St. Francis Institute of Technology

Class: SE-ITA/ITB Semester: IV; A.Y. 2023-2024

Subject: Microprocessor Lab

Experiment – 8: Transfer block of data using string instructions

1. Aim:

Write an ALP to transfer a block of data from data segment to extra segment using string instructions and display the block of data on the output screen.

2. Requirements

DOSBox (an x86 emulator with DOS), Turbo Assembler, Turbo Debugger

3. Pre-Experiment Exercise

Data transfer using string instruction: A string is a series of bytes stored sequentially in the memory. String instructions operate on such "String". The source element is taken from the Data Segment using the SI register. The destination element is in the Extra Segment pointed by the DI register. SI and/or DI are incremented/ decremented after each operation depending upon the direction flag "DF" in the Flag register. String instruction used in this program is MOVSB which is used to transfer a byte from Data Segment to Extra Segment. The instruction is used with a prefix REP which stands for repeat. The instruction is repeated CX number of times, the SI and DI registers are incremented and decremented based on the Direction Flag and CX is decremented.

Display data on dos-prompt: INT 21h is a Dos interrupt that allows a programmer to interact with the input and output devices. To write a character to standard output, load the character to DL register and use the following command.

MOV AH,02H

INT 21

Please note that output devices work with ASCII numbers so appropriate care must be taken to convert the character to equivalent ASCII number.

Algorithm:

- A. Initialize a block of data in array1 in the data segment and empty block in array 2 in the extra segment.
- B. Load the respective effective address in SI and DI register.
- C. Initialize the CX register as counter to the size of the block.
- D. Use string instruction to transfer the block of data from data segment to extra segment.
- E. Reload the effective address in SI register and initialize the CX register as a counter.
- F. Use INT 21h and associated options to display the block on dos-prompt.

4. Laboratory Exercise:

Procedure:

- A. Open DOSbox and go to TASM.
- B. Open a new document using the command edit <filename>.asm
- C. Write the Program and save the changes to the same file.
- D. Assemble the program using the command tasm <filename.asm>

- E. If any errors are displayed, then change the code in <filename>
- F. If no errors are displayed, execute the command tlink <filename>.obj to create the executable file.
- G. Next execute the command td <filename>
- H. Try to RUN the program step by step. Check both data segment and extra segment to observe the transfer of data.
- I. Execute again using the command <filename> to observe the block displayed on the dosprompt.

5. Post Experiment Exercise:

A. Results/Calculations/Observations:

Along with ALP, attach two screenshots.

- i. One after MOVSB instruction has been executed.
- ii. Second after the data has been displayed on the output screen.

B. Questions:

- i. Write in detail about the following String Instructions.
 - (a) LODS (b) STOS (c) CMPS (d) SCAS
- ii. List the different REP prefixes used with string instructions.

C. Conclusion:

Write the conclusion/comments based on the experiment performed and the output obtained.

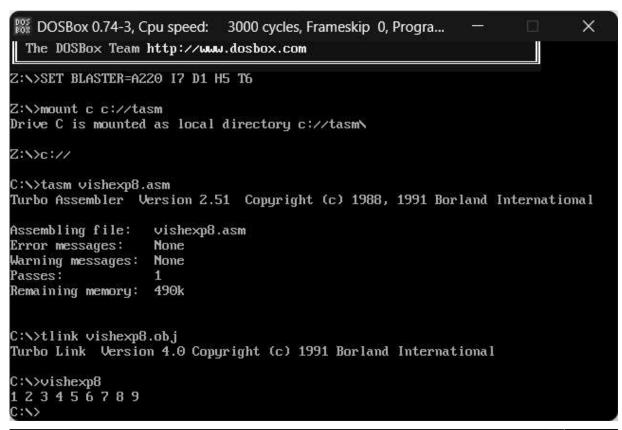
D. References:

