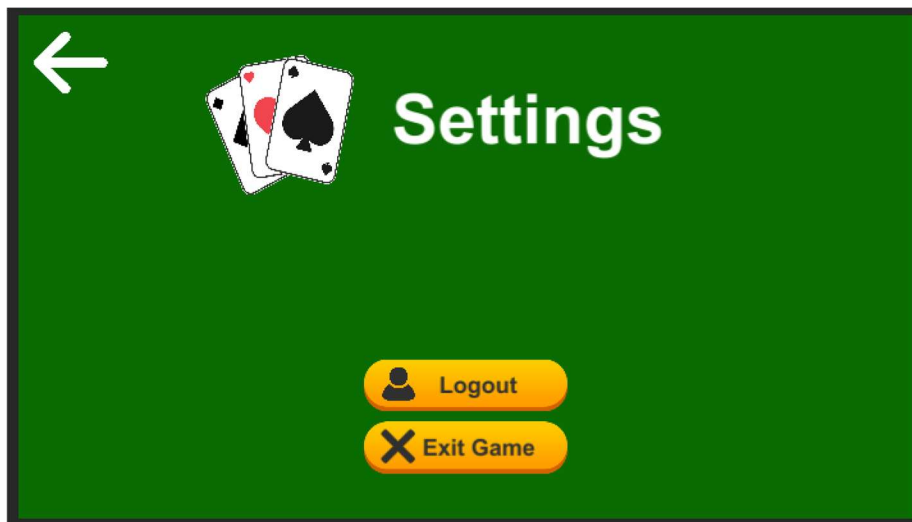
Test 1

1. Start VirtuCardHost application.
2. Sign-In using the following credentials:
Username: micro@soft.com, Password: Password!123
3. Press the *Next* button on the 'Login Success!' window.
4. Click the *Settings* button located in the bottom left corner of the screen, indicated by the Cog icon.
5. Press the *Log Out* button.

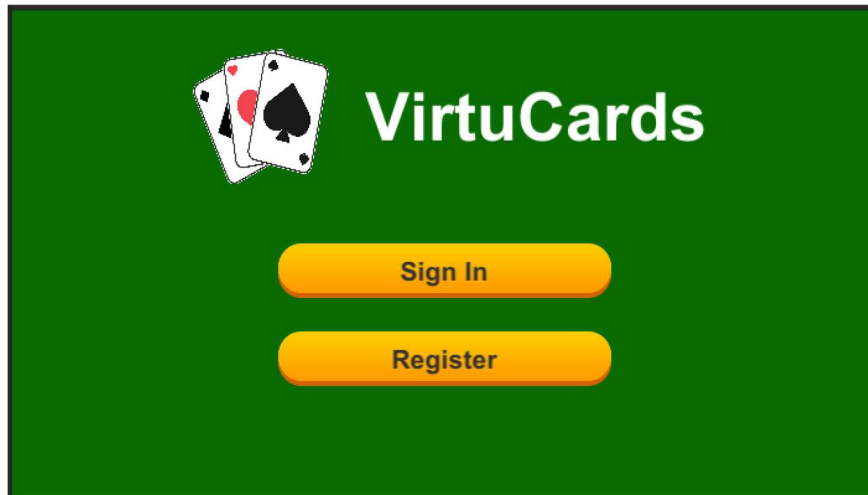
Expected Result: The screen should take users to a new page where there is a *Sign-In* and *Register* button.

6. Press the *Sign-In* button and use the previously mentioned credentials to sign-in again. (Username: micro@soft.com, Password: Password!123).
7. Press the *Next* button on the 'Login Success!' window.
8. Click the *Settings* button located in the bottom left corner of the screen and is indicated by the Cog icon.
9. Click the *Exit Game* button.

