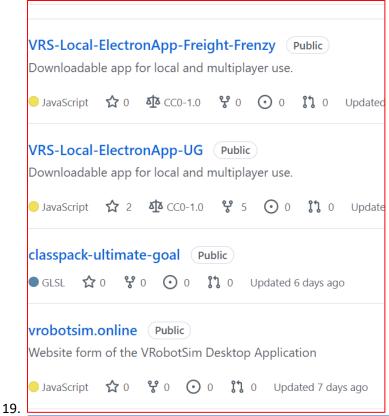
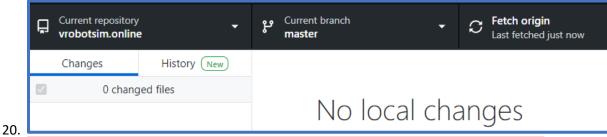
Update webapp site

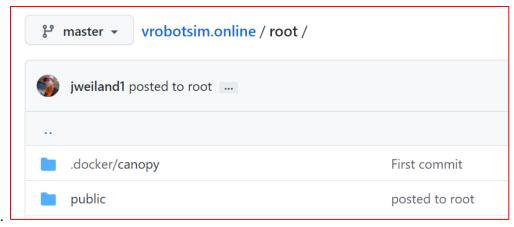
- 1. Start github
- 2. Open github desktop
- 3. Open vrobotsim.online- click fetch new
- 4. Use github "Open in or Show in" explorer
- 5. Go to root for UG or frenzy for FF or power
- 6. Go to public folder-open it
- 7. -----
- 8. Go to VRS-Local-ElectronApp-UG or VRS-Local-ElectronApp-Freight-Frenzy
- 9. Go to correct branch -develop or main
- 10. Open correct branch in github desk top
 - a. Clone/fetch branch
- 11. Open in "show in explorer"
- 12. Select all thr files in a folder-copy all but
 - a. Uncheck these folders (3)
 - i. git and release builds and nodemodules if there-see image
 - b. Note each game has it own folder
 - i. Centerstage
 - ii. Robotimporter
 - iii. Freight frenzy
 - iv. Ultimate goal
 - v. Powerplay
- 13. Paste all files in vrobotsim.online "explorer folder"-root folder (for Ultimate goal)
 - a. Replace all files
- 14. Go to github desktop-vrobotsim.online
- 15. Click "commit to master"
- 16. Click "push origin"
- 17. Look at github vrobotsim.online-refresh
 - a. Brown circle
 - b. Eventually look for green check mark
- 18. Go to website and test



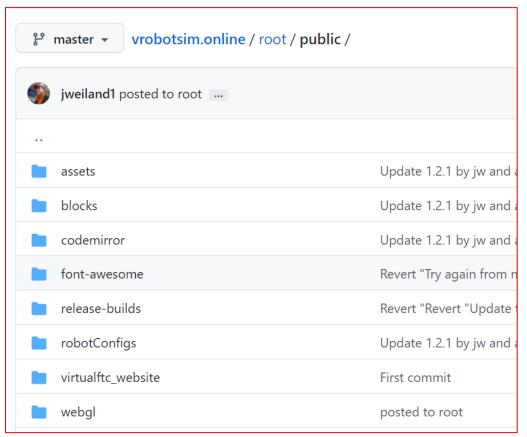


jweiland1 jw update FF with new movement ...
.github/workflows Add ugclasspack subdomain
frenzy jw update FF with new movement
root posted to root
traefik_config First commit
ugclasspack posted to root

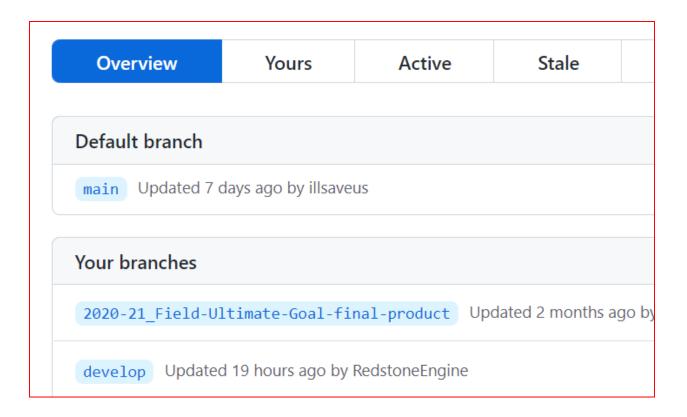
21.

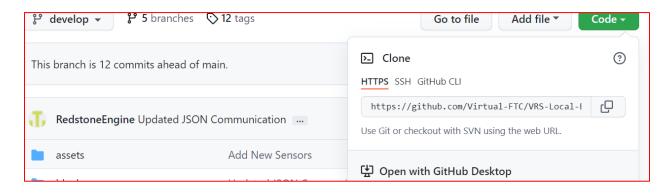


22.



Xxxxxxxxxxxxxxxxxxxxxx





jonathan weiland > github > VRS-I		Name	Date modified
:ts ^	Name		'
p	.git	.git	3/30/2022 8:46 AM
nents	assets	assets	3/30/2022 8:46 AM
oads	blocks	blocks	2/20/2022 0:46 AM
OX	codemirror	DIOCKS	3/30/2022 8:46 AM
es	font-awesome	codemirror	3/30/2022 8:45 AM
	release-builds	font-awesome	3/30/2022 8:45 AM
	robotConfigs	- 10110 01110001110	
	webgl	release-builds	3/30/2022 8:45 AM
pack-ultimate	.DS_Store	robotConfigs	3/30/2022 8:46 AM
	gitignore		
github.com	nomepage.html	webgl	3/30/2022 8:46 AM
folder	LICENSE.md	.DS_Store	3/30/2022 8:45 AM
·Field	o local.html		2/20/2022 0 45 414