# **UEC513 – EMBEDDED SYSTEMS**

## LAB ASSIGNMENT SOLUTIONS

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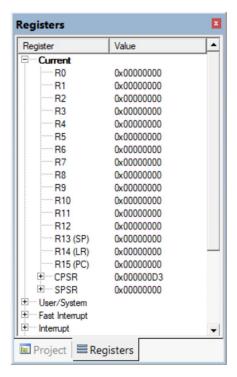
**QUES 1 (a):** Write a program in ARM assembly language to store the data into one register and then copy that content to all registers.

## CODE:

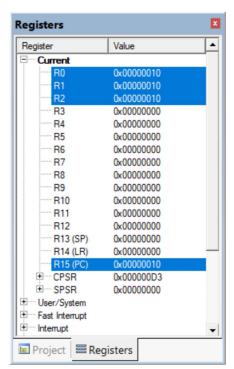
```
1
     AREA PROGRAM, CODE, READONLY
 2
     ENTRY
 3
    MAIN
 4
     LDR RO, VALUE
     MOV R1, R0
 5
     MOV R2, R0
 6
 7
 8
     AREA PROGRAM, DATA, READONLY
 9
    VALUE DCD &10
10
     END
```

### **OUTPUT:**

#### INITIAL



#### **FINAL**



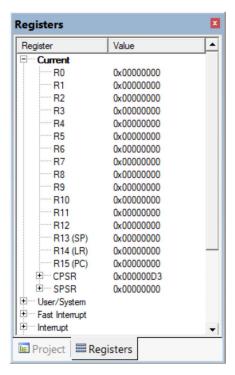
**QUES 1 (b):** Write a program in ARM assembly language to add two 32 bit numbers using Immediate Addressing Mode.

### CODE:

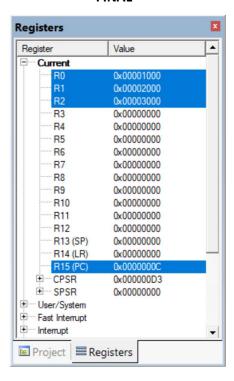
```
1 AREA PROGRAM, CODE, READONLY
2 ENTRY
3 MAIN
4 MOV RO, #0x00001000
5 MOV R1, #0x00002000
6
7 ADD R2, R1, R0
8 END
```

### **OUTPUT:**





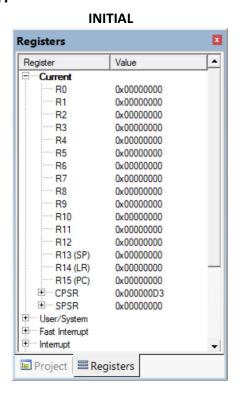
#### **FINAL**

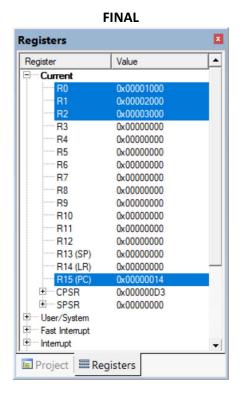


**QUES 1 (c):** Write a program in ARM assembly language to add two 32 bit numbers using Direct Addressing Mode.

## CODE:

```
1
     AREA PROGRAM, CODE, READONLY
 2
     ENTRY
 3
    MAIN
 4
     LDR RO, VALUE1
 5
     LDR R1, VALUE2
 6
 7
     ADD R2, R1, R0
8
 9
     AREA PROGRAM, DATA, READONLY
10
    VALUE1 DCD &00001000
    VALUE2 DCD &00002000
11
     END
12
```

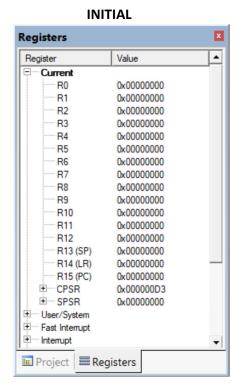


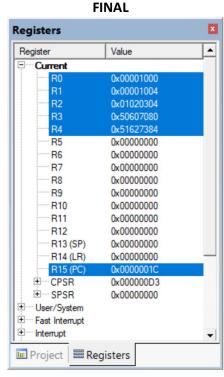


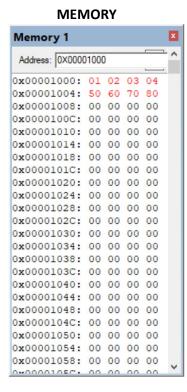
**QUES 1 (d):** Write a program in ARM assembly language to add two 32 bit numbers using Indirect Addressing Mode.