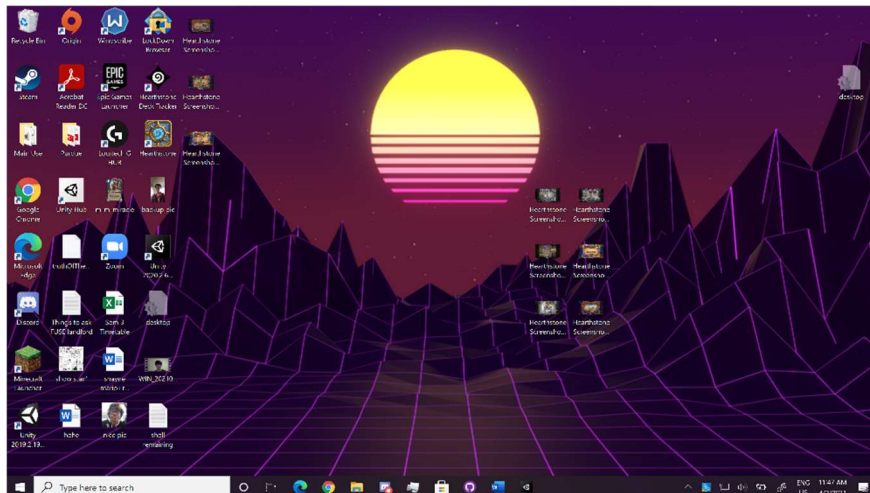
Expected Result: The application should close.



After clicking the *Settings* button, this is the screen that should be loaded.



Expected Result 1: After clicking the *Log Out* button, this is the screen that should be loaded.



Expected Result 2: The *Exit Game* button should return users to their desktop.

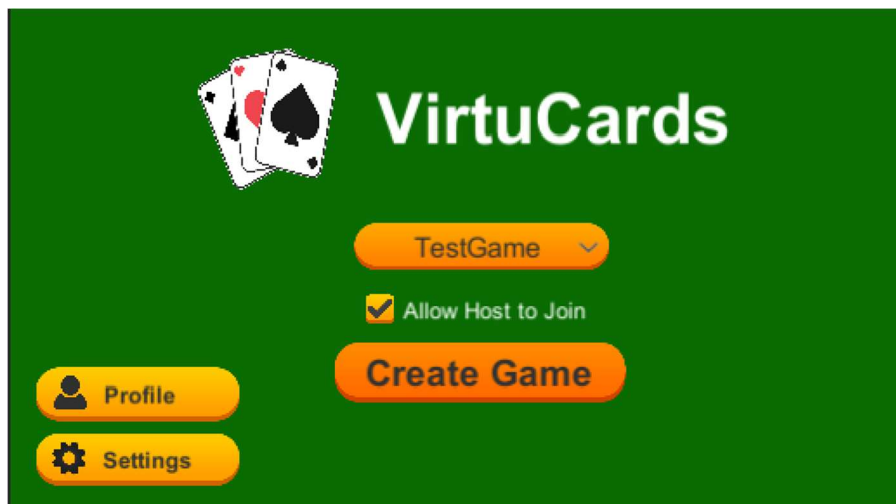
Test 2

1. Start VirtuCardHost application.
2. Sign-In using the following credentials:
Username: micro@soft.com, Password: Password!123
3. Press the *Next* button on the 'Login Success!' window.
4. Click the *Settings* button located in the bottom left corner of the screen and is indicated by the Cog icon.
5. Press the *Log Out* button.
Expected Result: The screen should take users to a new page where there is a *Sign-In* and *Register* button.
6. Press the *Register* button and create an account by filling in the credentials field with desired credentials.
Expected Result: The application should display the Game Creation screen.



The image shows the 'Account Registration' screen. It has a green background. At the top left is a white back arrow. The title 'Account Registration' is in large white text. Below it is the section 'User Information' in white text. There are two yellow input fields: 'Enter username...' and 'Enter email...'. Below these is the section 'Password' in white text. There are two yellow input fields: 'Enter password...' and 'Confirm password...'. At the bottom is a large orange button labeled 'Create Account'.

