

UNIT # 10

VECTORS AND THREE DIMENSIONAL GEOMETRY

VECTOR

EXERCISE - 01

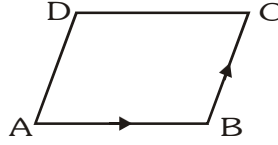
CHECK YOUR GRASP

4. $\overrightarrow{AC} = \overrightarrow{AB} + \overrightarrow{BC}$

$$= 2\tilde{i} - 2\tilde{j} + 4\tilde{k}$$

$$\overrightarrow{BD} = -\overrightarrow{AB} + \overrightarrow{BC}$$

$$= -4\tilde{i} + 2\tilde{j}$$



Let Angle between \overrightarrow{AC} & \overrightarrow{BD} is θ

$$\therefore \frac{\overrightarrow{AC} \cdot \overrightarrow{BD}}{|\overrightarrow{AC}| |\overrightarrow{BD}|} = \cos \theta$$

$$\Rightarrow \cos \theta = \frac{-12}{4\sqrt{6}\sqrt{5}} = -\sqrt{\frac{3}{10}}$$

$$\Rightarrow \text{Acute angle between diagonals} = \cos^{-1} \sqrt{\frac{3}{10}}$$

8. $\vec{a} = \tilde{i} + \tilde{j}$ & $\vec{b} = 2\tilde{i} - \tilde{k}$

$$\vec{r} \times \vec{a} = \vec{b} \times \vec{a} \Rightarrow (\vec{r} - \vec{b}) \times \vec{a} = 0$$

$$\Rightarrow \vec{r} = \vec{b} + \lambda \vec{a} \quad \dots(i)$$

similarly $\vec{r} \times \vec{b} = \vec{a} \times \vec{b}$

$$\Rightarrow \vec{r} = \vec{a} + \mu \vec{b} \quad \dots(ii)$$

Putting the vector \vec{a} & \vec{b} in (i) & (ii) and equating

$$\text{we get } 2\tilde{i} - \tilde{k} + \lambda(\tilde{i} + \tilde{j}) = \tilde{i} + \tilde{j} + \mu(2\tilde{i} - \tilde{k})$$

$$\Rightarrow 2 + \lambda = 1 + 2\mu, \lambda = 1, \mu = 1$$

$$\therefore \text{Point of intersection is } 3\tilde{i} + \tilde{j} - \tilde{k}$$

9. L. H. S = $(\lambda(\vec{a} + \vec{b}) \times \lambda^2 \vec{c}) \cdot \lambda \vec{c}$

$$= \lambda^4 ((\vec{a} + \vec{b}) \times \vec{c}) \cdot \vec{c} = \lambda^4 [a \ b \ c]$$

$$\text{R.H.S.} = (\vec{a} \times (\vec{b} + \vec{c})) \cdot \vec{b} = [\vec{a} \ \vec{c} \ \vec{b}]$$

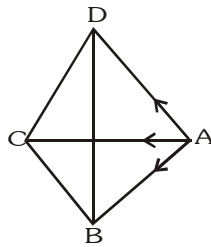
$$\Rightarrow \lambda^4 [a \ b \ c] = -[a \ b \ c]$$

$$\Rightarrow \lambda^4 = -1 \text{ which is not possible.}$$

11. $\overrightarrow{AD} = -2\tilde{i} + 2\tilde{j} - \tilde{k}$

$$\overrightarrow{AC} = \tilde{i} + 2\tilde{j} + 2\tilde{k}$$

$$\overrightarrow{AB} = 3\tilde{j} + 4\tilde{k}$$



$$\vec{n}_1 = \overrightarrow{AD} \times \overrightarrow{AC} = \begin{vmatrix} \tilde{i} & \tilde{j} & \tilde{k} \\ -2 & 2 & -1 \\ 1 & 2 & 2 \end{vmatrix} = 6\tilde{i} + 3\tilde{j} - 6\tilde{k}$$

$$= 3(2\tilde{i} + \tilde{j} - 2\tilde{k})$$

$$\vec{n}_2 = \overrightarrow{AC} \times \overrightarrow{AB} = \begin{vmatrix} \tilde{i} & \tilde{j} & \tilde{k} \\ 1 & 2 & 2 \\ 0 & 3 & 4 \end{vmatrix} = 2\tilde{i} - 4\tilde{j} + 3\tilde{k}$$

$$|\vec{n}_1 \times \vec{n}_2| = 3 \begin{vmatrix} \tilde{i} & \tilde{j} & \tilde{k} \\ 2 & 1 & -2 \\ 2 & -4 & 3 \end{vmatrix} = 3(-5\tilde{i} - 10\tilde{j} - 10\tilde{k})$$

$$\sin \theta = \frac{5}{\sqrt{29}} \quad \left(\sin \theta = \frac{|\vec{n}_1 \times \vec{n}_2|}{|\vec{n}_1| |\vec{n}_2|} \right)$$

14. Let $\vec{r} = x\tilde{i} + y\tilde{j} + z\tilde{k}$

$$\tilde{i} \times (\vec{r} \times \tilde{i}) + \tilde{j} \times (\vec{r} \times \tilde{j}) + \tilde{k} \times (\vec{r} \times \tilde{k})$$

$$= (\tilde{i} \cdot \tilde{i}) \vec{r} - (\tilde{i} \cdot \vec{r}) \tilde{i} + (\tilde{j} \cdot \tilde{j}) \vec{r} - (\tilde{j} \cdot \vec{r}) \tilde{j} + (\tilde{k} \cdot \tilde{k}) \vec{r} - (\tilde{k} \cdot \vec{r}) \tilde{k}$$

$$= 3\vec{r} - \tilde{i}(\tilde{i} \cdot (x\tilde{i} + y\tilde{j} + z\tilde{k})) - \tilde{j}(\tilde{j} \cdot (x\tilde{i} + y\tilde{j} + z\tilde{k}))$$

$$- \tilde{k}(\tilde{k} \cdot (x\tilde{i} + y\tilde{j} + z\tilde{k}))$$

$$= 3\vec{r} - (x\tilde{i} + y\tilde{j} + z\tilde{k}) = 3\vec{r} - \vec{r} = 2\vec{r}$$

20. $(a-b)\vec{x} + (b-c)\vec{y} + (c-a)(\vec{x} \times \vec{y}) = 0$

As \vec{x}, \vec{y} & $(\vec{x} \times \vec{y})$ are non zero, non

coplanar vectors, then

$$a-b = b-c = c-a = 0 \Rightarrow a = b = c$$

Hence ΔABC is an equilateral triangle.

Hence, acute angled triangle.

23. $\vec{a}, \vec{b}, \vec{c}$ are unit vector mutually perpendicular to each other then angle between $\vec{a} + \vec{b} + \vec{c}$ & \vec{a} is given by

$$\cos \theta = \frac{(\vec{a} + \vec{b} + \vec{c}) \cdot \vec{a}}{|\vec{a} + \vec{b} + \vec{c}| |\vec{a}|} = \frac{(\vec{a} + \vec{b} + \vec{c}) \cdot \vec{a}}{\sqrt{a^2 + b^2 + c^2} |\vec{a}|}$$

$$= \frac{|\vec{a}|}{\sqrt{a^2 + b^2 + c^2}}$$

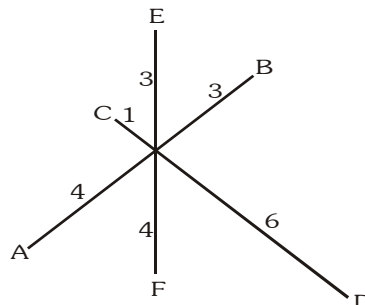
$$\Rightarrow \cos \theta = \frac{1}{\sqrt{3}} \quad \text{or} \quad \theta = \cos^{-1} \left(\frac{1}{\sqrt{3}} \right) = \tan^{-1} \sqrt{2}$$

24. $(\vec{a} \times \vec{b}) \times \vec{c} = \vec{a} \times (\vec{b} \times \vec{c})$
 $(\vec{a} \cdot \vec{c})\vec{b} - (\vec{b} \cdot \vec{c})\vec{a} = (\vec{a} \cdot \vec{c})\vec{b} - (\vec{a} \cdot \vec{b})\vec{c}$
 But $\vec{b} \cdot \vec{c} \neq 0$, $\vec{a} \cdot \vec{b} \neq 0$
 $\Rightarrow \vec{a} \text{ \& } \vec{c} \text{ must be parallel.}$

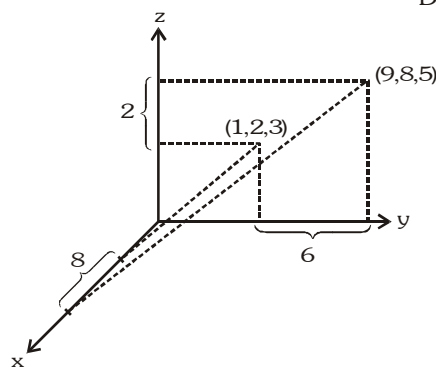
25. $\vec{a} \times (\vec{b} \times \vec{c}) = \frac{\vec{b} + \vec{c}}{\sqrt{2}}$
 $\Rightarrow (\vec{a} \cdot \vec{c})\vec{b} - (\vec{a} \cdot \vec{b})\vec{c} = \frac{\vec{b}}{\sqrt{2}} + \frac{\vec{c}}{\sqrt{2}}$
 $\Rightarrow \left(\vec{a} \cdot \vec{c} - \frac{1}{\sqrt{2}}\right)\vec{b} - \left(\vec{a} \cdot \vec{b} + \frac{1}{\sqrt{2}}\right)\vec{c} = 0$
 $\therefore \vec{a} \cdot \vec{b} = \frac{-1}{\sqrt{2}} \text{ \& } \vec{a} \cdot \vec{c} = \frac{1}{\sqrt{2}}$

angle between \vec{a} \& $\vec{b} = \cos^{-1}\left(-\frac{1}{\sqrt{2}}\right) = \frac{3\pi}{4}$

26. $\frac{3\vec{a} + 4\vec{b}}{7} = \frac{6\vec{c} + \vec{d}}{7} = \frac{4\vec{e} + 3\vec{f}}{7} = \frac{\vec{x}}{7}$



30.



Hence, edge length of the parallelopiped

$$|x_2 - x_1| = 8$$

$$|y_2 - y_1| = 6$$

$$|z_2 - z_1| = 2$$

EXERCISE - 02

BRAIN TEASERS

2. $\vec{r}_1 = \vec{a} - \vec{b} + \vec{c} \quad \dots(i)$
 $\vec{r}_2 = \vec{b} + \vec{c} - \vec{a} \quad \dots(ii)$
 $\vec{r}_3 = \vec{c} + \vec{a} + \vec{b} \quad \dots(iii)$
 $\vec{r} = 2\vec{a} - 3\vec{b} + 4\vec{c}$
 If $\vec{r} = \lambda_1\vec{r}_1 + \lambda_2\vec{r}_2 + \lambda_3\vec{r}_3$
 then $2\vec{a} - 3\vec{b} + 4\vec{c}$
 $= (\lambda_1 - \lambda_2 + \lambda_3)\vec{a} + (\lambda_2 - \lambda_1 + \lambda_3)\vec{b} + (\lambda_1 + \lambda_2 + \lambda_3)\vec{c}$
 $\Rightarrow \lambda_1 + \lambda_3 - \lambda_2 = 2 \quad \dots(iv)$
 $\lambda_2 + \lambda_3 - \lambda_1 = -3 \quad \dots(v)$
 $\lambda_1 + \lambda_2 + \lambda_3 = 4 \quad \dots(vi)$
 Solving (iv) (v) \& (vi) we get
 $\lambda_2 = 1$; $\lambda_1 = 7/2$; $\lambda_3 = -1/2$
 Now check options

