

kNN

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- kNN => K Nearest Neighbors
- Classification Algorithm
- Works well with multi class
- Relies on proximity of neighboring data points (i.e. the distance of new data point to be predicted from others).
- K defines the number of neighbors to see, for prediction.
- It is a non-parametric (don't assume the data distribution) and instance based (stores all training instances in memory) algorithm.
- Distance measures -
 - Euclidean Distance (L2 Norm)
 - Use when features are on the same scale and are continuous
 - Manhattan Distance (L1 Norm)
 - Use when sparse data (like text).
 - More robust to outliers than Euclidean.
 - Minkowski Distance (Generalized)
 - A **generalized** form of both Euclidean and Manhattan distances. Controlled by a parameter **p**.

Euclidean Distance :

$$D(p, q) = \sqrt{\sum_{i=1}^n (p_i - q_i)^2}$$

For $p = (1, 2)$ and $q = (4, 6)$:

$$D = \sqrt{(4-1)^2 + (6-2)^2} = \sqrt{9+16} = \sqrt{25} = 5$$

Manhattan Distance :

$$D(p, q) = \sum_{i=1}^n |p_i - q_i|$$

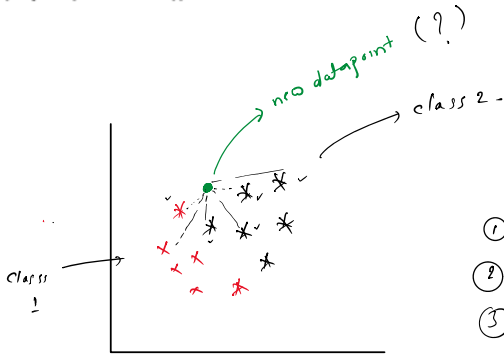
For $p = (1, 2)$ and $q = (4, 6)$:

$$D = |4-1| + |6-2| = 3+4 = 7$$

Minkowski Distance :

$$D(p, q) = \left(\sum_{i=1}^n |p_i - q_i|^p \right)^{1/p}$$

- $p = 1$ → Manhattan Distance
- $p = 2$ → Euclidean Distance
- Higher p → larger influence of bigger differences.



- ① $K = 5$
- ② Calculate distance.
- ③ Majority vote.

Red - 1 } New point
Black - 4 } is a
 } class 2 point

$K = 1$

↳ Underfit

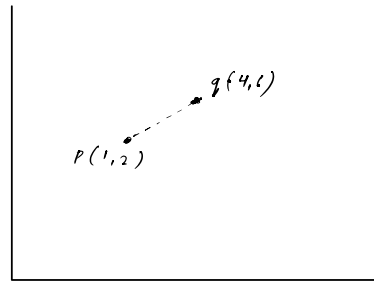
K : very large

↳ Overfit

$K = 6$

↳ Binary classification
↳ Tie while majority vote.

→ Binary classification
↳ Tie while majority vote.



① Euclidean distance.

$$D(P, Q) = \sqrt{(4-1)^2 + (6-2)^2} = \sqrt{9 + 16} = \sqrt{25} = 5$$

② Manhattan distance.

$$D(P, Q) = |4-1| + |6-2| = 3 + 4 = 7$$

③ Minkowski distance.