

Questions 1

Consider an image with 2 objects and a total of 3-pixel values (1 for each object and one for the background). Add Gaussian noise to the image. Implement and test Otsu's algorithm with this image.

```
def add_gaussian_noise(image, mean=0, stddev=10):  
  
    noise = np.random.normal(mean, stddev, image.shape) #Add Gaussian  
noise to a grayscale image.  
    noisy_image = np.clip(image + noise, 0, 255).astype(np.uint8)  
    return noisy_image  
  
def apply_otsu_thresholding(image):  
  
    thresh = threshold_otsu(image) #Apply Otsu's thresholding on a  
grayscale image  
    binary = (image >= thresh).astype(np.uint8) * 255  
    return binary, thresh
```

Figure1.1: Functions of Gaussian noise and Otsu thresholding

```
# Step 1: Create synthetic image with 2 objects and background  
  
original = np.zeros((100, 100), dtype=np.uint8)  
original[30:45, 30:45] = 75    # Object 1  
original[50:70, 50:70] = 185   # Object 2  
  
# Step 2: Add Gaussian noise  
noisy = add_gaussian_noise(original)  
  
# Step 3: Apply Otsu's thresholding  
binary_otsu, otsu_value = apply_otsu_thresholding(noisy)
```

Figure 1.2: Create synthetic image and apply to Gaussian and Otsu functions

```
plt.title("Original Synthetic Image")
plt.imshow(original, cmap='gray')
plt.axis('off')
plt.show()

plt.title("Noisy Image (Gaussian)")
plt.imshow(noisy, cmap='gray')
plt.axis('off')
plt.show()

plt.title(f'Otsu Thresholding (T={otsu_value})')
plt.imshow(binary_otsu, cmap='gray')
plt.axis('off')
plt.show()
```

Figure 1.3: Plot the outputs

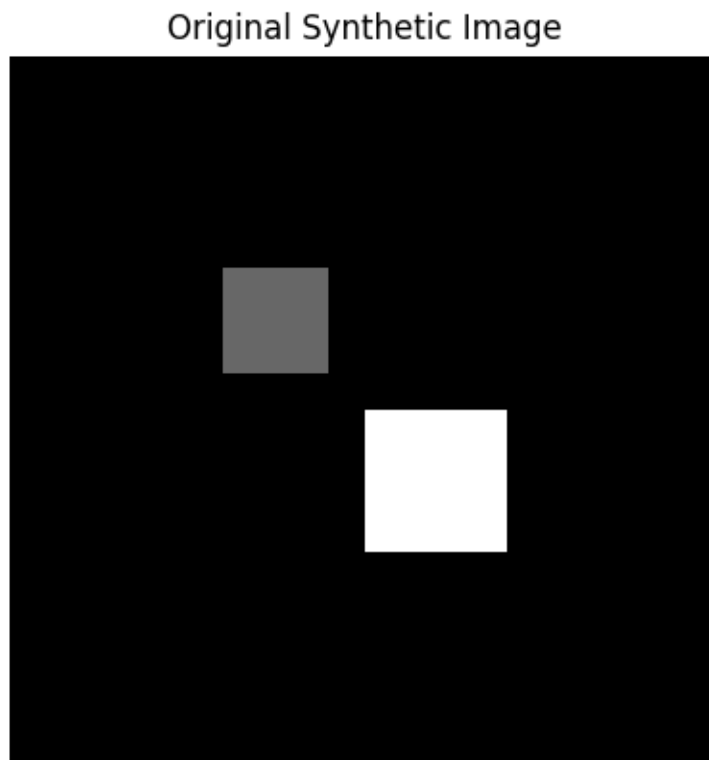


Figure 1. 4: Original synthetic image

Noisy Image (Gaussian)

