

Vishrut Tiwari

19 East Market Street, Red Hook, NY 12571 vt7433@bard.edu 845-663-6189 [/in/vishrut-tiwari/ github](https://github.com/vishrut-tiwari)

EDUCATION

Bard College

Candidate for Bachelor of Arts in Computer Science

Honors and Awards: Dean's List and Distinguished Scientist Award

GPA: 3.87

Annandale-On-Hudson, NY

August 2018 - May 2022

Relevant Coursework Data Structures, Design of Programming Languages, Computer Systems, Advanced Computer Vision, Scientific Computing, Econometrics, Physics I - II, Calculus I - IV, Real Analysis, Abstract Algebra, and Partial Differential Equations

TECHNICAL SKILLS

Programming Languages:

Proficient: Java

Worked with: Javascript, CSS, HTML, C, Kotlin, and Scheme

Software and Frameworks: AWS, JSON, MongoDB, Node.js, React.js, Express.js, SASS, git, and Linux

EXPERIENCE

Bard College Nano and Micro Labs

Annandale-On-Hudson, NY

Undergraduate Researcher

Sept. 2018 - Present

- Created 2D to 3D computer vision software written in Java
- Worked on and improved structure from motion software in Python
- Implemented least squares algorithm to compare two point clouds
- Coded and created microstructures using two-photon polymerization
- Operated fluorescent and optical microscopes, a scanning electron microscope, and an atomic force microscope

Innovation Club

Annandale-On-Hudson, NY

President and Founder

Oct. 2018 - Present

- Brainstormed technical projects to help innovate campus life
- Lead groups through planning phases of projects
- Managed group expectations and progress
- Created a food funnel machine using Arduino and a robotic arm to sort snacks
- Planned a mental wellness app that helps combat chronic depression

Bard College Investment Club

Annandale-On-Hudson, NY

Treasurer

November 2018 - Present

- Managed and allocated club funds for various projects and investments
- Analyzed stocks over a short term period
- Won profit margin competition for analyzing stocks

PROJECTS

Koterpreter

Annadale-On-Hudson, NY

Inventor

November 2020 - December. 2020

- Created a Scheme interpreter using Kotlin
- Created an AST, environment, and parser and utilized hashMaps, stacks, and lists
- Implemented using Peter Norvig's approach to designing interpreters

JEV

Annandale-On-Hudson, NY

Inventor

March 2020 - May 2020

- Created my own text editor that operates in the terminal
- Made with C and includes syntax highlighting, searching, and scrolling
- Extended text editor to work on Windows and Macs

Beer Pong in Augmented Reality

Annandale-On-Hudson, NY

Inventor

April 2019 - May 2019

- Created 3D AR game using techniques learned in 317: Advanced Computer Vision
- Implemented real-time ball movements using linear algebra and physics
- Added compatibility with web browsers and cameras using Javascript and Three.js