

Objectives of project

To create a program that produces the bill of the plants that are sold by the seller in a user friendly graphical interface.

Function description

- **buyrose** Initiate a dialog box to enter the quantity of rose that seller selects and add the rose into the bill with its respective quantity
- **buysunflower** Generate a dialog box that accepts the quantity of sunflower that seller selects and add the sunflower plant into the bill with its respective quantity
- **buyjasmine** Pops a selection box to enter the number of jasmine plant that seller selects and add the jasmine plant into the bill with its respective quantity
- **buyaloevera** Generate a dialog box that accepts the number of aloevera that seller selects and add the aloevera plant into the bill with its respective quantity.
- **buymoneyplant** Opens a selection box to take the amount of moneyplant that seller selects and add the moneyplant into the bill with its respective quantity
- **buyjade** Initiate a dialog box to enter the quantity of jade that seller selects and add the jade into the bill with its respective quantity
- **buyadenium** Generate a dialog box that accepts the quantity of adenium plant that seller selects and add the sunflower plant into the bill with its respective quantity
- **buycactus** Pops a selection box to enter the number of cactus plant that seller selects and add the cactus plant into the bill with its respective quantity
- **buypalm** Initiate a dialog box to enter the quantity of palm that seller selects and add the palm into the bill with its respective quantity
- **gotoflower** Open up another window that contains different varieties of plant in the same domain. It will open up the flower category
- **gotodecoration** This function open up another window that contains different varieties of plant in the same domain. It will open up the category of plant that are usually used for decoration
- **gotodesert** The plants that belong to the desert are selected by this function. It will pop up a window that contains desert plants.
- **billf** Generates the bill of the plants that are sold with the respective quantity, and the total amount corresponding to various plants. It also gives the total amount the buyer has to pay
- **pay** The function which keeps the track of payment. It double conforms if the bill is paid or not.
- **main** It is the runner of the code. It initializes the program.

PROGRAM CODE

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## import tkinter for GUI support
import tkinter

## importing simpledialog and message box exclusively for simpler use
from tkinter import simpledialog, messagebox

## module for profiling
import cProfile

# module for reading profiled data
import pstats
from pstats import SortKey

## dictionary to keep the quantity of each plant sold
quantity_dictionary = dict()

## dictionary that keep track of plants price
price_dictionary = {"rose":50, "sunflower":40, "jasmine":60, "aloevera":50,
                    "moneyplant":40, "jade":60, "adenium":100, "cactus":300,
                    "palm":200}

## method to sell the plants
def buyrose():
    rose_simple_dialog_box = simpledialog.askinteger("Rose", "Qty.")
    quantity_dictionary["rose"] = rose_simple_dialog_box

## method to sell the plants
def buysunflower():
    sunflower_simple_dialog_box = simpledialog.askinteger("Sunflower", "Qty.")
    quantity_dictionary["sunflower"] = sunflower_simple_dialog_box

## method to sell the plants
def buyjasmine():
    jasmine_simple_dialog_box = simpledialog.askinteger("Jasmine", "Qty.")
    quantity_dictionary["jasmine"] = jasmine_simple_dialog_box

## method to sell the plants
def buyaloevera():
    aloevera_simple_dialog_box = simpledialog.askinteger("Aloe-Vera", "Qty.")
    quantity_dictionary["aloevera"] = aloevera_simple_dialog_box

## method to sell the plants
def buymoneyplant():
    moneyplant_simple_dialog_box = simpledialog.askinteger("Money-Plant",
                                                             "Qty.")
    quantity_dictionary["moneyplant"] = moneyplant_simple_dialog_box

## method to sell the plants
def buyjade():
    jade_simple_dialog_box = simpledialog.askinteger("Jade", "Qty.")
    quantity_dictionary["jade"] = jade_simple_dialog_box

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## method to sell the plants
def buyadenium():
    adenium_simple_dialog_box = simpledialog.askinteger("Adenium", "Qty.")
    quantity_dictionary["adenium"] = adenium_simple_dialog_box

## method to sell the plants
def buycactus():
    cactus_simple_dialog_box = simpledialog.askinteger("Cactus", "Qty.")
    quantity_dictionary["cactus"] = cactus_simple_dialog_box

# method to sell the plants
def buypalm():
    palm_simple_dialog_box = simpledialog.askinteger("Palm", "Qty.")
    quantity_dictionary["palm"] = palm_simple_dialog_box

# The given function will be assigned to the command of flower button
# Hence it will be called when button is clicked
def gotoflower():

    # Structure of the window that appears after entering the flower
    # section
    flower_window = tkinter.Toplevel()
    flower_window.title("Flowers")
    flower_window.config(bg = "white")
    flower_window.geometry("500x500+150+150")

    flowerlabel = tkinter.Label(flower_window, text = "Flowers",
                                font = ("algerian", 25),
                                image = fphoto, compound = "left", bg = "white",
                                height = 100, width = 500).grid(row = 0, column = 0,
                                                               colspan = 2)

    ## Buttons denoting the plant name to be selected
    rose = tkinter.Button(flower_window, text = "Rose", image = fphoto,
                          height = 100, width = 300, font = ("algerian", 25),
                          compound = "left", bg = "white",
                          command = buyrose).grid(row = 1, column = 0)

    priceboxrose = tkinter.Label(flower_window, text = ("",),
                                 price_dictionary["rose"]),
                               font = ("indian-rupee", 25),
                               bg = "white").grid(row = 1, column = 1)

    ## Buttons denoting the plant name to be selected
    sunflower = tkinter.Button(flower_window, text = "sunflower",
                               image = fphoto,
                               height = 100, width = 300, font = ("algerian", 25),
                               compound = "left", bg = "white",
                               command = buysunflower).grid(row = 2, column = 0)

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priceboxsunflower = tkinter.Label(flower_window, text = ("",
            price_dictionary["sunflower"]),
            font = ("indian_rupee", 25),
            bg = "white").grid(row = 2, column = 1)

## Buttons denoting the plant name to be selected
jasmine = tkinter.Button(flower_window, text = "jasmine", image = fphoto,
            height = 100, width = 300, font = ("algerian", 25),
            compound = "left", bg = "white",
            command = buyjasmine).grid(row = 3, column = 0)

priceboxjasmine = tkinter.Label(flower_window, text = ("",
            price_dictionary["jasmine"]),
            font = ("indian_rupee", 25),
            bg = "white").grid(row = 3, column = 1)

# The given function will be assigned to the command of decoration button
# Hence it will be called when button is clicked
def gotodecoration():
    # Structure of the window that appears after entering the flower
    # section
    decoration_window = tkinter.Toplevel()
    decoration_window.title("Dedoration_Plants")
    decoration_window.config(bg = "white")
    decoration_window.geometry("500x500+150+150")

    decorationlabel = tkinter.Label(decoration_window,
            text = "Decoration_Plants",
            font = ("algerian", 25), image = fphoto,
            compound = "left", bg = "white", height = 100,
            width = 500).grid(row = 0,
            column = 0, columnspan = 2)