After clicking the *Register* button, this is the screen that should be loaded.

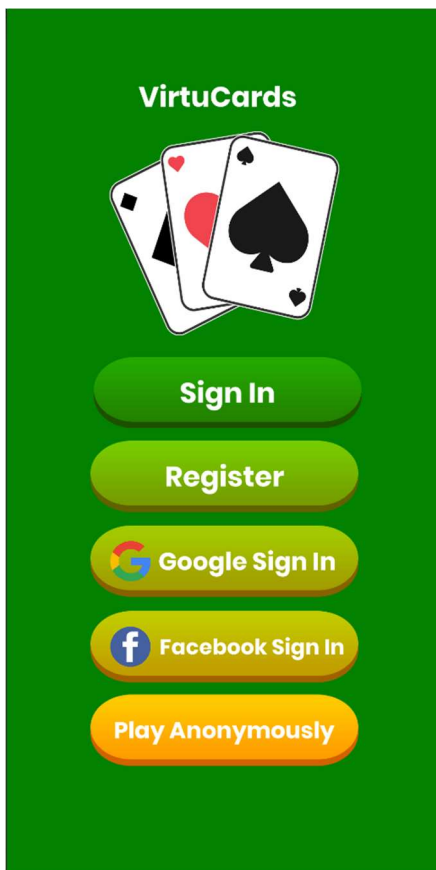


The image shows the 'VirtuCards' Game Creation screen. It has a green background. At the top left is an icon of three playing cards (Ace of Spades, King of Hearts, Queen of Diamonds). The title 'VirtuCards' is in large white text. Below the title is a yellow button labeled 'TestGame' with a dropdown arrow. Below that is a checkbox labeled 'Allow Host to Join' which is checked. At the bottom is a large orange button labeled 'Create Game'. On the left side, there are two yellow buttons: 'Profile' with a person icon and 'Settings' with a gear icon.

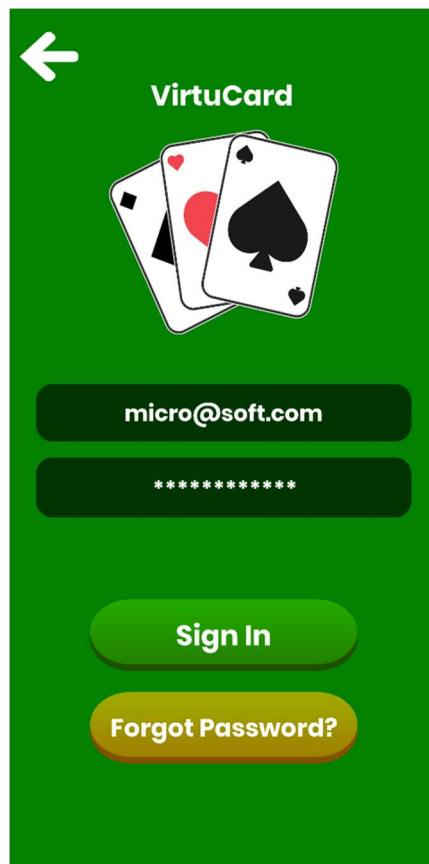
This is the Game Creation screen that should load after a successful registration.