## CODE:

```
AREA PROGRAM, CODE, READONLY
 1
 2
     ENTRY
 3
    MAIN
     LDR RO, VALUE1
 4
 5
     LDR R1, VALUE2
 6
 7
     LDR R2, [R0]
     LDR R3, [R1]
 8
 9
     ADD R4, R3, R2
10
11
     AREA PROGRAM, DATA, READONLY
12
    VALUE1 DCD &00001000
13
14
    VALUE2 DCD &00001004
15
     END
```



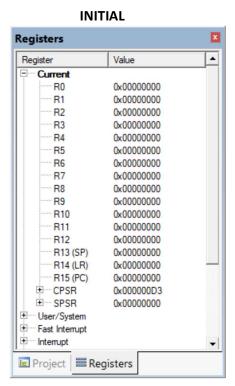


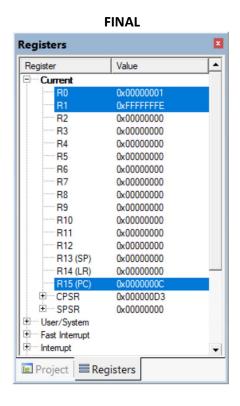


**QUES 1 (e):** Write a program in ARM assembly language to find the one's complement of a number.

## CODE:

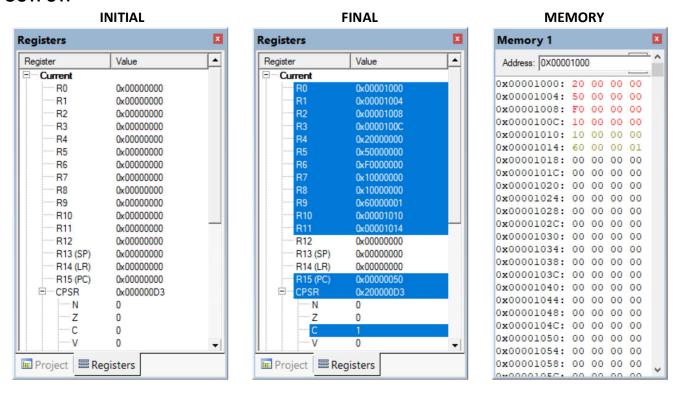
```
AREA PROGRAM, CODE, READONLY
1
2
    ENTRY
3
   MAIN
4
    LDR RO, VALUE
5
    MVN R1, R0
6
7
    AREA PROGRAM, DATA, READONLY
8
   VALUE DCD &00000001
9
    END
```





**QUES 2:** Write a program in ARM assembly language to add 64 bit addition using indirect addressing mode and store the result in memory location. (check the flag status also in CPSR register).

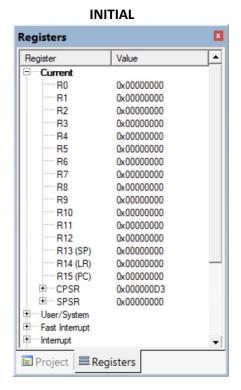
```
1
     AREA PROGRAM, CODE, READONLY
 2
     ENTRY
 3
   MAIN
 4
    LDR RO, VALUE1
 5
    LDR R1, VALUE2
    LDR R2, VALUE3
 6
    LDR R3, VALUE4
 7
 8
 9
    LDR R4, [R0]
10
    LDR R5, [R1]
11
     LDR R6, [R2]
12
     LDR R7, [R3]
13
    ADDS R8, R4, R6
14
15
     ADC R9, R5, R7
16
17
     LDR R10, VALUE5
18
     LDR R11, VALUE6
19
20
     STR R8, [R10]
21
     STR R9, [R11]
22
    AREA PROGRAM, DATA, READONLY
23
24
25
    VALUE1 DCD &00001000
26
   VALUE2 DCD &00001004
27
   VALUE3 DCD &00001008
    VALUE4 DCD &0000100C
28
   VALUE5 DCD &00001010
29
30
   VALUE6 DCD &00001014
31
32
     END
```

