

Program

```
#include <stdio.h>
#define size 5

struct pq
{
    int item;
    int priority;
} pq[size];

int front = -1, rear = -1, loc;

void enqueue(int item, int priority)
{
    int i;
    if (front == 0 && rear == size - 1)
    {
        printf("Queue Overflow");
    }
    else if (rear == -1 && front == -1)
    {
        front = rear = 0;
        pq[rear].item = item;
        pq[rear].priority = priority;
    }
    else if (rear == size - 1)
    {
        for (i = front; i <= rear; i++)
        {
            pq[i - 1] = pq[i];
        }
        front--;
        rear--;
        for (i = rear; i >= front; i--)
        {
            if (pq[i].priority <= priority)
            {
                break;
            }
        }
        loc = i + 1;
        for (i = rear; i >= loc; i--)
        {
            pq[i + 1] = pq[i];
        }
        pq[loc].item = item;
        pq[loc].priority = priority;
        rear++;
    }
    else
    {
        for (i = rear; i >= front; i--)
        {
            if (pq[i].priority <= priority)
            {
                break;
            }
        }
        loc = i + 1;
        for (i = rear; i >= loc; i--)
        {
```

PRIORITY QUEUE

Aim:

To write a C program to create, insert, delete and display elements in a Priority Queue.

Algorithm:

1. Start
2. Define MAX=5
3. Create struct pq

```
struct pq
{
    int item;
    int priority;
}
```

4. Create array of structure pq[size]
5. Set front=-1, rear=-1
6. Create function enqueue

```
initialize integer variable i

If front is 0 and rear is size-1
    print "Queue Overflow"
Else if rear is -1 and front is -1
    front=rear=0
    pq[rear].item=item
    pq[rear].priority=priority

Else if rear is size-1
    for i from front to rear
        pq[i-1]=pq[i]
    end for
    front--
    rear--
    for i from rear to front
        if pq[i].priority<=priority
            break
        end if
    end for
```

```

        pq[i + 1] = pq[i];
    }
    pq[loc].item = item;
    pq[loc].priority = priority;
    rear++;
}
}

void dequeue()
{
    int data, priority;
    if (front == -1)
    {
        printf("Queue Underflow");
    }
    else if (front == rear)
    {
        data = pq[front].item;
        priority = pq[front].priority;
        rear = front = -1;
        printf("Item deleted: %d \t priority: %d", data, priority);
    }
    else
    {
        data = pq[front].item;
        priority = pq[front].priority;
        front++;
        printf("Item deleted: %d \t priority: %d", data, priority);
    }
}

void display()
{
    int i;
    for (i = front; i != rear; i++)
    {
        printf("\nitem %d\t priority %d", pq[i].item, pq[i].priority);
    }
    printf("\nitem %d\t priority %d", pq[i].item, pq[i].priority);
}

void main()
{
    int ch, item, priority;
    char cont;
    do
    {
        printf("\n1. Enqueue");
        printf("\n2. Dequeue");
        printf("\n3. Display");
        printf("\nEnter your choice:");
        scanf("%d", &ch);
        switch (ch)
        {
            case 1:
            {
                printf("Enter item to insert:");
                scanf("%d", &item);
                printf("Enter priority:");
                scanf("%d", &priority);
                enqueue(item, priority);
                break;
            }

```

```

        loc=i+1
        for i from rear to loc
            pq[i+1]=pq[i]
            pq[loc].item=item
            pq[loc].priority=priority
            rear++
        end for
Else
        for i from rear to front
            if pq[i].priority<=priority
                break
            end if
        end for
        loc=i+1
        for i=rear to loc
            pq[i+1]=pq[i]
        end for
        pq[loc].item=item
        pq[loc].priority=priority
        rear++

```

7. Create a function Dequeue():

```

int data,priority
if front is -1
    print "Queue Underflow"
else if front==rear
    data=pq[front].item
    priority=pq[front].priority
    set rear=front=-1
    print Item deleted as data.priority
else
    data=pq[front].item
    priority=pq[front].priority
    front++
    print Item deleted as data.priority

```

8. Create function Display()

```

        initialize integer i
        for i from front to rear
            print pq[i].priority
        end for
        print pq[i].priority)

```

9. Create function main()

```

declare int item,ch,priority and char cont
declare char cont
start do
{
print 1. Enqueue"
print 2. Dequeue"
print 3. Display"
print Enter your choice:"
    scan to ch
    switch(ch)
case 1:

```

```

        case 2:
        {
            dequeue();
            break;
        }
        case 3:
        {
            display();
            break;
        }
        default:
        {
            printf("Invalid choice");
            break;
        }
    }
    printf("\nDo you want to continue?");
    scanf(" %c", &cont);
} while (cont == 'y');
}

```

Output

```

1. Enqueue
2. Dequeue
3. Display
Enter your choice:1
Enter item to insert:2
Enter priority:3
Do u want to continue?y
1. Enqueue
2. Dequeue
3. Display
Enter your choice:1
Enter item to insert:2
Enter priority:1
Do u want to continue?y
1. Enqueue
2. Dequeue
3. Display
Enter your choice:3
item 2 priority 1
item 2 priority 3
Do u want to continue?y
1. Enqueue
2. Dequeue
3. Display
Enter your choice:2
Item deleted:2 priority:1
Do u want to continue?n

```

```
        print "Enter item to insert:"
        scan to item
        print "Enter priority:"
        scan to priority
        call enqueue(item,priority)
        break
    case 2:
        call dequeue()
        break
    case 3:
        call display()
        break
    default:
        print "Invalid choice"
        break
    print "Do u want to continue?"
    scanf to cont
    continue while cont is 'y'
```

10. Stop

Result:

Program has been successfully executed and result obtained.