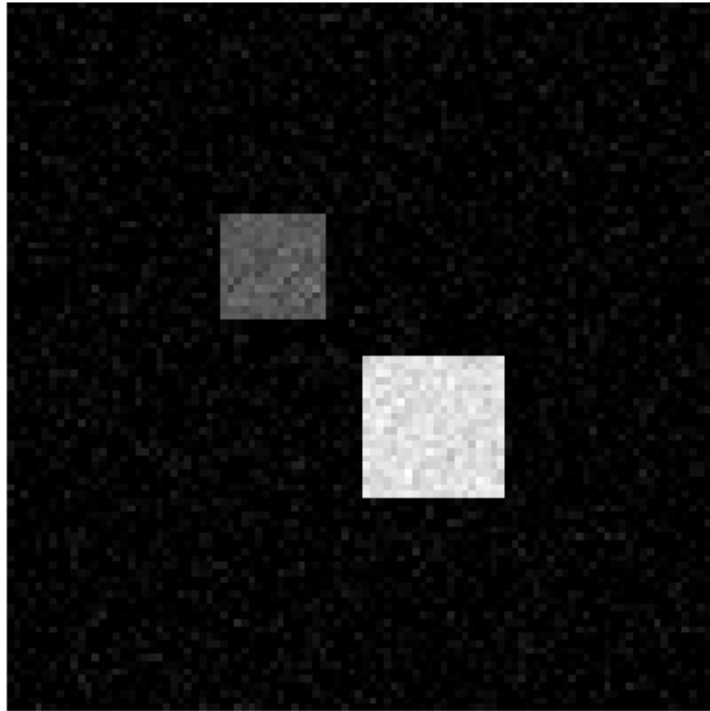


Figure 1.5: Gaussian noisy image

Otsu Thresholding ($T=94$)

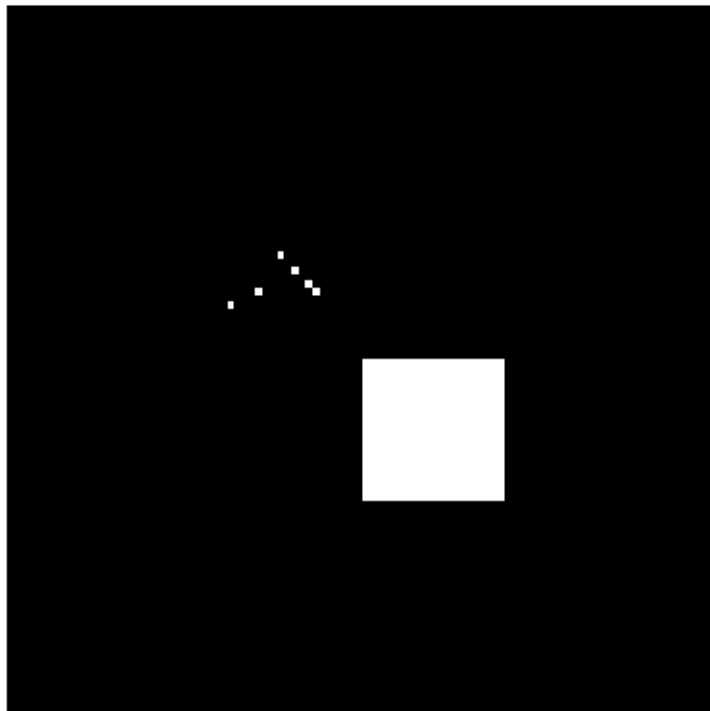


Figure 1.6: Otsu thresholding image

Question 2

Implement a region-growing technique for image segmentation. The basic idea is to start from a set of points inside the object of interest (foreground), denoted as seeds, and recursively add neighboring pixels as long as they are in a pre-defined range of the pixel values of the seeds.

```
def region_growing(img, seeds, threshold=10):

    height, width = img.shape #Perform region growing segmentation.
    segmented = np.zeros_like(img, dtype=np.uint8)
    visited = np.zeros_like(img, dtype=bool)
    stack = list(seeds)

    for seed in seeds:
        segmented[seed] = 255
        visited[seed] = True

    while stack:
        x, y = stack.pop()
        for dx, dy in [(-1,0), (1,0), (0,-1), (0,1)]:
            nx, ny = x + dx, y + dy
            if 0 <= nx < height and 0 <= ny < width and not
visited[nx, ny]:
                if abs(int(img[nx, ny]) - int(img[x, y])) <=
threshold:
                    segmented[nx, ny] = 255
                    visited[nx, ny] = True
                    stack.append((nx, ny))

    return segmented
```

Figure 2.1: Region growing function

```
# Step 4: Region Growing with seeds from each object
seeds = [(20, 20), (50, 50)] # Points inside both objects
region_grown = region_growing(original, seeds, threshold=10)
```

Figure 2.2: Applying to region growing function

```
plt.title("Region Growing Result")
plt.imshow(region_grown, cmap='gray')
plt.axis('off')
plt.show()
```

Figure 2.3: Plot the outputs

Region Growing Result



Figure 2.4: Region growing output image