## **BCD ADDITION AND SUBTRACTION**

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# AIM:

To write assembly language programs to perform the following BCD arithmetic operations:

- 1. BCD Addition.
- 2. BCD Subtraction.

### PROGRAM - 1: BCD ADDITION:

### **ALGORITHM:**

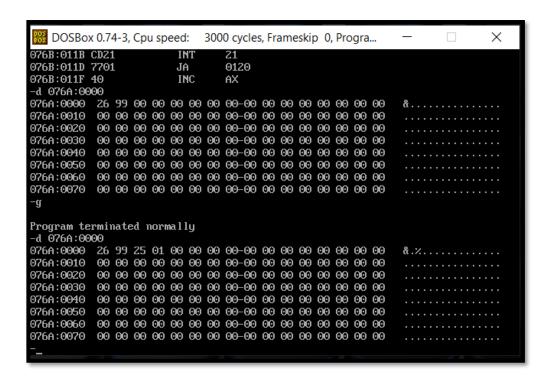
- 1. Begin.
- 2. Declare the data segment.
- 3. Initialize data segment with the 2 BCD numbers and variables for storing their sum and carry.
- 4. Close the data segment.
- 5. Declare the code segment.
- 6. Set a preferred offset (preferably 100h)
- 7. Load the data segment content into AX register.
- 8. Transfer the contents of AX register to DS register.
- 9. Move the contents of the two numbers num1 and num2 to AL and BL register.
- 10. Add them and store the value in AL.
- 11. Move the contents of AL to sum.
- 12. Perform decimal adjust after addition on AL to get BCD result (HEX to BCD)
- 13. Check if the above adjustment produced a carry.
  - a. If carry was produced, set the variable carry to 1.
  - b. Else, continue.
- 14. Transfer the adjusted addition result to the variable sum.
- 15. Introduce an interrupt for safe exit. (INT 21h)
- 16. Close the code segment.
- 17. End.

PROGRAM	COMMENTS
assume cs:code, ds:data	Declare code and data segment.
data segment	Initialize data segment with values.
num1 db 26h	Stores the first BCD number.
num2 db 99h	Stores the second BCD number.
res db ?	Variable to store the sum of the 2 numbers.
carry db ?	Variable to store the carry of the above sum.
data ends	
code segment	Start the code segment.
org 0100h	Initialize an offset address.
start: mov ax, data	Transfer data from "data" to AX.
mov ds, ax	Transfer data from memory location AX to DS.
mov al, num1	Copy num1 to AL.
mov bl, num2	Copy num2 to BL.
mov cl, 00h	Clear CL register.
add al, bl	AL = AL + BL
daa	Adjust HEX result to BCD after subtraction.
jnc resume	If carry was not produced, jump to "resume".
inc cl	Increment CL register by 1.
resume: mov res, al	Transfer AL contents to variable res.
mov carry, cl	Transfer CL contents to variable carry.
break: mov ah, 4ch	
int 21h	Interrupt the process with return code and exit.
code ends	
end start	

#### **UNASSEMBLED CODE:**

```
DOSBox 0.74-3, Cpu speed: 3000 cycles, Frameskip 0, Progra...
                                                                                \times
   Microsoft Object Linker V2.01 (Large)
(C) Copyright 1982, 1983 by Microsoft Inc.
Warning: No STACK segment
There was 1 error detected.
Q:\>DEBUG BCDADD.EXE;
–u
076B:0100 B86A07
                         MOV
                                  AX,076A
076B:0103 8ED8
                         MOV
                                  DS,AX
                                  AL,[0000]
076B:0105 A00000
                         MOV
076B:0108 8A1E0100
                                  BL,[0001]
                         MOV
076B:010C 02C3
                         ADD
                                  AL,BL
076B:010E 27
076B:010F A20200
                         DAA
                                  [0002],AL
                         MNU
076B:0112 B000
                         MOV
                                  AL,00
076B:0114 12C0
                         ADC
                                  AL,AL
                                  [0003],AL
076B:0116 A20300
                         MOU
076B:0119 B44C
                         MOV
                                  AH,4C
076B:011B CD21
                         INT
                                  21
076B:011D 7701
                                  0120
                         JA
076B:011F 40
                         INC
                                  ΑX
```

