

## **PRACTICAL:6**

**AIM:** Write a c code three address code generation of any code.

**Code:**

```
#include<stdio.h>
#include<conio.h>
#include<stdlib.h>
#include<string.h>

struct three
{
char data[10],temp[7];
}s[30];
void main()
{
char d1[7],d2[7]="t";
int i=0,j=1,len=0;
FILE *f1,*f2;
clrscr();
f1=fopen("sum.txt","r");
f2=fopen("out.txt","w");
while(fscanf(f1,"%s",s[len].data)!=EOF)
len++;
itoa(j,d1,7);
strcat(d2,d1);
strcpy(s[j].temp,d2);
strcpy(d1,"");
strcpy(d2,"t");
if(!strcmp(s[3].data,"+"))
{
fprintf(f2,"%s=%s+%s",s[j].temp,s[i+2].data,s[i+4].data);
j++;
}
else if(!strcmp(s[3].data,"-"))
{
fprintf(f2,"%s=%s-%s",s[j].temp,s[i+2].data,s[i+4].data);
j++;
}
for(i=4;i<len-2;i+=2)
{
itoa(j,d1,7);
strcat(d2,d1);
strcpy(s[j].temp,d2);
if(!strcmp(s[i+1].data,"+"))
```

```
fprintf(f2, "\n%s=%s+%s", s[j].temp, s[j-1].temp, s[i+2].data);  
else if(!strcmp(s[i+1].data, "-"))  
fprintf(f2, "\n%s=%s-%s", s[j].temp, s[j-1].temp, s[i+2].data);  
strcpy(d1, "");  
strcpy(d2, "t");  
j++;  
}  
fprintf(f2, "\n%s=%s", s[0].data, s[j-1].temp);  
fclose(f1);  
fclose(f2);  
getch();  
}
```

### Input:

out = in1 + in2 + in3 - in4

### Output:

```
t1=in1+in2  
t2=t1+in3  
t3=t2-in4  
out=t3
```