

Day 6 assignment

- 1. Making a set of instructions that instruct a computer to carry out a task is the process of programming. There are numerous computer programming languages available for use in programming**
- 2. For changing the code in to machine level language**
- 3. Features of java**
 - a. Object oriented**
 - b. Platform independent**
 - c. Simple**
 - d. Secure**
 - e. Portability**
 - f. Robust**
 - g. Multi threaded**
 - h. Distributed**
- 4. An object is an entity with state and behavior such as chair, bike, master, pen, table or car it called be intellectually or physically (tangible or non tangible)**
- 5. The class is the collection of similar characteristics it serves as model or blueprint from which things can be made it make sense as whole it can't be bodily**
- 6. main() method is starting point for jvm to starts execution of java programmes without the main () method jvm will not executes the programme**