

VISHAL PATEL

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EDUCATION

International Institute of Information Technology Hyderabad

B.Tech in Computer Science and Engineering, CGPA: 8.2

Jawahar Navodaya Vidyalaya

Class XII CBSE; 93.00%

Hyderabad, India

Expected: 2028

Indore, India

2024

PROJECTS

Web deb project

🔗 code

- Developed an interactive memory card matching game with adjustable difficulty levels, move counter, and timer. Designed a responsive UI with dynamic grid layout and implemented core game logic including card flipping, matching, and reset functionality.

Python project

🔗 code

- Make code for finding prime digits, odd digits, even digits in any number.
- Make code for take data from json files and store it in list form
- Make code for make sql table from taking data from a file store in the table

Ongoing Projects

🔗

- Developed an interactive memory card matching game with adjustable difficulty levels, move counter, and timer. Designed a responsive UI with dynamic grid layout and implemented core game logic including card flipping, matching, and reset functionality.
- Personal Portfolio Website : Designed and developed a responsive personal website

TECHNICAL SKILLS

Languages: Python, C, C++, JavaScript, SQL, Bash

Frameworks: Flask

Libraries: Pandas, NumPy, OpenCV

Tools: Git, VSCode, Linux, LaTeX

RELEVANT COURSES

Programming: Computer Programming, DSA, Introduction to Software Systems

Analysis.

System Design: Computer Systems Organization.

Mathematics: Linear Algebra, Discrete Maths, Real

Networking: Introduction to IoT.