Virtual Pineapple

The program will keep track of enemies including hp, mana, and miscellaneous stats.

- The Dungeon Master does not have to write down the stats of every entity for efficiency.
- Players can easily view the stats of characters and other entities.
- Allows players to make decisions easily based on this information.
- Allows the Dungeon Master to create or reuse enemies.

The program will have multiple "rooms" for individual games: meaning different DnD campaigns.

- The program allows players to be members in multiple campaigns.
- This feature separates different groups.
- Allows users to be both players and Dungeon Masters.