Test 3

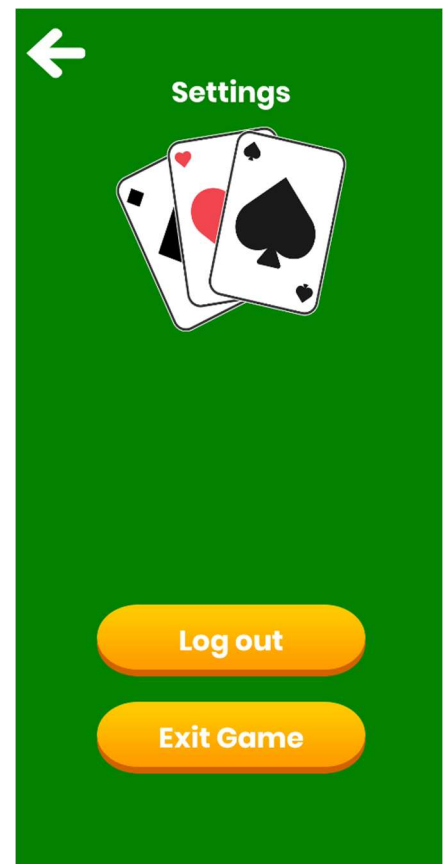
1. Start VirtuCardClient application
2. Click the *Sign-In* button.
3. Enter the following credentials to sign-in. In the e-mail field, enter micro@soft.com, and in the password field enter, Password!123.
4. Press the *Sign-In* on the bottom of the page.
5. Click the *Next* button on the 'Login Success!' panel.
6. Click the *Settings* button in the top right corner, indicated by the Cog icon.
7. Click the *Log Out* button.
Expected Result: The screen should now display the landing page displayed when the application is booted up.
8. Sign-in using the previously mentioned credentials (E-mail: micro@soft.com, Password: Password!123).
9. Click the *Settings* button again.
10. Click the *Exit Game* button.
Expected Result: The application should now close.



The above screen displays the Landing page for the VirtuCardsClient. This should also be displayed after the user clicks the *Log Out* button.



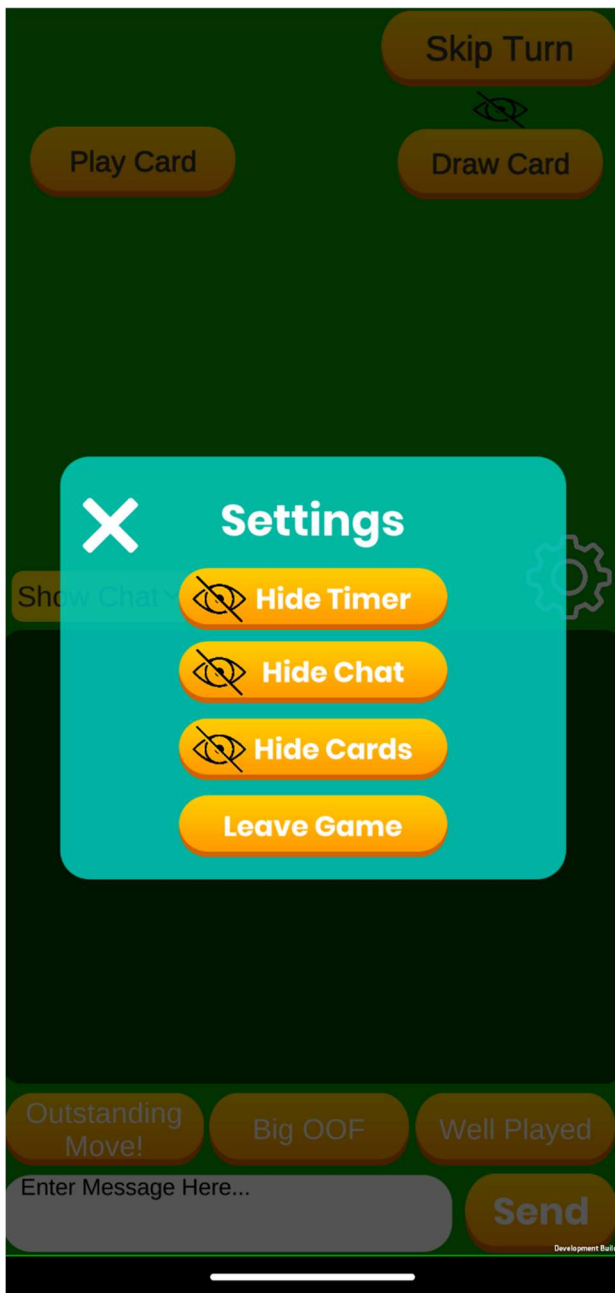
The above screen displays the UI the system displays after a user clicks the *Sign In* button on the landing page of the VirtuCardsClient.



