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#define CenterSensor A2
#define leftNearSensor A3
#define leftFarSensor A4
#define rightNearSensor A1
#define rightFarSensor A0

int mata0; // mata means "eye"
int mata1;
int mata2;
int mata3;
int mata4;

float Kp=45,Ki=0.6,Kd=40;

float error=0, P=0, I=0, D=0, PID_value=0;

float previous_error=0, previous_I=0;

int initial_motor_speed=130;

void read_sensor(void);

void calculate_pid(void);

void motor_control(void);

int flag = 0;
int data;
int pathlength; //variable to record the total of path length
int readpath; //variable to call the path record
char path[99]; //array for path record

int s[5];
int run_tracker=0;
int sum=0;
int L1=4, L2=5, enL=11, R1=2, R2=3, enR=10;
int threshold = 350;

void setup() {
  // put your setup code here, to run once:
  Serial.begin(9600);
  pinMode(L1, OUTPUT);
  pinMode(L2, OUTPUT);
  pinMode(enR, OUTPUT);
  pinMode(enL, OUTPUT);
  pinMode(R1, OUTPUT);
  pinMode(R2, OUTPUT);
  pinMode(13, OUTPUT);
}

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void loop() {
  // put your main code here, to run repeatedly:
  read_sensor();
  Serial.println(error);
  condition();
  choosepath();
}

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void read_sensor() // white line on black surface
{
  mata0 = analogRead(rightFarSensor);
  mata1 = analogRead(rightNearSensor);
  mata2 = analogRead(CenterSensor);
  mata3 = analogRead(leftNearSensor);
  mata4 = analogRead(leftFarSensor);

  if (mata0 < threshold)
    {s[0] = 1;}
  else
    {s[0] = 0;}

  if (mata1 < threshold)
    {s[1] = 1;}
  else
    {s[1] = 0;}

  if (mata2 < threshold)
    {s[2] = 1;}
  else
    {s[2] = 0;}

  if (mata3 < threshold)
    {s[3] = 1;}
  else
    {s[3] = 0;}

  if (mata4 < threshold)
    {s[4] = 1;}
  else
    {s[4] = 0;}

  /*
    Serial.print(s[0]);
    Serial.print(" ");
    Serial.print(s[1]);
    Serial.print(" ");
    Serial.print(s[2]);
    Serial.print(" ");
    Serial.print(s[3]);
    Serial.print(" ");
    Serial.print(s[4]);
    Serial.println(" ");
  */
}

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if((s[0]==0)&&(s[1]==0)&&(s[2]==0)&&(s[3]==0)&&(s[4]==1))
    error=4;
else if((s[0]==0)&&(s[1]==0)&&(s[2]==0)&&(s[3]==1)&&(s[4]==1))
    error=3;
else if((s[0]==0)&&(s[1]==0)&&(s[2]==0)&&(s[3]==1)&&(s[4]==0))
    error=2;
else if((s[0]==0)&&(s[1]==0)&&(s[2]==1)&&(s[3]==1)&&(s[4]==0))
    error=1;
else if((s[0]==0)&&(s[1]==0)&&(s[2]==1)&&(s[3]==0)&&(s[4]==0))
    error=0;
else if((s[0]==0)&&(s[1]==1)&&(s[2]==1)&&(s[3]==0)&&(s[4]==0))
    error=-1;
else if((s[0]==0)&&(s[1]==1)&&(s[2]==0)&&(s[3]==0)&&(s[4]==0))
    error=-2;
else if((s[0]==1)&&(s[1]==1)&&(s[2]==0)&&(s[3]==0)&&(s[4]==0))
    error=-3;
else if((s[0]==1)&&(s[1]==0)&&(s[2]==0)&&(s[3]==0)&&(s[4]==0))
    error=-4;
else if((s[0]==0)&&(s[1]==0)&&(s[2]==0)&&(s[3]==0)&&(s[4]==0))
    if(error== -4) error=-5;
    else error=5;

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//change the sensor readings into a series of binary number
data=(s[0]*16)+(s[1]*8)+(s[2]*4)+(s[3]*2)+(s[4]*1);
}

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void calculate_pid()

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{
    P = error;
    I = I + previous_;
    D = error-previous_error;

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PID_value = (Kp*P) + (Ki*I) + (Kd*D);

previous_I=I;

previous_error=error;
}

void motor_control()
{
    // Calculating the effective motor speed:

    int left_motor_speed = initial_motor_speed-PID_value;

    int right_motor_speed = initial_motor_speed+PID_value;

    // The motor speed should not exceed the max PWM value

    constrain(left_motor_speed,0,200);

    constrain(right_motor_speed,0,200);

    analogWrite(enL,initial_motor_speed-PID_value); //Left Motor Speed

    analogWrite(enR,initial_motor_speed+PID_value); //Right Motor Speed
}

//Intersection condition ----- 0b00abcde
void condition()
{
    read_sensor();
    Serial.print(error);
    if (data==0b0011100 || data == 0b0011110) { // Make left turn untill it detects straight
path
        //Serial.print("\t");
        //Serial.println("Left");
        do {
            read_sensor();

            turnleft();
        } while (error != 0 || data!=0b0000100);
        path[pathlength]='L';
        pathlength++;

