CDT402-Deep Learning for Data Science

Module 5

- 1. Is an autoencoder for supervised learning or for unsupervised learning? Explain briefly.
- 2. List the difference between Boltzmann Machine and Deep Belief Network.
- 3. How does the variational auto-encoder architecture allow it to generate new data points, compared to auto-encoder, which cannot generate new data points?
- 4. Why do autoencoders fail to generate realistic new data, and how do VAEs overcome this limitation?
- 5. Generative Adversarial Networks(GANs) include a generator and a discriminator. Sketch a basic GAN using those elements, a source of real images, and a source of randomness.
- 6. The word "adversarial" in the acronym for GANs suggests a two-player game. What are the two players, and what are their respective goals?
- 7. Explain auto encoder with an example.
- 8. Explain Generative Adversarial Networks using suitable diagram. How can GANs help in improving model performance on imbalanced datasets?
- 9. Compare Denoising Autoencoders and Regularized Autoencoders.
- 10. Explain the Deep belief Networks and their significance in the field of deep learning.
- 11. Explain the concept of Variational Autoencoders.
- 12. Discuss the applications of GAN.
- 13. Describe Boltzmann Machines. How do they learn and generate samples in a probabilistic manner?
- 14. Explain Denoising Autoencoders.
- 15. List out the applications of GAN. With the help of a diagram, explain the training process of Generative Adversarial Networks (GANs) and the adversarial relationship between Generator and Discriminator.
- 16. Compare Boltzmann machine and traditional neural network?
- 17. Explain the basic idea behind generative models and how they differ from discriminative models.
- 18. Compare undercomplete autoencoders and regularized autoencoders.