    ## Buttons denoting the plant name to be selected
    aloevera = tkinter.Button(decoration_window, text = "Aloe_vera",
            image = fphoto, height = 100, width = 300,
            font = ("algerian", 25), compound = "left",
            bg = "white", command = buyaloevera).grid(row = 1,
            column = 0)

    priceboxaloevera = tkinter.Label(decoration_window, text = ("",
            price_dictionary["aloevera"]),
            font = ("indian_rupee", 25),
            bg = "white").grid(row = 1, column = 1)

    ## Buttons denoting the plant name to be selected
    moneyplant = tkinter.Button(decoration_window, text = "Money_Plant",
            image = fphoto, height = 100, width = 300,
            font = ("algerian", 25), compound = "left",
            bg = "white", command = buymoneyplant).grid(row = 2,
            column = 0)

    priceboxmoneyplant = tkinter.Label(decoration_window, text = ("",

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        price_dictionary [ "moneyplant" ] ) ,
        font = ( "indian_rupee" , 25 ) ,
        bg = " white" ). grid ( row = 2 , column = 1 )

## Buttons denoting the plant name to be selected
jade = tkinter . Button ( decoration_window , text = "Jade" , image = fphoto ,
    height = 100 , width = 300 , font = ( "algerian" , 25 ) ,
    compound = " left" , bg = " white" ,
    command = buyjade ). grid ( row = 3 , column = 0 )

priceboxjade = tkinter . Label ( decoration_window , text = ( " " ,
    price_dictionary [ "jade" ] ) ,
    font = ( "indian_rupee" , 25 ) ,
    bg = " white" ). grid ( row = 3 , column = 1 )

# The given function will be assigned to the command of desert button
# Hence it will be called when button is clicked
def gotodesert () :
    # Structure of the window that appears after entering the flower
    # section
    decoration_window = tkinter . Toplevel ()
    decoration_window . title ( "Desert_plants" )
    decoration_window . config ( bg = " white" )
    decoration_window . geometry ( "500x500+150+150" )

    desertlabel = tkinter . Label ( decoration_window , text = "Desert_Plants" ,
        font = ( "algerian" , 25 ) , image = fphoto ,
        compound = " left" , bg = " white" , height = 100 ,
        width = 500 ). grid ( row = 0 , column = 0 ,
            colspan = 2 )

## Buttons denoting the plant name to be selected
adenium = tkinter . Button ( decoration_window , text = "Adenium" ,
    image = fphoto ,
    height = 100 , width = 300 , font = ( "algerian" , 25 ) ,
    compound = " left" , bg = " white" ,
    command = buyadenium ). grid ( row = 1 , column = 0 )

priceboxadenium = tkinter . Label ( decoration_window , text = ( " " ,
    price_dictionary [ "adenium" ] ) ,
    font = ( "indian_rupee" , 25 ) ,
    bg = " white" ). grid ( row = 1 , column = 1 )

## Buttons denoting the plant name to be selected
cactus = tkinter . Button ( decoration_window , text = "Cactus" , image = fphoto ,
    height = 100 , width = 300 , font = ( "algerian" , 25 ) ,
    compound = " left" , bg = " white" ,
    command = buycactus ). grid ( row = 2 , column = 0 )

priceboxcactus = tkinter . Label ( decoration_window , text = ( " " ,
    price_dictionary [ "cactus" ] ) ,
    font = ( "indian_rupee" , 25 ) ,
    bg = " white" ). grid ( row = 2 , column = 1 )

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## Buttons denoting the plant name to be selected
palm = tkinter.Button(decoration_window, text = "Palm", image = fphoto,
                      height = 100, width = 300, font = ("algerian", 25),
                      compound = "left", bg = "white",
                      command = buypalm).grid(row = 3, column = 0)

priceboxpalm = tkinter.Label(decoration_window, text = ("",
                                                       price_dictionary ["palm"]),
                               font = ("indian_rupee", 25),
                               bg = "white").grid(row = 3, column = 1)

## The billf function will generate the bill
## and is assigned to the command argument of bill button
def billf():
    ## bill window
    bill_window = tkinter.Toplevel()
    bill_window.title("BILL")
    bill_window.config(bg = "white")
    bill_window.geometry("600x650+150+0")

    ## The structure of the bill
    billh = tkinter.Label(bill_window, text = "XYZ-Nursery",
                          font = ("agency_fb", 20, "bold"),
                          bg = "white").grid(row = 0, column = 1,
                                              colspan = 5)

    address = tkinter.Label(bill_window, text = "MR.2, NEAR PQY PARK, AB ROAD",
                            font = ("agency_fb", 15),
                            bg = "white").grid(row = 1, column = 1, colspan = 5)

    mobno = tkinter.Label(bill_window, text = "Mob.: 98765 _____",
                          font = ("agency_fb", 15),
                          bg = "white").grid(row = 2, column = 1, colspan = 5)

    email = tkinter.Label(bill_window, text = "E-Mail: xyznursery@gmail.com",
                           font = ("agency_fb", 15),
                           bg = "white").grid(row = 3, column = 1, colspan = 5)

    cashsalesinvoice = tkinter.Label(bill_window, text = "CASH SALES INVOICE",
                                      font = ("agency_fb", 15, "bold"),
                                      bg = "white").grid(row = 4, column = 1,
                                                          colspan = 5)

    sno = tkinter.Label(bill_window, text = "{0:^5s}" .format("S.No"),
                        font = ("indian_rupee", 15), bg = "white", borderwidth = 2,
                        relief = "groove", width = 5).grid(row = 5, column = 0)

    description = tkinter.Label(bill_window, text = "{0:^40s}"
                                 .format("Description of goods"),
                                 font = ("indian_rupee", 15), bg = "white",
                                 borderwidth = 2, relief = "groove",
                                 width = 23).grid(row = 5, column = 1)

    quantity = tkinter.Label(bill_window, text = "{0:^15s}" .format("Quantity"),

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font = ("indian_rupee", 15), bg = "white",
borderwidth = 2, relief = "groove",
width = 8).grid(row = 5, column = 2)

rate = tkinter.Label(bill_window, text = "{0:^10s}").format("Rate"),
        font = ("indian_rupee", 15), bg = "white",
        borderwidth = 2,
        relief = "groove", width = 8).grid(row = 5, column = 3)

amount = tkinter.Label(bill_window, text = "{0:^10s}").format("Amount"),
        font = ("indian_rupee", 15), bg = "white",
        borderwidth = 2,
        relief = "groove", width = 8).grid(row = 5, column = 4)

row_number = 1
total_amount = 0
total_quantity = 0

## Condition to add the plants that are sold to the bill
if "rose" in quantity_dictionary:

    snor = tkinter.Label(bill_window, text = "{0:^5d}").format(row_number),
                font = ("indian_rupee", 15), bg = "white",
                borderwidth = 2, relief = "groove",
                width = 5).grid(row = row_number+6, column = 0)

    descriptionr = tkinter.Label(bill_window, text = "{0:^40s}"
                                .format("Rose"), font = ("indian_rupee", 15),
                                bg = "white", borderwidth = 2,
                                relief = "groove",
                                width = 23).grid(row = row_number+6,
                                                column = 1)