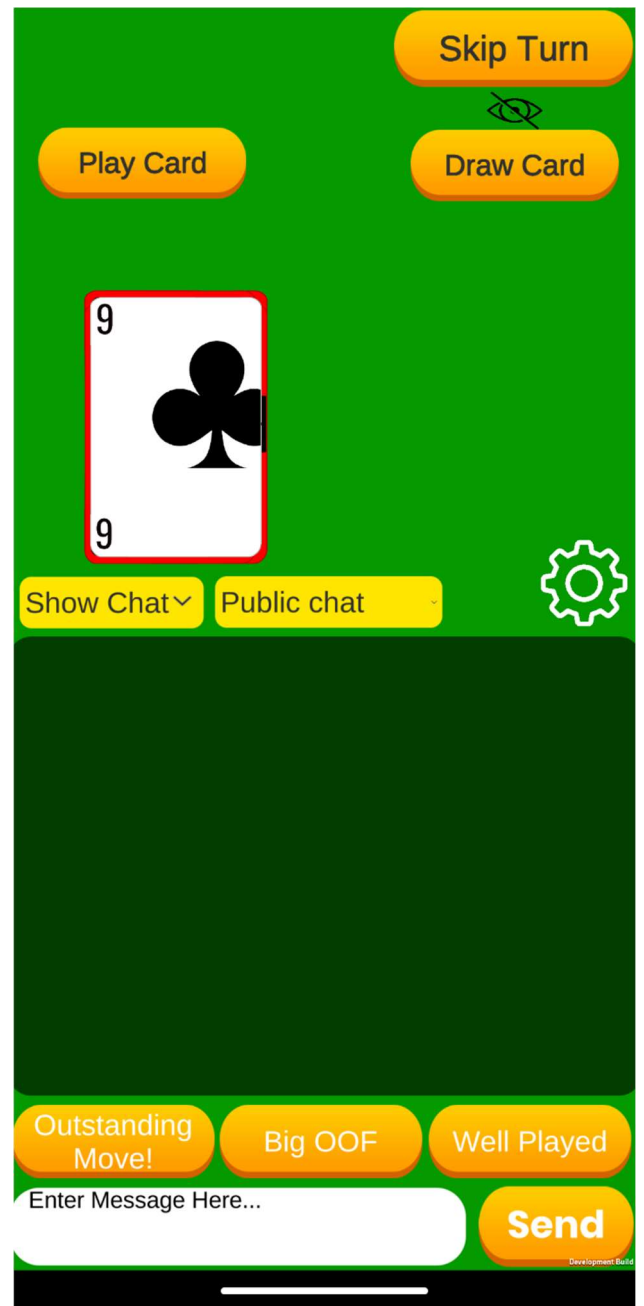
The above screen displays the UI the system displays after a user clicks the *Settings* button. Clicking *Log out* should take a user to the landing page, while clicking *Exit* should close the system.

