



INDIAN INSTITUTE OF TECHNOLOGY MADRAS

B

Roll No.

M M 1 6 B 0 2 3

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Total No. of Pages

Quiz I

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Quiz II/ Mid-Sem

☒

End-Semester

☐

Make-up

☐

Date :

29th Feb, 2020

Semester & Degree :

1000

DS

8th Sem

Course No.

CS 6700

Part :

Question No.	1	2	3	4	5	6	7	8	9	10
Marks	0	0	6	2	2	0	0	1	5.5	0
11	12	13	14	15	16	17	18	19	20	Total
										12.5

Answer on both sides of the paper including the space below

③

(a) $V(s) = \theta^T \phi(s)$ (Linear f^* approximator)

where $\phi(s_1) = \begin{bmatrix} 1 \\ -1 \\ -1 \end{bmatrix}$, $\phi(s_2) = \begin{bmatrix} -1 \\ -1 \\ 1 \end{bmatrix}$, $\theta = \begin{bmatrix} \theta_0 \\ \theta_1 \\ \theta_2 \end{bmatrix}$

$\Rightarrow V(s) = \begin{bmatrix} V(s_1) \\ V(s_2) \end{bmatrix} = \begin{bmatrix} \theta_0 - \theta_1 - \theta_2 \\ -\theta_0 - \theta_1 + \theta_2 \end{bmatrix}$

Consider $\theta_0 - \theta_2 = a$

$\Rightarrow V(s) = \begin{bmatrix} a - \theta_1 \\ -(a + \theta_1) \end{bmatrix}$

The terms $a - \theta_1$, $-(a + \theta_1)$ are linearly

independent as $\alpha(a - \theta_1) + \beta(-(a + \theta_1)) = 0$

$\Rightarrow \alpha = 0, \beta = 0$

$$\Rightarrow \text{rank}(V) = 2, \dim(V) = 2$$

\Rightarrow Any point in 2D space (\mathbb{R}^2) can be represented and the corresponding value function can be learnt.

This is similar to a look-up table, where instead of hot-encodings, we use a different formulation.

b) TD(0):

$$\theta_{t+1} \leftarrow \theta_t + \alpha (R_{t+1} + \gamma V_t(s_{t+1}) - V_t(s_t)) \nabla_{\theta_t} V_t(s_t)$$

$$\Rightarrow \theta_{t+1} \leftarrow \theta_t + \alpha (-5 + \gamma V_t(s_1) - V_t(s_2)) \nabla_{\theta_t} V_t(s_2)$$

$$V(s_2) = \theta^T(s_2)$$

$$\nabla_{\theta_t} V_t(s_t) = x(s_2) = \begin{bmatrix} -1 \\ 1 \\ 1 \end{bmatrix}$$

$$\Rightarrow \theta_{t+1}^{[1]} \leftarrow \theta_t^{[1]} - \alpha (-5 + \gamma V_t(s_1) - V_t(s_2))$$

$$\theta_{t+2}^{[2]} \leftarrow \theta_t^{[2]} - \alpha (-5 + \gamma V_t(s_1) - V_t(s_2))$$

$$\theta_{t+3}^{[3]} \leftarrow \theta_t^{[3]} + \alpha (-5 + \gamma V_t(s_1) - V_t(s_2))$$

where $\theta_t^{[i]}$ denotes the i^{th} element of θ_t

(2)

In case of policy improvement,

$$\pi_{n+1} \in \arg \max_{\pi} \left\{ r_{\pi} + \gamma P_{\pi} v^{\pi} \right\}$$

This is equivalent to saying

$$\pi^*(s) = \arg \max_a q^{\pi}(s, a)$$

$$\Rightarrow \pi^*(s) = \max_{\pi} \sum_{s'} p(s'|s, a) \left[E[r|s, a, s'] + \gamma v^{\pi}(s') \right]$$

The max can be taken inside

Also, if there exists a state s s.t. $q^{\pi}(s, a) > v^{\pi}(s)$

\Rightarrow choosing that state would $\uparrow v^{\pi}$ contradicting the fact that π is optimal

