# **Aayush Poudel**

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#### **EDUCATION**

#### **University of Rochester**

Rochester, NY

B.Sc. Computer Science, B.A. Anthropology (Minor in Mathematics)

Anticipated May 2023

• GPA 3.84/4.00. Dean's list all semesters. Dean's Scholarship (\$15,000/yr.) Rochester National Grant (\$57,400/yr.)

#### **WORK EXPERIENCE**

## **University of Rochester Laboratory for Laser Energetics**

Rochester, NY

Software Engineer

January 2021 – Present

- Built simulation & tests for Cross Beam Energy Transfer in C++/CUDA and Open MP on two NVidia GV100s.
- Developed simulation for a particle pusher using C++/CUDA and visualizations in Python.
- Refactored the ray tracing system that sped up development by 10x and improved result accuracy.

Co-Founder, Developer & Project Manager

Rochester, NY Ianuary 2021 – Present

- Built a research portfolio management and application portal for undergraduates utilizing Python Flask and MongoDB to assist ~50 professors and ~250 students in filling research positions at University of Rochester.
- Conducted market and user research to define product scope, features and required technologies
- Raised and acquired a budget of \$6000, designed, and defined features then successfully hired 3 developers.
- Delivered the product to the University of Rochester and accelerated administrative process by ~36 hours/week

#### University of Rochester Medical Center, Burack Lab & Portman Lab

Rochester, NY

Research Assistant for Data Analysis & Image Science

February 2020 - January 2021

- Built a data analysis pipeline and visualizations using Python & R to produce data for hypothesis testing.
- Implemented a parallelized solution using Snakemake to increase throughput using computing clusters by 20x.
- Performed locomotive behavior analysis on a nematode by extracting movement data from 2 TB image sequences using GIMP, MATLAB, to predict behavior on preset assays.
- Improved efficiency of the legacy behavior prediction system by 6x by removing video generation bottlenecks.

#### **Artificial Intelligence for Development Nepal**

Kathmandu, Nepal

Community Leader

February 2018 – August 2019

- Orchestrated Artificial Intelligence education via workshops for 200+ undergraduates in 5 different colleges
- Mentored 4 teams at Nepal's biggest AI exhibition and connected teams to industry experts.
- Partnered with <u>Fusemachines</u> to mentor workshops for various core programming competencies and Machine Learning concepts for new graduates joining the AI Fellowship program for a cohort of 60+ students.

#### **CAMPUS LEADERSHIP**

### University of Rochester, RocLab

Rochester, NY

Founder and Co-director

August 2020 - Present

- Founded a student organization for student-led software projects with agile development methodology.
- Facilitated a team for the rebuilding of the research job board for the Office of Undergraduate Research and another team for the creation of a data dashboard for the Optics Department.
- Employed 6 students with pay with a total budget of \$11,000 for one semester.

#### **University of Rochester Tutoring Center**

Rochester, NY

Data Structures and Algorithm TA, Tutor for CS and Math (20+ regular students)

January 2021 – Present

#### **PROJECTS**

- Acoustic To Electric A neural-network based transducer for guitar using VAE for proof-of-concept.
- Studo A crowd-sourced shared calendar for college classes built with React.js, Express.js, Postgres.
- SnapShot, DandyHacks 2019 (3rd Prize) A text-based app with a Python, MongoDB backend deployed on GCP.
- WholesomeBot A Bidirectional LSTM Text Generator for uplifting texts.
- *Concerned Astronaut* A side-scrolling pixel platform game written in Unity (C#).
- OpenSessions A course for Machine Learning fundamentals in Python using Tensorflow and other libraries.

#### **SKILLS**

- Python, Java, C++, C, C# (Unity), MySQL, Postgres, MATLAB, R, Lisp, Windows/Linux shell, OCaml, Databases, Machine Learning, Game Development, Git, Angular, Systems, CUDA, Tensorflow, Open MPI.
- Fluent in English, Hindi, Nepali. Basic skills in German.