5. $\vec{p} \times ((\vec{x} - \vec{q}) \times \vec{p}) + \vec{q} \times ((\vec{x} - \vec{r}) \times \vec{q})$
 $+ \vec{r} \times ((\vec{x} - \vec{p}) \times \vec{r}) = 0$
 $= (\vec{p} \cdot \vec{p})(\vec{x} - \vec{q}) - (\vec{p} \cdot (\vec{x} - \vec{q}))\vec{p} + (\vec{q} \cdot \vec{q})(\vec{x} - \vec{r})$
 $- (\vec{q} \cdot (\vec{x} - \vec{r}))\vec{q} + \vec{r} \cdot \vec{r}(\vec{x} - \vec{p}) - (\vec{r} \cdot (\vec{x} - \vec{p}))\vec{r} = 0$
 $\Rightarrow \lambda^2 \Sigma(\vec{x} - \vec{q}) - \Sigma(\vec{p} \cdot \vec{x})\vec{p} = 0,$
 where $\vec{p} \cdot \vec{p} = \vec{q} \cdot \vec{q} = \vec{r} \cdot \vec{r} = \lambda^2$

$$(\text{Since } \vec{p} \cdot \vec{q} = \vec{q} \cdot \vec{r} = \vec{r} \cdot \vec{p} = 0)$$

$$\Rightarrow \lambda^2 [3\vec{x} - (\vec{p} + \vec{q} + \vec{r})] - \Sigma \{(\vec{p} \cdot \vec{x})\vec{p}\} = 0$$

$$[\Sigma(\vec{p} \cdot \vec{x})\vec{p} = \vec{x} \lambda^2]$$

$$2\vec{x} = \vec{p} + \vec{q} + \vec{r} \Rightarrow \vec{x} = \frac{\vec{p} + \vec{q} + \vec{r}}{2}.$$

6. Let $\vec{a} = x\vec{i} + y\vec{j} + z\vec{k}$
 it makes equal angle with

$$\frac{1}{3}(\vec{i} - 2\vec{j} + 2\vec{k}), \frac{1}{5}(-4\vec{i} - 3\vec{k}), \vec{j} \text{ then}$$

$$\frac{x - 2y + 2z}{3} = \frac{-4x - 3z}{5} = y$$

$$4x + 5y + 3z = 0 \quad \dots(i)$$

$$x - 5y + 2z = 0 \quad \dots(ii)$$

from (i) \& (ii)

$$x = -z \text{ \& } x = -5y$$

$$\vec{a} = x\left(\vec{i} - \frac{1}{5}\vec{j} - \vec{k}\right).$$

7. $(\vec{d} + \vec{a}) \cdot [\vec{a} \times \{(\vec{b} \cdot \vec{d})\vec{c} - (\vec{b} \cdot \vec{c})\vec{d}\}]$
 $= (\vec{d} + \vec{a}) \cdot [(\vec{b} \cdot \vec{d})(\vec{a} \times \vec{c}) - (\vec{b} \cdot \vec{c})(\vec{a} \times \vec{d})]$
 $= [\vec{d} \cdot \vec{a} \cdot \vec{c}] (\vec{b} \cdot \vec{d}) - 0 = [\vec{d} \cdot \vec{a} \cdot \vec{c}] (\vec{b} \cdot \vec{d}).$

8. $[(\ell\vec{a} + m\vec{b} + n\vec{c})(\ell\vec{b} + m\vec{c} + n\vec{a})(\ell\vec{c} + m\vec{a} + n\vec{b})] = 0$

Let $\vec{n}_1 = (\ell\vec{b} + m\vec{c} + n\vec{a}) \quad (\ell\vec{c} + m\vec{a} + n\vec{b})$

$= (\ell^2 - mn)(\vec{b} \times \vec{c}) + (\vec{a} \times \vec{b})(n^2 - \ell m) + (m^2 - \ell n)$

Now $(\ell\vec{a} + m\vec{b} + n\vec{c}) \cdot \vec{n}_1$

$\Rightarrow [abc] (\ell^3 - \ell mn + m^3 - \ell mn + n^3 - \ell mn) = 0$

$\Rightarrow [abc] (\ell^3 + m^3 + n^3 - 3\ell mn) = 0$

$\Rightarrow \ell + m + n = 0.$

12. (A) $\vec{a} \times [a \times (\vec{a} \times \vec{b})]$

$= \vec{a} \times [(a \cdot b)\vec{a} - (\vec{a} \cdot \vec{a})\vec{b}] = 0 - (\vec{a})^2(\vec{a} \times \vec{b}).$ False

(B) $\vec{a}, \vec{b}, \vec{c}$ are non-coplanar

$$\left. \begin{aligned} \vec{v} \cdot \vec{a} &= 0 \\ \vec{v} \cdot \vec{b} &= 0 \\ \vec{v} \cdot \vec{c} &= 0 \end{aligned} \right\} \Rightarrow \vec{v} \cdot (\vec{a} + \vec{b} + \vec{c}) = 0$$

But $\vec{a} + \vec{b} + \vec{c} \neq 0 \Rightarrow \vec{v} = 0$. i.e. null vector which is true

(C) $\vec{a} \times \vec{b}$ & $\vec{c} \times \vec{d}$ are perpendicular

so $(\vec{a} \times \vec{b}) \cdot (\vec{c} \times \vec{d}) \neq 0$. False

(D) $a' = \frac{\vec{b} \times \vec{c}}{[abc]}, b' = \frac{\vec{c} \times \vec{a}}{[abc]}, c' = \frac{\vec{a} \times \vec{b}}{[abc]}$

is valid only if $\vec{a}, \vec{b}, \vec{c}$ are non coplanar, hence false.

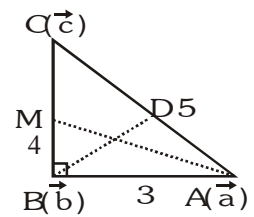
14. $\vec{b} \cdot (\vec{a} + \vec{c}) = \vec{b} \cdot \vec{b} + \vec{a} \cdot \vec{c}$

$\vec{b} \cdot (\vec{a} - \vec{b}) + \vec{c} \cdot (\vec{b} - \vec{a}) = 0$

$(\vec{b} - \vec{c}) \cdot (\vec{a} - \vec{b}) = 0$

\Rightarrow angle between

$\vec{b} - \vec{c}$ & $\vec{a} - \vec{b} = 90^\circ$



Let B be the origin & A $(3\hat{i})$, C $(4\hat{j})$

then M $(2\hat{j})$ & D $\left(\frac{3\hat{i} + 4\hat{j}}{2}\right)$

\therefore Angle between \overrightarrow{BD} & \overrightarrow{AM}

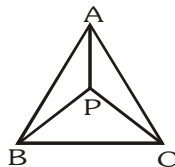
$$\cos \theta = \frac{(2\hat{j} - 3\hat{i}) \cdot \left(\frac{3\hat{i} + 4\hat{j}}{2}\right)}{\sqrt{13} \times \frac{5}{2}} = -\frac{1}{5\sqrt{13}}$$

$$\cos \theta = -\frac{1}{5\sqrt{13}}.$$

EXERCISE - 03

Match the column :

1. (A) If P is a point inside the triangle such that $\text{area}(\Delta PAB + \Delta PBC + \Delta PCA) = \text{area}(\Delta ABC)$ Then P is centroid.



(B) $\vec{V} = \vec{PA} + \vec{PB} + \vec{PC}$

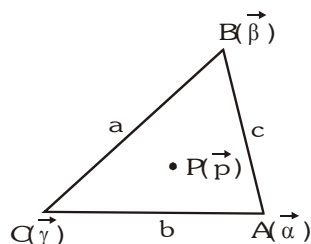
$0 = \vec{a} - \vec{p} + \vec{b} - \vec{p} + \vec{c} - \vec{p}$

$\vec{p} = \frac{\vec{a} + \vec{b} + \vec{c}}{3}$ which is centroid.

(C) $\vec{P} = (BC)\vec{PA} + (CA)\vec{PB} + (AB)\vec{PC} = 0$

$a(\vec{\alpha} - \vec{p}) + b(\vec{\beta} - \vec{p}) + c(\vec{\gamma} - \vec{p}) = 0$

$\Rightarrow \vec{p} = \frac{a\vec{\alpha} + b\vec{\beta} + c\vec{\gamma}}{a + b + c}$



which is incentre.

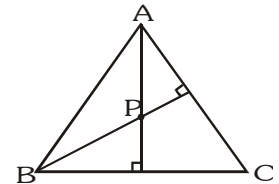
MISCELLANEOUS TYPE QUESTIONS

(D) From fig.

$\vec{PA} \cdot \vec{CB} = 0$

$\vec{PB} \cdot \vec{AC} = 0$

\Rightarrow P is orthocentre.



Assertion & Reason :

2. Statement - I : A(\vec{a}) & B(\vec{b})

$\vec{PA} \cdot \vec{PB} \leq 0$, then locus of P is sphere having diameter $|\vec{a} - \vec{b}|$

$$\text{volume} = \frac{4}{3} \pi \left| \frac{\vec{a} - \vec{b}}{2} \right|^3 = \frac{\pi}{6} |\vec{a} - \vec{b}|^2 \cdot |\vec{a} - \vec{b}|$$

$$= \frac{\pi}{6} (\vec{a}^2 + \vec{b}^2 - 2\vec{a} \cdot \vec{b}) |\vec{a} - \vec{b}|$$

Hence true.

Statement - II : Diameter of sphere subtend acute angle at point P then point P moves out side the sphere having radius r.

5. Statement - I :

$\vec{a} = \hat{i}, \vec{b} = \hat{j} \text{ \& \; } \vec{c} = \hat{i} + \hat{j}$

$\vec{c} = \vec{a} + \vec{b}$ linearly dependent

\vec{a} & \vec{b} are linearly independent

Hence true.

Statement - II :

\vec{a} & \vec{b} are linearly dependent

$$\vec{a} = t\vec{b}$$

then $\vec{c} = \lambda\vec{a} + \mu\vec{b}$ which is linearly dependent.

Comprehension # 2

Vector $\vec{p} = \vec{i} + \vec{j} + \vec{k}$, $\vec{q} = 2\vec{i} + 4\vec{j} - \vec{k}$,

$$\vec{r} = \vec{i} + \vec{j} + 3\vec{k}$$

1. (A)
$$\begin{vmatrix} 1 & 1 & 1 \\ 2 & 4 & -1 \\ 1 & 1 & 3 \end{vmatrix} = 13 - 7 - 2 = 4 \neq 0$$

Hence non coplanar; so linearly independent

(B) In triangle, let length of sides of triangle are a, b, c then triangle is formed if sum of two sides is greater than the third side. Check yourself.

(C) $(\vec{q} - \vec{r}) \cdot \vec{p}$
 $= (\vec{i} + 3\vec{j} - 4\vec{k}) \cdot (\vec{i} + \vec{j} + \vec{k}) = 1 + 3 - 4 = 0$
 Hence true.

2. $((\vec{p} \times \vec{q}) \times \vec{r}) = u\vec{p} + v\vec{q} + w\vec{r}$

$$(\vec{p} \cdot \vec{r})\vec{q} - (\vec{q} \cdot \vec{r})\vec{p} = u\vec{p} + v\vec{q} + w\vec{r}$$

By solving $\vec{p} \cdot \vec{r}$ & $\vec{q} \cdot \vec{r}$, we get

$$5\vec{q} - 3\vec{p} + 0\vec{r} = u\vec{p} + v\vec{q} + w\vec{r}$$

compare

$$u + v + w = 5 - 3 + 0 = 2.$$

3. \vec{s} is unit vector

$$(\vec{p} \cdot \vec{s})(\vec{q} \times \vec{r}) + (\vec{q} \cdot \vec{s})(\vec{r} \times \vec{p}) + \vec{r} \cdot \vec{s}(\vec{p} \times \vec{q})$$

$$\vec{q} \times \vec{r} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 2 & 4 & -1 \\ 1 & 1 & 3 \end{vmatrix} = 13\vec{i} - 7\vec{j} - 2\vec{k}$$

$$\vec{r} \times \vec{p} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 1 & 1 & 3 \\ 1 & 1 & 1 \end{vmatrix} = -2\vec{i} + 2\vec{j}$$

$$\vec{p} \times \vec{q} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 1 & 1 & 1 \\ 2 & 4 & -1 \end{vmatrix} = -5\vec{i} + 3\vec{j} + 2\vec{k}$$

$$\text{Let } \vec{s} = \vec{i}$$

Putting the value we get

$$13\vec{i} - 7\vec{j} - 2\vec{k} + 2(-2\vec{i} + 2\vec{j}) + (-5\vec{i} + 3\vec{j} + 2\vec{k})$$

$$= 13\vec{i} - 7\vec{j} - 2\vec{k} - 4\vec{i} + 4\vec{j} - 5\vec{i} + 3\vec{j} + 2\vec{k}$$

$$= 4\vec{i} + 0\vec{j} + 0\vec{k} = 4\vec{i}$$

$$\text{Magnitude} = 4.$$

EXERCISE - 04[A]