    quantityr = tkinter.Label(bill_window, text = "{0:^15d}"
                                .format(quantity_dictionary["rose"]),
                                font = ("indian_rupee", 15), bg = "white",
                                borderwidth = 2, relief = "groove",
                                width = 8).grid(row = row_number+6, column = 2)

    rater = tkinter.Label(bill_window, text = "{0:^10d}"
                            .format(price_dictionary["rose"]),
                            font = ("indian_rupee", 15), bg = "white",
                            borderwidth = 2, relief = "groove",
                            width = 8).grid(row = row_number+6, column = 3)

    amountr = tkinter.Label(bill_window, text = "{0:^10d}"
                                .format(quantity_dictionary["rose"]
                                       * price_dictionary["rose"]),
                                font = ("indian_rupee", 15), bg = "white",
                                borderwidth = 2, relief = "groove",
                                width = 8).grid(row = row_number+6, column = 4)

    row_number += 1

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total_amount += quantity_dictionary["rose"] * price_dictionary["rose"]
total_quantity += quantity_dictionary["rose"]

## Condition to add the plants that are sold to the bill
if "sunflower" in quantity_dictionary:
    snor = tkinter.Label(bill_window, text = "{0:^5d}" .format(row_number),
                         font = ("indian-rupee", 15), bg = "white",
                         borderwidth = 2, relief = "groove",
                         width = 5).grid(row = row_number+6, column = 0)

descriptionr = tkinter.Label(bill_window,
                             text = "{0:^40s}" .format("Sunflower"),
                             font = ("indian-rupee", 15), bg = "white",
                             borderwidth = 2, relief = "groove",
                             width = 23).grid(row = row_number+6,
                                               column = 1)

quantityr = tkinter.Label(bill_window, text = "{0:^15d}"
                           .format(quantity_dictionary["sunflower"]),
                           font = ("indian-rupee", 15), bg = "white",
                           borderwidth = 2, relief = "groove",
                           width = 8).grid(row = row_number+6, column = 2)

rater = tkinter.Label(bill_window, text = "{0:^10d}"
                       .format(price_dictionary["sunflower"]),
                       font = ("indian-rupee", 15), bg = "white",
                       borderwidth = 2, relief = "groove",
                       width = 8).grid(row = row_number+6, column = 3)

amountr = tkinter.Label(bill_window, text = "{0:^10d}"
                        .format(quantity_dictionary["sunflower"]
                               * price_dictionary["sunflower"]),
                        font = ("indian-rupee", 15), bg = "white",
                        borderwidth = 2, relief = "groove",
                        width = 8).grid(row = row_number+6, column = 4)

row_number += 1
total_amount += quantity_dictionary["sunflower"] \
                * price_dictionary["sunflower"]

total_quantity += quantity_dictionary["sunflower"]

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## Condition to add the plants that are sold to the bill
if "jasmine" in quantity_dictionary:
    snor = tkinter.Label(bill_window, text = "{0:^5d}" .format(row_number),
                         font = ("indian-rupee", 15), bg = "white",
                         borderwidth = 2, relief = "groove",
                         width = 5).grid(row = row_number+6, column = 0)

descriptionr = tkinter.Label(bill_window,
                             text = "{0:^40s}" .format("Jasmine"),
                             font = ("indian-rupee", 15), bg = "white",
                             borderwidth = 2, relief = "groove",
                             width = 23).grid(row = row_number+6,
                                               column = 1)

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        column = 1)

quantityr = tkinter.Label(bill_window, text = "{0:^15d}"
                           .format(quantity_dictionary["jasmine"]),
                           font = ("indian-rupee", 15), bg = "white",
                           borderwidth = 2, relief = "groove",
                           width = 8).grid(row = row_number+6, column = 2)

rater = tkinter.Label(bill_window, text = "{0:^10d}"
                       .format(price_dictionary["jasmine"]),
                       font = ("indian-rupee", 15), bg = "white",
                       borderwidth = 2, relief = "groove",
                       width = 8).grid(row = row_number+6, column = 3)

amountr = tkinter.Label(bill_window, text = "{0:^10d}"
                        .format(quantity_dictionary["jasmine"]
                               * price_dictionary["jasmine"]),
                        font = ("indian-rupee", 15), bg = "white",
                        borderwidth = 2, relief = "groove",
                        width = 8).grid(row = row_number+6, column = 4)

row_number += 1
total_amount += quantity_dictionary["jasmine"] \
                * price_dictionary["jasmine"]
total_quantity += quantity_dictionary["jasmine"]

## Condition to add the plants that are sold to the bill
if "aloe vera" in quantity_dictionary:
    snor = tkinter.Label(bill_window, text = "{0:^5d}"
                           .format(row_number), font = ("indian-rupee", 15),
                           bg = "white", borderwidth = 2, relief = "groove",
                           width = 5).grid(row = row_number+6, column = 0)

descriptionr = tkinter.Label(bill_window, text = "{0:^40s}"
                             .format("Aloe-Vera"),
                             font = ("indian-rupee", 15), bg = "white",
                             borderwidth = 2, relief = "groove",
                             width = 23).grid(row = row_number+6,
                                              column = 1)

quantityr = tkinter.Label(bill_window, text = "{0:^15d}"
                           .format(quantity_dictionary["aloe vera"]),
                           font = ("indian-rupee", 15), bg = "white",
                           borderwidth = 2, relief = "groove",
                           width = 8).grid(row = row_number+6, column = 2)

rater = tkinter.Label(bill_window, text = "{0:^10d}"
                       .format(price_dictionary["aloe vera"]),
                       font = ("indian-rupee", 15), bg = "white",
                       borderwidth = 2, relief = "groove",
                       width = 8).grid(row = row_number+6, column = 3)

amountr = tkinter.Label(bill_window, text = "{0:^10d}"
                        .format(quantity_dictionary["aloe vera"]
                               * price_dictionary["aloe vera"]),
                        font = ("indian-rupee", 15), bg = "white",

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        borderwidth = 2, relief = "groove",
        width = 8).grid(row = row_number+6, column = 4)
row_number += 1
total_amount += quantity_dictionary["aloevera"] \
    * price_dictionary["aloevera"]
total_quantity += quantity_dictionary["aloevera"]