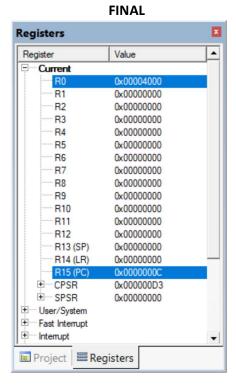


**QUES 3:** Write a program in ARM assembly language to load any register with 32 bit data and perform the following

(a): Shift left by 2 bits

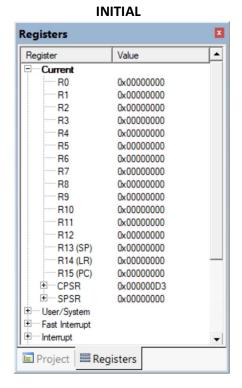
```
1
    AREA PROGRAM, CODE, READONLY
2
    ENTRY
3
   MAIN
4
    LDR RO, VALUE
5
    MOV RO, RO, LSL #2
6
7
    AREA PROGRAM, DATA, READONLY
8
   VALUE DCD &00001000
9
    END
```

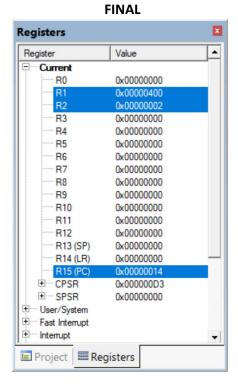




(b): Shift right by the number of bits stored in register R2

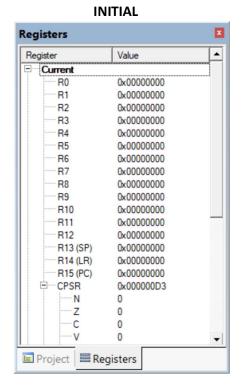
```
1
     AREA PROGRAM, CODE, READONLY
 2
     ENTRY
 3
    MAIN
     LDR R1, VALUE1
 4
     LDR R2, VALUE2
 5
 6
    MOV R1, R1, LSR R2
 7
 8
     AREA PROGRAM, DATA, READONLY
 9
10
    VALUE1 DCD &00001000
11
    VALUE2 DCD &00000002
     END
12
```

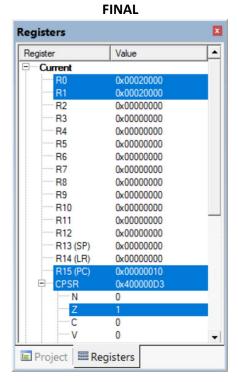




(c): Shift left 5 bits conditionally when zero flag is set

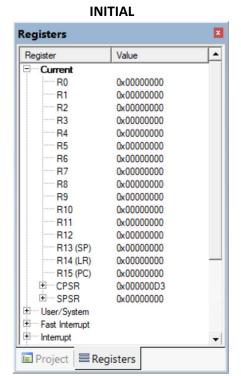
```
1
     AREA PROGRAM, CODE, READONLY
 2
     ENTRY
 3
    MAIN
 4
     LDR RO, VALUE
     MOVS R1, #0 ; Setting Zero flag
 5
 6
 7
     MOVEQ RO, RO, LSL #5
 8
     AREA PROGRAM, DATA, READONLY
 9
    VALUE DCD &00001000
10
     END
11
```

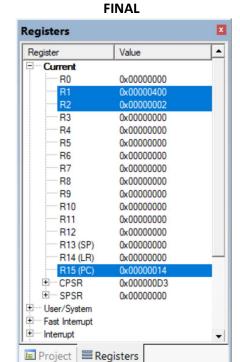




(d): Arithmetic shift right by the value contained in register R2

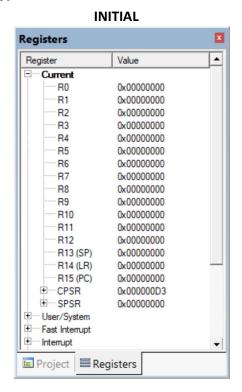
```
AREA PROGRAM, CODE, READONLY
 1
 2
     ENTRY
 3
    MAIN
     LDR R1, VALUE1
 4
 5
     LDR R2, VALUE2
 6
 7
     MOV R1, R1, ASR R2
 8
 9
     AREA PROGRAM, DATA, READONLY
    VALUE1 DCD &00001000
10
11
    VALUE2 DCD &00000002
12
     END
```

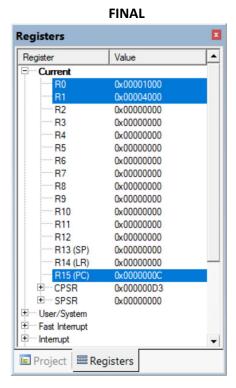




(e): Barrel Shifter

```
AREA PROGRAM, CODE, READONLY
1
2
    ENTRY
3
   MAIN
    LDR RO, VALUE1
4
5
    MOV R1, R0, LSL #2
6
7
    AREA PROGRAM, DATA, READONLY
8
   VALUE1 DCD &00001000
    END
9
```