CONCEPTUAL SUBJECTIVE EXERCISE

5. $\vec{QX} = 4\vec{XR}$

$$\vec{RY} = 4\vec{YS}$$

Let \vec{p} be origin

$$\& R(\vec{q} + \vec{s})$$

from figure

$$\text{P.V. of } X = \frac{4(\vec{q} + \vec{s}) + \vec{q}}{5} = \frac{5\vec{q} + 4\vec{s}}{5}$$

$$\text{P.V. of } Y = \frac{4\vec{s} + \vec{q} + \vec{s}}{5} = \frac{5\vec{s} + \vec{q}}{5}$$

Now Let Z divides PR in ratio $\lambda : 1$

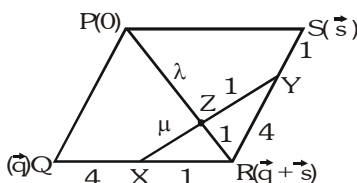
Now Let Z divides XY in ratio $\mu : 1$

$$\text{P.V. of } Z = \frac{\lambda(\vec{q} + \vec{s})}{\lambda + 1} \quad (\text{from PR})$$

$$\text{P.V. of } Z = \frac{\mu(5\vec{s} + \vec{q})}{5} + \frac{5\vec{q} + 4\vec{s}}{5} \quad (\text{from XY})$$

equating both Z then we get

$$\frac{\lambda}{\lambda + 1} = \frac{\mu + 5}{5(\mu + 1)} \quad \dots\dots(i)$$



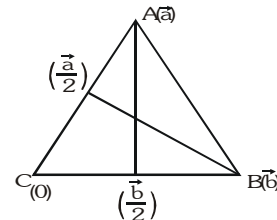
$$\frac{\lambda}{\lambda + 1} = \frac{5\mu + 4}{5(\mu + 1)} \quad \dots\dots(ii)$$

$$\text{from (i) \& (ii), } \mu = \frac{1}{4} \& \lambda = \frac{21}{4}$$

$$\text{So P.V. of } Z = \frac{21}{\frac{21}{4} + 1} (\vec{q} + \vec{s})$$

$$= \frac{21}{25} (\vec{q} + \vec{s}) = \frac{21}{25} \vec{PR}$$

10. Let origin be C



$$\text{Given } \left| \vec{a} - \frac{\vec{b}}{2} \right| = \left| \vec{b} - \frac{\vec{a}}{2} \right| \quad (\text{medians are equal})$$

$$\Rightarrow \vec{a}^2 + \frac{\vec{b}^2}{4} - \vec{a} \cdot \vec{b} = \vec{b}^2 + \frac{\vec{a}^2}{4} - \vec{a} \cdot \vec{b}$$

$$\frac{3\vec{a}^2}{4} = \frac{3}{4}\vec{b}^2 \Rightarrow |\vec{a}| = |\vec{b}|$$

12. Let $|\vec{u}| = \lambda$

$$\vec{u} = \frac{\lambda}{2} (\vec{i} + \sqrt{3}\vec{j})$$

$$\text{Given } \left| \frac{\lambda}{2} (\vec{i} + \sqrt{3}\vec{j}) - \vec{i} \right|^2 = \lambda^2 \left| \frac{\lambda}{2} (\vec{i} + \sqrt{3}\vec{j}) - 2\vec{i} \right|^2$$

$$\left(\left(\frac{\lambda}{2} - 1 \right)^2 + \frac{3\lambda^2}{4} \right) = \lambda^2 \left(\left(\frac{\lambda - 4}{2} \right)^2 + \frac{3\lambda^2}{4} \right)$$

$$(4\lambda^2 - 4\lambda + 4) = 16\lambda^2 (\lambda^2 - 2\lambda + 4)$$

$$(\lambda^2 - \lambda + 1) = \lambda^2 (\lambda^2 - 2\lambda + 4)$$

$$\text{solving we get } \lambda = \frac{-2 \pm \sqrt{4 + 4}}{2} = -1 \pm \sqrt{2}$$

But $\lambda > 0$

$$\Rightarrow \lambda = \sqrt{2} - 1$$

$$\therefore a = 2, b = 1$$

14. $|\vec{r} + b\vec{s}|$ is minimum

$$\text{Let } f(b) = \sqrt{\vec{r}^2 + b^2 \vec{s}^2 + 2\vec{r} \cdot b\vec{s}}$$

for maxima & minima

$$f'(b) = \frac{2b\vec{s}^2 + 2\vec{r} \cdot \vec{s}}{\sqrt{\vec{r}^2 + b^2 \vec{s}^2 + 2b\vec{r} \cdot \vec{s}}} = 0$$

$$b = - \frac{\vec{r} \cdot \vec{s}}{\vec{s}^2}$$

$$\begin{aligned} |\vec{bs}|^2 + |\vec{r} + b\vec{s}|^2 &= b^2 \vec{s}^2 + \vec{r}^2 + b^2 \vec{s}^2 + 2b\vec{r} \cdot \vec{s} \\ &= 2b^2 \vec{s}^2 + \vec{r}^2 - 2b^2 \vec{s}^2 = |\vec{r}|^2 \end{aligned}$$

17. O (0,0), A(1,0) & B (-1, 0)

Let P (x,y)

$$\vec{PA} = (1-x)\vec{i} - y\vec{j}$$

$$\vec{PB} = -(1+x)\vec{i} - y\vec{j}$$

$$\vec{PA} \cdot \vec{PB} + 3 \vec{OA} \cdot \vec{OB} = 0$$

$$\Rightarrow (x^2 - 1) + y^2 - 3 = 0$$

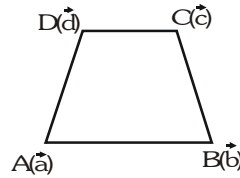
$$x^2 + y^2 = 4 \quad \dots (1)$$

$$\begin{aligned} |\vec{PA}| |\vec{PB}| &= \sqrt{(x-1)^2 + y^2} \sqrt{(x+1)^2 + y^2} \\ &= \sqrt{5-2x} \cdot \sqrt{5+2x} \\ &= \sqrt{25-4x^2}, \quad x \in (-2, 2) \text{ (from (1))} \end{aligned}$$

so M = 5, m = 3

$$\Rightarrow M^2 + m^2 = 25 + 9 = 34$$

20.



In cyclic quadrilateral

$$\tan A + \tan C = 0$$

$$\Rightarrow \frac{|\vec{AB} \times \vec{AD}|}{\vec{AB} \cdot \vec{AD}} + \frac{|\vec{CB} \times \vec{CD}|}{\vec{CB} \cdot \vec{CD}} = 0$$

$$\Rightarrow \frac{|(\vec{b} - \vec{a}) \times (\vec{d} - \vec{a})|}{(\vec{b} - \vec{a}) \cdot (\vec{d} - \vec{a})} + \frac{|(\vec{b} - \vec{c}) \times (\vec{d} - \vec{c})|}{(\vec{b} - \vec{c}) \cdot (\vec{d} - \vec{c})} = 0$$

$$\Rightarrow \frac{|\vec{a} \times \vec{b} + \vec{b} \times \vec{d} + \vec{d} \times \vec{a}|}{(\vec{b} - \vec{a}) \cdot (\vec{d} - \vec{a})} + \frac{|\vec{b} \times \vec{c} + \vec{c} \times \vec{d} + \vec{d} \times \vec{b}|}{(\vec{b} - \vec{c}) \cdot (\vec{d} - \vec{c})} = 0$$

21. $\vec{a} = \sqrt{3}\vec{i} - \vec{j}$, $\vec{b} = \frac{1}{2}\vec{i} + \frac{\sqrt{3}}{2}\vec{j}$

$$\Rightarrow \vec{a} \cdot \vec{b} = 0$$

$$\vec{x} \cdot \vec{y} = 0 \text{ given}$$

$$(\vec{a} + (q^2 - 3)\vec{b}) \cdot (-p\vec{a} + q\vec{b}) = 0$$

$$\Rightarrow p = \frac{q(q^2 - 3)}{4} = f(q)$$

for monotonicity

$$p' = 3q^2 - 3$$

if $p' < 0$ then $f(q)$ is decreasing

$$\Rightarrow (q - 1)(q + 1) < 0$$

$$\Rightarrow -1 < q < 1$$

Decreasing for $q \in (-1, 1)$, $q \neq 0$

24. $|(\vec{a} \cdot \vec{d})(\vec{b} \times \vec{c}) + (\vec{b} \cdot \vec{d})(\vec{c} \times \vec{a}) + (\vec{c} \cdot \vec{d})(\vec{a} \times \vec{b})|$

$$|(\vec{a} \cdot \vec{d})(\vec{b} \times \vec{c}) - (\vec{c} \cdot \vec{d})(\vec{b} \times \vec{a}) + (\vec{b} \cdot \vec{d})(\vec{c} \times \vec{a})|$$

$$|\vec{b} \times [(\vec{a} \cdot \vec{d})\vec{c} - (\vec{c} \cdot \vec{d})\vec{a}] + (\vec{b} \cdot \vec{d})(\vec{c} \times \vec{a})|$$

$$|\vec{b} \times \{(\vec{a} \times \vec{c}) \times \vec{d}\} + (\vec{b} \cdot \vec{d})(\vec{c} \times \vec{a})|$$

$$= |(\vec{b} \cdot \vec{d})(\vec{a} \times \vec{c}) - \{(\vec{b} \cdot \vec{a} \times \vec{c})\vec{d} - (\vec{b} \cdot \vec{d})(\vec{a} \times \vec{c})\}|$$

$$= |[\vec{b} \vec{a} \vec{c}]\vec{d}| = |\vec{b} \vec{a} \vec{c}| |\vec{d}| \quad \because |\vec{d}| = 1$$

$$= [\vec{b} \vec{a} \vec{c}] \text{ Proved.}$$

$$28. \quad \vec{x} \times \vec{a} + (\vec{x} \cdot \vec{b})\vec{a} = \vec{c} \quad \dots\dots(i)$$

taking cross product with \vec{b} :

$$(\vec{x} \times \vec{a}) \times \vec{b} + (\vec{x} \cdot \vec{b})(\vec{a} \times \vec{b}) = \vec{c} \times \vec{b}$$

$$(\vec{x} \cdot \vec{b})\vec{a} - (\vec{a} \cdot \vec{b})\vec{x} + (\vec{x} \cdot \vec{b})(\vec{a} \times \vec{b}) = \vec{c} \times \vec{b} \quad \dots\dots(ii)$$

Now taking dot product with \vec{a} in (i)

$$(\vec{x} \cdot \vec{b})a^2 = \vec{a} \cdot \vec{c}$$

$$\vec{x} \cdot \vec{b} = \frac{\vec{a} \cdot \vec{c}}{a^2}$$

$$\frac{(\vec{a} \cdot \vec{c})}{a^2} \vec{a} - (\vec{a} \cdot \vec{b})\vec{x} + \frac{\vec{a} \cdot \vec{c}}{a^2} (\vec{a} \times \vec{b}) = \vec{c} \times \vec{b}$$

$$\frac{1}{(\vec{a} \cdot \vec{b})} \left[\frac{(\vec{a} \cdot \vec{c})}{a^2} \vec{a} + \frac{\vec{a} \cdot \vec{c}}{a^2} (\vec{a} \times \vec{b}) - \vec{c} \times \vec{b} \right] = \vec{x}$$

$$\vec{x} = \frac{1}{(\vec{a} \cdot \vec{b})} \left[\frac{\vec{a} \cdot \vec{c}}{a^2} (\vec{a} - \vec{b} \times \vec{a}) + \vec{b} \times \vec{c} \right]$$

EXERCISE - 04 [B]

