Update webapp site

1. Start github
2. Open github desktop

3. Open **vrobotsim.online-** click fetch new
4. Use github "Open in or Show in" explorer
5. Go to root for UG or frenzy for FF or power
6. Go to public folder-open it
7. -----
8. Go to **VRS-Local-ElectronApp-UG** or **VRS-Local-ElectronApp-Freight-Frenzy**
9. Go to correct branch -develop or main
10. Open correct branch in github desk top
    a. Clone/fetch branch
11. Open in " show in explorer"
12. Select all thr files in a folder-copy all but
    a. Uncheck these folders (3)
        i. **git** and **release builds** and **nodemodules** if there-see image
    b. Note each game has it own folder
        i. Centerstage
        ii. Robotimporter
        iii. Freight frenzy
        iv. Ultimate goal
        v. Powerplay
13. Paste all files in vrobotsim.online "explorer folder"-root folder (for Ultimate goal)
    a. Replace all files
14. Go to github desktop-vrobotsim.online
15. Click "commit to master"
16. Click "push origin"
17. Look at github vrobotsim.online-refresh-
    a. Brown circle
    b. Eventually look for green check mark
18. Go to website and test

19.

VRS-Local-ElectronApp-Freight-Frenzy `Public`

Downloadable app for local and multiplayer use.

● JavaScript ☆ 0 ⚖ CC0-1.0 ⑂ 0 ⊙ 0 ⅂1 0 Updated

VRS-Local-ElectronApp-UG `Public`

Downloadable app for local and multiplayer use.

● JavaScript ☆ 2 ⚖ CC0-1.0 ⑂ 5 ⊙ 0 ⅂1 0 Update

classpack-ultimate-goal `Public`

● GLSL ☆ 0 ⑂ 0 ⊙ 0 ⅂1 0 Updated 6 days ago

vrobotsim.online `Public`

Website form of the VRobotSim Desktop Application

● JavaScript ☆ 0 ⑂ 0 ⊙ 0 ⅂1 0 Updated 7 days ago

20.

Current repository	Current branch	Fetch origin
vrobotsim.online ▼	master ▼	↻ Last fetched just now

Changes   History `New`

☑   0 changed files

No local changes

21.

🧑 **jweiland1** jw update FF with new movement ...

📁 .github/workflows   Add ugclasspack subdomain

📁 frenzy   jw update FF with new movement

📁 root   posted to root

📁 traefik_config   First commit

📁 ugclasspack   posted to root

master vrobotsim.online / root /

jweiland1 posted to root ...

..

📁 .docker/canopy   First commit

📁 public   posted to root

22.

master vrobotsim.online / root / public /

jweiland1 posted to root ...

..

📁 assets   Update 1.2.1 by jw and
📁 blocks   Update 1.2.1 by jw and
📁 codemirror   Update 1.2.1 by jw and
📁 font-awesome   Revert "Try again from
📁 release-builds   Revert "Revert "Update
📁 robotConfigs   Update 1.2.1 by jw and
📁 virtualftc_website First commit
📁 webgl   posted to root

Xxxxxxxxxxxxxxxxxxxxxxxxxxxx

Overview | Yours | Active | Stale

Default branch

`main` Updated 7 days ago by illsaveus

Your branches

`2020-21_Field-Ultimate-Goal-final-product` Updated 2 months ago by

`develop` Updated 19 hours ago by RedstoneEngine

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develop ⌄ | 5 branches | 12 tags | Go to file | Add file ⌄ | Code ⌄

This branch is 12 commits ahead of main.

Clone

HTTPS SSH GitHub CLI

https://github.com/Virtual-FTC/VRS-Local-

Use Git or checkout with SVN using the web URL.

RedstoneEngine Updated JSON Communication ...

assets Add New Sensors

Open with GitHub Desktop

Name	Date modified
.git	3/30/2022 8:46 AM
assets	3/30/2022 8:46 AM
blocks	3/30/2022 8:46 AM
codemirror	3/30/2022 8:45 AM
font-awesome	3/30/2022 8:45 AM
release-builds	3/30/2022 8:45 AM
robotConfigs	3/30/2022 8:46 AM
webgl	3/30/2022 8:46 AM
.DS_Store	3/30/2022 8:45 AM

Name

.git
assets
blocks
codemirror
font-awesome
release-builds
robotConfigs
webgl
.DS_Store
.gitignore
homepage.html
LICENSE.md
local.html

ts
p
nents
oads
ox
es

pack-ultimate
---github.com
folder
Field