### **SAMPLE I/O SNAPSHOT:**



### PROGRAM - 2: BCD SUBTRACTION:

### **ALGORITHM:**

- 1. Begin.
- 2. Declare the data segment.
- 3. Initialize data segment with the 2 BCD numbers and variables for storing their difference (diff) and sign.
- 4. Close the data segment.
- 5. Declare the code segment.
- 6. Set a preferred offset (preferably 100h)
- 7. Load the data segment content into AX register.
- 8. Transfer the contents of AX register to DS register.
- 9. Move the contents of the two numbers num1 and num2 to AL and BL register.
- 10. Subtract them and store the value in AL.
- 11. Transfer the contents of AL to diff.
- 12. If carry flag is set: (Performing 10's complement)
  - a. Set sign as 01h.
  - b. Move the contents of diff to BL register.
  - c. Move 99h to AL register.
  - d. Subtract BL from AL and store the value in AL register.
  - e. Move 01h to BL register.
  - f. Add AL and BL.
  - g. Perform decimal adjust on the addition in AL. (HEX to BCD).
  - h. Transfer the contents of AL to diff.
- 13. Introduce an interrupt for safe exit. (INT 21h)
- 14. Close the code segment.
- 15. End.

PROGRAM		COMMENTS
assume cs:code, ds:data		Declare code and data segment.
data segment		Initialize data segment with values.
num1	db 26h	Stores the first BCD number.
num2	db 99h	Stores the second BCD number.
diff	db ?	Variable to store the difference of the 2 numbers.
sign	db ?	Variable to store the sign of the above difference.
data ends		
code segment		Start the code segment.
org	0100h	Initialize an offset address.
start: mov	ax, data	Transfer data from "data" to AX.
mov	ds, ax	Transfer data from memory location AX to DS.
mov	al, num1	Copy num1 to AL.
mov	bl, num2	Copy num2 to BL.
sub	al, bl	AL = AL - BL
das		Adjust HEX result to BCD after subtraction.
mov	diff, al	Transfer AL contents to diff.
jnc	break	If carry was not produced, jump to "break".
mov	sign, 01h	If carry was produced, set sign to 1.
mov	al, 99h	Set AL = 99h to perform 9's complement.
mov	bl, diff	Transfer diff to BL.
sub	al, bl	AL = 99h – BL (9's complement)
mov	bl, 01h	Set BL = 01h.
add	al, bl	AL = AL + BL
daa		AL value is decimal adjusted after addition (HEX to BCD)
mov	diff, al	Transfer AL contents to diff.
break: mov	ah, 4ch	
int 21h	1	Interrupt the process with return code and exit.
code ends		
end start		

#### **UNASSEMBLED CODE:**

```
🚻 DOSBox 0.74-3, Cpu speed: 3000 cycles, Frameskip 0, Progra...
                                                                                         X
Q:>>LINK BCDSUB.OBJ;
Microsoft Object Linker V2.01 (Large)
(C) Copyright 1982, 1983 by Microsoft Inc.
Warning: No STACK segment
There was 1 error detected.
Q:\>DEBUG BCDSUB.EXE
–u
076B:0100 B86A07
                            MOV
                                      AX,076A
076B:0103 8ED8
                                      DS,AX
                            MOU
076B:0105 A00000
                                      AL,[0000]
                            MOU
                                      BL,[0001]
076B:0108 8A1E0100
                            MOV
076B:010C 2AC3
                            SUB
                                      AL,BL
076B:010E 2F
                            DAS
076B:010F A20200
076B:0112 7315
076B:0114 C606030001
                            MOV
                                      [0002],AL
                            JNB
                                      0129
                                      BYTE PTR [0003],01
                            MOV
076B:0119 B099
                            MOV
                                      AL,99
076B:011B 8A1E0200
                            MOV
                                      BL,[0002]
                                      AL,BL
076B:011F 2AC3
                            SUB
```

#### **SAMPLE I/O SNAPSHOT:**

```
BOSBox 0.74-3, Cpu speed: 3000 cycles, Frameskip 0, Progra...
                      X
076B:0119 B099
         BL,[0002]
076B:011B 8A1E0200
076B:011F 2AC3
       MOU
       SUB
         AL, BL
-d 076A:0000
076A:0000 15
    .5.....
076A:0050
   Program terminated normally
-d 076A:0000
076A:0000 15 35 20 01 00 00 00 00-00 00 00 00 00 00 00 00
076A:0030
   076A:0040
   076A:0050
```

# **RESULT:**

The assembly level programs were written to perform the above specified BCD arithmetic operations and their output was verified.