Computer Science Intern Benjamin Sloutsky

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Skills

Programming Languages: Swift, Python, JavaScript, C++, C#, Java, C, PHP, HTML, CSS

Frameworks: iOS (Swift; Can use Firebase, Realm, Cocoapods, AdMob), React Native, PyQt, Web Development (HTML, CSS, JS, PHP), Unity, Machine Learning with Python (Prediction models and data analysis), Python Data Science, Python for Finance, Visual Basic.net, JavaFX, Node.JS, JSON, Terminal Command Line, MySQL Database

Languages: Russian, English

Strengths: Great problem solving/troubleshooting skills, work well with others, learn and work fast.

Experience

Crators January 2021 - Present

- Created and published iOS apps
 - Sunshine: Meditation & Sleep
 - o Scan: PDF Document Scanner
- Created and published iOS video game app
 - Survival Runner in the Desert (developed with Unity)

Haidilao HotPot March 2022 - Present

• Work as a food runner, kitchen chef, busser boy

Personal Programming Projects

May 2020 - Present

- Created desktop app IDE for Python (using PyQt5)
- Created Street Runner game on Unity

Personal Accomplishments and Hobbies

- 3rd Degree Black Belt Karate
- CCS Qualifier, Team MVP, Team Captain, Toughest Athlete Award for Wrestling

Education

De Anza College (GPA 3.83)

June 2020 - Present

- Relevant Courses
 - Introduction to C++
 - Android Studios
 - Visual Basic C#.net

- Introduction to Business
- Calculus 1A
- Calculus 1B
- Calculus 1C

Cupertino High School (GPA 4.15)

- Relevant Courses
 - Introduction to Java
 - AP Computer Science
 - AP Physics 1
 - AP Calculus AB
 - AP Statistics

August 2018 - June 2022