## Condition to add the plants that are sold to the bill
if "moneyplant" in quantity_dictionary:

    snor = tkinter.Label(bill_window, text = "{0:^5d}" \
        .format(row_number), font = ("indian-rupee", 15),
        bg = "white", borderwidth = 2, relief = "groove",
        width = 5).grid(row = row_number+6, column = 0)

    descriptionr = tkinter.Label(bill_window, text = "{0:^40s}" \
        .format("Money-Plant"),
        font = ("indian-rupee", 15), bg = "white",
        borderwidth = 2, relief = "groove",
        width = 23).grid(row = row_number+6,
        column = 1)

    quantityr = tkinter.Label(bill_window, text = "{0:^15d}" \
        .format(quantity_dictionary \
            ["moneyplant"]), font = ("indian-rupee", 15),
        bg = "white", borderwidth = 2,
        relief = "groove",
        width = 8).grid(row = row_number+6, column = 2)

    rater = tkinter.Label(bill_window, text = "{0:^10d}" \
        .format(price_dictionary["moneyplant"]),
        font = ("indian-rupee", 15), bg = "white",
        borderwidth = 2, relief = "groove",
        width = 8).grid(row = row_number+6, column = 3)

    amountr = tkinter.Label(bill_window, text = "{0:^10d}" \
        .format(quantity_dictionary["moneyplant"] \
            * price_dictionary["moneyplant"]),
        font = ("indian-rupee", 15), bg = "white",
        borderwidth = 2, relief = "groove",
        width = 8).grid(row = row_number+6, column = 4)

    row_number += 1
    total_amount += quantity_dictionary["moneyplant"] \
        * price_dictionary["moneyplant"]
    total_quantity += quantity_dictionary["moneyplant"]

## Condition to add the plants that are sold to the bill
if "jade" in quantity_dictionary:
    snor = tkinter.Label(bill_window, text = "{0:^5d}" \
        .format(row_number), font = ("indian-rupee", 15),
        bg = "white", borderwidth = 2, relief = "groove",
        width = 5).grid(row = row_number+6, column = 0)

    descriptionr = tkinter.Label(bill_window, text = "{0:^40s}" \

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        .format("Jade"), font = ("indian_rupee",
15), bg = "white", borderwidth = 2,
relief = "groove",
width = 23).grid(row = row_number+6,
column = 1)

quantityr = tkinter.Label(bill_window, text = "{0:^15d}"
        .format(quantity_dictionary["jade"]),
font = ("indian_rupee", 15), bg = "white", borderwidth = 2,
relief = "groove",
width = 8).grid(row = row_number+6, column = 2)

rater = tkinter.Label(bill_window, text = "{0:^10d}"
        .format(price_dictionary["jade"]),
font = ("indian_rupee", 15), bg = "white",
borderwidth = 2, relief = "groove",
width = 8).grid(row = row_number+6, column = 3)

amountr = tkinter.Label(bill_window, text = "{0:^10d}"
        .format(quantity_dictionary["jade"]
*price_dictionary["jade"]),
font = ("indian_rupee", 15), bg = "white",
borderwidth = 2, relief = "groove",
width = 8).grid(row = row_number+6, column = 4)

row_number += 1
total_amount += quantity_dictionary["jade"] \
    * price_dictionary["jade"]
total_quantity += quantity_dictionary["jade"]

## Condition to add the plants that are sold to the bill
if "adenium" in quantity_dictionary:
    snor = tkinter.Label(bill_window, text = "{0:^5d}"
        .format(row_number), font = ("indian_rupee", 15),
bg = "white", borderwidth = 2, relief = "groove",
width = 5).grid(row = row_number+6, column = 0)

descriptionr = tkinter.Label(bill_window, text = "{0:^40s}"
        .format("Adenium"),
font = ("indian_rupee", 15), bg = "white",
borderwidth = 2, relief = "groove",
width = 23).grid(row = row_number+6,
column = 1)

quantityr = tkinter.Label(bill_window, text = "{0:^15d}"
        .format(quantity_dictionary["adenium"]),
font = ("indian_rupee", 15), bg = "white",
borderwidth = 2, relief = "groove",
width = 8).grid(row = row_number+6, column = 2)

rater = tkinter.Label(bill_window, text = "{0:^10d}"
        .format(price_dictionary["adenium"]),
font = ("indian_rupee", 15), bg = "white",
borderwidth = 2, relief = "groove",
width = 8).grid(row = row_number+6, column = 3)

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amountr = tkinter.Label(bill_window, text = "{0:^10d}""
                        .format(quantity_dictionary["adenium"]
                               * price_dictionary["adenium"]),
                        font = ("indian_rupee", 15), bg = "white",
                        borderwidth = 2, relief = "groove",
                        width = 8).grid(row = row_number+6, column = 4)

row_number += 1
total_amount += quantity_dictionary["adenium"]\*
                * price_dictionary["adenium"]
total_quantity += quantity_dictionary["adenium"]

## Condition to add the plants that are sold to the bill
if "cactus" in quantity_dictionary:
    snor = tkinter.Label(bill_window, text = "{0:^5d}""
                           .format(row_number), font = ("indian_rupee", 15),
                           bg = "white", borderwidth = 2, relief = "groove",
                           width = 5).grid(row = row_number+6, column = 0)

descriptionr = tkinter.Label(bill_window, text = "{0:^40s}""
                             .format("Cactus"),
                             font = ("indian_rupee", 15), bg = "white",
                             borderwidth = 2, relief = "groove",
                             width = 23).grid(row = row_number+6,
                                               column = 1)

quantityr = tkinter.Label(bill_window, text = "{0:^15d}""
                           .format(quantity_dictionary["cactus"]),
                           font = ("indian_rupee", 15), bg = "white",
                           borderwidth = 2, relief = "groove",
                           width = 8).grid(row = row_number+6,
                                           column = 2)

rater = tkinter.Label(bill_window, text = "{0:^10d}""
                       .format(price_dictionary["cactus"]),
                       font = ("indian_rupee", 15), bg = "white",
                       borderwidth = 2, relief = "groove",
                       width = 8).grid(row = row_number+6, column = 3)

amountr = tkinter.Label(bill_window, text = "{0:^10d}""
                        .format(quantity_dictionary["cactus"]
                               * price_dictionary["cactus"]),
                        font = ("indian_rupee", 15), bg = "white",
                        borderwidth = 2, relief = "groove",
                        width = 8).grid(row = row_number+6, column = 4)

row_number += 1
total_amount += quantity_dictionary["cactus"]\*
                * price_dictionary["cactus"]
total_quantity += quantity_dictionary["cactus"]

## Condition to add the plants that are sold to the bill
if "palm" in quantity_dictionary:
    snor = tkinter.Label(bill_window, text = "{0:^5d}""
                           .format(row_number), font = ("indian_rupee", 15),
                           bg = "white",
                           borderwidth = 2, relief = "groove",
                           width = 5).grid(row = row_number+6, column = 0)

```

```

borderwidth = 2, relief = "groove",
width = 5).grid(row = row_number+6, column = 0)

descriptionr = tkinter.Label(bill_window, text = "{0:^40s}"
    .format("Palm"),
    font = ("indian-rupee", 15), bg = "white",
    borderwidth = 2, relief = "groove",
    width = 23).grid(row = row_number+6,
    column = 1)

quantityr = tkinter.Label(bill_window, text = "{0:^15d}"
    .format(quantity_dictionary["palm"]),
    font = ("indian-rupee", 15), bg = "white",
    borderwidth = 2, relief = "groove",
    width = 8).grid(row = row_number+6, column = 2)

rater = tkinter.Label(bill_window, text = "{0:^10d}"
    .format(price_dictionary["palm"]),
    font = ("indian-rupee", 15), bg = "white",
    borderwidth = 2, relief = "groove",
    width = 8).grid(row = row_number+6, column = 3)

amountr = tkinter.Label(bill_window, text = "{0:^10d}"
    .format(quantity_dictionary["palm"]*
price_dictionary["palm"]),
    font = ("indian-rupee", 15), bg = "white",
    borderwidth = 2, relief = "groove",
    width = 8).grid(row = row_number+6, column = 4)

row_number += 1
total_amount += quantity_dictionary["palm"]\
    * price_dictionary["palm"]
total_quantity += quantity_dictionary["palm"]

## calculate the total of the bill
total = tkinter.Label(bill_window, text = "{0:^40s}"
    .format("Total"), font = ("indian-rupee", 15),
    bg = "white", borderwidth = 2, relief = "groove",
    width = 23).grid(row = row_number+6, column = 1)

quantityr = tkinter.Label(bill_window, text = "{0:^15d}"
    .format(total_quantity),
    font = ("indian-rupee", 15), bg = "white",
    borderwidth = 2, relief = "groove",
    width = 8).grid(row = row_number+6, column = 2)

amountr = tkinter.Label(bill_window, text = "{0:^10d}"
    .format(total_amount),
    font = ("indian-rupee", 15), bg = "white",
    borderwidth = 2, relief = "groove",
    width = 8).grid(row = row_number+6, column = 4)

def pay():

```

```

simpledialog_box_ask_yes_no = messagebox.askyesno("", "Do you really want to recieve transaction.")
if simpledialog_box_ask_yes_no:
    messageboxpaydone = messagebox.showinfo("Thankyou", "Payment Successfull")

pay_button = tkinter.Button(bill_window, text = "Recieve",
                            font = ("algerian", 15), bg = "white",
                            borderwidth = 3, relief = "raised",
                            command = pay).place(x = 220, y = 600)

## The runner of the code
def main():

    img = tkinter.Label(main_window, image = fphoto, compound = "left",
                        bg = "white", height = 100,
                        width = 500).grid(row = 0, column = 0)

    flower = tkinter.Button(main_window, text = "flowery_plant",
                           font = ("algerian", 25), bg = "white", width = 24,
                           height = 2, command = gotoflower).grid(row = 1,
                           column = 0)

    decoration = tkinter.Button(main_window, text = "decoration_plant",
                               font = ("algerian", 25), bg = "white",
                               width = 24,
                               height = 2,
                               command = gotodecoration).grid(row = 2,
                               column = 0)

    desert = tkinter.Button(main_window, text = "desert_plant",
                           font = ("algerian", 25), bg = "white", width = 24,
                           height = 2, command = gotodesert).grid(row = 3,
                           column = 0)

    space = tkinter.Label(main_window, bg = "white", width = 24,
                          height = 2).grid(row = 4, column = 0)

    bill = tkinter.Button(main_window, text = "Bill", font = ("algerian", 15,
                                                               "bold"), bg = "white", command = billf).grid(row = 5,
                                                               column = 0)

    main_window.mainloop()

## The block that will be run by default
if __name__ == "__main__":
    main_window = tkinter.Tk()
    main_window.title("Nursery")
    main_window.config(bg = "white")
    main_window.geometry("500x500+150+150")
    photo = tkinter.PhotoImage(file = "photo.png")
    fphoto = photo.subsample(3, 3)

## module function for profiling

```

```
cProfile.run("main()", "output.dat")  
  
## creating the output file that contains the profiled data  
with open("output_time.txt", "w") as f:  
    p = pstats.Stats("output.dat", stream = f)  
    p.sort_stats("time").print_stats()
```

PROGRAM OUTPUT



Desert plants	
ADENIUM	₹ 100
CACTUS	₹ 300
PALM	₹ 200

Flowers	
ROSE	₹ 50
SUNFLOWER	₹ 40
JASMINE	₹ 60

Decoration Plants	
ALOE VERA	₹ 50
MONEY PLANT	₹ 40
JADE	₹ 60

Flowers

— □ ×



₹ 50



₹ 40



₹ 60

A small modal dialog box with a light gray background. It contains three icons at the top: a magnifying glass (R..), a minus sign (-), and a close button (X). Below these is a text input field labeled "Qty." with the value "1d". At the bottom are two buttons: "OK" on the left and "Cancel" on the right.

 BILL

— □ ×

XYZ Nursery

MR 2, NEAR PQY PARK, AB ROAD

Mob : 98765 _____

E Mail : xyznursery@gmail.com

CASH SALES INVOICE

S.No	Description of goods	Quantity	Rate	Amount
1	Money Plant	10	40	400
2	Palm	10	200	2000
	Total	20		2400

**RECEIVE**

PROFILLING DATA

```

1 Sun Nov 13 18:25:31 2022      output.dat
2
3     | 392 function calls in 0.991 seconds
4
5 Ordered by: internal time
6
7 ncalls  tottime  percall  cumtime  percall filename:lineno(function)
8      1    0.964    0.964    0.984    0.984 {method 'mainloop' of '_tkinter.tkapp' objects}
9      19    0.027    0.001    0.027    0.001 {method 'call' of '_tkinter.tkapp' objects}
10     12    0.000    0.000    0.000    0.000 C:\Users\Paridhi Educational\AppData\Local\Programs\Python\Python310\lib\tkinter\_init__.py:1497(_opt
11      6    0.000    0.000    0.002    0.000 C:\Users\Paridhi Educational\AppData\Local\Programs\Python\Python310\lib\tkinter\_init__.py:2606(dest
12      1    0.000    0.000    0.991    0.991 i:///##VISHESH##\pp python project\bill_generator.py:684(main)
13      1    0.000    0.000    0.020    0.020 C:\Users\Paridhi Educational\AppData\Local\Programs\Python\Python310\lib\tkinter\_init__.py:2337(dest
14      1    0.000    0.000    0.991    0.991 {built-in method builtins.exec}
15      6    0.000    0.000    0.000    0.000 C:\Users\Paridhi Educational\AppData\Local\Programs\Python\Python310\lib\tkinter\_init__.py:2559(_set
16      6    0.000    0.000    0.007    0.001 C:\Users\Paridhi Educational\AppData\Local\Programs\Python\Python310\lib\tkinter\_init__.py:2589(_in
17     18    0.000    0.000    0.000    0.000 C:\Users\Paridhi Educational\AppData\Local\Programs\Python\Python310\lib\tkinter\_init__.py:101(_cnfm
18      7    0.000    0.000    0.000    0.000 C:\Users\Paridhi Educational\AppData\Local\Programs\Python\Python310\lib\tkinter\_init__.py:657(destn
19      4    0.000    0.000    0.000    0.000 C:\Users\Paridhi Educational\AppData\Local\Programs\Python\Python310\lib\tkinter\_init__.py:1542(_reg
20      7    0.000    0.000    0.000    0.000 {method 'deletecommand' of '_tkinter.tkapp' objects}
21     117    0.000    0.000    0.000    0.000 {built-in method builtins.instance}
22      5    0.000    0.000    0.000    0.000 C:\Users\Paridhi Educational\AppData\Local\Programs\Python\Python310\lib\tkinter\_init__.py:61(_strin
23      6    0.000    0.000    0.000    0.000 C:\Users\Paridhi Educational\AppData\Local\Programs\Python\Python310\lib\tkinter\_init__.py:2507(grid
24     10    0.000    0.000    0.000    0.000 {method 'search' of 're.Pattern' objects}
25      1    0.000    0.000    0.020    0.020 C:\Users\Paridhi Educational\AppData\Local\Programs\Python\Python310\lib\tkinter\_init__.py:1916(_ca
26      4    0.000    0.000    0.002    0.001 C:\Users\Paridhi Educational\AppData\Local\Programs\Python\Python310\lib\tkinter\_init__.py:2660(_in
27     24    0.000    0.000    0.000    0.000 {method 'update' of 'dict' objects}
28      6    0.000    0.000    0.000    0.000 C:\Users\Paridhi Educational\AppData\Local\Programs\Python\Python310\lib\tkinter\_init__.py:2598(<lis
29      4    0.000    0.000    0.000    0.000 {method 'createcommand' of '_tkinter.tkapp' objects}
30     12    0.000    0.000    0.000    0.000 {built-in method _tkinter._flatten}
31      2    0.000    0.000    0.005    0.002 C:\Users\Paridhi Educational\AppData\Local\Programs\Python\Python310\lib\tkinter\_init__.py:3159(_in
32     42    0.000    0.000    0.000    0.000 {built-in method builtins.callable}
33      1    0.000    0.000    0.984    0.984 C:\Users\Paridhi Educational\AppData\Local\Programs\Python\Python310\lib\tkinter\_init__.py:1456(main)
34      7    0.000    0.000    0.000    0.000 {method 'values' of 'dict' objects}
35      4    0.000    0.000    0.000    0.000 C:\Users\Paridhi Educational\AppData\Local\Programs\Python\Python310\lib\tkinter\_init__.py:1910(_in
36     18    0.000    0.000    0.000    0.000 {method 'items' of 'dict' objects}
37      1    0.000    0.000    0.991    0.991 <string>:1(<module>)
38      6    0.000    0.000    0.000    0.000 {method 'get' of 'dict' objects}
39      4    0.000    0.000    0.000    0.000 {method 'join' of 'str' objects}
40     13    0.000    0.000    0.000    0.000 {method 'append' of 'list' objects}
41      6    0.000    0.000    0.000    0.000 {method 'lower' of 'str' objects}
42      4    0.000    0.000    0.000    0.000 {built-in method builtins.id}
43      4    0.000    0.000    0.000    0.000 {built-in method builtins.repr}
44      1    0.000    0.000    0.000    0.000 {method 'disable' of '_lsprof.Profiler' objects}
45      1    0.000    0.000    0.000    0.000 C:\Users\Paridhi Educational\AppData\Local\Programs\Python\Python310\lib\tkinter\_init__.py:4041(_st
46
47

```

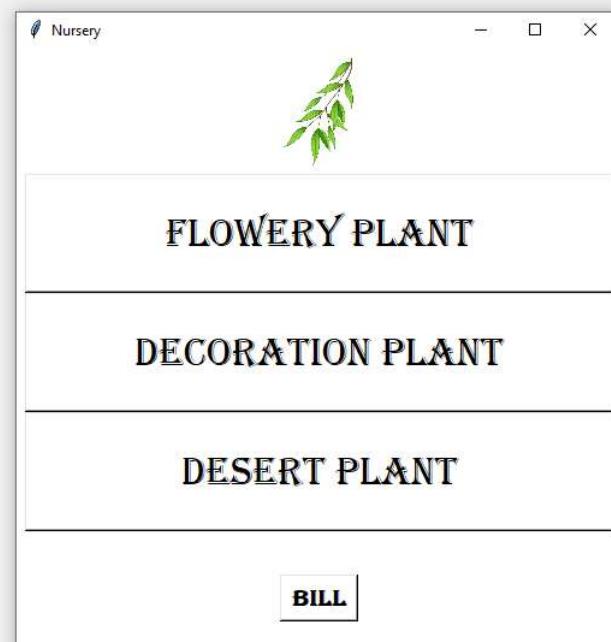
DEBUGGING STEPS

```
C:\Windows\system32\cmd.exe - python -m pdb billGenerator.py
D:\##VISHESH##\pp python project>python -m pdb billGenerator.py
> i:\##vishesh##\pp python project\billgenerator.py(2)<module>()
-> import tkinter
(Pdb) n
> i:\##vishesh##\pp python project\billgenerator.py(5)<module>()
-> from tkinter import simpledialog, messagebox
(Pdb) n
> i:\##vishesh##\pp python project\billgenerator.py(8)<module>()
-> import cProfile
(Pdb) n
> i:\##vishesh##\pp python project\billgenerator.py(11)<module>()
-> import pstats
(Pdb) n
> i:\##vishesh##\pp python project\billgenerator.py(12)<module>()
-> from pstats import SortKey
(Pdb) n
> i:\##vishesh##\pp python project\billgenerator.py(15)<module>()
-> quantity_dictionary = dict()
(Pdb) n
> i:\##vishesh##\pp python project\billgenerator.py(18)<module>()
-> price_dictionary = {"rose":50, "sunflower":40, "jasmine":60, "aloevera":50,
(Pdb) n
> i:\##vishesh##\pp python project\billgenerator.py(19)<module>()
-> "moneyplant":40, "jade":60, "adenium":100, "cactus":300,
(Pdb) n
> i:\##vishesh##\pp python project\billgenerator.py(20)<module>()
-> "palm":200}
(Pdb) n
> i:\##vishesh##\pp python project\billgenerator.py(18)<module>()
-> price_dictionary = {"rose":50, "sunflower":40, "jasmine":60, "aloevera":50,
(Pdb) n
> i:\##vishesh##\pp python project\billgenerator.py(24)<module>()
-> def buyrose():
(Pdb) n
> i:\##vishesh##\pp python project\billgenerator.py(29)<module>()
-> def buysunflower():
(Pdb) n
> i:\##vishesh##\pp python project\billgenerator.py(34)<module>()
-> def buyjasmine():
(Pdb) n
> i:\##vishesh##\pp python project\billgenerator.py(39)<module>()
-> def buyaloevera():
(Pdb) n
> i:\##vishesh##\pp python project\billgenerator.py(44)<module>()
```

```

C:\Windows\system32\cmd.exe - python -m pdb billGenerator.py
(Pdb) n
> i:\##vishesh##\pp python project\billgenerator.py(39)<module>()
-> def buyaloevera():
(Pdb) n
> i:\##vishesh##\pp python project\billgenerator.py(44)<module>()
-> def buymoneyplant():
(Pdb) n
> i:\##vishesh##\pp python project\billgenerator.py(50)<module>()
-> def buyjade():
(Pdb) n
> i:\##vishesh##\pp python project\billgenerator.py(55)<module>()
-> def buyadenium():
(Pdb) n
> i:\##vishesh##\pp python project\billgenerator.py(60)<module>()
-> def buycactus():
(Pdb) n
> i:\##vishesh##\pp python project\billgenerator.py(66)<module>()
-> def buypalm():
(Pdb) n
> i:\##vishesh##\pp python project\billgenerator.py(76)<module>()
-> def gotoflower():
(Pdb) n
> i:\##vishesh##\pp python project\billgenerator.py(129)<module>()
-> def gotodecoration():
(Pdb) n
> i:\##vishesh##\pp python project\billgenerator.py(184)<module>()
-> def gotodesert():
(Pdb) n
> i:\##vishesh##\pp python project\billgenerator.py(236)<module>()
-> def billf():
(Pdb) n
> i:\##vishesh##\pp python project\billgenerator.py(684)<module>()
-> def main():
(Pdb) n
> i:\##vishesh##\pp python project\billgenerator.py(723)<module>()
-> if __name__ == "__main__":
(Pdb) n
> i:\##vishesh##\pp python project\billgenerator.py(728)<module>()
-> cProfile.run("main()", "output.dat")
(Pdb) n

```