Test 4

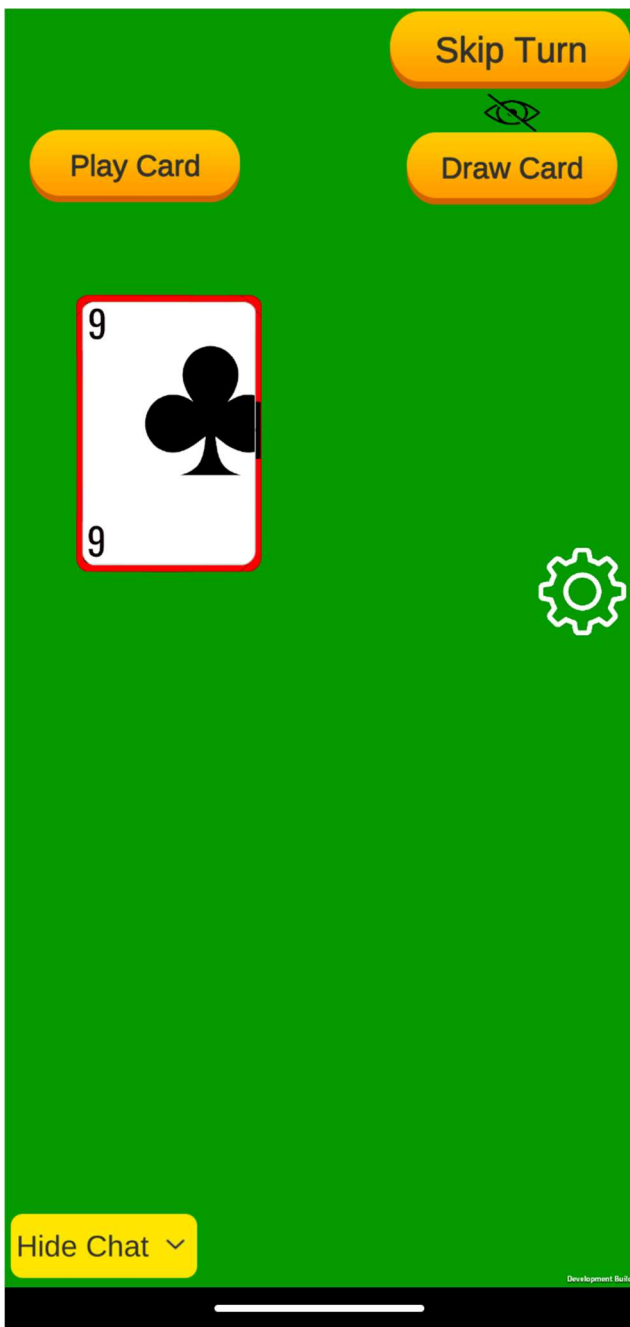
1. Start VirtuCardsHost application.
2. Sign-In to the application using the following credentials. E-mail: micro@soft.com & Password: Password!123
3. Click the *Login* button
4. Click the *Next* button on the 'Login Success!' panel
5. Select the desired game using the drop-down menu
6. Click the *Create Game* button
7. Start the VirtuCardsClient application
8. Click the *Play Anonymously* button
9. Enter the Join Code displayed on the Waiting Screen of the VirtuCardsHost
10. Click the *Join* button.
11. The Waiting Screen should now display the client's username in the Player list.
12. Click the *Start Game* button on the VirtuCardsHost.
13. Click the Cog icon on the VirtuCardClient (located in the right of the screen)
14. The *Settings* panel should be displayed over the game on the VirtuCardsClient
15. Click the Hide Timer button
Expected Result: The Timer should be hidden on the VirtuCardsClient
16. Click the Unhide Timer button
Expected Result: The Time should be shown again counting down
17. Click the Hide Chat button
Expected Result: The Chat window in the middle of the screen should be hidden
18. Click the Unhide Chat button
Expected Result: The Chat window should be shown again in the same position as earlier
19. Click the Hide Cards button
Expected Result: The user's hand of cards should be flipped over, only showing the backs of the cards.
20. Click the Unhide Cards button
Expected Result: The user's hand of cards should flip again, and stay face-up.



