



NAVODAYA INSTITUTE OF TECHNOLOGY, RAICHUR

DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

## IOT Lab

### Program - 12

**12 Develop a program to simulate interfacing with the keypad module to record the keystrokes.**

#### 🔧 Components Required

- Arduino Uno (or compatible)
- 4×4 Keypad Module (or 4×3 keypad)
- Breadboard + jumper wires
- Arduino IDE (Serial Monitor for output)

#### ⚡ Working Principle

- The **keypad** is arranged in a matrix of rows & columns.
- When you press a key, a row and a column connect → Arduino detects the pressed key.
- Using the **Keypad library**, Arduino can easily scan and decode the keystrokes.
- Recorded keystrokes can be displayed on the **Serial Monitor**.

#### ⚡ Circuit Connections (4×4 Keypad to Arduino Uno)

Keypad Pin	Arduino Pin
R1	9
R2	8
R3	7
R4	6
C1	5
C2	4
C3	3
C4	2

(For 4×3 keypad, just leave out one column.)

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### Steps to Do the Experiment

1. Connect the **keypad pins** to Arduino as per table.
  2. Install the **Keypad library** in Arduino IDE:
    - Go to **Sketch** → **Include Library** → **Manage Libraries**.
    - Search for **Keypad by Mark Stanley & Alexander Brevig** and install it.
  3. Write the program (below).
  4. Upload it to Arduino Uno.
  5. Open the **Serial Monitor (9600 baud)**.
  6. Press different keys on the keypad → observe keystrokes displayed.
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### Arduino Program (Keypad Keystroke Recording)

```
#include <Keypad.h>
```

```
// Define keypad size
```

```
const byte ROWS = 4; // Four rows
```

```
const byte COLS = 4; // Four columns
```

```
// Keymap for 4x4 keypad
```

```
char keys[ROWS][COLS] = {
```

```
  {'1','2','3','A'},
```

```
  {'4','5','6','B'},
```

```
  {'7','8','9','C'},
```

```
  {'*','0','#','D'}
```

```
};
```

```
// Pin connections
```

```
byte rowPins[ROWS] = {9, 8, 7, 6}; // R1,R2,R3,R4
```

```
byte colPins[COLS] = {5, 4, 3, 2}; // C1,C2,C3,C4
```

```
// Create Keypad object
```

```
Keypad keypad = Keypad(makeKeymap(keys), rowPins, colPins, ROWS, COLS);
```

```
void setup() {
```

```
  Serial.begin(9600);
```

```
  Serial.println("Keypad Ready - Press keys:");
```

```
}
```

```
void loop() {
```

```
  char key = keypad.getKey();
```

```
  if (key) { // if a key is pressed
```

```
    Serial.print("Key Pressed: ");
```

```
    Serial.println(key);
```

```
  }
```

```
}
```

**AMPulse**