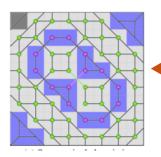
Depixelizing Pixel Art

Problem: Convert pixel-art into resolution independent vector representations

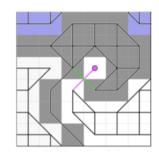


Heuristics:

Curves







Related Work:

Original







Pixel Art Upscaling



Image Vectorisation

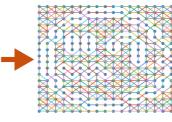


Algorithm:

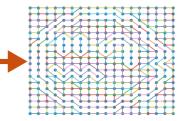
- 1. Input a Pixel Art .png file
- 2. Create similarity graph where each node is a pixel and has an edge between similar pixels.
- 3. Remove crossing edges to make the similarity graph planar
- 4. Convert the graph to a Voronoi Diagram and collapse valence 2 nodes in the reshaped cells.
- 5. Smoothen the sharp edges by fitting spline curves to the visible edges.



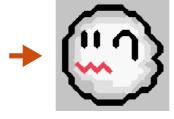
Original Image



Similarity Graph



Cross Edges Removed



Voronoi Diagram



B-splines

Results:







