

## Practical No 5

### Interface PIC18FXXX with LED & Blinking it using specified Delay:

INPUT:

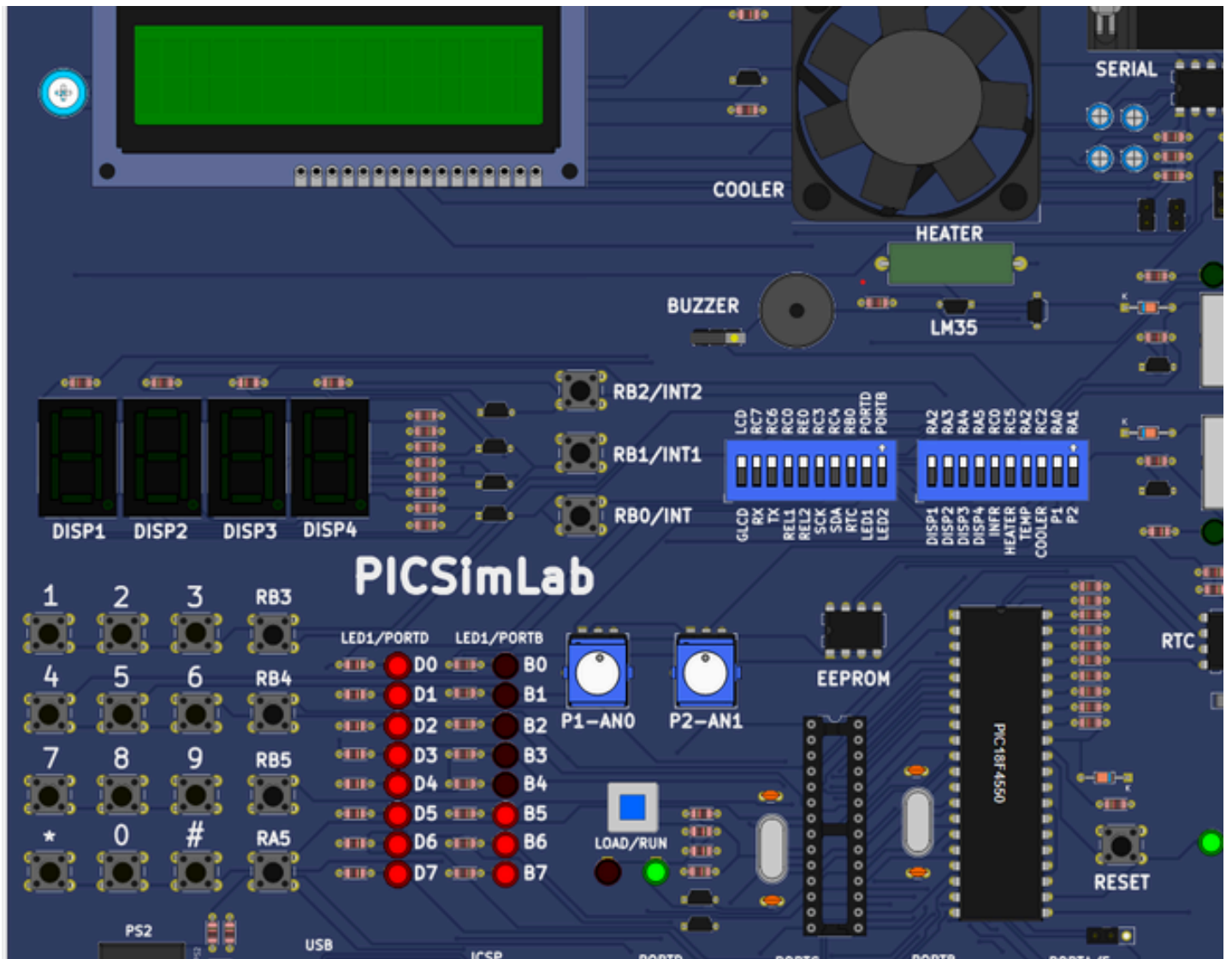
```
#include <xc.h>
```

```
void delay(unsigned int time)
```

```
{  
    unsigned int i, j;  
    for(i = 0; i < time; i++)  
    {  
        for(j = 0; j < 5000; j++)  
        {  
        }  
    }  
}
```

```
void main(void) {  
    TRISD = 0x00;  
    LATD = 0xFF;  
    while(1)  
    {  
        LATD = ~LATD;  
        delay(200);  
    }  
    return;  
}
```

OUTPUT:



## Practical No 4

### Sorting the Numbers in Ascending and Descending Order:

Ascending Order:

INPUT:

```
#include <xc.h>
```

```
#include <stdlib.h>
```

```
#include <pic18f4550.h>
```

```
int main(void) {
```

```
    int i, j, t;
```

```
    int a[] = {0x45, 0x03, 0x06, 0x13, 0x32, 0x02, 0x05, 0x23};
```

```
    for (j = 0; j <= 7; j++) {
```

```
        for (i = 0; i < 7; i++) {
```

```
            if (a[i] > a[i + 1]) {
```

```
                t = a[i];
```

```
                a[i] = a[i + 1];
```

```
                a[i + 1] = t;
```

```
            }
```

```
        }
```

```
    }
```

```
    TRISD = 0;
```

```
    for (i = 0; i <= 7; i++) {
```

```
        PORTD = a[i];
```

```
        for (int n = 0; n < 1000; n++)
```

```
            for (int k = 0; k < 100; k++);
```

```
    }
```

}

OUTPUT:

Classes x Output x ascending.c x File Registers x

Address	00	01	02	03	04	05	06	07	08	09	0A	0B	0C	0D	0E	0F	ASCII
000	00	04	00	02	00	00	80	0C	00	03	00	01	00	02	00	03	.....
010	00	06	00	00	00	00	00	01	00	01	00	06	00	03	00	02	.....
020	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	.....
030	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	.....
040	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	.....
050	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	.....
060	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	.....
070	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	.....

Descending Order:

```
#include <xc.h>
```

```
#include <stdlib.h>
```

```
#include <pic18f4550.h>
```

```
int main(void) {
```

```
    int i, j, t;
```

```
    int a[] = {0x45, 0x03, 0x06, 0x13, 0x32, 0x02, 0x05, 0x23};
```

```
    for (j = 0; j <= 7; j++) {
```

```
        for (i = 0; i < 7; i++) {
```

```
            if (a[i] < a[i + 1]) {
```

```
                t = a[i];
```

```
                a[i] = a[i + 1];
```

```
                a[i + 1] = t;
```

```
            }
```

```
        }
```

```
    }
```

```
    TRISD = 0;
```

```
    for (i = 0; i <= 7; i++) {
```

```
for (int n = 0; n < 1000; n++)
    for (int k = 0; k < 100; k++);
}
```

	Address	00	01	02	03	04	05	06	07	08	09	0A	0B	0C	0D	0E	0F	ASCII
	000	00	06	00	00	00	00	80	96	18	01	00	06	00	03	00	02	.....
	010	00	01	00	00	00	00	00	01	00	01	00	06	00	03	00	02	.....
	020	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	.....
	030	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	.....
	040	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	.....