

Aditya Ghai

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EDUCATION

- Indian Institute Of Information Technology Jabalpur** Jabalpur, India
 - Bachelor of Technology - Computer Science and Engineering; GPA: 9.5* May 2022 - May 2026
 - Courses: Operating Systems, Data Structures, Analysis Of Algorithms, Artificial Intelligence, Machine Learning, Networking, Databases*

SKILLS AND COMPETENCIES DOCUMENT

- Languages:** Python, C++, SQL, C
- Frameworks:** scikit-learn, NLTK, SpaCy, TensorFlow, Keras, Flask, HuggingFace, Pytorch
- Tools:** GIT, PostgreSQL, MySQL
- Platforms:** Linux, Windows, Arduino, Streamlit

EXPERIENCE

- Bezu AI** Remote
 - Machine Learning Intern* Jun 2024 - Present
 - Cost Reduction:** Reduced overall cost by 600% by switching to LLaMA3 70b.
 - Model Fine-Tuning:** Finetuned base model on web-scraped data and deployed for inference on replicate.
 - Python Backend:** Moved the whatsapp app architecture from nodejs to python.
- Zep Analytics** Remote
 - Data Science Intern* Dec 2023 - Jan 2024
 - Real World Client Projects:** Built AI/ML based solutions utilizing diverse tech stacks, including Flask, Vector DB, and Hugging Face Pipelines, to deliver tailored solutions.
 - Insurance Claim Automation:** Used NLTK, cosine similarities, and LangChain to classify claims.
 - LLM Based Research:** Tried and tested various LLMs for specific purposes including LLaMA, Mistral, and RoBERTa.

PROJECTS

- AI Badminton Game Coach** - <https://github.com/Team-Phoenix-Force/ShuttleSensei> April 2024
 - Implemented ActionFormer and Fast Slow Network for TAL research paper to build an enhanced model.
 - The model takes badminton playing videos as input, providing insights about shot selection graphically and detailed descriptions of each rally.
 - Achieved a mean average precision of 91, outperforming the previous model's 78.
- SureBot** - <https://mainpy-ckn2aqdwyr3n4pvpe6koz.streamlit.app/> Oct 2023
 - Developed and deployed a GenAI-based QnA Chatbot with a Streamlit UI.
 - The chatbot effectively utilizes user-provided trusted sources, ensuring the use of accurate and up-to-date information to generate responses.
 - It demonstrates a higher level of precision when compared to existing LLMs such as Bard and ChatGPT.
- Article Filter & Summarizer** - <https://github.com/adityaghai07/Article-Filter-Summerizer> Feb 2024
 - Developed an article searcher and summarizer leveraging The General News Dataset from Kaggle.
 - Utilized collaborative filtering techniques including tokenization, stop-word removal, stemming, and TF-IDF vectorization for retrieving relevant articles.
 - Employed Hugging Face's pipelines with the Facebook BART model for summarization.

HONORS AND AWARDS

- MLH HackByte 2.0 Grand Winner** - Built an AI Based Game Coach achieving a mean average precision of 91, providing detailed graphical and point-by-point analysis.
- Smart India Hackathon Finalist 2023** - Built Interactive VoiceBot of Chacha Chaudhary for Ministry Of Jal Shakti.
- IIT Roorkee ThermaOracle Grand Winner** - Temperature prediction modelling competition where we achieved a R2 Score of 0.91.
- AI BioInnovate Challenge IIT Jodhpur Winner** - Built a Robust Computationally Efficient Clustering Ensemble for the MOSES Dataset, achieving a silhouette score of 0.72.
- AnalyticaX IIT Indore Winner** - Case Study based EDA and ML Competition for a vaccination dataset where we showcased a benchmarking 0.872 10-Fold Stratified Cross-Val ROC-AUC Score.