BRAIN STORMING SUBJECTIVE EXERCISE

$$2. \quad \vec{a} = a_1 \vec{i} + a_2 \vec{j} + a_3 \vec{k}$$

$$\vec{b} = b_1 \vec{i} + b_2 \vec{j} + b_3 \vec{k}$$

$$\vec{c} = c_1 \vec{i} + c_2 \vec{j} + c_3 \vec{k}$$

$$[\vec{a} \vec{b} \vec{c}] \text{ is written as } \begin{vmatrix} \vec{a} \cdot \vec{i} & \vec{a} \cdot \vec{j} & \vec{a} \cdot \vec{k} \\ \vec{b} \cdot \vec{i} & \vec{b} \cdot \vec{j} & \vec{b} \cdot \vec{k} \\ \vec{c} \cdot \vec{i} & \vec{c} \cdot \vec{j} & \vec{c} \cdot \vec{k} \end{vmatrix}$$

$$\begin{aligned} \text{Now } \{(\vec{a} \times \vec{b}) \cdot (\vec{c} \times \vec{d})\} &= (\vec{a} \times \vec{b}) \cdot (\vec{c} \times \vec{d}) \\ &= \{n^2 (\vec{a} \times \vec{b}) + n(\vec{a} \times \vec{c}) + \vec{b} \times \vec{c}\} \cdot (\vec{c} \times \vec{d}) \\ &= n^3 [\vec{a} \vec{b} \vec{c}] + [\vec{b} \vec{c} \vec{a}] \\ &= (n^3 + 1) [\vec{a} \vec{b} \vec{c}] \end{aligned}$$

$$5. \quad \text{Given } \overrightarrow{OP_{n-1}} + \overrightarrow{OP_{n+1}} = \frac{3}{2} \overrightarrow{OP_n} \quad n = 2, 3$$

$$(a) \quad \text{Let } P_1 \text{ \& } P_2 \text{ be } \left(t_1, \frac{1}{t_1}\right) \text{ \& } \left(t_2, \frac{1}{t_2}\right)$$

for $n = 2$

$$\overrightarrow{OP_1} + \overrightarrow{OP_3} = \frac{3}{2} \overrightarrow{OP_2}$$

$$\Rightarrow \overrightarrow{OP_3} = \frac{3}{2} (t_2 \vec{i} + \frac{1}{t_2} \vec{j}) - t_1 \vec{i} - \frac{1}{t_1} \vec{j}$$

$$\text{or } \overrightarrow{OP_3} = \left(\frac{3}{2}t_2 - t_1\right) \vec{i} + \left(\frac{3}{2t_2} - \frac{1}{t_1}\right) \vec{j}$$

$$\text{Point } P_3 = \left(\frac{3t_2 - 2t_1}{2}, \frac{3t_1 - 2t_2}{2t_1t_2}\right)$$

which does not lie on $xy = 1$

$$(b) \quad \text{Let } P_1 \text{ \& } P_3 \text{ on circle } x^2 + y^2 = 1 \\ \text{are } (\cos\alpha, \sin\alpha), (\cos\beta, \sin\beta)$$

$$\text{For } n = 2, \overrightarrow{OP_1} + \overrightarrow{OP_3} = \frac{3}{2} \overrightarrow{OP_2}$$

$$\overrightarrow{OP_2} = \frac{2}{3} \{(\cos\alpha \vec{i} + \sin\alpha \vec{j}) + (\cos\beta \vec{i} + \sin\beta \vec{j})\}$$

$$\overrightarrow{OP_2} = \frac{2}{3} \{(\cos\alpha + \cos\beta)\vec{i} + (\sin\alpha + \sin\beta)\vec{j}\}$$

As P_2 lies on the circle then

$$|\overrightarrow{OP_2}| = 1$$

$$\frac{4}{9} \{(\cos\alpha + \cos\beta)^2 + (\sin\alpha + \sin\beta)^2\} = 1$$

$$2 + 2 \cos(\alpha - \beta) = \frac{9}{4}$$

$$\Rightarrow \cos(\alpha - \beta) = \frac{1}{8}$$

$$\overrightarrow{OP_4} = \frac{3}{2} \overrightarrow{OP_3} - \frac{2}{3} (\overrightarrow{OP_1} + \overrightarrow{OP_3})$$

$$= \frac{5}{6} \overrightarrow{OP_3} - \frac{2}{3} \overrightarrow{OP_1}$$

$$= \left(\frac{5}{6} \cos\alpha - \frac{2}{3} \cos\beta\right) \vec{i} + \left(\frac{5}{6} \sin\alpha - \frac{2}{3} \sin\beta\right) \vec{j}$$

$$|\overrightarrow{OP_4}|^2 = \frac{25}{36} + \frac{4}{9} - 2 \cdot \frac{5}{6} \cdot \frac{2}{3} \cos(\alpha - \beta) = 1$$

$$\Rightarrow P_4 \text{ lies on } x^2 + y^2 = 1$$

$$9. \quad \vec{x} + \vec{c} \times \vec{y} = \vec{a} \quad \dots\dots(i)$$

$$\vec{y} + \vec{c} \times \vec{x} = \vec{b} \quad \dots\dots(ii)$$

$$\Rightarrow \vec{y} = \vec{b} - \vec{c} \times \vec{x} \text{ put in (i)}$$

$$\vec{x} + \vec{c} \times \vec{b} - \vec{c} (\vec{c} \times \vec{x}) = \vec{a}$$

$$\vec{x} - (\vec{c} \cdot \vec{x}) \vec{c} + (\vec{c} \cdot \vec{c}) \vec{x} = \vec{a} - \vec{c} \times \vec{b}$$

$$(1 + c^2) \vec{x} = \vec{a} - \vec{c} \times \vec{b} + (\vec{c} \cdot \vec{x}) \vec{c} \quad \dots (iii)$$

Taking both side dot product with \vec{c} in equation (i)

$$\text{We get } \vec{x} \cdot \vec{c} = \vec{a} \cdot \vec{c}, \text{ (put in (iii))}$$

$$\vec{x} = \frac{\vec{a} + (\vec{a} \cdot \vec{c})\vec{c} + \vec{b} \times \vec{c}}{1 + \vec{c}^2}$$

Putting in (ii), we get $\vec{y} = \frac{\vec{b} + (\vec{c} \cdot \vec{b})\vec{c} + \vec{a} \times \vec{c}}{1 + (\vec{c})^2}$

10. $\vec{\alpha} = \vec{i} + a\vec{j} + a^2\vec{k}$

$$\vec{\beta} = \vec{i} + b\vec{j} + b^2\vec{k}$$

$$\vec{\gamma} = \vec{i} + c\vec{j} + c^2\vec{k}$$

$\vec{\alpha}, \vec{\beta}, \vec{\gamma}$ are non coplanar

$$\therefore \begin{vmatrix} 1 & a & a^2 \\ 1 & b & b^2 \\ 1 & c & c^2 \end{vmatrix} \neq 0$$

$$\Rightarrow (a-b)(b-c)(c-a) \neq 0 \Rightarrow a \neq b \neq c$$

If α_1, β_1 & γ_1 are coplanar

Then $\begin{vmatrix} 1 & a_1 & a_1^2 \\ 1 & b_1 & b_1^2 \\ 1 & c_1 & c_1^2 \end{vmatrix} = 0 \Rightarrow a_1 = b_1 = c_1$

Given $\begin{vmatrix} (a_1 - a)^2 & (a_1 - b)^2 & (a_1 - c)^2 \\ (b_1 - a)^2 & (b_1 - b)^2 & (b_1 - c)^2 \\ (c_1 - a)^2 & (c_1 - b)^2 & (c_1 - c)^2 \end{vmatrix} = 0$

$$\Rightarrow R_1 \rightarrow R_1 - R_2 \text{ \& } R_2 \rightarrow R_2 - R_3, \text{ we get}$$

$$(a_1 - b_1)(b_1 - c_1) \begin{vmatrix} a_1 + b_1 - 2a & a_1 + b_1 - 2b & a_1 + b_1 - 2c \\ b_1 + c_1 - 2a & b_1 + c_1 - 2b & b_1 + c_1 - 2c \\ (c_1 - a)^2 & (c_1 - b)^2 & (c_1 - c)^2 \end{vmatrix} = 0$$

$$R_1 \rightarrow R_1 - R_2$$

$$\Rightarrow (a_1 - b_1)(b_1 - c_1) \begin{vmatrix} a_1 - c_1 & a_1 - c_1 & a_1 - c_1 \\ b_1 + c_1 - 2a & b_1 + c_1 - 2b & b_1 + c_1 - 2c \\ (c_1 - a)^2 & (c_1 - b)^2 & (c_1 - c)^2 \end{vmatrix} = 0$$

$$\Rightarrow (a_1 - b_1)(b_1 - c_1)(c_1 - a_1)$$

$$\begin{vmatrix} 1 & 1 & 1 \\ b_1 + c_1 - 2a & b_1 + c_1 - 2b & b_1 + c_1 - 2c \\ (c_1 - a)^2 & (c_1 - b)^2 & (c_1 - c)^2 \end{vmatrix} = 0$$

$$C_1 \rightarrow C_1 - C_2 \text{ \& } C_2 \rightarrow C_2 - C_3$$

$$\Rightarrow (a_1 - b_1)(b_1 - c_1)(c_1 - a_1)$$

$$\begin{vmatrix} 0 & 0 & 1 \\ 2(b-a) & 2(c-b) & b_1 + c_1 - 2c \\ a^2 - b^2 - 2c_1(a-b) & b^2 - c^2 - 2c_1(b-c) & (c_1 - c)^2 \end{vmatrix} = 0$$

$$(a_1 - b_1)(b_1 - c_1)(c_1 - a_1) \Delta = 0$$

$$\Rightarrow (a_1 - b_1)(b_1 - c_1)(c_1 - a_1) = 0 \quad [\Delta \neq 0]$$

$$\Rightarrow a_1 = b_1 = c_1$$

$$\Rightarrow \vec{\alpha}_1, \vec{\beta}_1, \vec{\gamma}_1 \text{ are coplanar}$$

11. $\vec{OP} = \vec{i} + 2\vec{j} + 2\vec{k}$

after rotation of \vec{OP} , let new vector is \vec{OP}'

Now $\vec{OP}, \vec{i}, \vec{OP}'$ will be coplanar

$$\text{So } \vec{OP}' = |\vec{OP}| \frac{(\vec{OP} \times \vec{i}) \times \vec{OP}}{|\vec{OP} \times \vec{i}|} \quad [\because |\vec{OP}| = |\vec{OP}'|]$$

$$\text{But } (\vec{OP} \times \vec{i}) \times \vec{OP} = 8\vec{i} - 2\vec{j} - 2\vec{k}$$

$$\Rightarrow \vec{OP}' = \frac{3(8\vec{i} - 2\vec{j} - 2\vec{k})}{2 \times 3\sqrt{2}}$$

$$\text{or } \vec{OP}' = \frac{4}{\sqrt{2}}\vec{i} - \frac{1}{\sqrt{2}}\vec{j} - \frac{1}{\sqrt{2}}\vec{k}$$

EXERCISE - 05 [A]

JEE-[MAIN] : PREVIOUS YEAR QUESTIONS

6. We have,

$$\vec{u} \cdot \vec{n} = 0 \text{ \& } \vec{v} \cdot \vec{n} = 0$$

$$\Rightarrow \vec{n} \perp \vec{u} \text{ \& } \vec{n} \perp \vec{v}$$

$$\Rightarrow \vec{n} = \pm \frac{\vec{u} \times \vec{v}}{|\vec{u} \times \vec{v}|}$$

$$\text{Now, } \vec{u} \times \vec{v} = (\vec{i} + \vec{j}) \times (\vec{i} - \vec{j}) = -2\vec{k}$$

$$\therefore \vec{n} = \pm \vec{k}$$

$$\text{Hence, } |\vec{w} \cdot \vec{n}| = |(\vec{i} + 2\vec{j} + 3\vec{k}) \cdot (\pm \vec{k})| = 3$$

7. We have,

$$\vec{F} = \text{Total force} = 7\vec{i} + 2\vec{j} - 4\vec{k}$$

$$\vec{d} = \text{Displacement vector} = 4\vec{i} + 2\vec{j} - 2\vec{k}$$

$$\Rightarrow \text{Work done} = \vec{F} \cdot \vec{d} = (28 + 4 + 8) \text{ units} = 40 \text{ units}$$

8. Let D be the mid-point of BC. Then,

$$\vec{AD} = \frac{\vec{AB} + \vec{AC}}{2}$$

$$\Rightarrow |\vec{AD}| = 4\vec{i} + \vec{j} + 4\vec{k}$$

$$\Rightarrow |\vec{AD}| = \sqrt{16 + 1 + 16} = \sqrt{33}$$

Hence, required length = $\sqrt{33}$ units.

9. We have,

$$\vec{a} + \vec{b} + \vec{c} = \vec{0}$$

$$\begin{aligned} \Rightarrow |\vec{a} + \vec{b} + \vec{c}| &= 0 \Rightarrow |\vec{a} + \vec{b} + \vec{c}|^2 = 0 \\ \Rightarrow |\vec{a}|^2 + |\vec{b}|^2 + |\vec{c}|^2 + 2(\vec{a} \cdot \vec{b} + \vec{b} \cdot \vec{c} + \vec{c} \cdot \vec{a}) &= 0 \\ \Rightarrow 1 + 4 + 9 + 2(\vec{a} \cdot \vec{b} + \vec{b} \cdot \vec{c} + \vec{c} \cdot \vec{a}) &= 0 \\ \Rightarrow \vec{a} \cdot \vec{b} + \vec{b} \cdot \vec{c} + \vec{c} \cdot \vec{a} &= -7 \end{aligned}$$

11. We have,

$$\begin{aligned} &(\vec{u} + \vec{v} - \vec{w}) \cdot (\vec{u} - \vec{v}) \times (\vec{v} - \vec{w}) \\ &= (\vec{u} + \vec{v} - \vec{w}) \cdot (\vec{u} \times \vec{v} - \vec{u} \times \vec{w} - \vec{v} \times \vec{v} + \vec{v} \times \vec{w}) \\ &= (\vec{u} + \vec{v} - \vec{w}) \cdot (\vec{u} \times \vec{v} - \vec{u} \times \vec{w} + \vec{v} \times \vec{w}) \\ &= \vec{u} \cdot (\vec{u} \times \vec{v}) - \vec{u} \cdot (\vec{u} \times \vec{w}) \times \vec{u} + (\vec{v} \times \vec{w}) \\ &\quad + \vec{v} \cdot (\vec{u} \times \vec{v}) - \vec{v} \cdot (\vec{u} \times \vec{w}) + \vec{v} \cdot (\vec{v} \times \vec{w}) \\ &\quad - \vec{w} \cdot (\vec{u} \times \vec{v}) + \vec{w} \cdot (\vec{u} \times \vec{w}) - \vec{w} \cdot (\vec{v} \times \vec{w}) \\ &= \vec{u} \cdot (\vec{v} \times \vec{w}) - \vec{v} \cdot (\vec{u} \times \vec{w}) - \vec{w} \cdot (\vec{u} \times \vec{v}) \\ &= [\vec{u} \vec{v} \vec{w}] - [\vec{v} \vec{u} \vec{w}] - [\vec{w} \vec{u} \vec{v}] \\ &= [\vec{u} \vec{v} \vec{w}] + [\vec{u} \vec{v} \vec{w}] - [\vec{u} \vec{v} \vec{w}] \\ &= [\vec{u} \vec{v} \vec{w}] = \vec{u} \cdot (\vec{v} \times \vec{w}) \end{aligned}$$

12. It is given that

$\vec{a} + 2\vec{b}$ is collinear with \vec{c} and $\vec{b} + 3\vec{c}$ is collinear with \vec{a}

$$\begin{aligned} \Rightarrow \vec{a} + 2\vec{b} &= \lambda \vec{c} \text{ and } \vec{b} + 3\vec{c} = \mu \vec{a} \text{ for some} \\ &\text{scalar } \lambda \text{ and } \mu. \\ \Rightarrow \vec{b} + 3\vec{c} &= \mu(\lambda \vec{c} - 2\vec{b}) \\ \Rightarrow (2\mu + 1)\vec{b} + (3 - \mu\lambda)\vec{c} &= \vec{0} \\ \Rightarrow 2\mu + 1 = 0 \text{ and } 3 - \mu\lambda &= 0 \\ \Rightarrow \mu = -\frac{1}{2}, \lambda = -6 \quad \left[\begin{array}{l} \because \vec{b} \text{ and } \vec{c} \\ \text{are non-collinear} \end{array} \right] \\ \therefore \vec{a} + 2\vec{b} &= \lambda \vec{c} \\ \Rightarrow \vec{a} + 2\vec{b} &= -6\vec{c} \Rightarrow \vec{a} + 2\vec{b} + 6\vec{c} = \vec{0} \end{aligned}$$

14. Let $\vec{\alpha} = \vec{a} + 2\vec{b} + 3\vec{c}$, $\vec{\beta} = \vec{b} + 4\vec{c}$ and $\vec{\gamma} = (2\lambda - 1)\vec{c}$.

$$\text{Then, } [\vec{\alpha} \vec{\beta} \vec{\gamma}] = \begin{vmatrix} 1 & 2 & 3 \\ 0 & \lambda & 4 \\ 0 & 0 & (2\lambda - 1) \end{vmatrix} [\vec{a} \vec{b} \vec{c}]$$

$$\begin{aligned} \Rightarrow [\vec{\alpha} \vec{\beta} \vec{\gamma}] &= \lambda(2\lambda - 1) [\vec{a} \vec{b} \vec{c}] \\ \Rightarrow [\vec{\alpha} \vec{\beta} \vec{\gamma}] &= 0, \text{ if } \lambda = 0, \frac{1}{2} \quad [\because [\vec{a} \vec{b} \vec{c}] \neq 0] \end{aligned}$$

Hence, $\vec{\alpha}, \vec{\beta}, \vec{\gamma}$ are non-coplanar for all values of λ except two values 0 and $\frac{1}{2}$.

16. (a) $\vec{b} \cdot \vec{c} = \frac{1}{3} |\vec{b}| |\vec{c}| \vec{a}$

$$\Rightarrow (\vec{a} \cdot \vec{c}) \vec{b} - (\vec{b} \cdot \vec{c}) \vec{a} = \frac{1}{3} |\vec{b}| |\vec{c}| \vec{a}$$

$$\Rightarrow (\vec{a} \cdot \vec{c}) \vec{b} = \left\{ (\vec{b} \cdot \vec{c}) + \frac{1}{3} |\vec{b}| |\vec{c}| \right\} \vec{a}$$

$$\Rightarrow (\vec{a} \cdot \vec{c}) \vec{b} = |\vec{b}| |\vec{c}| \left\{ \cos \theta + \frac{1}{3} \right\} \vec{a}$$

As \vec{a} and \vec{b} are not parallel, $\vec{a} \cdot \vec{c} = 0$ and $\cos \theta + \frac{1}{3} = 0$

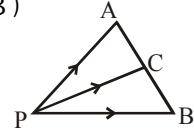
$$\Rightarrow \cos \theta = -\frac{1}{3}. \text{ Hence } \sin \theta = \frac{2\sqrt{2}}{3}$$

$$\begin{aligned} 17. \quad \vec{PA} + \vec{PB} &= (\vec{PA} + \vec{AC}) + (\vec{PB} + \vec{BC}) - (\vec{AC} + \vec{BC}) \\ &= \vec{PC} + \vec{PC} - (\vec{AC} + \vec{BC}) \end{aligned}$$

$$= 2\vec{PC} - 0$$

$$(\because \vec{AC} = \vec{CB})$$

$$\therefore \vec{PA} + \vec{PB} = 2\vec{PC}$$



$$21. [\vec{abc}] = \begin{vmatrix} 1 & 0 & -1 \\ x & 1 & 1-x \\ y & x & 1+x-y \end{vmatrix} = \begin{vmatrix} 1 & 0 & 0 \\ x & 1 & 1 \\ y & x & 1+x \end{vmatrix} = \begin{vmatrix} 1 & 1 \\ x & 1+x \end{vmatrix} = 1$$

$$22. (\vec{a} \times \vec{b}) \times \vec{c} = \vec{a} \times (\vec{b} \times \vec{c})$$

$$\Rightarrow (\vec{a} \cdot \vec{c}) \vec{b} - (\vec{b} \cdot \vec{c}) \vec{a} = (\vec{a} \cdot \vec{c}) \vec{b} - (\vec{a} \cdot \vec{b}) \vec{c}$$

$$\Rightarrow (\vec{b} \cdot \vec{c}) \vec{a} = (\vec{a} \cdot \vec{b}) \vec{c}$$

So that \vec{a} is parallel to \vec{c}

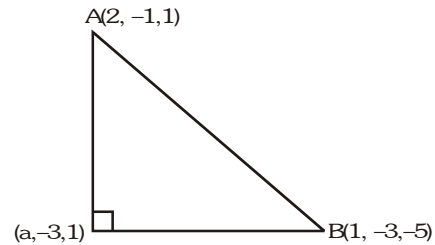
24. $AC \perp BC$

\therefore dr's of AC and BC will be $(2-a, 2, 0)$ and $(1-a, 0, -6)$

So that $(2-a)(1-a) + 2 \cdot 0 + 0 \cdot (-6) = 0$

$$\Rightarrow a^2 - 3a + 2 = 0$$

$$\therefore a = 1, 2$$



$$29. [3\vec{u} \vec{p} \vec{v} \vec{p} \vec{w}] - [\vec{p} \vec{v} \vec{w} \vec{q} \vec{u}] - [2\vec{w} \vec{q} \vec{v} \vec{q} \vec{u}] = 0$$

$$3p^2 [\vec{u} \vec{v} \vec{w}] - pq [\vec{v} \vec{w} \vec{u}] - 2q^2 [\vec{w} \vec{v} \vec{u}] = 0$$

$$(3p^2 - pq + 2q^2) \cdot [\vec{u} \vec{v} \vec{w}] = 0$$

$$3p^2 - pq + 2q^2 = 0$$

has exactly one solution

$$p = q = 0$$

$$30. (\vec{a} \times \vec{b}) + \vec{c} = 0$$

$$(\vec{a} \times \vec{b}) = -\vec{c}$$

$$\Rightarrow \vec{a} \times (\vec{a} \times \vec{b}) = -\vec{a} \times \vec{c}$$

$$\Rightarrow (\vec{a} \cdot \vec{b}) \vec{a} - |\vec{a}|^2 \vec{b} = -\vec{a} \times \vec{c}$$

$$\Rightarrow 3(\vec{j} - \vec{k}) - 2\vec{b} = -(-2\vec{i} - \vec{j} - \vec{k})$$

$$(\vec{a} \times \vec{c} = -2\vec{i} - \vec{j} - \vec{k})$$

$$\Rightarrow 2\vec{b} = (-2\vec{i} + 2\vec{j} - 4\vec{k})$$

$$\Rightarrow \vec{b} = -\vec{i} + \vec{j} - 2\vec{k}$$

31. Give $\vec{a} \perp \vec{b}$, $\vec{a} \perp \vec{c}$ & $\vec{b} \perp \vec{c}$

so $\vec{a} \cdot \vec{c} = 0$ & $\vec{b} \cdot \vec{c} = 0$

$\Rightarrow \lambda - 1 + 2\mu = 0$ & $2\lambda + 4 + \mu = 0$

$\Rightarrow \lambda = -3$ & $\mu = 2$

32. $\vec{a} \cdot \vec{b} \neq 0$

$\vec{a} \cdot \vec{d} = 0$

$\vec{b} \cdot \vec{c} = \vec{b} \cdot \vec{d}$

$\vec{a} \cdot (\vec{b} \cdot \vec{c}) = \vec{a} \cdot (\vec{b} \cdot \vec{d})$

$(\vec{a} \cdot \vec{c})\vec{b} - (\vec{a} \cdot \vec{b})\vec{c} - (\vec{a} \cdot \vec{c})\vec{b} - (\vec{a} \cdot \vec{b})\vec{d} \{ \vec{a} \cdot \vec{d} = 0 \}$

$\Rightarrow (\vec{a} \cdot \vec{b})\vec{d} = (\vec{a} \cdot \vec{b})\vec{c} - (\vec{a} \cdot \vec{c})\vec{b}$ (divide by $\vec{a} \cdot \vec{b}$)

$$\boxed{\vec{d} = \vec{c} - \frac{(\vec{a} \cdot \vec{c})}{(\vec{a} \cdot \vec{b})} \vec{b}}$$

33. $\vec{a} \cdot \vec{b} = 0$ and $|\vec{a}| = |\vec{b}| = 1$

$(\vec{a} \times \vec{b}) \times (\vec{a} + 2\vec{b}) = (\vec{a} \times \vec{b}) \times \vec{a} + (\vec{a} \times \vec{b}) \times 2\vec{b}$

$= -[\vec{a} \times (\vec{a} \times \vec{b}) + 2\vec{b} \times (\vec{a} \times \vec{b})]$

$= -[(\vec{a} \cdot \vec{b})\vec{a} - (\vec{a} \cdot \vec{a})\vec{b} + 2(\vec{b} \cdot \vec{b})\vec{a} - 2(\vec{b} \cdot \vec{a})\vec{b}]$

$= -[0 - \vec{b} + 2\vec{a} + 0] = [\vec{b} - 2\vec{a}]$

$\therefore (2\vec{a} - \vec{b}) \cdot [(\vec{a} \times \vec{b}) \times (\vec{a} + 2\vec{b})]$

$= (2\vec{a} - \vec{b}) \cdot (\vec{b} - 2\vec{a})$

$= -4a^2 - b^2 + 4\vec{a} \cdot \vec{b} = -5$

34. $\begin{vmatrix} p & 1 & 1 \\ 1 & q & 1 \\ 1 & 1 & r \end{vmatrix} = 0$

$p(qr - 1) - (r - 1) + (1 - q) = 0$

$pqr - p - r + 1 + 1 - q = 0$

$pqr - (p + r + q) + 2 = 0$

$pqr - (p + r + q) = -2$

35. Let

$\vec{a} + 3\vec{b} = \lambda \vec{c}$

add $6\vec{c}$ both side

$\vec{a} + 3\vec{b} + 6\vec{c} = (\lambda + 6)\vec{c}$

Let

$\vec{b} + 2\vec{c} = \mu \vec{a}$

$3\vec{b} + 6\vec{c} = 3\mu \vec{a}$

add \vec{a} both side

$\vec{a} + 3\vec{b} + 6\vec{c} = (3\mu + 1)\vec{a}$

Hence $(\lambda + 6)\vec{c} = (3\mu + 1)\vec{a}$

But given \vec{a} and \vec{c} are non colinear

Hence $\lambda + 6 = 3\mu + 1 = 0$

so $\vec{a} + 3\vec{b} + 6\vec{c} = \vec{0}$

36. $\vec{c} \cdot \vec{d} = 0$

$\Rightarrow (\vec{a} + 2\vec{b}) \cdot (5\vec{a} - 4\vec{b}) = 0$

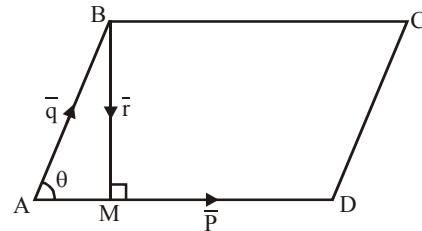
$\Rightarrow 5 - 8 + 6\vec{a} \cdot \vec{b} = 0$

$\Rightarrow \vec{a} \cdot \vec{b} = 1/2$

$\Rightarrow \cos \theta = 1/2$

$\Rightarrow \theta = \frac{\pi}{3}$

37.



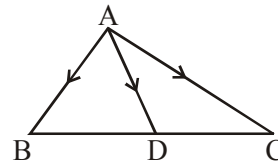
$\vec{q} + \vec{r} = \vec{AM}$

$\Rightarrow \vec{r} = -\vec{q} + \vec{AM}$

$\Rightarrow \vec{r} = -\vec{q} + \frac{\vec{p} \cdot \vec{q}}{|\vec{p}|^2} \vec{p}$

$\Rightarrow \vec{r} = -\vec{q} + \left(\frac{\vec{p} \cdot \vec{q}}{\vec{p} \cdot \vec{p}} \right) \vec{p}$

38.



$\vec{AD} = \frac{\vec{AB} + \vec{AC}}{2} = 4\vec{j} - \vec{j} + 4\vec{k}$

$|\vec{AD}| = \sqrt{33}$

1. (b) Given that $\vec{a}, \vec{b}, \vec{c}, \vec{d}$ are vectors such that
 $(\vec{a} \times \vec{b}) \times (\vec{c} \times \vec{d}) = 0 \quad \dots (1)$
 P_1 is the plane determined by vectors \vec{a} and \vec{b}
 \therefore Normal vectors \vec{n}_1 to P_1 will be given by
 $\vec{n}_1 = \vec{a} \times \vec{b}$
 Similarly P_2 is the plane determined by vectors \vec{c} and \vec{d}
 \therefore Normal vector \vec{n}_2 to P_2 will be given by
 $\vec{n}_2 = \vec{c} \times \vec{d}$
 Substituting the values of \vec{n}_1 and \vec{n}_2 in equation (1) we get $\vec{n}_1 \cdot \vec{n}_2 = 0$
 $\Rightarrow \vec{n}_1 \parallel \vec{n}_2$
 and hence the planes will also be parallel to each other.
 Thus angle between the planes = 0.

3. (a) $\vec{a}, \vec{b}, \vec{c}$ are unit vectors.
 $\therefore \vec{a} \cdot \vec{a} = \vec{b} \cdot \vec{b} = \vec{c} \cdot \vec{c} = 1$
 Now, $x = |\vec{a} - \vec{b}|^2 + |\vec{b} - \vec{c}|^2 + |\vec{c} - \vec{a}|^2$
 $= \vec{a} \cdot \vec{a} + \vec{b} \cdot \vec{b} - 2\vec{a} \cdot \vec{b} + \vec{b} \cdot \vec{b} + \vec{c} \cdot \vec{c} - 2\vec{b} \cdot \vec{c} + \vec{c} \cdot \vec{c} + \vec{a} \cdot \vec{a} - 2\vec{c} \cdot \vec{a}$
 $= 6 - 2(\vec{a} \cdot \vec{b} + \vec{b} \cdot \vec{c} + \vec{c} \cdot \vec{a}) \dots (1)$
 Also $|\vec{a} + \vec{b} + \vec{c}| \geq 0$
 $\Rightarrow \vec{a} \cdot \vec{a} + \vec{b} \cdot \vec{b} + \vec{c} \cdot \vec{c} + 2(\vec{a} \cdot \vec{b} + \vec{b} \cdot \vec{c} + \vec{c} \cdot \vec{a}) \geq 0$
 $\Rightarrow 3 + 2(\vec{a} \cdot \vec{b} + \vec{b} \cdot \vec{c} + \vec{c} \cdot \vec{a}) \geq 0$
 $\Rightarrow -2(\vec{a} \cdot \vec{b} + \vec{b} \cdot \vec{c} + \vec{c} \cdot \vec{a}) \leq 3$
 $\Rightarrow 6 - 2(\vec{a} \cdot \vec{b} + \vec{b} \cdot \vec{c} + \vec{c} \cdot \vec{a}) \leq 9 \quad \dots (2)$
 From (1) and (2), $x \leq 9$
 $\therefore x$ does not exceed 9

5. Given data is insufficient to uniquely determine the three vectors as there are only 6 equations involving 9 variables.
 \therefore We can obtain infinitely many set of three vectors, $\vec{v}_1, \vec{v}_2, \vec{v}_3$, satisfying these conditions.
 From the given data, we get
 $\vec{v}_1 \cdot \vec{v}_1 = 4 \Rightarrow |\vec{v}_1| = 2$
 $\vec{v}_2 \cdot \vec{v}_2 = 2 \Rightarrow |\vec{v}_2| = \sqrt{2}$

$$\vec{v}_3 \cdot \vec{v}_3 = 29 \Rightarrow |\vec{v}_3| = \sqrt{29}$$

$$\text{Also } \vec{v}_1 \cdot \vec{v}_2 = -2$$

$$\Rightarrow |\vec{v}_1| |\vec{v}_2| \cos \theta = -2$$

[where θ is the angle between \vec{v}_1 and \vec{v}_2]

$$\Rightarrow \cos \theta = \frac{-1}{\sqrt{2}} \Rightarrow \theta = 135^\circ$$

Now since any two vectors are always coplanar, let us suppose that \vec{v}_1 and \vec{v}_2 are in x-y plane. Let \vec{v}_1 is along the positive direction of x-axis then $\vec{v}_1 = 2\hat{i}$. [$\because |\vec{v}_1| = 2$]
 As \vec{v}_2 makes an angle 135° with \vec{v}_1 and lies in x-y plane, also keeping in mind $|\vec{v}_2| = \sqrt{2}$ we obtain

$$\vec{v}_2 = -\hat{i} \pm \hat{j}$$

Again let, $\vec{v}_3 = \alpha\hat{i} + \beta\hat{j} + \gamma\hat{k}$

$$\therefore \vec{v}_3 \cdot \vec{v}_1 = 6 \Rightarrow 2\alpha = 6 \Rightarrow \alpha = 3$$

$$\text{and } \vec{v}_3 \cdot \vec{v}_2 = -5 \Rightarrow -\alpha \pm \beta = -5 \Rightarrow \beta = \pm 2$$

$$\text{Also } |\vec{v}_3| = \sqrt{29} \Rightarrow \alpha^2 + \beta^2 + \gamma^2 = 29$$

$$\Rightarrow \gamma = \pm 4$$

$$\text{Hence } \vec{v}_3 = 3\hat{i} \pm 2\hat{j} \pm 4\hat{k}$$

Thus, $\vec{v}_1 = 2\hat{i}; \vec{v}_2 = -\hat{i} \pm \hat{j}; \vec{v}_3 = 3\hat{i} \pm 2\hat{j} \pm 4\hat{k}$ are some possible answers.

6. $\vec{A}(t)$ is parallel to $\vec{B}(t)$ for some $t \in [0, 1]$

$$\text{if and only if } \frac{f_1(t)}{g_1(t)} = \frac{f_2(t)}{g_2(t)} \text{ for some } t \in [0, 1]$$

$$\text{or } f_1(t) \cdot g_2(t) = f_2(t) \cdot g_1(t) \text{ for some } t \in [0, 1]$$

$$\text{Let } h(t) = f_1(t) \cdot g_2(t) - f_2(t) \cdot g_1(t)$$

$$h(0) = f_1(0) \cdot g_2(0) - f_2(0) \cdot g_1(0) = 2 \cdot 2 - 3 \cdot 3 = -5 < 0$$

$$h(1) = f_1(1) \cdot g_2(1) - f_2(1) \cdot g_1(1) = 6 \cdot 6 - 2 \cdot 2 = 32 > 0$$

Since h is a continuous function, and

$$h(0) \cdot h(1) < 0$$

\Rightarrow there is some $t \in [0, 1]$ for which $h(t) = 0$

i.e., $\vec{A}(t)$ and $\vec{B}(t)$ are parallel vectors for this t .

8. Given that, $\vec{a} = a_1\vec{i} + a_2\vec{j} + a_3\vec{k}$

$$\vec{b} = b_1\vec{i} + b_2\vec{j} + b_3\vec{k}$$

$$\vec{c} = c_1\vec{i} + c_2\vec{j} + c_3\vec{k}$$

where $a_r, b_r, c_r, r = 1, 2, 3$ are all non negative real numbers.

$$\text{Also } \sum_{r=1}^3 (a_r + b_r + c_r) = 3L$$

To prove $V \leq L^3$ Where V is vol. of parallelepiped formed by the vectors \vec{a}, \vec{b} and \vec{c}

$$\therefore \text{ We have } V = [\vec{a} \vec{b} \vec{c}] = \begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix}$$

$$\Rightarrow V = (a_1b_2c_3 + a_2b_3c_1 + a_3b_1c_2) - (a_1b_3c_2 + a_2b_1c_3 + a_3b_2c_1) \dots (1)$$

Now we know that $AM \geq GM$

$$\therefore \frac{(a_1 + b_1 + c_1) + (a_2 + b_2 + c_2) + (a_3 + b_3 + c_3)}{3}$$

$$\geq [(a_1 + b_1 + c_1)(a_2 + b_2 + c_2)(a_3 + b_3 + c_3)]^{1/3}$$

$$\Rightarrow \frac{3L}{3} \geq [(a_1 + b_1 + c_1)(a_2 + b_2 + c_2)(a_3 + b_3 + c_3)]^{1/3}$$

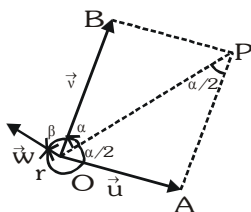
$$\Rightarrow L^3 \geq (a_1 + b_1 + c_1)(a_2 + b_2 + c_2)(a_3 + b_3 + c_3) \\ = a_1b_2c_3 + a_2b_3c_1 + a_3b_1c_2 + 24 \text{ more such terms} \\ \geq a_1b_2c_3 + a_2b_3c_1 + a_3b_1c_2$$

$$[\because a_r, b_r, c_r \geq 0 \text{ or } r = 1, 2, 3]$$

$$\geq (a_1b_2c_3 + a_2b_3c_1 + a_3b_1c_2) \\ - (a_1b_3c_2 + a_2b_1c_3 + a_3b_2c_1) \quad [\text{same reason}] \\ = V \text{ from (1)}$$

Thus, $L^3 \geq V$ Hence Proved

10. Given that u, v, w are three non coplanar unit vectors. Angle between \vec{u} and \vec{v} is α , between \vec{v} and \vec{w} is β and between \vec{w} and \vec{u} it is γ . In fig. \vec{OA} and \vec{OB} represent \vec{u} and \vec{v} . Let P be a pt. on angle bisector of $\angle AOB$ such that $OAPB$ is a parallelogram.