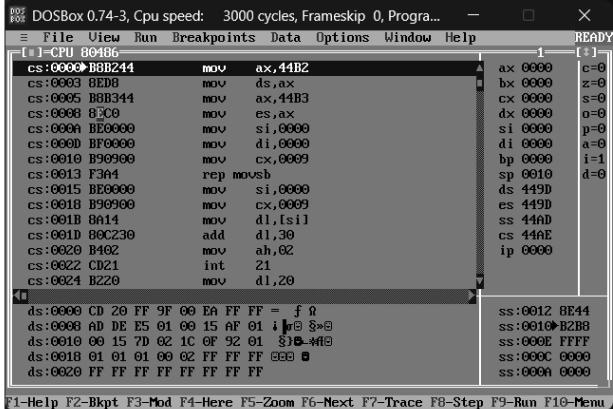
Mention two book references and two web references.

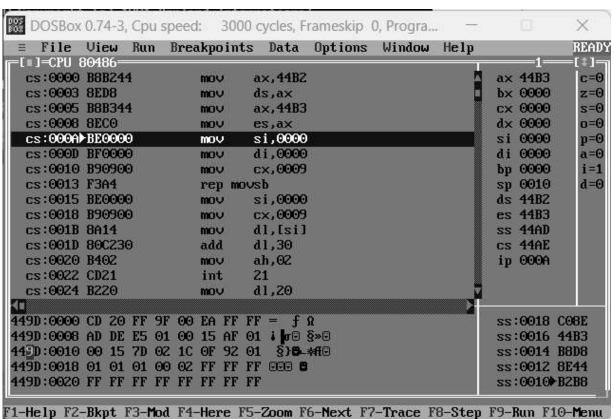
Write an ALP to transfer a block of data from data segment to extra segment using string instructions and display the block of data on the output screen.

Code: model small stack 10h

```
stack 10h
data segment
        ar1 dB 1,2,3,4,5,6,7,8,9
data ends
extra segment
        ar2 dB 09 dup('?')
extra ends
code segment
        assume cs:code,ds:data,es:extra
start:
        mov ax, data
        mov ds, ax
        mov ax, extra
        mov es, ax
        lea si, ar1
        lea di, ar2
        mov cx, 0009h
     rep movsb
        lea si, ar1
        mov cx, 0009h
     12: mov dl, [si]
        add dl, 48
        mov ah, 02h
        int 21h
        mov dl, 32
        mov ah, 02h
        int 21h
        inc si
        loop 12
        mov ah, 4ch
        int 21h
code ends
end start
```







🎇 DOSBox 0.74-3, Cpu speed: 3000 cycles, Frameskip 0, Progra... X ≡ File View Run Breakpoints Data Options Window Help PROMPT =[||]=CPU 80486= [4]= ax,44B2 ax 44B3 cs:0000 B8B244 MOV c=0 z=0 cs:0003 8ED8 MOV ds,ax bx 0000 2=0 cs:0005 B8B344 MOV ax,44B3cx 0000 cs:0008 8EC0 es,ax dx 0000 0=0 MOV cs:000A) BE0000 si,0000 si 0000 p=0 MOV cs:000D BF0000 di,0000 di 0000 a=0 MOV cs:0010 B90900 cx,0009 bp 0000 i=1 MOV sp 0010 cs:0013 F3A4 d=0 rep movsb cs:0015 BE0000 si,0000 ds 44B2 MOV cs:0018 B90900 es 44B3 MOV cx,0009 cs:001B 8A -[]=En er address to position to-SS 44AD cs:001D 80 cs 44AE cs:0020 B4 ds:0000_ ip 000A cs:0022 CD cs:0024 B2 OK Cancel Help 449D:0000 CD ss:0018 C08E 449D:0008 AD DE E5 01 00 15 AF 01 ; ♂8 §>8 ss:0016 44B3 ss:0014 B8D8 449D:0010 00 15 7D 02 1C OF 92 01 §} 8-*#® 449D:0018 01 01 01 00 02 FF FF FF 🖼 🛢 ss:0012 8E44 449D:0020 FF FF FF FF FF FF FF ss:0010 BZB8 Enter item prompted for in dialog title

