ROLL NO: 210701312

Ex. No.: 1

CAESAR CIPHER

Problem Statement:

Julius Caesar protected his confidential information by encrypting it using a cipher. Caesar's cipher shifts each letter by a number of letters. If the shift takes you past the end of the alphabet, just rotate back to the front of the alphabet. In the case of a rotation by 3, w, x, y, and z would map to z, a, b and c.

Original alphabet: abcdefghijklmnopqrstuvwxyz Alphabet rotated +3: defghijklmnopqrstuvwxyzabc

Aim:

To implement encryption and decryption in Caesar Cipher technique.

Algorithm:

- 1. Declare two arrays to store plaintext and ciphertext
- 2. Prompt the user to enter plaintext
- 3. Loop till the end-of line marker comes
- a. get one plaintext character & put the same in plaintext[] array and increment i
- b. apply caesar 3 key shift cipher on the character and store in ciphertext[] array and increment x.
- 4. Print the ciphertext

```
Program Code:
```

```
#include <stdio.h>
int main()
{
    char plaintext[100]={0}, ciphertext[100]={0};
    int c;
    printf("Plaintext:");
    while((c=getchar())!='\n')
    {
        static int x=0, i=0;
        plaintext[i++]=(char)c;
        ciphertext[x++]=(char)(c+3);
    }
    printf("Cipher text:");
    printf("%s\n",ciphertext);
    return 0;
```

}

Output:

```
vishal312@fedora:~./a.out
vishal312@fedora:~$ vi caeserr.c
vishal312@fedora:~$ gcc_caeserr.c
vishal312@fedora:~$ ./a.out
Enter a message to encrypt: Hiiam
Enter the key: 1
Encrypted message: Ijjbn 312@fedora:~$
```

Result: