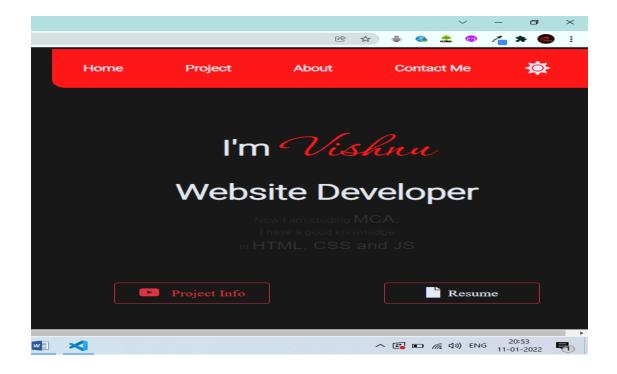
Portfolio Project

Chapter 1:

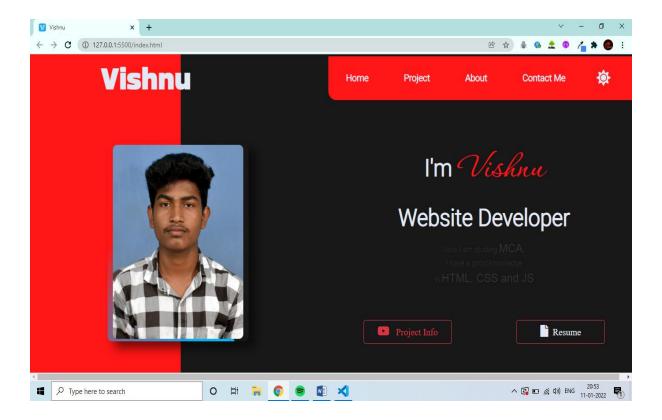
You Tube Video



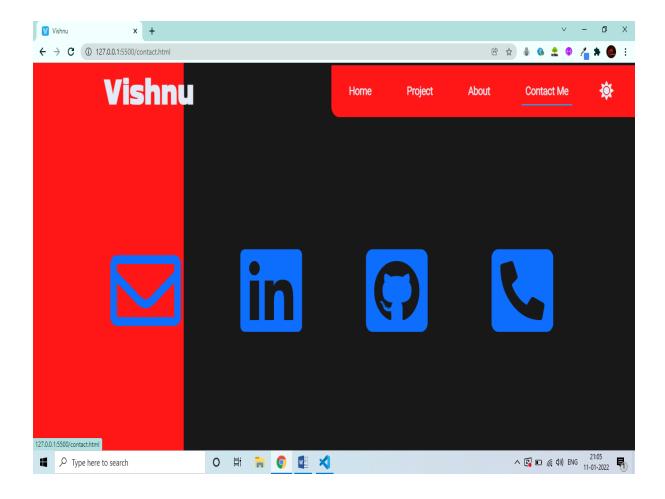
Chapter 2:

Website Bio Score

This my Portfolio Project. This project is including about me and my projects and my skill. I added my contact details in this project. I create one page for my GIT Repository of my class assignments. I insert my photo in this project. I create a link of my **Linked in** profile and **Github** profile in this project. I use very simple **UI and UX**. This project easily understand by all age group people. Create it with full **Responsive** for all devices.



Contact Information

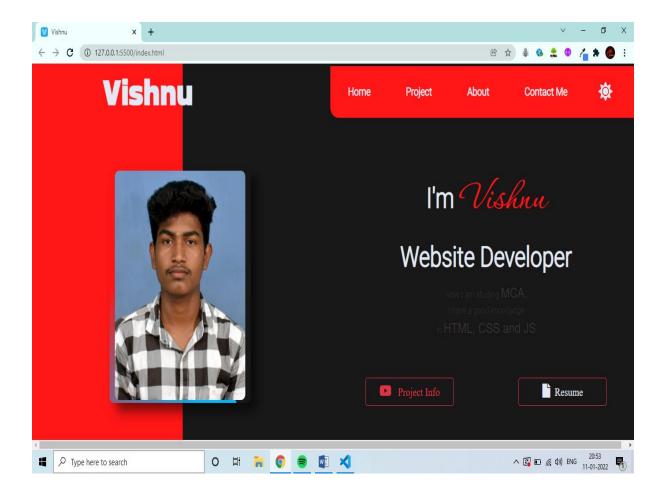


Chapter 3:

