



Zynga - Design Spec  
~Bubble Safari - Mobile~

## Options Screen

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*The following document details the content and functionality associated with the Options Screen*

- *Music on/off*
- *Sound effects on/off*
- *Facebook Connect - login on/off*
- *Push Notifications - on/off*

{ Dev Team }

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## Feature Details

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### 1. Options Screen

- a. The options dialog will include the following items:
  - i. Music on/off
  - ii. Sound effects on/off
  - iii. FB connect log on/out
  - iv. Push Notifications on/off
  - v. Help
- b. Music on/off
  - i. Will be controlled by a toggle
  - ii. Tapping the toggle will switch music either on or off
  - iii. Default state is "on"
- c. Sound effects on/off
  - i. Will be controlled by a toggle
  - ii. Tapping the toggle will switch SFX either on or off
  - iii. Default state is "on"
- d. FB connect log on/out
  - i. If the user is not currently connected to FB: display a "Connect to Facebook" button
    - 1. Tapping the "Connect to Facebook" button will prompt the user with the FB login screen
    - 2. If the user is already logged into their FB account but has not connected the application to it, then attempt to connect the app
  - ii. If the user is already connected, display the following two items:
    - 1. User's profile photo (no name necessary)
    - 2. A "Logout from Facebook" button (greyed)
- e. Push Notifications on/off
  - i. Will be controlled by a toggle
  - ii. Tapping the toggle will switch all Notifications for the app on or off
  - iii. Default state is "on"
    - 1. If the user selected "Do not allow notifications for this application" prompt at first start up, then starting state for toggle is "off"
  - iv. If the toggle state is "off" then the app will not send push notifications or app notifications to the user
- f. The screen should be available as a dialog so we can display it over the following screens (as it will be available to tap)
  - i. Log in
  - ii. Region nav
  - iii. Level Nav
  - iv. By displaying as a dialog we do not need to force the user off their current screen



## Feature Requirements

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This section breaks down the work by discipline and all requirements

### 1.0 Dev Requirements

- 1.1 Enumerated listing for dev

### 2.0 Art Requirements

- 2.1 Enumerated listing for art

### 3.0 SFX Requirements

- 3.1 Enumerated listing for audio

### 4.0 PM Requirements

- 4.1 Enumerated listing for PMs

### 5.0 Design Requirements

- 5.1 Enumerated listing for Design

### 6.0 Community & CS Requirements

- 6.1 Enumerated listing for Community (>>Joel)
- 6.2 Feature Walkthrough for Customer Service

### 7.0 QA Requirements

- 7.1 Enumerated listing for QA



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## Stats Tracking

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[Link to taxonomy doc - Which may need to be updated when feature is developed](#)

### New Stats > Stat Name

Counter	Kingdom	Phylum	Class	Family	Genus	Notes



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## Feature Walkthrough

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This section is for Front Facing Features expected flow for Customer Service



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## Question/ Comments

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