```

C:\Windows\system32\cmd.exe - python -m pdb billGenerator.py
> i:\##vishesh##\pp python project\billgenerator.py(44)<module>()
-> def buymoneyplant():
(Pdb) n
> i:\##vishesh##\pp python project\billgenerator.py(50)<module>()
-> def buyjade():
(Pdb) n
> i:\##vishesh##\pp
-> def buyadenium():
(Pdb) n
> i:\##vishesh##\pp
-> def buycactus():
(Pdb) n
> i:\##vishesh##\pp
-> def buypalm():
(Pdb) n
> i:\##vishesh##\pp
-> def gotoflower():
(Pdb) n
> i:\##vishesh##\pp
-> def gotodecoration():
(Pdb) n
> i:\##vishesh##\pp
-> def gotodesert():
(Pdb) n
> i:\##vishesh##\pp
-> def billf():
(Pdb) n
> i:\##vishesh##\pp
-> def main():
(Pdb) n
> i:\##vishesh##\pp
-> if __name__ == '__main__':
(Pdb) n
> i:\##vishesh##\pp
-> cProfile.run("main()")
(Pdb) n
Exception in Tkinter callback
Traceback (most recent call last):
  File "C:\Users\Patali\PycharmProjects\Nursery\billGenerator.py", line 87, in gotoflower
    image = fphoto, compound = "left", bg = "white",
NameError: name 'fphoto' is not defined

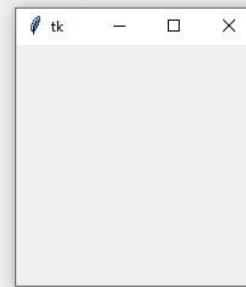
```



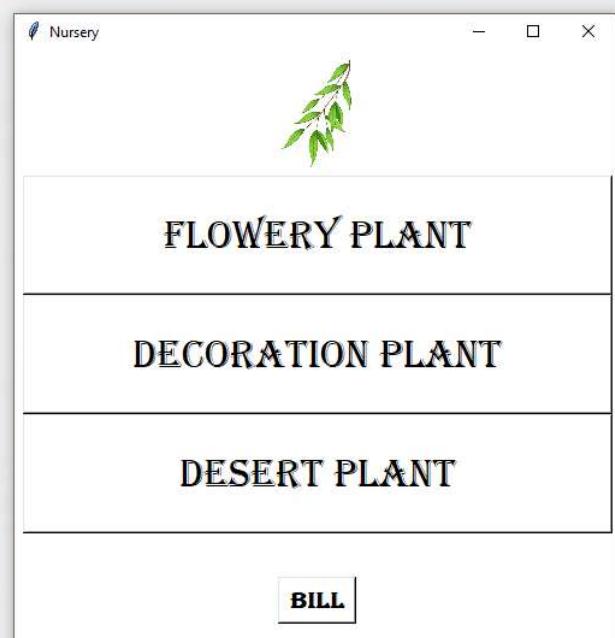
```
C:\Windows\system32\cmd.exe - python -m pdb bill_generator.py

I:\##VISHESH##\pp python project>python -m pdb bill_generator.py
> i:\##vishesh##\pp python project\bill_generator.py(2)<module>()
-> import tkinter
(Pdb) n
> i:\##vishesh##\pp python project\bill_generator.py(5)<module>()
-> from tkinter import simpledialog, messagebox
(Pdb) n
> i:\##vishesh##\pp python project\bill_generator.py(8)<module>()
-> import cProfile
(Pdb) n
> i:\##vishesh##\pp python project\bill_generator.py(11)<module>()
-> import pstats
(Pdb) n
> i:\##vishesh##\pp python project\bill_generator.py(12)<module>()
-> from pstats import SortKey
(Pdb) n
> i:\##vishesh##\pp python project\bill_generator.py(15)<module>()
-> quantity_dictionary = dict()
(Pdb) n
> i:\##vishesh##\pp python project\bill_generator.py(18)<module>()
-> price_dictionary = {"rose":50, "sunflower":40, "jasmine":60, "aloevera":50,
(Pdb) n
> i:\##vishesh##\pp python project\bill_generator.py(19)<module>()
-> "moneyplant":40, "jade":60, "adenium":100, "cactus":300,
(Pdb) n
> i:\##vishesh##\pp python project\bill_generator.py(20)<module>()
-> "palm":200}
(Pdb) n
> i:\##vishesh##\pp python project\bill_generator.py(18)<module>()
-> price_dictionary = {"rose":50, "sunflower":40, "jasmine":60, "aloevera":50,
(Pdb) n
> i:\##vishesh##\pp python project\bill_generator.py(24)<module>()
-> def buyrose():
(Pdb) n
> i:\##vishesh##\pp python project\bill_generator.py(29)<module>()
-> def buysunflower():
(Pdb) n
> i:\##vishesh##\pp python project\bill_generator.py(34)<module>()
-> def buyjasmine():
(Pdb)
> i:\##vishesh##\pp python project\bill_generator.py(39)<module>()
-> def buyaloevera():
(Pdb) n
```

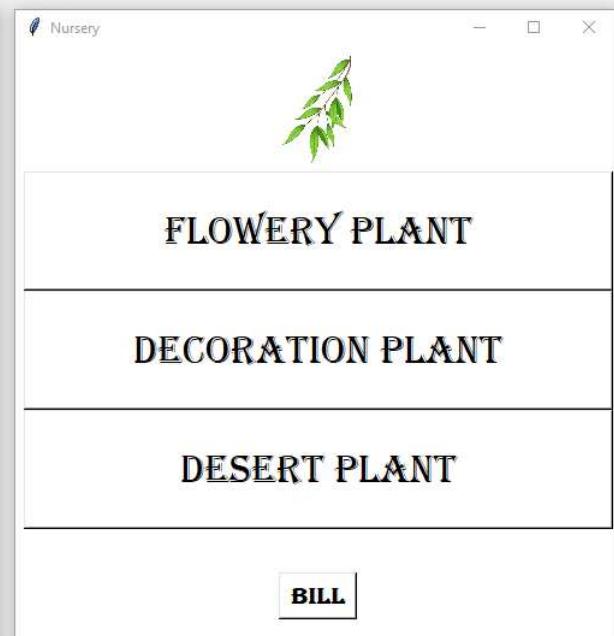
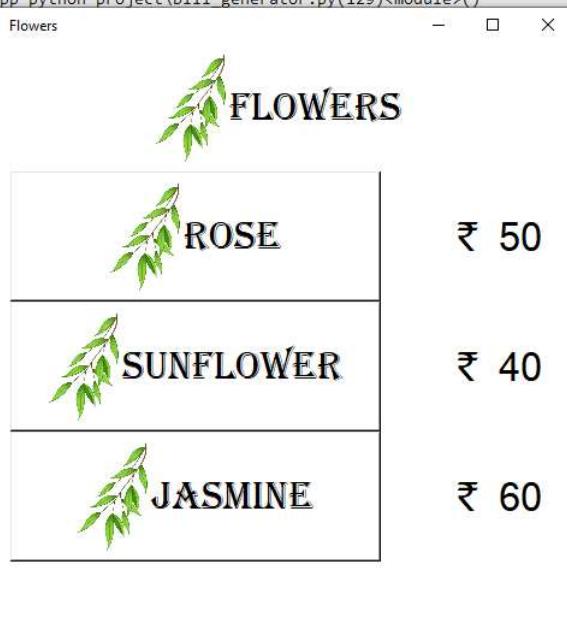
```
c:\> C:\Windows\system32\cmd.exe - python -m pdb bill_generator.py
-> def buyaloevera():
(Pdb) n
> i:##vishesh##\pp python project\bill_generator.py(44)<module>()
-> def buymoneyplant():
(Pdb) n
> i:##vishesh##\pp python project\bill_generator.py(50)<module>()
-> def buyjade():
(Pdb) n
> i:##vishesh##\pp python project\bill_generator.py(55)<module>()
-> def buyadenium():
(Pdb) n
> i:##vishesh##\pp python project\bill_generator.py(60)<module>()
-> def buycactus():
(Pdb) n
> i:##vishesh##\pp python project\bill_generator.py(66)<module>()
-> def buypalm():
(Pdb) n
> i:##vishesh##\pp python project\bill_generator.py(72)<module>()
-> def gotoflower():
(Pdb) n
> i:##vishesh##\pp python project\bill_generator.py(129)<module>()
-> def gotodecoration():
(Pdb) n
> i:##vishesh##\pp python project\bill_generator.py(184)<module>()
-> def gotodesert():
(Pdb) n
> i:##vishesh##\pp python project\bill_generator.py(236)<module>()
-> def billf():
(Pdb) n
> i:##vishesh##\pp python project\bill_generator.py(684)<module>()
-> def main():
(Pdb) n
> i:##vishesh##\pp python project\bill_generator.py(716)<module>()
-> if __name__ == "__main__":
(Pdb) n
> i:##vishesh##\pp python project\bill_generator.py(717)<module>()
-> main_window = tkinter.Tk()
(Pdb) n
> i:##vishesh##\pp python project\bill_generator.py(718)<module>()
-> main_window.title("Nursery")
(Pdb)
```



