## An Introduction to Image Processing using Scilab

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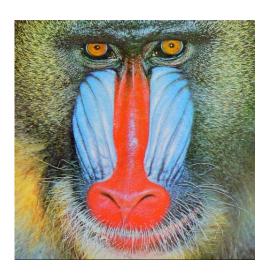
### What are digital images?

- Image can be grayscale or color (RGB)
- Can be treated as a matrix
- Dimension of image (matrix):
  - M X N for grayscale
  - M X N X 3 for RGB. (Red, Green, Blue)

# Image Examples



Grayscale image



Color (RGB) image

## Reading and Display

To read image: imread(filename);

```
-->imread('baboon.png');
```

To display image: imshow(filename);

```
-->I=imread('peppers.png');
-->imshow(I);
```

### Data conversion

- Data type: 8-bit unsigned integer (uint8)
   (Sometimes 16-bit unsigned integer- uint16)
- Most of the operations require floating point data.
- Conversion functions:
  - im2double, double
  - im2uint8, uint8
  - im2int8, int8

### Image conversion

To convert RGB image into grayscale: rgb2gray

```
-->rgb2gray(I);
```

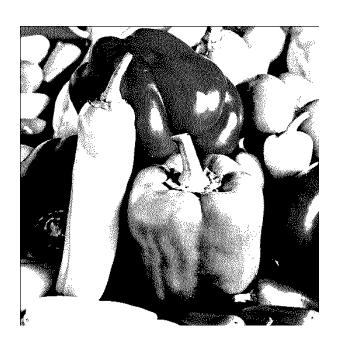
To convert image into binary: im2bw

```
-->im2bw(I);
-->im2bw(I,0.5);
```

# **Image Conversion**



rgb2gray(peppers)



im2bw(peppers)

### Color space conversion

From RGB to HSV:

```
-->rgb2hsv(I);
```

From RGB to YCbCr:

```
-->rgb2ycbcr(I);
```

From RGB to YIQ:

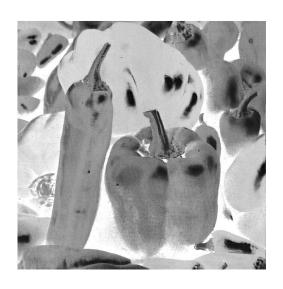
```
-->rgb2ntsc(I);
```

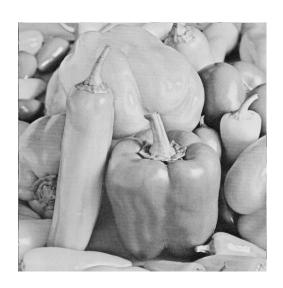
Similar conversions:

```
hsv2rgb; ycbcr2rgb; ntsc2rgb;
```

## Image Conversion (RGB ->HSV)







Hue component

Saturation component

Value component

## **Writing Images**

To write image into the disk:

```
imwrite(data, filename);
```

Filename should contain a valid extension.

```
-->imwrite(Z, 'test.png');
```

- Supported file types:
  - bmp, jpeg, jpg
  - png, ppm
  - tif, tiff

### **Basic Operations**

#### Cropping images:

```
-->cropped=imcrop(I, [20,20,100,100]);
-->imshow(cropped);
```

#### Resizing images:

```
-->resized=imresize(I, 0.75);
-->imshow(resized);
```

#### Complementing images:

```
-->complemented=imcomplement(I);
-->imshow(complemented);
```

# **Basic Operations**







cropped resized complemented

### Noise: Adding Noise

#### Adding noise:

```
-->I=imread('lena.png');
-->J=imnoise(I, 'salt & pepper',
    0.02);
```

#### Noise types:

- salt & pepper
- gaussian
- Speckle

Amplitude 1 is maximum image intensity.

### **Noise Addition**







salt & pepper

gaussian

speckle

# Spatial Domain Image Filtering

- Use of predefined filters:
   H = fspecial(type);
  - Type:
    - average- [hsize]
    - gaussian-[hsize, sigma]
    - laplacian-[hsize]
    - log-[hsize, sigma]
    - prewitt-[horizontal]
    - sobel-[horizontal]
    - unsharp-[alpha]

## **Image Filtering**

-->filtered = imfilter(I,H);













A:average B: Gaussian C: Laplacian

 $\mathsf{D}{:}\mathsf{LoG}$ 

E: Prewitt

F: Unsharp

### **Edge Detection**

#### Detect edge map:

```
-->BW_edge=edge(I, method);
```

#### Method:

- sobel-[thresh, dir]
- prewitt- [thresh, dir]
- log- [thresh, sigma]
- fftderiv- [thresh, dir, sigma]
- canny-[thesh, sigma]

# **Edge Detection**









A:Sobel B: Prewitt C:LoG

E: Canny

### **Multi-Resolution Analysis**

Generate image pyramid:

```
-->I1=impyramid(I, method);
-->I2=impyramid(I1, method);
```

Method: expand or reduce

### **Image Compression**

Calculate SVD of the image I.

```
-->[u,s,v]=svd(I);

-->s_val= diag(s);

--> compressed= u(:,[1:n])

*diag(s_val(1:n))*v([1:n],:);

--> imwrite(compressed, 'I_n.png');
```

What is missing here?

### **Advanced Topics**

- Hough transform
  - Detection of lines
- Fourier transform
  - Filtering in frequency domain

### Recap

- Reading/ writing/ displaying image
- Basic image operations
- Noise removal
- Image filtering
- Edge detection

### **Thanks**

Scilab help:

-->help command

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