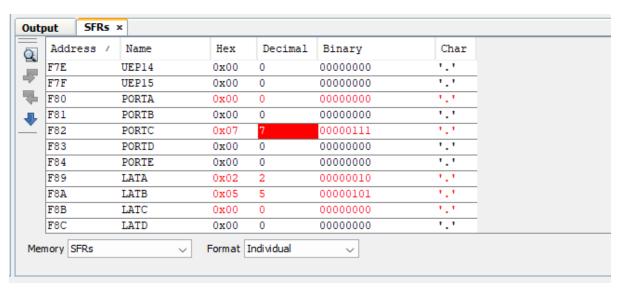
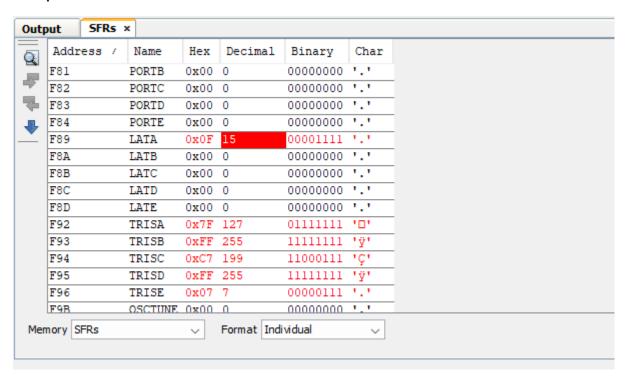
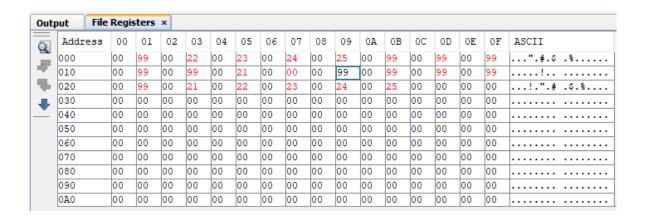
```
add.c ×
      History 👚 🔯 🖫 - 🖫 - 🔍 🖓 🖓 🖶 🖫 | 🍄 😓 | 🔄 🖭 | 🎯 🔲 | 🐠 🚅 👺
Source
 8
 9
      #include <xc.h>
10
11
   void main(void) {
12
          int x, y, z;
13
          TRISC=0;
         LATC=0;
14
15
          x=0x02;
16
          y=0x05;
17
          z=x+y;
          PORTA=x;
18
          PORTB=y;
19
20
          PORTC=z;
21
          return;
22
23
```



```
arrAdd.c 🗴
                                                                                                     \textbf{History} \hspace{0.2cm} \stackrel{\bullet}{\blacksquare} \hspace{0.2cm} |\hspace{0.2cm} \textcircled{$ @ \hspace{0.2cm} \checkmark \hspace{0.2cm} |\hspace{0.2cm} \textcircled{$ @ \hspace{0.2cm} \checkmark \hspace{0.2cm} |\hspace{0.2cm} \textcircled{$ @ \hspace{0.2cm} \checkmark \hspace{0.2cm} |\hspace{0.2cm} \textcircled{$ @ \hspace{0.2cm} \swarrow \hspace{0.2cm} |\hspace{0.2cm} \textcircled{$ @ \hspace{0.2cm} \searrow \hspace{0.2cm} |\hspace{0.2cm} &\hspace{0.2cm} |\hspace{0.2cm} \textcircled{$ @ \hspace{0.2cm} \boxtimes \hspace{0.2cm} |\hspace{0.2cm} &\hspace{0.2cm} |\hspace{0.2cm} &
     Source
                     7
                     8
                     9
                                                                                                     #include <xc.h>
           10
         11 - void main(void) {
       12
                                                                                                                                                                   int i, sum;
         13
                                                                                                                                                                     sum=0;
               ➾
                                                                                                                                                                   int num[]={1,2,3,4,5};
           15
                                                                                                                                                                       for(i=0;i<=4;i++){
         16
                                                                                                                                                                                                                                   sum=sum+num[i];
       17
         18
                                                                                                                                                                   PORTA=sum;
       19
                                                                                                                                                                   return;
         20
```



```
2
      * File: extMemory.c
3
      * Author: Student
4
5
      * Created on 20 January, 2025, 3:58 AM
б
В
     #include <xc.h>
o
  void main(void) {
1
2
         int temp, i;
3
         int arr1[]={0x21,0x22,0x23,0x24,0x25};
4
         int arr2[]={0x99,0x99,0x99,0x99,0x99};
5
         for (i=0;i<=4;i++) {
6
             temp=arrl[i];
þ
             arrl[i]=arr2[i];
8
             arr2[i]=temp;
O
         return;
1
2
```



```
1 🖵 /*
 2
       * File: memory.c
 3
       * Author: Student
 4
       * Created on 20 January, 2025, 3:10 AM
 5
 6
 7
8
9
      #include <xc.h>
10
11 - void main(void) {
12
          int i;
13
          int arr1[]={0x21,0x22,0x23,0x24,0x25};
14
          int arr2[]={0x00,0x00,0x00,0x00,0x00};
15
          for (i=0;i<=5;i++){
16
              arrl[i]=arr2[i];
17
18
19
          return;
20
21
```

