

# 1 Model-Based Offline Optimization

Model-Based Offline Optimization (MBO) is a powerful approach to find the "best" design (projekt), represented as a parameter vector  $\mathbf{w}$  that maximizes (or minimizes) a costly scalar objective function  $f(\mathbf{w})$ , using solely (wyłącznie) a fixed (ustalony), pre-collected (wcześniej wybrany) dataset. The function  $f(\mathbf{w})$  is considered a "black-box" because we only observe its inputs and outputs without access to its internal workings, analytical form, or derivatives. Unlike online methods that iteratively query (iteracyjnie zapytują)  $f$ , offline MBO prohibits (zabraniają) additional evaluations during optimization, relying entirely (opiera się w pełni) on existing data to propose improved designs. This makes it uniquely suited (szczególnie dopasowany) for real-world problems where further evaluations are expensive, risky, or impossible, such as drug discovery (odkrywanie leków) or materials science.

## 1.1 Definition

Given a pre-collected (wcześniej zebrany) dataset of parameter-score pairs  $D = \{(\mathbf{w}_i, f(\mathbf{w}_i))\}_{i=1}^N$ , identify (wyznaczyć) a new design (set of parameters)  $\mathbf{w}^*$  such that  $f(\mathbf{w}^*)$  is as large as possible (for maximization) or as small as possible (for minimization), without ever evaluating  $f$  on new inputs during the optimization process. This constraint (ograniczenie) distinguishes (odróżnia) offline optimization from traditional approaches that iteratively query the objective function.

## Key Components

1. **Designs:**  $\{\mathbf{w}_i\}_{i=1}^N$ , where each  $\mathbf{w}_i$  is a parameter vector (e.g., a molecule configuration (konfiguracja cząstki), neural network architecture, or material property set (zestaw właściwości materiału)).
2. **Scores:**  $\{f(\mathbf{w}_i)\}_{i=1}^N$ , where  $f(\mathbf{w}_i)$  is the observed, expensive to compute output of the black-box function  $f$ .
3. **No New Queries:** Optimization must proceed using only  $D$ , with no opportunity (bez możliwości) to evaluate  $f$  at new points.

## Core Idea

1. Train a surrogate model (e.g. neural net)  $\hat{f}(\mathbf{w})$  to approximate  $f(\mathbf{w})$  based on  $D$ .
2. Optimize  $\hat{f}(\mathbf{w})$  to propose (aby zaproponować)  $\mathbf{w}^* = \arg \min_{\mathbf{w}} \hat{f}(\mathbf{w})$  using gradient-based methods. Since  $\hat{f}(\mathbf{w})$  is a neural network, we can leverage automatic (wykorzystać automatycznie) differentiation frameworks (e.g., PyTorch) to obtain (uzyskać) gradients and apply optimization algorithms like Adam. The challenge lies in ensuring  $\mathbf{w}^*$  performs well under

(sprawdza się względem) the true  $f$ , despite limited data and no further feedback (dalszych informacji zwrotnych).

## 1.2 The Offline MBO Process

The workflow of offline MBO is straightforward:

### 1. Start with a Fixed Dataset:

- Use  $D = \{(\mathbf{w}_i, f(\mathbf{w}_i))\}_{i=1}^N$ , collected prior to optimization (e.g., from past experiments or simulations).
- This dataset is the **only** source of information about  $f$ .

### 2. Train a Surrogate Model:

- Build  $\hat{f}(\mathbf{w})$  (a neural network) to predict  $f(\mathbf{w})$  for any  $\mathbf{w}$ .
- Ensure  $\hat{f}$  is accurate and computationally cheap to evaluate.

### 3. Optimize the Surrogate:

- Apply an optimization algorithm to find  $\mathbf{w}^* = \arg \min_{\mathbf{w}} \hat{f}(\mathbf{w})$ . Since  $\hat{f}(\mathbf{w})$  is a neural network, we can leverage automatic differentiation frameworks (e.g., PyTorch) to obtain gradients and apply optimization algorithms like Adam.
- Leverage  $\hat{f}$ 's low cost for extensive searches (szerokich poszukiwań).

### 4. Propose the Design:

- Output  $\mathbf{w}^*$  as the recommended design, with its true score  $f(\mathbf{w}^*)$  unknown unless post-hoc (po fakcie, późniejsza) evaluation is feasible (wykonywalny).

**Key Constraint:** No additional evaluations of  $f$  are allowed during training or optimization, distinguishing (odróżniający) offline MBO from iterative methods like Bayesian optimization.

## 2 Motivation and Real-World Relevance (znaczenie)

### Why Offline MBO Matters:

- **No Additional Queries:** In domains like drug design, robotics hardware, or materials science, evaluating  $f$  (e.g., synthesizing a compound (synteza związku chemicznego), building a prototype) is costly or risky. Offline MBO uses existing data, sometimes years of prior (lat wcześniejszych) experiments, to propose new designs without further expense (ponownych kosztów).

- **Leveraging Existing Data:** Organizations often have vast (obszerne) databases of past results. Offline MBO turns this static data into actionable insights (użyteczne spostrzeżenia), recommending designs (użyteczne projekty) that improve on what’s already known.
- **Broad Applicability:(szeroka zastosowalność)** From optimizing neural network hyperparameters to designing novel proteins (nowych białek), offline MBO tackles (rozwiązuje) problems where live experimentation is impractical.

### 3 Challenges

- **Limited View of Design Space: (przestrzeni projektowej)** A small or unrepresentative  $\mathcal{D}$  restricts (ogranicza)  $\hat{f}$ ’s ability to model  $f$  accurately (precyzyjnie) across all (w odniesieniu do)  $\mathbf{w}$ .
- **Out-of-Distribution (OOD) Issues:** (problem z danymi spoza rozkładu)  $\hat{f}$  may overestimate (zawyżać) scores for designs unlike those in  $\mathcal{D}$ , leading the optimizer to propose suboptimal or invalid  $\mathbf{w}^*$ .
- **Surrogate Accuracy:** Simple regression (e.g., minimizing mean squared error) can falter (może zawodzić) in OOD regions, risking (co niesie ryzykow) poor generalization.

### 4 Recommended Reading

1. Tan, Rong-Xi, et al. *Offline Model-Based Optimization by Learning to Rank*.
2. Trabucco, Brandon, et al. *Conservative objective models for effective offline model-based optimization*.
3. Momeni, Ali, et al. *Locality-aware Surrogates for Gradient-based Black-box Optimization*.
4. Trabucco, Brandon, et al. *Design-bench: Benchmarks for data-driven offline model-based optimization*.
5. Karpathy, Andrej *A Recipe for Training Neural Networks*