\Rightarrow ~~False~~

(5)

$$G_t = R_{t+1} + R_{t+2} + \dots + R_{t+k}$$

$$v^{\pi}(s) = E_{\pi} \left[G_t \mid S_t = s \right]$$

$$= E_{\pi} \left[\left[R_{t+1} + R_{t+2} + \dots + R_{t+k} \right] \mid S_t = s \right]$$

$$= E_{\pi} \left[R_{t+1} + v^{\pi}(s') \mid S_t = s \right]$$

$$= E_{\pi} \left[(R_{t+H} - R_{t+k+1}) + v^{\pi}(s') \mid s_t = s \right]$$

$$\Rightarrow v^*(s) = \max_a \sum_{s'} p(s'|s, a) \left[E[R_{t+1}|s, a, s'] + v^*(s') \right]$$

$r' = R_{t+k+1}$ is the end of episode reward

which we can determine knowing s, a, s'

\Rightarrow We can write Bellman optimality eq in this case

(2)

④

SARSA:

$$q_{\text{new}}(s, a) = q_{\text{old}}(s, a) + \alpha \left[R_{t+1} + \gamma q_{\text{old}}(s', a') - q_{\text{old}}(s, a) \right]$$

Benefit: implicit evaluation and greedification, on-policy

Pitfall: explores too much - sometimes

Expected SARSA:

$$q(s_t, a_t) = q(s_t, a_t) + \alpha \left[R_{t+1} + \gamma \sum_{a'} \pi(s_{t+1}, a') q(s_{t+1}, a') - q(s_t, a_t) \right]$$

Benefit: Converges to a more optimal q value - $q(s_t, a_t)$

Pitfall: More sampling required?
a - learning

$$q(s_t, a_t) = q(s_t, a_t) + \alpha \left[R_{t+1} + \gamma \max_{a'} q(s_{t+1}, a') - q(s_t, a_t) \right]$$

Benefit: Converges to the optimal solution more quickly

Pitfall: Sometimes, it is too greedy

⑥

$$J(\theta) = E[R_t]$$

$$= \sum_a r_t(a) \pi(a, \theta)$$

$$\Pr(a_t = a) = \frac{e^{r_t(a)/\beta}}{\sum_{b=1}^n e^{r_t(b)/\beta}} = \pi(a, \beta)$$

Thus, we have a definition for the policy π parameterized by the temperature parameter β

The updates are

$$r_{t+1}(a_t) = r_t(a_t) + \alpha(R_t - b_t)(1 - \pi_t(a_t)) \quad \text{and} \quad \text{--- ①}$$

$$r_{t+1}(a) = r_t(a) - \alpha(R_t - b_t)\pi_t(a) \quad \forall a \neq a_t$$

And the parameters can be updated as --- ②

$$\Delta \beta_t = \alpha(R_t - b_t) \frac{2 \ln \pi(a_t; \beta_t)}{20}$$

Thus, we have casted this as a policy gradient problem.

⑦

Yes, in some sense γ classifies the eligibility of a particular reward term to the total return G_t

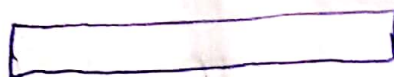
$$G_t = R_{t+1} + \gamma R_{t+2} + \gamma^2 R_{t+3} + \dots$$

γ gives indication of how much of R_{t+3} is valued (taken into account) into G_t . This γ gives some kind of a special eligibility distribution, whereas 2 gives temporal eligibility.

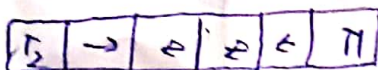
⑧

There are total 16 policies possible, out of which following are Blackwell optimal

①



S_0
 $T \quad S_1 \quad S_2 \quad S_3 \quad S_4 \quad T_1$

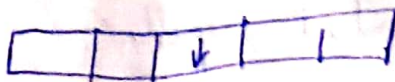


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$$V(S_1) = \frac{a\gamma}{1-\gamma^2}, \quad V(S_2) = \frac{a}{1-\gamma^2}, \quad V(S_3) = \frac{a}{1-\gamma^2}$$