$$\text{Also } \angle POA = \angle BOP = \alpha/2$$

$$\therefore \angle APO = \angle BOP = \alpha/2 \text{ (Alternate angles)}$$

$$\therefore \text{ In } \Delta OAP, OA = AP$$

$$\therefore \vec{OP} = \vec{OA} + \vec{AP} = \vec{u} + \vec{v}$$

$$\therefore \widehat{OP} = \frac{\vec{u} + \vec{v}}{|\vec{u} + \vec{v}|} \text{ i.e. } \vec{x} = \frac{\vec{u} + \vec{v}}{|\vec{u} + \vec{v}|}$$

$$\text{But } |\vec{u} + \vec{v}|^2 = (\vec{u} + \vec{v}) \cdot (\vec{u} + \vec{v})$$

$$= 1 + 1 + 2\vec{u} \cdot \vec{v}$$

$$[\because |\vec{u}| = |\vec{v}| = 1]$$

$$= 2 + 2 \cos \alpha = 4 \cos^2 \alpha/2.$$

$$\therefore |\vec{u} + \vec{v}| = 2 \cos \alpha/2$$

$$\Rightarrow \vec{x} = \frac{1}{2} \sec(\alpha/2) (\vec{u} + \vec{v})$$

$$\text{Similarly, } \vec{y} = \frac{1}{2} \sec(\beta/2) (\vec{v} + \vec{w})$$

$$\vec{z} = \frac{1}{2} \sec(\gamma/2) (\vec{w} + \vec{u})$$

Now consider $[\vec{x} \times \vec{y} \vec{y} \times \vec{z} \vec{z} \times \vec{x}]$

$$= (\vec{x} \times \vec{y}) \cdot [(\vec{y} \times \vec{z}) \times (\vec{z} \times \vec{x})]$$

$$= (\vec{x} \times \vec{y}) \cdot [(\vec{y} \times \vec{z}) \cdot \vec{x} \vec{z} - \{(\vec{y} \times \vec{z}) \cdot \vec{z}\} \vec{x}]$$

[Using defⁿ of vector triple product,]

$$= (\vec{x} \times \vec{y}) \cdot [(\vec{x} \vec{y} \vec{z}) \vec{z} - 0]$$

$$= [\vec{x} \vec{y} \vec{z}] [\vec{x} \vec{y} \vec{z}] \quad [\because (\vec{y} \vec{z} \vec{z}) = 0]$$

$$= [\vec{x} \vec{y} \vec{z}]^2 \quad \dots (i)$$

$$\text{Also } [\vec{x} \vec{y} \vec{z}] = \left[\frac{1}{2} \sec \frac{\alpha}{2} (\vec{u} + \vec{v}) \cdot \frac{1}{2} \sec \frac{\beta}{2} (\vec{v} + \vec{w}) \cdot \frac{1}{2} \sec \frac{\gamma}{2} (\vec{w} + \vec{u}) \right]$$

$$= \frac{1}{8} \sec(\alpha/2) \sec(\beta/2) \sec(\gamma/2) [\vec{u} + \vec{v} \vec{v} + \vec{w} \vec{w} + \vec{u}]$$

$$= \frac{1}{8} \sec(\alpha/2) \sec(\beta/2) \sec(\gamma/2)$$

$$[(\vec{u} + \vec{v}) \cdot (\vec{v} + \vec{w}) \times (\vec{w} + \vec{u})]$$

$$= \frac{1}{8} \sec(\alpha/2) \sec(\beta/2) \sec(\gamma/2)$$

$$[(\vec{u} + \vec{v}) \cdot (\vec{v} \times \vec{w} + \vec{v} \times \vec{u} + \vec{w} \times \vec{u})]$$

$$= \frac{1}{8} \sec(\alpha/2) \sec(\beta/2) \sec(\gamma/2) [\vec{u} \cdot \vec{v} \times \vec{w} + \vec{v} \cdot \vec{w} \times \vec{u}]$$

$$(\because [\vec{a} \vec{b} \vec{c}] = 0 \text{ when ever any two vectors are same})$$

$$= \frac{1}{8} \sec(\alpha/2) \sec(\beta/2) \sec(\gamma/2) 2[\vec{u} \vec{v} \vec{w}]$$

$$= \frac{1}{4} \sec(\alpha/2) \sec(\beta/2) \sec(\gamma/2) 2[\vec{u} \cdot \vec{v} \cdot \vec{w}]$$

$$\therefore [\vec{x} \cdot \vec{y} \cdot \vec{z}]^2 = \frac{1}{16} [\vec{u} \cdot \vec{v} \cdot \vec{w}]^2 \sec^2 \alpha/2 \sec^2 \beta/2 \sec^2 \gamma/2$$

....(ii)

From (i) and (ii),

$$[\vec{x} \times \vec{y} \cdot \vec{y} \times \vec{z} \cdot \vec{z} \times \vec{x}]$$

$$= \frac{1}{16} [\vec{u} \cdot \vec{v} \cdot \vec{w}]^2 \sec^2 \alpha/2 \sec^2 \beta/2 \sec^2 \gamma/2.$$

12. Given that $\vec{a} \neq \vec{b} \neq \vec{c} \neq \vec{d}$

Such that $\vec{a} \times \vec{c} = \vec{b} \times \vec{d}$ (i)

$$\vec{a} \times \vec{b} = \vec{c} \times \vec{d} \quad \dots(ii)$$

To prove that $(\vec{a} - \vec{d}) \cdot (\vec{b} - \vec{c}) \neq 0$

Subtracting equation (ii) from (i) we get

$$\vec{a} \times (\vec{c} - \vec{b}) = (\vec{b} - \vec{c}) \times \vec{d}$$

$$\Rightarrow \vec{a} \times (\vec{c} - \vec{b}) = \vec{d} \times (\vec{c} - \vec{b})$$

$$\Rightarrow \vec{a} \times (\vec{c} - \vec{b}) - \vec{d} \times (\vec{c} - \vec{b}) = 0$$

$$\Rightarrow (\vec{a} - \vec{d}) \times (\vec{c} - \vec{b}) = 0 \Rightarrow \vec{a} - \vec{d} \parallel \vec{c} - \vec{b}$$

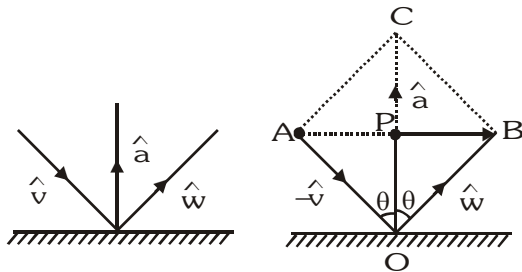
$$[\because \vec{a} - \vec{d} \neq 0, \vec{c} - \vec{b} \neq 0 \text{ as all distinct}]$$

\Rightarrow Angle between $\vec{a} - \vec{d}$ and $\vec{c} - \vec{b}$ is either 0 or 180.

$$\Rightarrow (\vec{a} - \vec{d}) \cdot (\vec{c} - \vec{b}) = |\vec{a} - \vec{d}| |\vec{c} - \vec{b}|$$

$[\cos 0 \text{ or } \cos 180] \neq 0$ as $\vec{a}, \vec{d}, \vec{c}, \vec{b}$ all are different.

14. Given that incident ray is along \vec{v} , reflected ray is along \vec{w} and normal is along \vec{a} , outwards. The given figure can be redrawn as shown.



We know that incident ray, reflected ray and normal lie in a plane, and angle of incidence = angle of reflection.

Therefore \vec{a} will be along the angle bisector of \vec{w} and $-\vec{v}$, i.e.,

$$\vec{a} = \frac{\vec{w} + (-\vec{v})}{|\vec{w} - \vec{v}|} \quad \dots(i)$$

$[\because \text{angle bisector will along a vector dividing in same}$

ratio as the ratio of the sides forming that angle.]

But \vec{a} is a unit vector

where $|\vec{w} - \vec{v}| = OC = 2OP$

$$= 2 |\vec{w}| \cos \theta = 2 \cos \theta$$

Substituting this value in equation (i) we get

$$\vec{a} = \frac{\vec{w} - \vec{v}}{2 \cos \theta}$$

$$\therefore \vec{w} = \vec{v} + (2 \cos \theta) \vec{a}$$

$$= \vec{v} - 2(\vec{a} \cdot \vec{v}) \vec{a} \quad [\because \vec{a} \cdot \vec{v} = -\cos \theta].$$

15. (b) Normal to plane P_1 is

$$\vec{n}_1 = (2\vec{j} + 3\vec{k}) \times (4\vec{j} - 3\vec{k}) = -18\vec{i}$$

Normal to plane P_2 is

$$\vec{n}_2 = (\vec{j} - \vec{k}) \times (3\vec{i} + 3\vec{j}) = 3\vec{i} - 3\vec{j} - 3\vec{k}$$

$$\therefore \vec{A} \text{ is parallel to } \pm(\vec{n}_1 \times \vec{n}_2) = \pm(-54\vec{j} + 54\vec{k})$$

Now, angle between \vec{A} and $2\vec{i} + \vec{j} - 2\vec{k}$ is given

$$\text{by } \cos \theta = \pm \frac{(-54\vec{j} + 54\vec{k}) \cdot (2\vec{i} + \vec{j} - 2\vec{k})}{54\sqrt{2} \cdot 3} = \pm \frac{1}{\sqrt{2}}$$

$$\theta = \frac{\pi}{4} \text{ or } \frac{3\pi}{4}.$$

19. Let $\vec{c} = x\vec{i} + y\vec{j} + z\vec{k}$

$$\vec{a} = \vec{i} \text{ then } \vec{b} = \frac{1}{2}\vec{i} + \frac{\sqrt{3}}{2}\vec{j}$$

$$\& \frac{x}{2} + \frac{y\sqrt{3}}{2} = \frac{1}{2}$$

$$\Rightarrow y\sqrt{3} = \frac{1}{2} \therefore y = \frac{1}{2\sqrt{3}}$$

$$\text{also } x^2 + y^2 + z^2 = 1$$

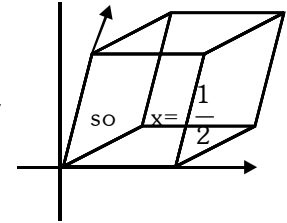
$$\Rightarrow z^2 = 2/3 \Rightarrow z = \pm\sqrt{2/3}$$

$$\text{so volume} = \begin{vmatrix} 1 & 0 & 0 \\ 1/2 & \sqrt{3}/2 & 0 \\ 1/2 & 1/2\sqrt{3} & \pm\sqrt{2/3} \end{vmatrix} = 1/\sqrt{2}$$

Alternative

$$\text{volume} = |\vec{a} \cdot (\vec{b} \times \vec{c})|$$

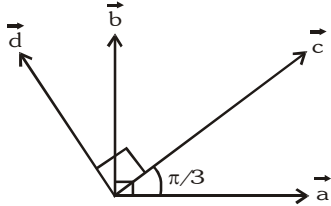
$$\sqrt{\begin{vmatrix} \vec{a} \cdot \vec{a} & \vec{a} \cdot \vec{b} & \vec{a} \cdot \vec{c} \\ \vec{b} \cdot \vec{a} & \vec{b} \cdot \vec{b} & \vec{b} \cdot \vec{c} \\ \vec{c} \cdot \vec{a} & \vec{c} \cdot \vec{b} & \vec{c} \cdot \vec{c} \end{vmatrix}} = \sqrt{\begin{vmatrix} 1 & 1/2 & 1/2 \\ 1/2 & 1 & 1/2 \\ 1/2 & 1/2 & 1 \end{vmatrix}} = \frac{1}{\sqrt{2}}$$



$$\begin{aligned}
 20. \quad |\overline{OP}| &= |\tilde{a} \cos t + \tilde{b} \sin t| \\
 &= (\cos^2 t + \sin^2 t + 2 \sin t \cos t \tilde{a} \cdot \tilde{b})^{1/2} \\
 &= (1 + \sin 2t \tilde{a} \cdot \tilde{b})^{1/2} \\
 \therefore |\overline{OP}|_{\max} &= (1 + \tilde{a} \cdot \tilde{b})^{1/2}, \text{ when } t = \frac{\pi}{4}
 \end{aligned}$$

$$\text{Now } \vec{u} = \frac{\tilde{a} + \tilde{b}}{\sqrt{2} |\tilde{a} + \tilde{b}|} = \frac{\tilde{a} + \tilde{b}}{|\tilde{a} + \tilde{b}|}$$

$$21. \quad (\vec{a} \times \vec{b}) \cdot (\vec{c} \times \vec{d}) = 1 \quad \dots(1)$$



$$\text{Let } \vec{a} \wedge \vec{b} = \alpha$$

$$\vec{a} \wedge \vec{b} = \beta$$

angle between plane of (\vec{a}, \vec{b}) & (\vec{c}, \vec{d}) be θ
equation (1) becomes

$$\sin \alpha \cdot \sin \beta \cos \theta = 1$$

$$\Rightarrow \alpha = \frac{\pi}{2}, \beta = \frac{\pi}{2}, \theta = 0$$

$\Rightarrow \vec{b}$ & \vec{d} are non-parallel.