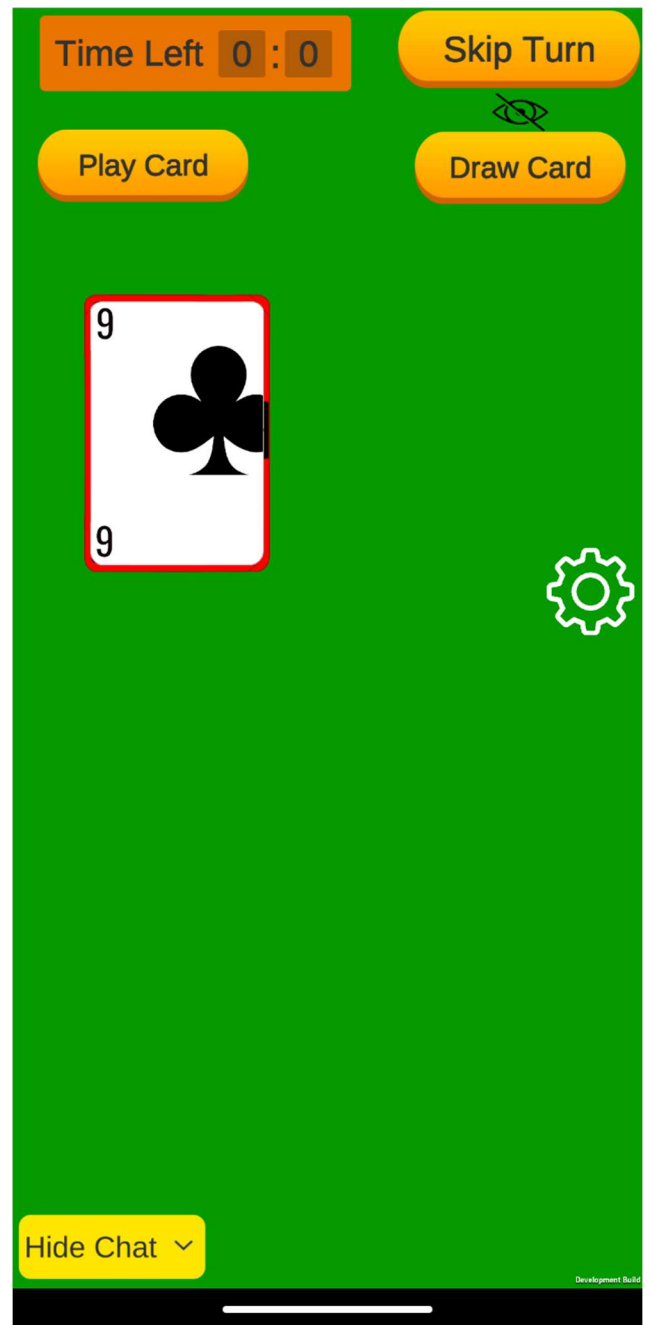
This is the *Settings* panel displayed in the VirtuCardsClient when the cog icon is clicked during the game session.



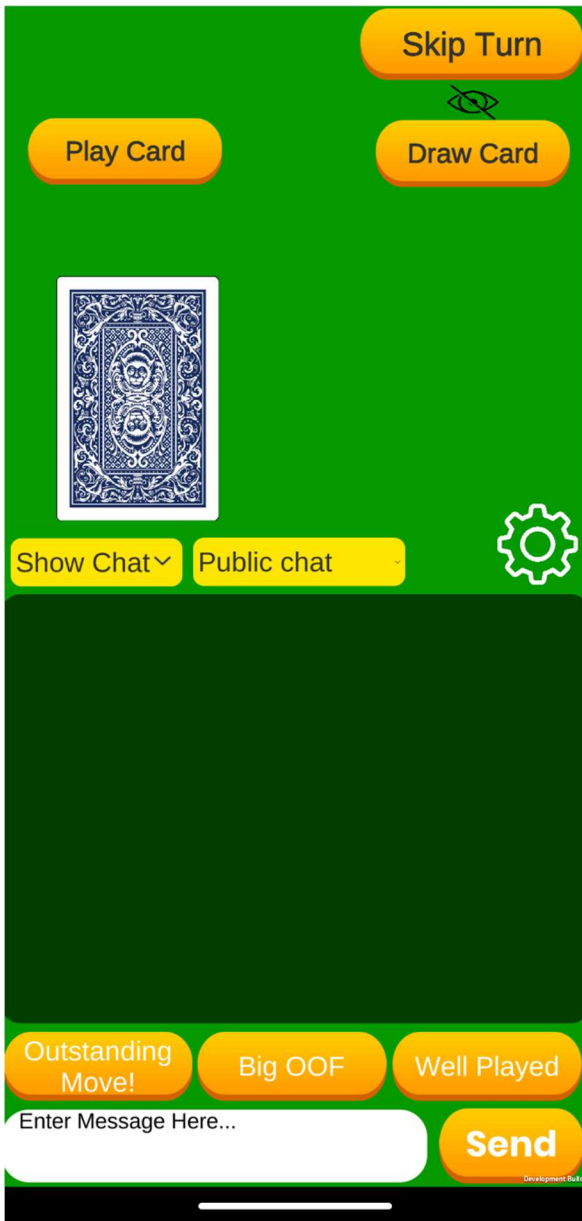
This image shows the UI with the Timer hidden after the button is clicked.