Pages and Navigation

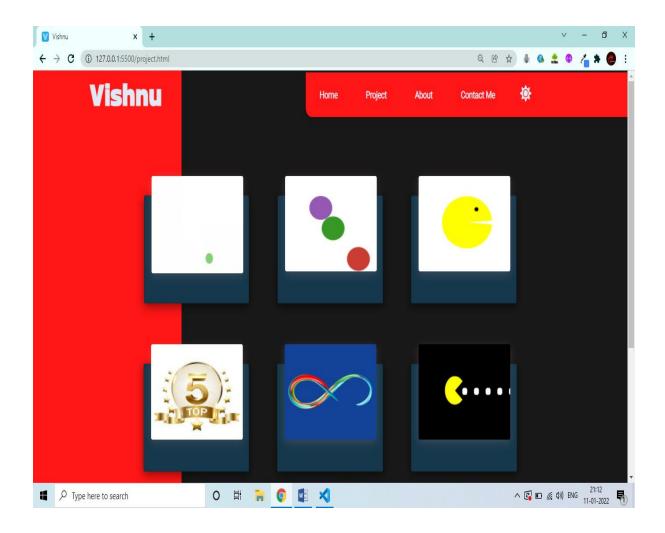
Landing Page:

This is the Landing page or Home page of my project.



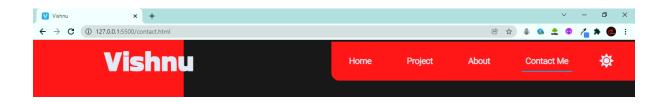
Project Page:

This is the project page and it's contains all my projects.



Navigation Bar:

I use four navigation menu in this project. There are Home (This is the main page), Project (This page contain my project details), about (This page have content about me) and Contact (This one for my contact details).



Chapter 4:

Styles

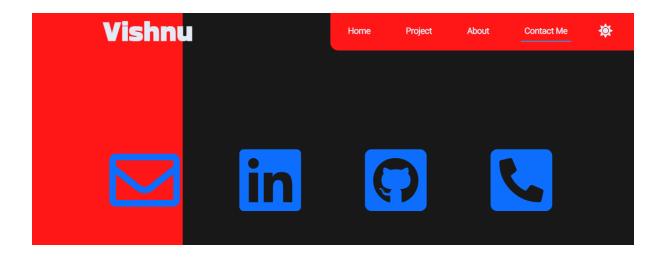
Font color:

Mostly I use black and white font color. Because I created this Web page with Light theme and Dark theme. I used some other colors for some style like Red and Blue.



Style Link:

I created a link style like a buttons with hover effects. Some links I gave style using some icons.



Use of Grid Layout:

Grid Light is very useful to bring Responsive Light to this project. It's helped to divide a section in the project.

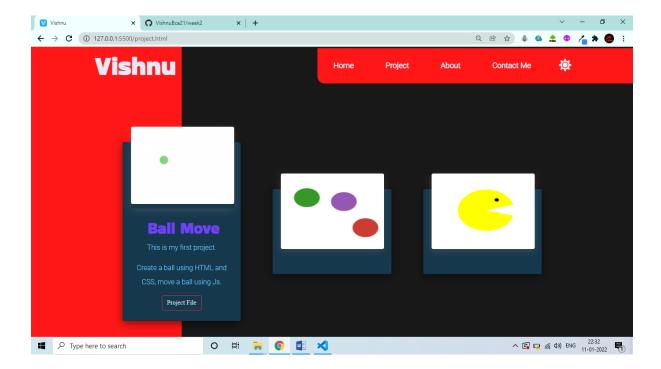


Chapter 5:

Projects links to GitHub

Assignment links:

I insert my class assignment in this project and I created a separate section for this assignment links. I describe some points about the assignment.



Chapter 6:

Bootstrap

Uses of Bootstrap:

I use Bootstrap to create a Navigation Bar and create a layout for the webpage. I use Bootstrap icons to the links.

Chapter 7:

Project Readme

PRandom movement of the Balls

Discription About the project

Create three Balls in side of the container using HTMI.

Give the different color using CSS.

Use the Java script to move the Balls in the random direction.

If the ball touch the container change the direction of the ball.

Steps to run the project

Step 1: Refresh the pege

Future Update

In Future create star stop button in the project.

Chapter 8:

File Structure

PacMan1.png	Add files via upload
PacMan2.png	Add files via upload
PacMan3.png	Add files via upload
PacMan4.png	Add files via upload
☐ README.md	Update README.md
index.html	Add files via upload