    } else if (data==0b0000111 || data==0b0001111) { // Make right turn in case of it detects
only right path (it will go into forward direction in case of staright and right "--")
        // untill it detects straight path.
        //Serial.print("\t");
        //Serial.println("Right");

```

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moveforward();
delay(150);
stop();
read_sensor();
if (error == 5) // only right path available
{
    do {

        turnright();
        read_sensor();
    } while (error != 0);
    path[pathlength]='R';
    pathlength++;
}
else if( error == 0){

    do{
        moveforward();
        read_sensor();
    }while(error==0);
    path[pathlength]='S';
    pathlength++;
}
}
else if (error == -5) {    // Make left turn untill it detects straight path
//Serial.print("\t");
//Serial.println("Sharp Left Turn");
do {

    turnleft();
    read_sensor();
    if (error == 0) {
        stop();
        delay(200);
    }
} while (error != 0);
} else if (data==0b0011111) {    // Make left turn untill it detects straight path or stop if dead
end reached.
    if (flag == 0) {

        moveforward();
        delay(150);
        stop();
        read_sensor();
        if (data==0b0011111) {    /**** End Reached, Stop! ****/
            stop();
            path[pathlength]='F';
            pathlength++;//save F

            flag = 1;
            shortpath();

        } else {    /**** Move Left ****/

            do {
                //Serial.print("\t");
                //Serial.println("Left Here");
                read_sensor();

                turnleft();

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    } while (error != 0);
    path[pathlength]='L';
    pathlength++;
  }
}
} else if(data == 0b00000000){
  turnaround();
  path[pathlength]='U';
  pathlength++;
}
else {
  calculate_pid();
  motor_control();
}
condition();
}

```

```

void MOTOR(int left_speed, int right_speed){
  if(left_speed >= 0){
    digitalWrite(L1, HIGH);
    digitalWrite(L2, LOW);
    analogWrite(enL, left_speed);
  }
  else{
    digitalWrite(L1, LOW);
    digitalWrite(L2, HIGH);
    analogWrite(enL,abs(left_speed));
  }
  if(right_speed >= 0){
    digitalWrite(R1, LOW);
    digitalWrite(R2, HIGH);
    analogWrite(enR, right_speed);
  }
  else{
    digitalWrite(R1, HIGH);
    digitalWrite(R2, LOW);
    analogWrite(enR, abs(right_speed));
  }
}

```

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void shortpath() //calculate the shortest path
{
  //because (..F) is the last and there should be no U recorderd before F
  int x = (pathlength-2);

  while (x > 0)
  {
    if (path[x]=='U')
    {
      if (path[x-1]=='L' && path[x+1]=='L')
        {path[x-1]='S';path[x]='O';path[x+1]='O';}
      else if (path[x-1]=='L' && path[x+1]=='S')
        {path[x-1]='R';path[x]='O';path[x+1]='O';}
      else if (path[x-1]=='R' && path[x+1]=='R')
        {path[x-1]='S';path[x]='O';path[x+1]='O';}
      else if (path[x-1]=='R' && path[x+1]=='S')
        {path[x-1]='L';path[x]='O';path[x+1]='O';}
      else if (path[x-1]=='S' && path[x+1]=='L')
        {path[x-1]='R';path[x]='O';path[x+1]='O';}
      else if (path[x-1]=='S' && path[x+1]=='R')

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    {path[x-1]='L';path[x]='O';path[x+1]='O';}
else if (path[x-1]=='L' && path[x+1]=='R')
{
    path[x-1]='U';path[x]='O';path[x+1]='O';

}
else if (path[x-1]=='R' && path[x+1]=='L')
{
    path[x-1]='U';path[x]='O';path[x+1]='O';

}
else if (path[x-1]=='S' && path[x+1]=='S')
{
    path[x-1]='U';path[x]='O';path[x+1]='O';

}
//-----
x--;
}
else
{x--;}
}

}

void choosepath()//to get rid of the effect of "path[]==0" in the record
{
    if (path[readpath]=='F')
    {
        stop();
        finish();
    }
else if (path[readpath]=='R')
    {
        turnright();
        delay(500); //to be free from the line if there is a straight intersection (exit 2)
        read_sensor();
        while (data!=0b0000100)
        {
            turnright();
            read_sensor();
        }
    }
else if (path[readpath]=='S')
    {

        moveforward();
        delay(200);
    }
else if (path[readpath]=='L')
    {
        turnleft();
        delay(500); //to be free from the line if there is a straight intersection (exit 2)
        read_sensor();
        while (data!=0b0000100)
        {
            turnleft();
            read_sensor();
        }
    }
}

```

```

    }
    else if (path[readpath]=='O')
    {
        readpath++;
        choosepath();
    }
    readpath++;
    condition();
}

```

// functions to make bot turn, turn around and go straight

```

void moveforward()
{
    analogWrite(enL, 130);
    digitalWrite(L1, HIGH);
    digitalWrite(L2, LOW);
    analogWrite(enR, 130);
    digitalWrite(R1, LOW);
    digitalWrite(R2, HIGH);
}

```

```

void turnright()
{
    analogWrite(enL, 130);
    digitalWrite(L1, HIGH);
    digitalWrite(L2, LOW);
    analogWrite(enR, 130);
    digitalWrite(R1, HIGH);
    digitalWrite(R2, LOW);
}

```

```

void turnleft()
{
    analogWrite(enL, 130);
    digitalWrite(L1, LOW);
    digitalWrite(L2, HIGH);
    analogWrite(enR, 130);
    digitalWrite(R1, LOW);
    digitalWrite(R2, HIGH);
}

```

```

void turnaround()
{
    turnleft();
    delay(500); //to be free from the line if there is a straight intersection (exit 2)
    read_sensor();
    while (error != 0)
    {
        turnleft();
        read_sensor();
    }
}

```

```

void stop()
{
    analogWrite(enL, 0);
    digitalWrite(L1, LOW);
    digitalWrite(L2, LOW);
}

```



```
    analogWrite(enR, 0);  
    digitalWrite(R1, LOW);  
    digitalWrite(R2, LOW);  
}
```

```
void finish()  
{  
    digitalWrite(13, HIGH);  
    delay(100);  
    digitalWrite(13, LOW);  
    delay(100);  
    finish();  
}
```