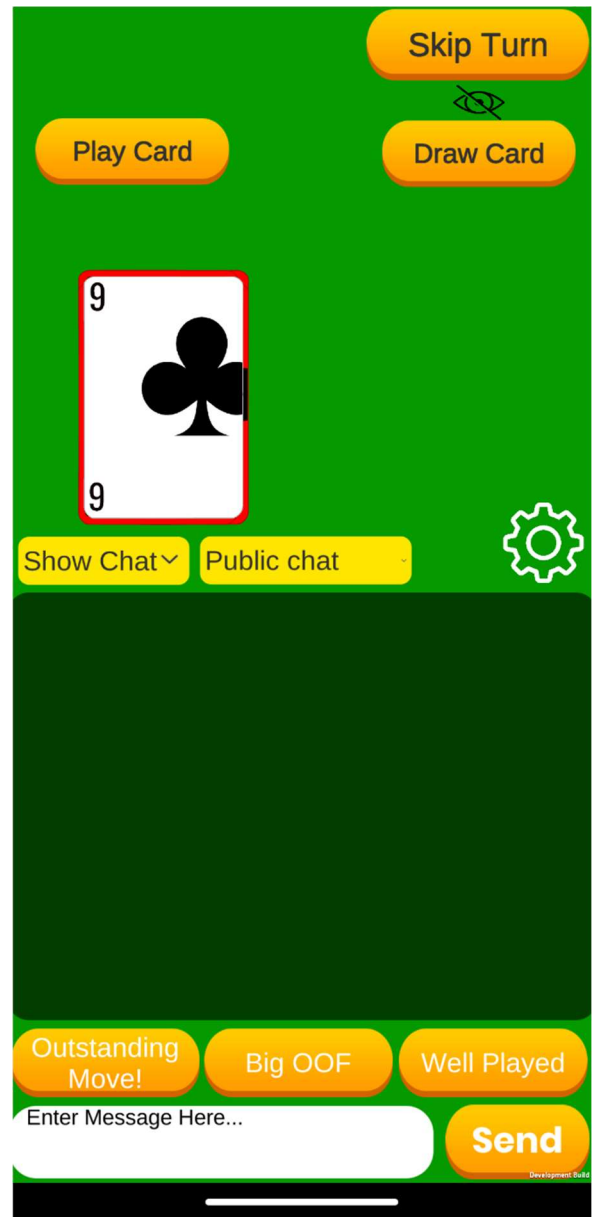
This image shows the UI after the *Hide Chat* button is pressed.



This image shows the UI after the *Unhide Timer* button is pressed.



This image shows the UI after the *Hide Cards* button and the *Unhide Chat* button is pressed



This image shows the UI after the *Unhide Cards* button is pressed.