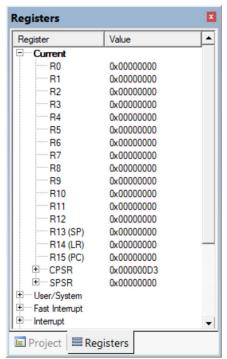




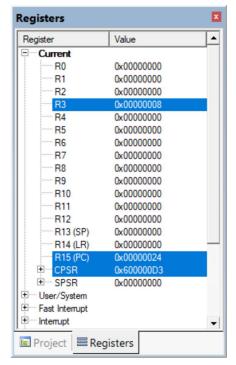
**QUES 4 (a):** Write a program in ARM assembly language to copy the block of data from source to destination using memory location with loop.(Load and Store Instruction)

```
1
     AREA PROGRAM, CODE, READONLY
 2
     ENTRY
 3
    MAIN
 4
     MOV RO, #8
 5
     LDR R1, VALUE1
 6
     LDR R2, VALUE2
 7
 8
    LOOP
 9
     LDR R3, [R1], #4
10
     STR R3, [R2], #4
11
     SUBS RO, RO, #1
12
     BNE LOOP
13
14
     AREA PROGRAM, DATA, READONLY
15
    VALUE1 DCD &00001000
16
    VALUE2 DCD &00002000
17
     END
```

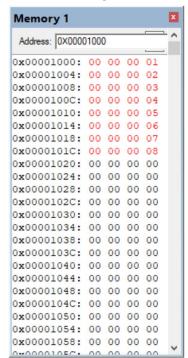
#### INITIAL



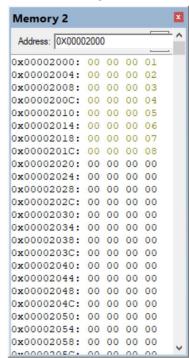
#### **FINAL**



#### **MEMORY 1**



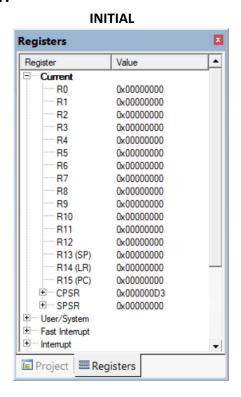
#### **MEMORY 2**

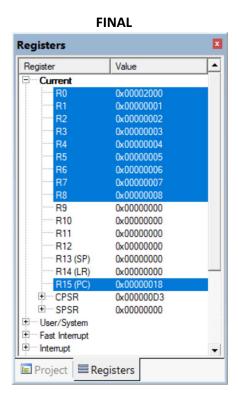


**QUES 4 (b):** Write a program in ARM assembly language to copy the block of data from source to destination using memory location without loop .(Multiple Load and Store Instruction)

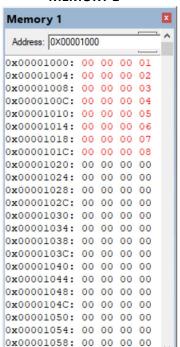
### CODE:

```
AREA PROGRAM, CODE, READONLY
 1
 2
     ENTRY
 3
    MAIN
     LDR RO, VALUE1
 4
 5
     LDMIA RO, {R1-R8}
 6
 7
     LDR RO, VALUE2
 8
     STMIA RO, {R1-R8}
 9
     AREA PROGRAM, DATA, READONLY
10
11
    VALUE1 DCD &00001000
12
    VALUE2 DCD &00002000
     END
13
```



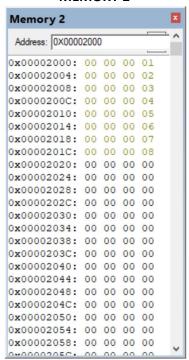


#### **MEMORY 1**



0+00001050 00 00 00 00

#### **MEMORY 2**



**QUES 5:** Write a program in ARM assembly language to perform multiplication using repeated addition.

## CODE:

```
1 AREA PROGRAM, CODE, READONLY
2 ENTRY
3 MAIN
4 LDR RO, VALUE1
5 LDR R1, VALUE2
6
7 LOOP
8 ADD R2, R2, R0
9 SUBS R1, R1, #1
10 BNE LOOP
11
12 AREA PROGRAM, DATA, READONLY
13 VALUE1 DCD &02
14 VALUE2 DCD &03
15 END
```