optimal for $a > 0, \gamma > \frac{-a + \sqrt{a^2 + 400}}{20}$

②



$$V(S_1) = 10\gamma^2$$

$$V(S_2) = 10\gamma^2$$



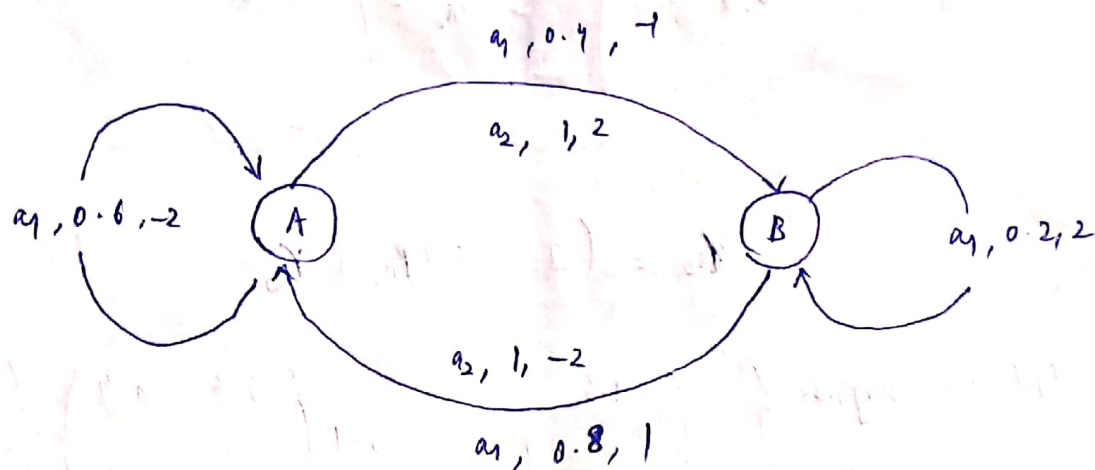
$$V(S_3) = 10$$

$$V(S_4) = 10$$

optimal for $a < \frac{5}{\sqrt{2}}$, $\gamma > \frac{1}{\sqrt{2}} = k$

$k = 0.5$

(10)



(a)

Initial value γ : $\{A: 0, B: 0\}$

$\gamma = 1$

$$V_1(A) = \max_a \left\{ a_1: -1.6 + (1)(0.4)(0) + (1)(0.6)(0) \right\}$$

$$V_1(A) = \max \left\{ \begin{array}{l} a_1: -1.6 + 1(0.4)(0) + (1)(0.6)(0) \\ a_2: 2 + (1)(1)(0) \end{array} \right\} = 2 \checkmark$$

$$V_2(B) = \max \left\{ \begin{array}{l} a_1: 1.2 + (1)(0.2)(2) + (1)(0.8)(2) \\ a_2: -2 + (1)(1)(2) \end{array} \right\}$$

$$V_1(B) = \max \left\{ \begin{array}{l} a_1: 1.2 + 0 + 0 \\ a_2: -2 + 0 + 0 \end{array} \right\} = 1.2 \checkmark$$

$$V_2(A) = \max \left\{ \begin{array}{l} a_1: -1.6 + 0.4(2) + 0.6(2) \\ a_2: 2 + 2 \end{array} \right\} = 4 \times$$

$$V_2(B) = \max \left\{ \begin{array}{l} a_1: -1.6 + 0.2(1.2) + 0.8(1.2) \\ a_2: 2 + (1)(1.2) \end{array} \right\} = 3.2 \times$$

⑥

$$P_{\pi_1} = \begin{pmatrix} 0.6 & 0.4 \\ 0 & 1 \end{pmatrix} \quad r_{\pi_0} = \begin{pmatrix} -1.6 \\ 2 \end{pmatrix}$$

$$V_{\pi_0} = (I - 0.9 P_{\pi_0}) r_{\pi_0}$$

$$\pi_1(A) = \arg \max_a \left\{ \begin{pmatrix} -1.6 \\ 2 \end{pmatrix} + 0.9 \begin{pmatrix} 0.6 & 0.4 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} 2 \\ 1.2 \end{pmatrix} \right\}$$

$$= \arg \max_a \left\{ \begin{pmatrix} -1.6 \\ 2 \end{pmatrix} + \begin{pmatrix} 1.51 \\ 1.33 \end{pmatrix} \right\} = \arg \max_a \left\{ \begin{pmatrix} -0.09 \\ 3.53 \end{pmatrix} \right\}$$

$$\pi_2(B) = \arg \max_a \left\{ \begin{pmatrix} 1.2 \\ -2 \end{pmatrix} + 0.9 \begin{pmatrix} 0.2 & 0.8 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} 1 \\ 1 \end{pmatrix} \right\} = a_2$$

So, other iteration can be done

⑦

$$\langle \phi, \cdot \rangle, \quad \langle n, f(x) \rangle$$

use errors as rewards