```
c:\> C:\Windows\system32\cmd.exe - python -m pdb bill_generator.py
(Pdb) n
> i:##vishesh##\pp python project\bill_generator.py(66)<module>()
-> def buypalm():
(Pdb) n
> i:##vishesh##\pp python project\bill_generator.py(76)<module>()
-> def gotoflower():
(Pdb) n
> i:##vishesh##\pp python project\bill_generator.py(129)<module>()
-> def gotodecoration():
(Pdb) n
> i:##vishesh##\pp python project\bill_generator.py(184)<module>()
-> def gotodesert():
(Pdb) n
> i:##vishesh##\pp python project\bill_generator.py(236)<module>()
-> def billf():
(Pdb) n
> i:##vishesh##\pp python project\bill_generator.py(684)<module>()
-> def main():
(Pdb) n
> i:##vishesh##\pp python project\bill_generator.py(716)<module>()
-> if __name__ == "__main__":
(Pdb) n
> i:##vishesh##\pp python project\bill_generator.py(717)<module>()
-> main_window = tkinter.Tk()
(Pdb) n
> i:##vishesh##\pp python project\bill_generator.py(718)<module>()
-> main_window.title("Nursery")
(Pdb) n
> i:##vishesh##\pp python project\bill_generator.py(719)<module>()
-> main_window.config(bg = "white")
(Pdb) n
> i:##vishesh##\pp python project\bill_generator.py(720)<module>()
-> main_window.geometry("500x500+150+150")
(Pdb) n
> i:##vishesh##\pp python project\bill_generator.py(721)<module>()
-> photo = tkinter.PhotoImage(file = "photo.png")
(Pdb) n
> i:##vishesh##\pp python project\bill_generator.py(722)<module>()
-> fphoto = photo.subsample(3, 3)
(Pdb) n
> i:##vishesh##\pp python project\bill_generator.py(726)<module>()
-> cProfile.run("main()", "output.dat")
(Pdb) n
```



```
C:\Windows\system32\cmd.exe - python -m pdb bill_generator.py
(Pdb) n
> i:\##vishesh##\pp python project\bill_generator.py(66)<module>()
-> def buypalm():
(Pdb) n
> i:\##vishesh##\pp python project\bill_generator.py(76)<module>()
-> def gotoflower():
(Pdb) n
> i:\##vishesh##\pp python project\bill_generator.py(129)<module>()
-> def gotodec()
(Pdb) n
> i:\##vishesh##\pp python project\bill_generator.py(130)<module>()
-> def gotodes():
(Pdb) n
> i:\##vishesh##\pp python project\bill_generator.py(131)<module>()
-> def billf():
(Pdb) n
> i:\##vishesh##\pp python project\bill_generator.py(132)<module>()
-> def main():
(Pdb) n
> i:\##vishesh##\pp python project\bill_generator.py(133)<module>()
-> if __name__ == "__main__":
(Pdb) n
> i:\##vishesh##\pp python project\bill_generator.py(134)<module>()
-> main_window = Tk()
(Pdb) n
> i:\##vishesh##\pp python project\bill_generator.py(135)<module>()
-> main_window.title("Flowers")
(Pdb) n
> i:\##vishesh##\pp python project\bill_generator.py(136)<module>()
-> main_window.geometry("300x300")
(Pdb) n
> i:\##vishesh##\pp python project\bill_generator.py(137)<module>()
-> main_window.resizable(0, 0)
(Pdb) n
> i:\##vishesh##\pp python project\bill_generator.py(138)<module>()
-> photo = tk.PhotoImage(file="rose.gif")
(Pdb) n
> i:\##vishesh##\pp python project\bill_generator.py(139)<module>()
-> fphoto = photo.subsample(2, 2)
(Pdb) n
> i:\##vishesh##\pp python project\bill_generator.py(140)<module>()
-> cProfile.run("main()", "output.dat")
(Pdb) n
```



MISCELLANEOUS DATA

Starting Date : 5 November, 2022

End Date : 13 November, 2022

Total time required : 9 Days

Total line of code : 733

No of functions : 15

Language used : Python

Profiller used : cProfile

Debugger used : pdb

Program Title : Bill Generator