$$\begin{aligned}
 22. \quad (A) \quad 2 \sin^2 \theta + \sin^2 2\theta &= 2 \\
 \sin^2 \theta + 2 \sin^2 \theta \cos^2 \theta &= 1 \\
 t + 2t(1-t) &= 1 \\
 t + 2t - 2t^2 &= 1 \\
 2t^2 - 3t + 1 &= 0 \\
 (2t-1)(t-1) &= 0 \\
 t &= 1, 1/2 \\
 \sin^2 \theta &= 1, 1/2
 \end{aligned}$$

$$(B) \quad \frac{6x}{\pi} = I_1 \quad \& \quad \frac{3x}{\pi} = I_2$$

$$\Rightarrow x = \frac{I_1 \pi}{6} = \frac{\pi}{6}, \frac{\pi}{3}, \frac{\pi}{2}, \pi.$$

$$(C) \quad [\vec{a} \vec{b} \vec{c}]$$

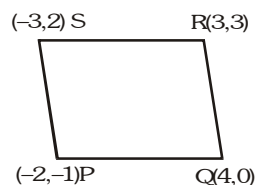
$$\begin{aligned}
 (D) \quad \vec{a} + \vec{b} + \sqrt{3}\vec{c} &= 0 \\
 \Rightarrow a^2 + b^2 + 2\vec{a} \cdot \vec{b} &= 3c^2 \Rightarrow 2 + 2 \cos \theta = 3 \\
 \Rightarrow \cos \theta &= \frac{1}{2} \Rightarrow \theta = \frac{\pi}{3}.
 \end{aligned}$$

23. Ans. (A)

$$\overline{PQ} = 6\vec{i} + \vec{j}$$

$$\overline{SR} = 6\vec{i} + \vec{j}$$

$$\therefore \overline{PQ} = \overline{SR}$$



$$\overline{PS} = -\vec{i} + 3\vec{j}$$

$$\overline{QR} = -\vec{i} + 3\vec{j}$$

$$\therefore \overline{PS} = \overline{QR}$$

But $\overline{PQ} \cdot \overline{PS} = -6 + 3 = -3 \neq 0$ & $|\overline{PQ}| \neq |\overline{PS}|$
 \Rightarrow PQRS is a parallelogram but neither a rhombus nor a rectangle.

$$\begin{aligned}
 24. \quad (2\vec{a} + \vec{b}) \cdot [(\vec{a} \times \vec{b}) \times \vec{a} - 2(\vec{a} \times \vec{b}) \times \vec{b}] \\
 = (2\vec{a} + \vec{b}) \cdot [a^2 \vec{b} - (\vec{a} \cdot \vec{b})\vec{a} - 2\{(\vec{a} \cdot \vec{b})\vec{b} - b^2 \vec{a}\}] \\
 = (2\vec{a} + \vec{b}) \cdot [a^2 \vec{b} + 2b^2 \vec{a}]; \text{ as } \vec{a} \cdot \vec{b} = 0 \\
 = (2\vec{a} + \vec{b}) \cdot [2\vec{a} + \vec{b}] \text{ as } [a^2 = b^2 = 1] \\
 \Rightarrow 4a^2 + b^2 = 5
 \end{aligned}$$

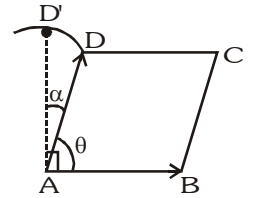
25. TLet θ be the angle

between \overline{AB} and \overline{AD}

$$\Rightarrow \theta + \alpha = 90$$

$$\Rightarrow \alpha = 90 - \theta$$

$$\Rightarrow \cos \alpha = \sin \theta \quad \dots(i)$$



$$\text{Now, } \cos \theta = \frac{\overline{AB} \cdot \overline{AD}}{|\overline{AB}| |\overline{AD}|} = \frac{8}{9}$$

$$\Rightarrow \cos \theta = \frac{\sqrt{17}}{9} \text{ from (i).}$$

$$26. \quad (a) \quad \vec{v} = x\vec{a} + y\vec{b}$$

$$= \vec{i}(x+y) + \vec{j}(x-y) + \vec{k}(x+y) \quad \dots(i)$$

$$\text{Given, } \vec{v} \cdot \vec{c} = \frac{1}{\sqrt{3}}$$

$$\Rightarrow \frac{x+y-x+y-x-y}{\sqrt{3}} = \frac{1}{\sqrt{3}}$$

$$y - x = 1$$

$$\Rightarrow x - y = -1 \quad \dots(ii)$$

using (ii) in (i) we get

$$\vec{v} = (x+y)\vec{i} - \vec{j} + (x+y)\vec{k}$$

$$(b) \quad \vec{a} = \vec{i} + \vec{j} + 2\vec{k}$$

$$\vec{b} = \vec{i} + 2\vec{j} + \vec{k}$$

$$\vec{c} = \vec{i} + \vec{j} + \vec{k}$$

$$\vec{v} = \lambda((\vec{a} \times \vec{b}) \times \vec{c}) = \lambda((\vec{a} \cdot \vec{c})\vec{b} - (\vec{b} \cdot \vec{c})\vec{a})$$

$$\vec{v} = \lambda[4(\vec{i} + 2\vec{j} + \vec{k}) - 4(\vec{i} + \vec{j} + 2\vec{k})]$$

$$\vec{v} = 4\lambda(\vec{j} - \vec{k})$$

(c) $\vec{a} = -\vec{i} - \vec{k}$

$\vec{b} = -\vec{i} + \vec{j}$

$\vec{c} = \vec{i} + 2\vec{j} + 3\vec{k}$

$\vec{r} \times \vec{b} = \vec{c} \times \vec{b}$

Taking cross product by \vec{a}

$(\vec{r} \times \vec{b}) \times \vec{a} = (\vec{c} \times \vec{b}) \times \vec{a}$

$\Rightarrow (\vec{r} \cdot \vec{a})\vec{b} - (\vec{b} \cdot \vec{a})\vec{r} = (\vec{c} \cdot \vec{a})\vec{b} - (\vec{b} \cdot \vec{a})\vec{c}$

$\Rightarrow 0 - \vec{r} = (-1 - 3)(-\vec{i} + \vec{j}) - (1)(\vec{i} + 2\vec{j} + 3\vec{k})$

$\vec{r} = -3\vec{i} + 6\vec{j} + 3\vec{k}$

$\vec{r} \cdot \vec{b} = 3 + 6 = 9$

27. (a) $|\vec{a} - \vec{b}|^2 + |\vec{b} - \vec{c}|^2 + |\vec{c} - \vec{a}|^2 = 9$

$\Rightarrow 6 - 2\Sigma \vec{a} \cdot \vec{b} = 9$

$\Rightarrow \Sigma \vec{a} \cdot \vec{b} = -\frac{3}{2} \quad \dots(1)$

$|\vec{a} + \vec{b} + \vec{c}|^2 \geq 0$

$\Sigma \vec{a}^2 + 2\Sigma \vec{a} \cdot \vec{b} \geq 0$

$\Sigma \vec{a} \cdot \vec{b} \geq -\frac{3}{2}$

for equality $|\vec{a} + \vec{b} + \vec{c}| = 0$

$\Rightarrow \vec{a} + \vec{b} + \vec{c} = 0$

$5\vec{b} + 5\vec{c} = -5\vec{a}$

$2\vec{a} + 5\vec{b} + 5\vec{c} = -3\vec{a}$

$|2\vec{a} + 5\vec{b} + 5\vec{c}| = 3|\vec{a}| = 3$

(b) $(\vec{a} + \vec{b}) \times (2\vec{i} + 3\vec{j} + 4\vec{k}) = 0$

$\Rightarrow \vec{a} + \vec{b} = \lambda(2\vec{i} + 3\vec{j} + 4\vec{k})$

$|\vec{a} + \vec{b}| = \sqrt{29} \Rightarrow |\lambda| = 1$

$\vec{a} + \vec{b} = (2\vec{i} + 3\vec{j} + 4\vec{k})$

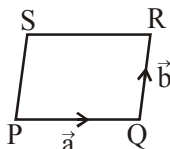
$(\vec{a} + \vec{b}) \cdot (-7\vec{i} + 2\vec{j} + 3\vec{k})$

$= -14 + 6 + 12 = 4$

28. $\vec{a} + \vec{b} = \overline{PR} \text{ \& } \vec{a} - \vec{b} = \overline{QS}$

$\vec{a} = \frac{\overline{PR} + \overline{QS}}{2} \text{ \& } \vec{b} = \frac{\overline{PR} - \overline{QS}}{2}$

$\vec{a} = 2\vec{i} - \vec{j} - 3\vec{k} \text{ \& } \vec{b} = \vec{i} + 2\vec{j} + \vec{k}$

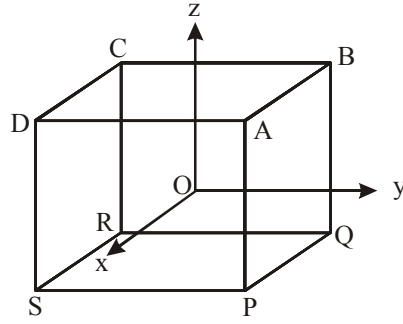


Volume = $\begin{vmatrix} 2 & -1 & -3 \\ 1 & 2 & 1 \\ 1 & 2 & 3 \end{vmatrix}$

$2(4) + (3 - 1) - 3(2 - 2)$

$8 + 2 = 10$

29.



O is at the centre of cube
ABCDPQRS

The 8 vectors will represent

$\overrightarrow{OA}, \overrightarrow{OB}, \dots, \overrightarrow{OD}, \overrightarrow{OP}, \dots, \overrightarrow{OS}$

any three out of these 8 will be coplanar

when two of them are collinear. There are 4 pairs of collinear vectors

$\overrightarrow{OA} \text{ \& } \overrightarrow{OR}, \overrightarrow{OB} \text{ \& } \overrightarrow{OS}, \overrightarrow{OC} \text{ \& } \overrightarrow{OP}, \overrightarrow{OD} \text{ \& } \overrightarrow{OQ}$

(it will generate $4 \times 6 = 24$ set of coplanar vectors)

rest of the combination of 3 vectors will form three edges of a tetrahedron so they will be not coplanar.

So number of non-coplanar vectors

${}^8C_3 - 4 \times 6 = 32$

30. (P) Given $[\vec{a} \vec{b} \vec{c}] = 2$

$[2(\vec{a} \times \vec{b}) \ 3(\vec{b} \times \vec{c}) \ (\vec{c} \times \vec{a})]$

$= 6[\vec{a} \times \vec{b} \ \vec{b} \times \vec{c} \ \vec{c} \times \vec{a}] = 6[\vec{a} \ \vec{b} \ \vec{c}]^2 = 24$

(Q) Given $[\vec{a} \ \vec{b} \ \vec{c}] = 5$

$[3(\vec{a} + \vec{b}) \ (\vec{b} + \vec{c}) \ 2(\vec{c} + \vec{a})]$

$= 12[\vec{a} \ \vec{b} \ \vec{c}] = 60$

(R) Given $\frac{1}{2}|\vec{a} \times \vec{b}| = 20 \Rightarrow |\vec{a} \times \vec{b}| = 40$

$\left| \frac{1}{2}(2\vec{a} + 3\vec{b}) \times (\vec{a} - \vec{b}) \right| = \frac{1}{2}|0 + 3\vec{b} \times \vec{a} - 2\vec{a} \times \vec{b}|$

$= \frac{1}{2}|-5\vec{a} \times \vec{b}| = \frac{5}{2}|\vec{a} \times \vec{b}| = \frac{5}{2} \cdot 40 = 100$

(S) Given $|\vec{a} \times \vec{b}| = 30$

$|(\vec{a} + \vec{b}) \times \vec{a}| = |0 + \vec{b} \times \vec{a}| = 30$