Bubbles From Friends

Bubbles From Friends is a social feature that allows user to ask for bubbles from their friends to be used during a level. Once the bubbles are used they are "passed" back to the friend who shared the bubble for their use. A value is associated with the Friend bubble depending on how many points it earned when used (based on bubbles popped/dropped). Once the points pass a 1,000 point threshold it turns into a boost bubble.

- *Asking for Bubbles Intro/Outro Dialog*
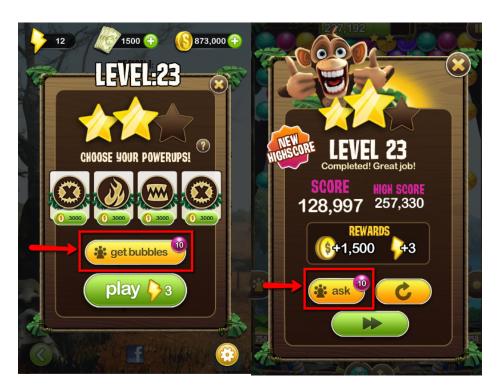- *Using Bubbles From Friends*
- *Sending Bubbles From Friends*

{ Dev Team }

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Feature Details

1. Asking for Bubbles Intro/Outro Dialog

a. Unlocking Bubbles From Friends
  i. Bubbles From Friends is locked until the user reaches level 7.
  ii. Display a locked state for the button until the level is reached.
  iii. Don't display the in-game UI until this level is reached.
b. Intro Dialog (Left)
  i. Display the "Ask Bubbles" on the intro dialog. This button is small than the one from on the intro dialog.
  ii. Display the number of friend bubbles the user has in the pink bubble.
  iii. Pressing on the button opens up the multlifriend selector.
c. Outro Dialog (right)
  i. Display the "Ask Bubbles" on the outro dialog.
  ii. Display the number of friend bubbles the user has in the pink bubble.
  iii. Pressing on the button opens up the multlifriend selector.

iv. Example Text: "Power Ups"

2. Using Bubbles From Friends (in-game UI)

a. Pressing the Bubbles From Friends logo during a game opens the in-game Bubbles From Friends UI.

b. The Bubbles From Friends UI hold up to four friend bubbles, Facebook portraits, an Info Dialog access point, and an "X" close option.

c. Friend Bubble Module
  - **i.** The Friend Bubble Module displays the Friend Bubble and Facebook Portrait of the friend who gifting the user the Friend Bubble.
    - ■ The color of the bubble is random but do not repeat colors. Meaning if the user has four friend bubbles display four different bubble colors.
  - **ii.** If the user is not connected to facebook. Launch the facebook connect screen when the user presses the button.

d. Using a Friend Bubble
  - **i.** Clicking on a Friend Bubble closes the Bubble From Friends UI and loads that color bubble into the hopper.

d. Pressing the "?" in the upper right hand corner of the UI opens the info dialog screen. See BUBBLE MOBILE - Info Dialog for more information.

e. Pressing the "X" button dismisses the dialog.

f. If the user doesn't have the +2 Friends Power up active display two locked slots.

3. Sending Bubbles From Friends

a. Bubbles From Friends (Send Back)
  i. If the user uses Friend Bubbles during a level they will get the Bubble From Friends Send Back screen regardless if they win or lose.
    ■ This screen appears before the outro dialog.
  ii. This screen allows the user to send back the Friend Bubble they used to the friend that gifted them the bubble.
  iii. Send Back Screen
    ■ Display the Facebook portrait of Friend Bubble used
    ■ Display the meter that fills up with the points the bubble earned during the match.
    ■ Display a special bubble to the far right hand side of the send back screen.
    ■ Display the string, "Send the Bonus Bubbles back to your friends"
    ■ Display a button "Send Bonus Bubbles Back"
      1. Pressing this button sends the friend Bubbles back to the user.
      2. Pressing the "X" button at the top of the screen does NOT send the bonus bubbles back to the user.